Examination counseling

Yang wei

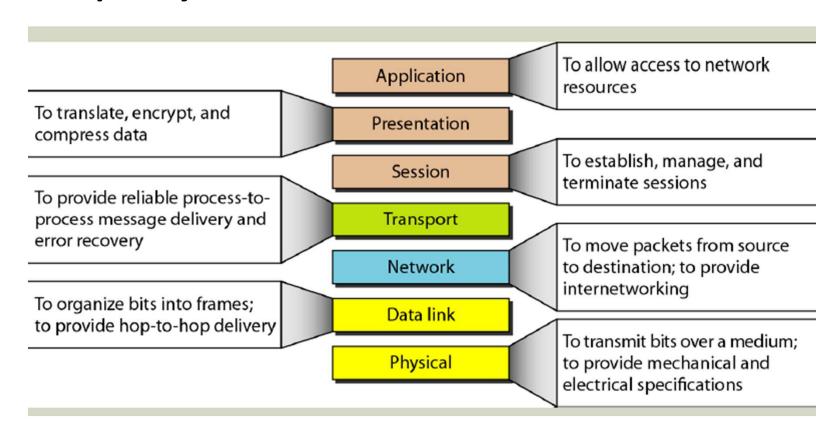


About the exam

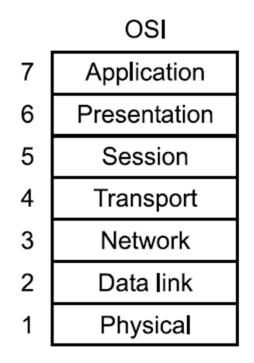
- There are total 25 multiple choices, each choice worth 3 marks.——75marks
- There are 5 written questions .——25marks
- closed book
- time for exam

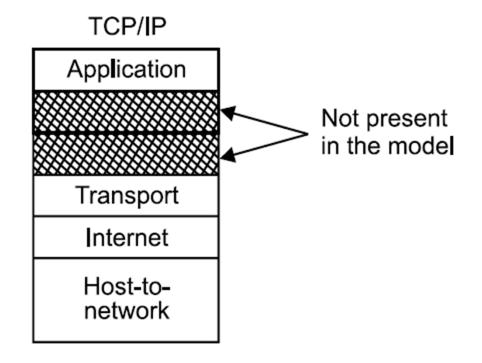
Course Name	Date	Place	Start time	End time
Computer network	第6周 星期二 5-6节 Week Six Tuesday Section 5-6	Architecture building A302	2016/10/11 13:50:00	2016/10/11 15:50:00

