人工智能 一一人工神经网络 II

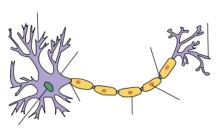


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- The study of artificial neural networks was inspired by attempts to simulate biological neural systems.
- The human brain consists of nerve cells called neurons (神经元) primarily.
- Neurons are linked together via strands of fiber called axons (轴突).
- Axons are used to transmit nerve impulses from one neuron to another whenever the neurons are stimulated.

- A neuron is connected to the axons of other neurons via dendrites (树突), which are extensions from the cell body of the neuron.
- The contact point between a dendrite and an axon is called a synapse (突触).
- The human brain learns by changing the strength of the synaptic connection between neurons upon repeated stimulation by the same impulse.





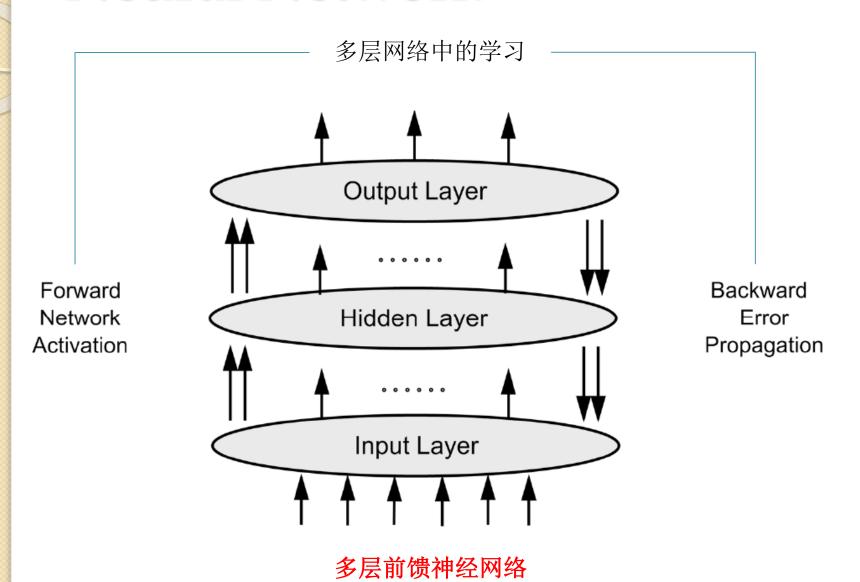
Dendrites Cell body
Collect Integrates incoming signals and generate outgoing signal to axon

Axon
Passes electrical signals
to dendrites of another
cell or to an effector cell

- A neural network consists of a large number of simple and interacting nodes (artificial neurons).
- Knowledge is represented by the strength of connections between these nodes.
- Knowledge is acquired by adjusting the connections through a process of learning.
- All the neurons process their inputs simultaneously and independently.

- The additional layers in between the input and output nodes are called hidden layers.
- The nodes embedded in these layers are called hidden nodes.
- We focus on feedforward neural networks, in which the nodes in one layer are connected only to the nodes in the next layer.
- The **backpropagation** learning algorithm is specifically designed for neural networks with multiple layers.

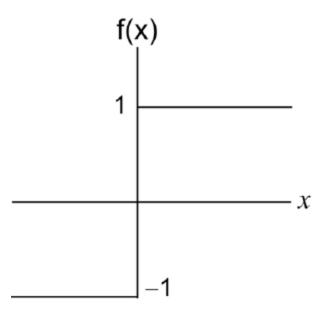
- There are two phases in each iteration of the training algorithm
 - The forward phase
 - The backward phase

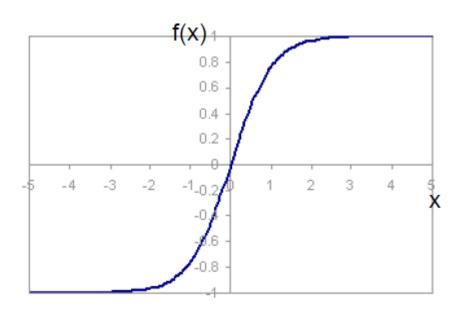


- During the forward phase, the weights obtained from the previous iteration are used to compute the output value of each neuron.
- Outputs of the neurons at level *l* are computed prior to computing the outputs at level *l*+1.

