

CS 231 course note

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1 Fundamentals

1.1 Specifying a problem

1. Problem
 - Input specification: show type of input
 - Output specification: show how this is related to output
2. Recipe
 - Make the problem general
 - From the input
 - From the output
3. instance
of a problem is a specific data that satisfies the input specification
4. Solution
to an instance of a problem satisfies the output specification

1.2 Types of data

1. Grids
a 2 demetional sequence (start from 0 like a array)
2. Tree Terms
 - leaf: node with no child
 - internal node: node that is not a leaf
 - siblings: nodes with the same parent
 - subtree: atree within a tree consisting oa a node and all it's descen-
dants
3. Graph
a tree without a root
4. Data for degining problems with size
input
 - Numbers: constant
 - String: $n = \text{length}$
 - Sets: $n = \text{number of element in set}$
 - Sequences: $n = \text{length}$
 - Grids: $r = \text{number of row}$, $c = \text{number of columns}$
 - Trees: $n = \text{number of nodes}$
 - Graphs: $n = \text{number of vertices}$; $m = \text{number of edges}$

Output

- Ordering of data items
- Categorization of data items
- Subset of data items

1.3 Type of problem

5. Optimization Problem
Constructive: find optimal solution
evaluation: find optimal value
6. Decision problem
a problem that answer yes/no to a question
7. Search problem
find a feasible solution that satisfied a condition
8. Counting and enumeration problems
counting: number of solution that satisfied a condition
enumeration problem: all solution satisfied a condition

1.4 Paradigms

1. Exhaustive search

- Sketch
 - Generate all possibilities
 - Extract information
 - Determine the solution
- checklist
 - Definition of set of possibilities
 - process for generating all possibilities or next possibility
 - Definition of information to extract
 - Process for extracting information
 - process for forming the solution from all

2 Order notation

2.1 Running time

1. Average case:
the value of $f(k)$ is the sum over all instance I of size k of the probability of I multiplied by the running time of the algorithm on instance I
2. Best case
the best possible running time in terms of k
3. Worst case
the worst possible running time

2.2 Categories

1. notation
 - only have 1, $\log n$, n , n^2 , 2^n
 - simple function: only have one term with no coefficient
 - \log is base 2
 - only look at dominant term
2. Recipe
 - use a simple function, remove all constant, only have dominant term
3. Different notation
 - θ : upper/lower bound
 - O : upper bound
 - ω : lower bound

2.3 Order notation

1. formal definition of $O()$
 $f(n)$ is in $O(g(n))$ if there is a real constant $c > 0$ and constant $n_0 \geq 1$ such that
$$f(n) \leq cg(n), \forall n \geq n_0$$
2. formal definition for $\omega()$
 $f(n)$ is in $\omega(g(n))$ if there is a real constant $c > 0$ and constant $n_0 \geq 1$ such that
$$f(n) \geq cg(n), \forall n \geq n_0$$
3. formal definition for $\theta()$
 $f(n)$ is in $\omega(g(n))$ if there is a real constant $c_1, c_2 > 0$ and constant $n_0 \geq 1$ such that
$$c_2g(n) \geq f(n) \geq c_1g(n), \forall n \geq n_0$$

3 Algorithm analysis

3.1 Pseudocode

1. Grammar
 - Variable capitalized, function all capital
 - Simple python list operation is allowed
 - slice of `[a:b]` can be used
 - use `append(L, 4)` for use function
 - reserved words are bold
 - Assignment use `< -`
 - "for each .. in" for for loop

3.2 Analysis

1. Constant time operation
 - Assignment
 - use a variable
 - using an arithmetic or boolean operation or a comparison
 - Moving to another line in the program
 - Returning a value using return
2. Recipe for worst-case running time
 - Break each block into blocks
 - Determine a bound on each block individually
 - Retain all dominant costs
 - Use θ if all costs are expressed in θ or use O

3.3 Exhaustive search

1. Algorithm
 - Identify an exhaustive search
 - Create a ES algorithm
 - Analyze the run time
 - Implement it