- THE OSI MODEL
 - Open Systems Interconnection model



TCP/IP MODEL

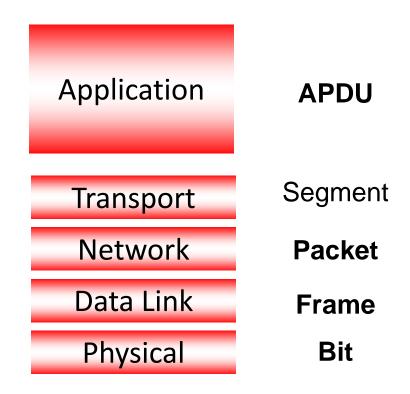




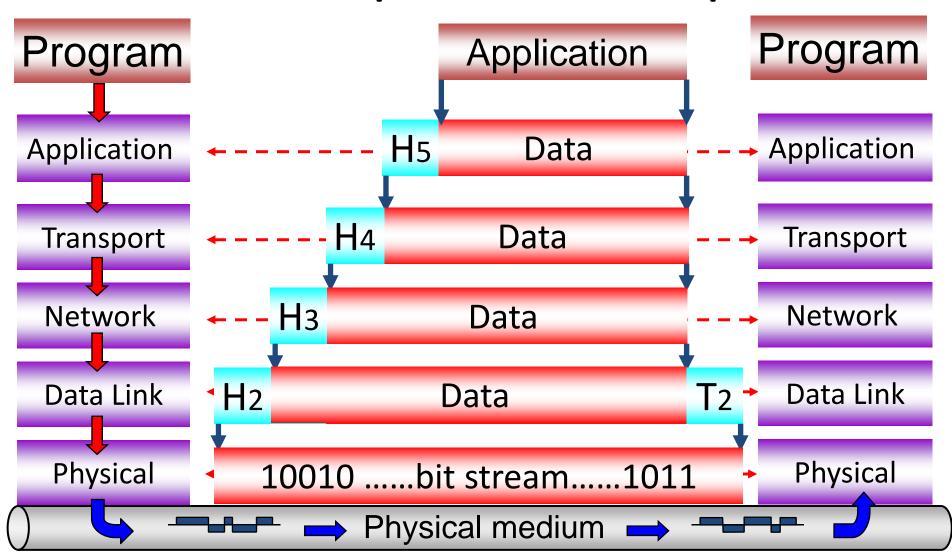
A Comparison of the OSI and TCP/IP

- The OSI model has seven layers and the TCP/IP has four layers. Both have network, transport and application layers, but the other layers are different.
- The OSI model originally clearly distinguishes between service, interface, and protocol.
- The TCP/IP model did not originally clearly distinguish between service, interface and protocol.
- The protocols in the OSI model are better hidden than in the TCP/IP model and can be replaced relatively easily as the technology changes.

- Five layered network
- PDU Protocol data unit



The order of encapsulation and decapsulation



The physical layer

- Guided Transmission media
 - coaxial cable
 - twisted pair cable
 - optical fiber
- Wireless transmission media
 - radio waves
 - Microwaves
 - infrared

- Bridging Protocol
- x Network Layer
- pp<l
- Places data (Frames) onto the Network through physical layer
- Receives data from the Network layer

- two types of "links":
 - point-to-point
 - CRC(Cyclic redundancy check)
 - broadcast (shared wire or medium)
 - Multiple access protocols for channel access control
 - slotted ALOHA
 - ALOHA
 - CSMA, CSMA/CD, CSMA/CA

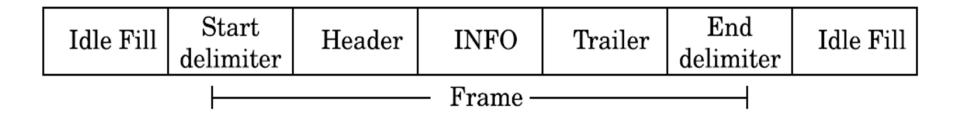
Data Link Layer

Logical Link Control

Media Access Control

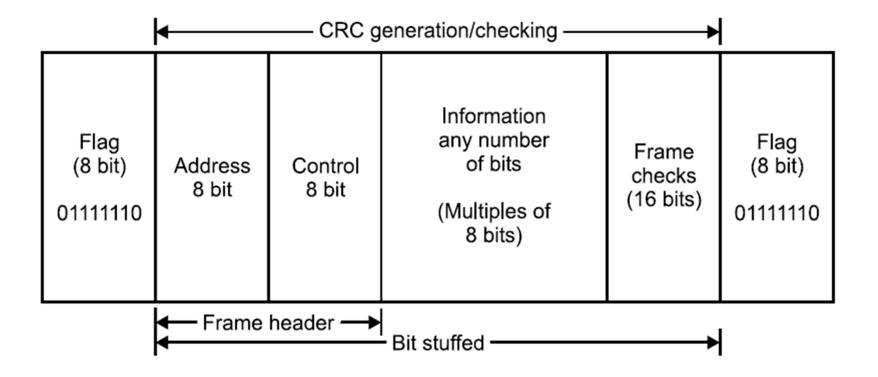
- LLC(Logical Link Control) sublayer
 - whose job it is to hide the differences between the different 802 variants and make them indistinguishable as far as the network layer is concerned.
- MAC(Medium Access Control) sublayer
 - determines how the channel is allocated, that is,
 who gets to transmit next
 - depend upon the type of medium