- During the backward phase, the weight update equation is applied in the reverse direction.
- In other words, the weights at level *l*+1 are updated before the weights at level *l* are updated.
- The learning algorithm allows us to use the errors for neurons at layer *l*+1 to estimate the errors for neurons at layer *l*.

• For this type of network, instead of the threshold function, another activation function is used.



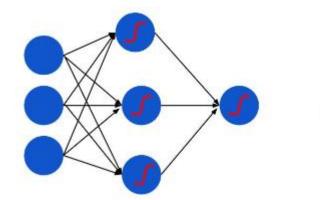


 A common activation function is the hyperbolic tangent function

$$f(x) = \frac{e^x - e^{-x}}{e^x + e^{-x}} = \frac{e^{2x} - 1}{e^{2x} + 1}$$

• An important property of the function is that it is differentiable

$$f'(x) = 1 - f(x)^2$$





 Another common activation function is the sigmoid function

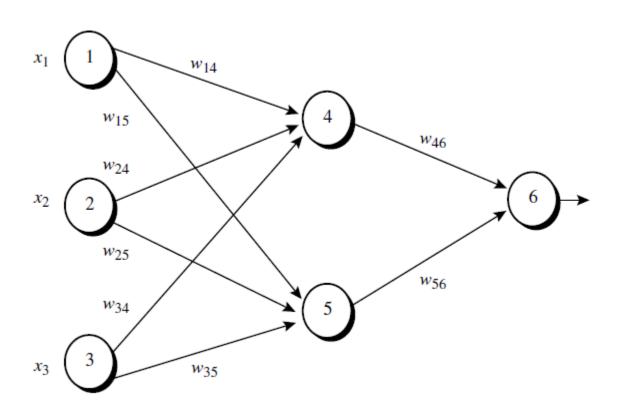
$$f(x) = \frac{1}{1 + e^{-x}}$$

This function is also differentiable

$$f'(x) = f(x)(1 - f(x))$$

Example

• One training tuple X=(1,0,1), whose class label is 1.



Example

Initial input, weight, and bias values.

x_1	x_2	x_3	w_{14}	w ₁₅	w ₂₄	w ₂₅	w ₃₄	w ₃₅	w ₄₆	w ₅₆	θ_4	θ_5	θ_6
1	0	1	0.2	-0.3	0.4	0.1	-0.5	0.2	-0.3	-0.2	-0.4	0.2	0.1

The net input and output calculations.

Unit j	Net input, I_j	Output, O_j
4	0.2 + 0 - 0.5 - 0.4 = -0.7	$1/(1+e^{0.7})=0.332$
5	-0.3+0+0.2+0.2=0.1	$1/(1+e^{-0.1}) = 0.525$
6	(-0.3)(0.332) - (0.2)(0.525) + 0.1 = -0.105	$1/(1+e^{0.105}) = 0.474$

Example

Calculation of the error at each node.

Unit j	Err _j
6	(0.474)(1-0.474)(1-0.474) = 0.1311
5	(0.525)(1-0.525)(0.1311)(-0.2) = -0.0065
4	(0.332)(1-0.332)(0.1311)(-0.3) = -0.0087

Calculations for weight and bias updating.

