Autonomous Quadrotor Landing on a Moving Platform

Stan Brown & Chris Choi

January 14, 2016

Introduction

Landing a quadrotor on a moving platform has been explored by a number of researchers [6, 5, 8, 3, 7, 4], there exists a wide range of approaches to the problem, however to the best of our knowledge we are not aware of any solution that demonstrates a quadrotor capable of landing on a moving platform outdoors. It is our goal to replicate one of the successful solutions with the aim of extending the solution to land outdoors.

Related Work

The problem of autonous landing on a moving platform can be divided into three parts, perception, control and planning.

From the literature we reviewed planning is the least concern, perception and control seems to be the main factor to sucess. For perception existing solutions could be as simple as using basic color detection techniques to identify the landing target[5], to sophisticated techniques such as [4] where they used the optical flow in images captured onboard the quadrotor to obtain necessary relative information for control.

Methods

- **Perception**: To simplify the problem we plan to use common image processing techniques and AprilTag to identify the landing target. This is similar to [7] where the solution used AprilTag and AprilTag Detection Algorithm to return the 6 dof pose of the landing target.]
- Control: For our first approach we plan implementing using a set of PID Controller to minimize distance, altitude, heading difference, with the state controller overseeing the transition between tracking, approach and landing phase of the quadrotor.
- Planing: At this stage we will omit planning because we are assuming that the quadrotor is within visual proximity to landing target, and we assume that the landing control implemented on the PX4 firmware [2] running on the Pixhawk flight controller

[1] will be adequate for our project.

Milestones

- 1. Perform tracking and follow in simulation
- 2. Perform automated landing in simulation
- 3. Perform the above successfully in real life

Possible Expansion

Trajectory Planning for high wind or fast moving platform.

References

- [1] Pixhawk Flight Controller. https://pixhawk.org/modules/pixhawk. Accessed: 2016-01-12.
- [2] PX4 firmware. http://px4.io/. Accessed: 2016-01-12.
- [3] Johannes Friis, Ebbe Nielsen, Rasmus Foldager Andersen, Jesper Boending, Anders Jochumsen, and A Friis. Autonomous landing on a moving platform. Control Engineering, 8th Semester Project, Aalborg University, Denmark, 2009.
- [4] B. Herisse, T. Hamel, R. Mahony, and F.-X. Russotto. Landing a vtol unmanned aerial vehicle on a moving platform using optical flow. *Robotics*, *IEEE Transactions* on, 28(1):77–89, Feb 2012.
- [5] JeongWoon Kim, Yeondeuk Jung, D. Lee, and D.H. Shim. Outdoor autonomous landing on a moving platform for quadrotors using an omnidirectional camera. In *Unmanned Aircraft Systems (ICUAS)*, 2014 International Conference on, pages 1243–1252, May 2014.
- [6] Daewon Lee, T. Ryan, and H.J. Kim. Autonomous landing of a vtol uav on a moving platform using image-based visual servoing. In *Robotics and Automation (ICRA)*, 2012 IEEE International Conference on, pages 971–976, May 2012.
- [7] K. Ling, University of Waterloo. Department of Mechanical, and Mechatronics Engineering. *Precision Landing of a Quadrotor UAV on a Moving Target Using Low-cost Sensors*. University of Waterloo, 2014.
- [8] H. Voos and H. Bou-Ammar. Nonlinear tracking and landing controller for quadrotor aerial robots. In Control Applications (CCA), 2010 IEEE International Conference on, pages 2136–2141, Sept 2010.