General format of frame

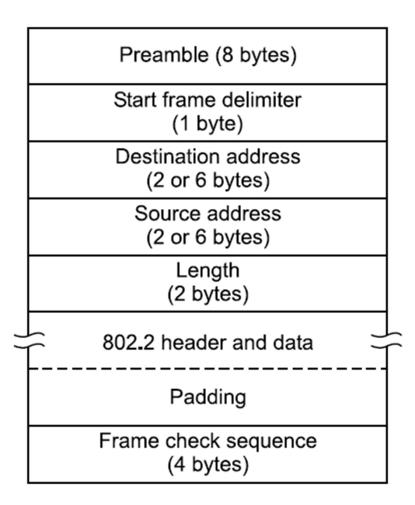


- Delimiter
 - FRAMING
 - Identify the start and the end of a frame

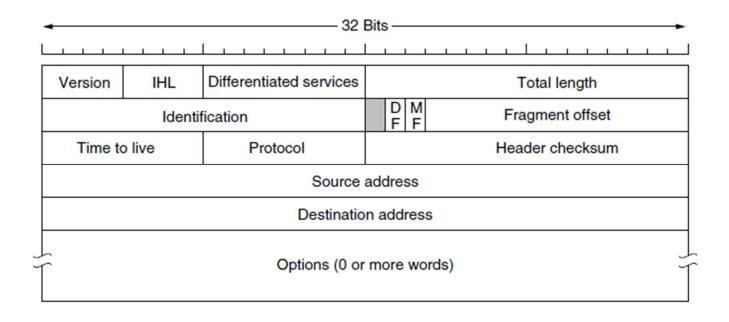
format of HDLC frame



- Ethernet IEEE802.3
- Mac address
 - 48 bit

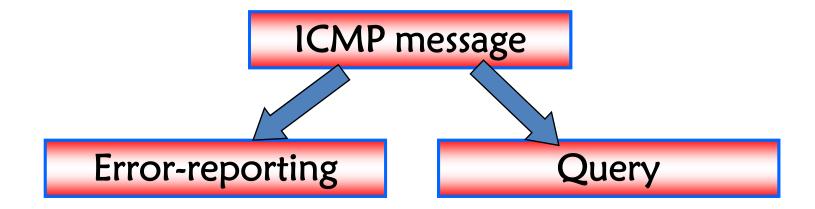


- IP protocol
 - IPV4 Header



- The TTL (Time to live) field is a counter used to limit packet lifetimes
- It must be decremented on each hop
 - describe how many routers can process a packet
- When it hits zero, the packet is discarded and a warning packet is sent back to the source host.

- ICMP
 - Internet Control Message Protocol
 - ICMP provides error control and network layer flow control