Weight or bias	New value
w_{46}	-0.3 + (0.9)(0.1311)(0.332) = -0.261
w ₅₆	-0.2 + (0.9)(0.1311)(0.525) = -0.138
w_{14}	0.2 + (0.9)(-0.0087)(1) = 0.192
w_{15}	-0.3 + (0.9)(-0.0065)(1) = -0.306
w_{24}	0.4 + (0.9)(-0.0087)(0) = 0.4
w ₂₅	0.1 + (0.9)(-0.0065)(0) = 0.1
w ₃₄	-0.5 + (0.9)(-0.0087)(1) = -0.508
w ₃₅	0.2 + (0.9)(-0.0065)(1) = 0.194
θ_6	0.1 + (0.9)(0.1311) = 0.218
θ_5	0.2 + (0.9)(-0.0065) = 0.194
θ_4	-0.4 + (0.9)(-0.0087) = -0.408

Given a unit j in a hidden or output layer, the net input, I_{j} , to unit j is $I_i = \sum_i w_{ii} O_i + \theta_i$

Propagate the

where w_{ij} is the weight of the connection from unit i in the inputs forward previous layer to unit j; O_i is the output of unit i from the previous layer; and θ_i is the bias of the unit.

> • Given the net input I_j to unit j, then O_j , the output of unit j, is computed as $O_j = \frac{1}{1 \perp \rho^{-I_j}}$

Backpropagate

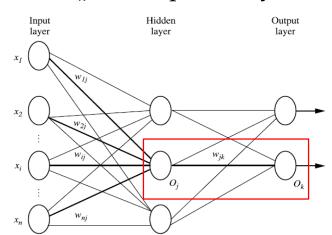
the error

For a unit k in the output layer, the error Err_k is computed by

$$Err_k = O_k(1 - O_k)(T_k - O_k)$$

• The error of a hidden layer unit *j* is $Err_i = O_i(1 - O_i) \sum_k Err_k w_{ik}$

 Weights are updated by $W_{jk} = W_{jk} + \eta Err_k O_j$ $\theta_k = \theta_k + \eta Err_k$



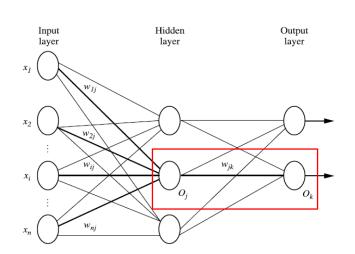
- Minimize the error of node O_k
- We define it as $E = \frac{1}{2}e^2 = \frac{1}{2}(T O)^2$
- To adjust weight w_{jk} , we first calculate the partial derivation of E on w_{jk}

$$\frac{\partial E}{\partial w_{jk}} = \frac{\partial E}{\partial e} \times \frac{\partial e}{\partial O_k} \times \frac{\partial O_k}{\partial w_{jk}}$$

$$= -(e) \times (O_k (1 - O_k)) \times (O_j)$$

$$= -(T_k - O_k) O_k (1 - O_k) O_j$$

and then use the "gradient decent"



- Backpropagation learning is based on the idea of an error surface.
- The surface represents cumulative error over a data set as a function of network weights.
- Each possible network weight configuration is represented by a point on the surface.

- The goal of the learning algorithm is to determine a set of weights that minimize the error.
- The learning algorithm should be designed to find the direction on the surface which most rapidly reduces the error.
- This can be achieved by moving in the opposite direction of the gradient vector at each surface point (i.e., by employing the gradient descent learning method).

Weakness

- Long training time
- Require a number of parameters typically best determined empirically, e.g., the network topology or "structure".
- Poor interpretability
 - Difficult to interpret the symbolic meaning behind the learned weights and of "hidden units" in the network

Strength

- High tolerance to noisy data
- Well-suited for continuous-valued inputs and outputs
- Successful on a wide array of real-world data
- Techniques have recently been developed for the extraction of rules from trained neural networks

- Rule extraction from networks: network pruning
 - Simplify the network structure by removing weighted links that have the least effect on the trained network
 - The set of input and activation values are studied to derive rules describing the relationship between the input and hidden unit layers
- Sensitivity analysis: assess the impact that a given input variable has on a network output. The knowledge gained from this analysis can be represented in rules