Parser Generators

Concepts of Programming Languages Lecture 13

Practice Problem

Demonstrate that the above grammar is ambiguous

Solution

Outline

- » Extend our BNF syntax to be a bit more convenient
- » Introduce parser generators
- » Discuss lexical analysis
- » Demo Menhir, the parser generator for this course

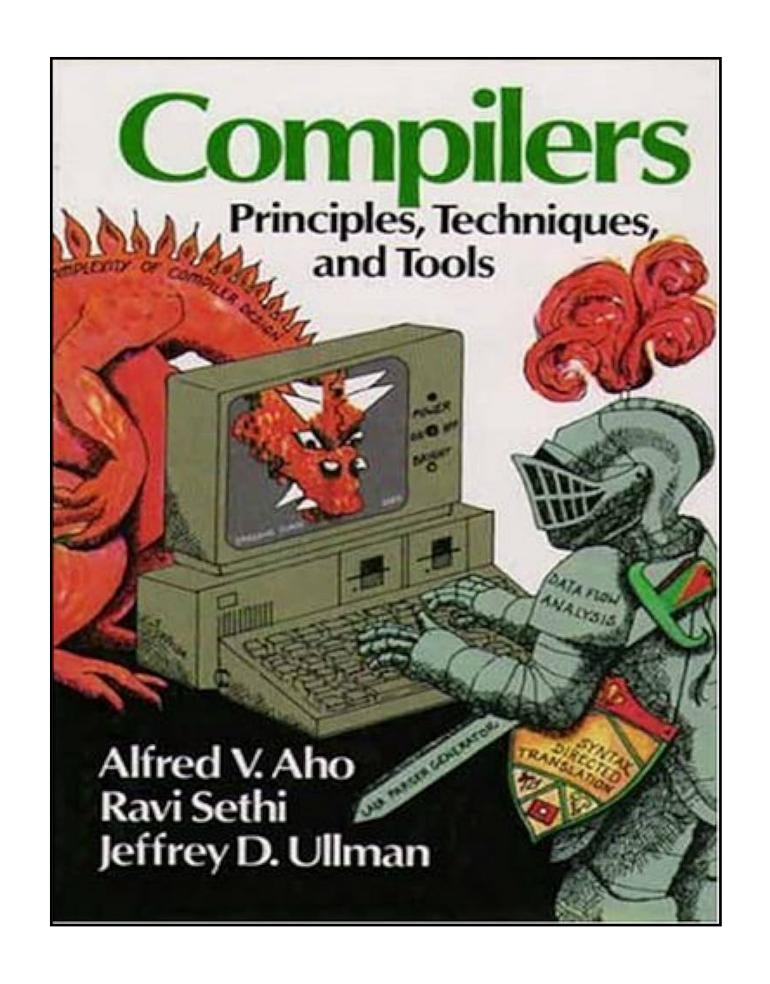
Motivation

A Note on "History"

Lexical analysis and parsing are typically associated with compiler design

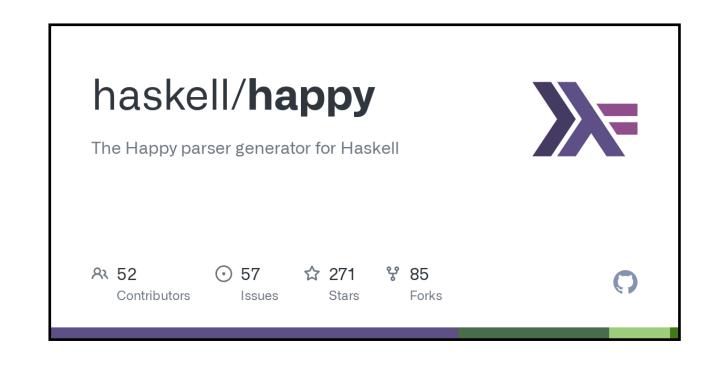
Compiler design was once a fundamental requirement in CS programs. This is not really the case anymore

Also, we have parser generators



Parser Generators







Parser generators are programs which, given a representation of a language (e.g., as an **EBNF grammar**), build a parser for you

(So there was a point to learning (E)BNF for the "real-world")

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Note: EBNF means different things to different people

Optional Syntax

```
EBNF: <expr> ::= if <expr> then <expr> [ else <expr> ]
```

Menhir: |expr =

Repetition Syntax

```
BNF: <word> ::= <letter> | <letter> <word>
EBNF: <word> ::= <letter> { <letter> }
```

Interlude: Regular Expressions

Regular Grammars

```
<nonterminal> ::= terminal
<nonterminal> ::= terminal <nonterminal>
<nonterminal> ::= \epsilon (the empty string)
```

A regular grammar is a BNF grammar with the above kinds of rules

Regular grammars are easier to parse

Example

```
<s> : := a <s>
<s> : := b <a>
<a> : := \epsilon
<a> : := \epsilon
```

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» exp* is a regex describing zero or more occurrences of exp
» exp+ is a regex describing one or more occurrences of exp
» exp? is a regex describing zero or one occurrences of exp
```

Example

'a'* 'b' 'c'*

in ocamllex syntax

Example: Numbers and Variables

$$-?[0-9]+$$

numbers

variables

We'll leave it there, take CS332 if you want more, or read the Wikipedia page...

Lexical Analysis

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"fun" \approx ['f', 'u', 'n'] \mapsto FUN
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The "Lexing" Problem

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The Goal. Convert a stream of characters into a stream of tokens

- » Characters are grouped so together so they correspond to the smallest units at the level of the language
- » Whitespace and comments are ignored
- >> Syntax errors are caught, when possible

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Syntactic Analysis (Parsing) is about *large-scale* language constructs

» expressions, statements, modules

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But there are benefits for larger projects:

- » Simplicity. It's easier to think about parsing if we don't need to worry about whitespace, characters, etc.
- » Portability. Files are finicky things, handled
 differently across different operating systems.
 Abstracting this away for parsing is just good software
 engineering

```
        input program:
        fun
        l
        ->
        l
        ++
        [
        100
        ]

        lexemes:
        "fun"
        "l"
        "->"
        "l"
        "++""
        "["
        "100"
        "]"

        tokens:
        FUN
        (ID "l")
        ARR
        (ID "l")
        (OP "++")
        LBRAK
        (INT 100)
        RBRAK
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We typically represent tokens as an ADT

Parsing with Menhir

General Parsing

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In Theory. Determine if a given sentence is recognized by a given grammar

In Practice. Given a grammar, write a program which converts a string recognized by that grammar into an ADT

Today

```
< ::= <expr>
  <expr> ::= let <var> = <expr> in <expr>
            <expr1>
        ::= + | - | * | /
  <bop>
  <expr1> ::= <expr1> <bop> <expr1>
              <num>
              <var>
             ( <expr> )
          ::= 0 ; DUMMY VALUE
  <num>
         ::= x ; DUMMY VALUE
  <var>
  ; In lex.mll:
  ; let num = '-'? ['0'-'9']+
  ; let var = ['a'-'z' '_'] ['a'-'z' 'A'-'Z' '0'-'9' '_' '\'']*
Operators in order of increasing precedence:
           Associativity
Operator
           left
           left
```

We'll be building a parser for the this grammar

A Rough Sketch

- 1. Specify the tokens (i.e., terminal symbols)
 of the grammar
- 2. Specify the rules of the grammar (using a BNF-like syntax)
- 3. Specify the rules of the lexer (i.e., which strings go to which tokens)