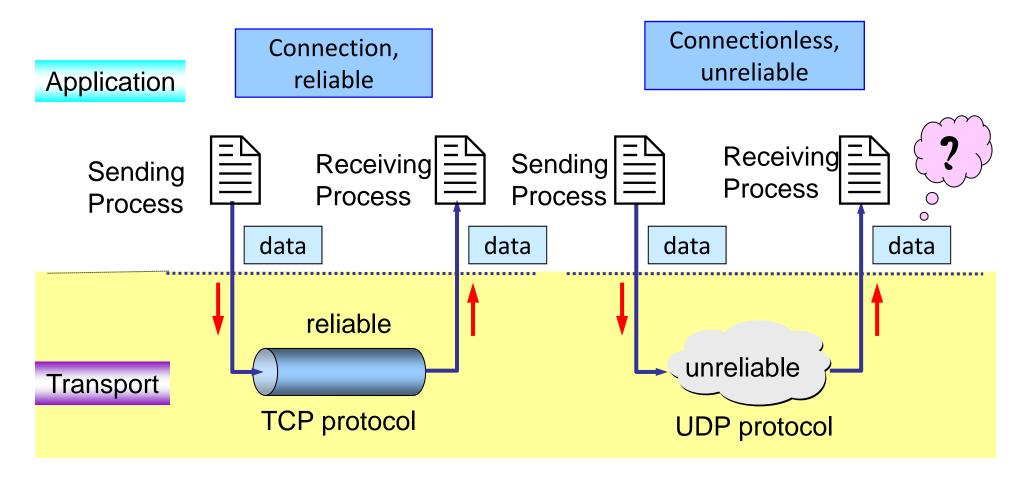
PING

- The well-known ping program sends an ICMP type
 8 code 0 message to the specified host.
- Test the connectivity of the network
- Query message
 - Type 8 or 0

- internetwork devices
 - Repeater
 - Bridge or switch
 - Router

The transport layer

- TCP and UDP
- Know the differences between TCP and UDP



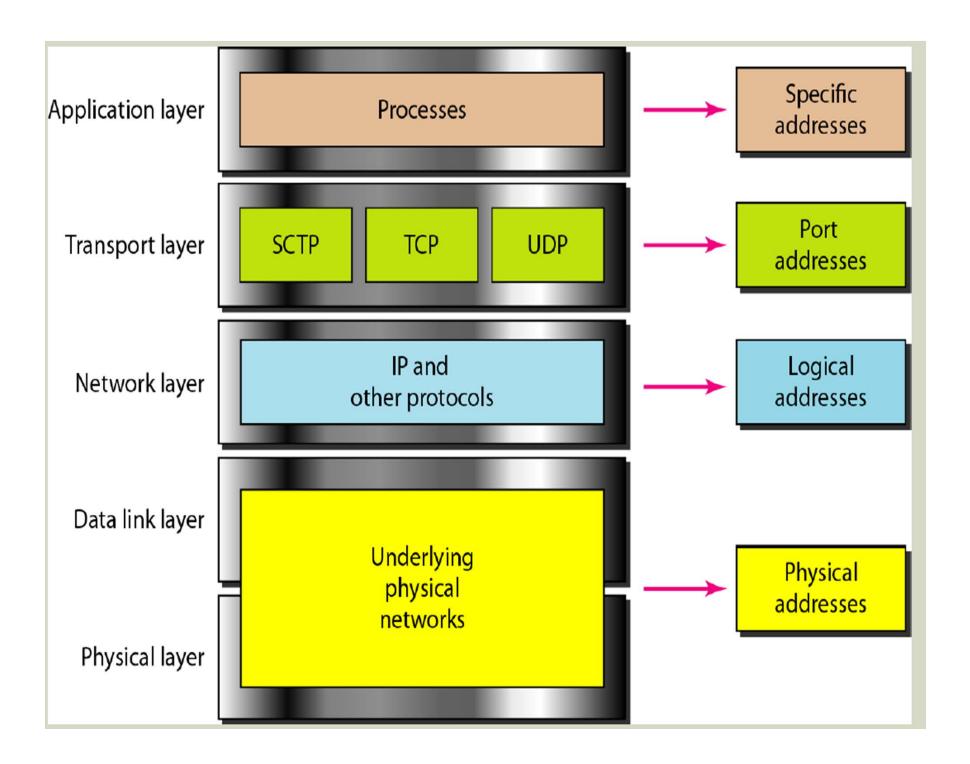
The application layer

• DNS

- Domain Name System
- Mapping a name to an address or an address to a name

HTTP

- HyperText Transfer protocol
- HyperText web page



- Understanding the OSI Networking Model
- Understanding the TCP/IP Model
- A Comparison of the OSI and TCP Reference Models
- Understanding How Data Travels Through the Layered architecture
- Know the differences between TCP and UDP
- Packet analysis