1-1	Insert 1, 2, 3, 4, 5, and 6 one by one into an initially empty AVL tree. Then the preorder traversal sequence of the resulting tree must be {4, 2, 1, 3, 5, 6}. (1分)
1-2	In a Turnpike Reconstruction problem, given the distance set $D=\{1,2,2,3,4,5,6,6,8\}$ , it is impossible to have a point placed at 3. (1 $\%$ )
	○ T
1-3	In a B+ tree, leaves and nonleaf nodes have some key values in common. (1分)
1-4	In a Red-Black tree, the path from the root to the farthest leaf is no more than twice as long as the path from the root to the nearest leaf. (1分)
1-5	For the recurrence equation $T(N)=aT(N/b)+f(N)$ , if $af(N/b)=Kf(N)$ for some constant $K>1$ , then $T(N)=\Theta(f(N))$ . (1 $\widehat{\hookrightarrow}$ )

2-1 In proving the amortized bound of a Merge operation in skew heaps, the potential of a skew heap is defined to be the total number of right heavy nodes. Then we can prove that, in an N-node skew heap, the amortized cost for a Merge operation is exactly  $\_$ .

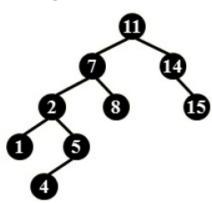
## Hint:

Define the weight of a node, w(x), to be the number of descendants of x (including x). A non-root node is said to be *heavy* if its weight is greater than half the weight of its parent.

- Lemma 1: At most one child is heavy, of all children of any node.
- *Lemma 2*: On any path from node x down to a descendant y, there are at most  $\lfloor log_2 \frac{w(x)}{w(y)} \rfloor$  light nodes, excluding x.

(1分)

- $\bigcirc$  A.  $|log_2N|+1$
- lacksquare B.  $2\lfloor log_2 N 
  floor + 1$
- $\bigcirc$  C.  $3\lfloor log_2 N 
  floor + 1$
- $\bigcirc$  D.  $4\lfloor log_2 N \rfloor + 1$
- 2-2 For the result of accessing the keys 4 and 8 in order in the splay tree given in the figure, which one of the following statements is FALSE? (1分)



- A. 8 is the root
- B. 4 and 11 are siblings
- C. 7 and 14 are siblings
- D. 4 is the parent of 7

- 2-3 To solve a problem with input size N by divide and conquer algorithm, among the following methods,  $\_$  is the worst. (1分)
  - $\bigcirc$  A. divide into 2 sub-problems of equal complexity N/3 and conquer in O(N)
  - igcup B. divide into 2 sub-problems of equal complexity N/3 and conquer in O(NlogN)
  - lacktriangledown C. divide into 3 sub-problems of equal complexity N/2 and conquer in O(N)
  - igcup D. divide into 3 sub-problems of equal complexity N/3 and conquer in O(NlogN)
- 5-1 The function <a href="BinQueue\_Merge">BinQueue\_Merge</a> is to merge two binomial queues <a href="H1">H1</a> and <a href="H1">resulting queue</a>.

```
BinQueue BinQueue_Merge( BinQueue H1, BinQueue H2 )
  BinTree T1, T2, Carry = NULL;
   int i, j;
   H1->CurrentSize += H2-> CurrentSize;
    for ( i=0, j=1; j<= H1->CurrentSize; i++, j*=2 ) {
       T1 = H1->TheTrees[i]; T2 = H2->TheTrees[i];
       switch( 4*!!Carry + 2*!!T2 + !!T1 ) {
       case 0:
       case 1: break;
       case 2: H1->TheTrees[i]=T2; H2->TheTrees[i]=NULL
       case 4: H1->TheTrees[i] = Carry; Carry = NULL; break;
       case 3: Carry = CombineTrees( T1, T2 );
                H1->TheTrees[i] = H2->TheTrees[i] = NULL; break;
        case 5: Carry = CombineTrees( T1, Carry );
                H1->TheTrees[i] = NULL; break;
        case 6: Carry = CombineTrees( T2, Carry );
                H2->TheTrees[i] = NULL; break;
        case 7: H1->TheTrees[i] = Carry;
                Carry=CombineTrees(T1,T2)
                H2->TheTrees[i] = NULL; break;
        } /* end switch */
    } /* end for-loop */
    return H1;
}
```