Lab 2 Report

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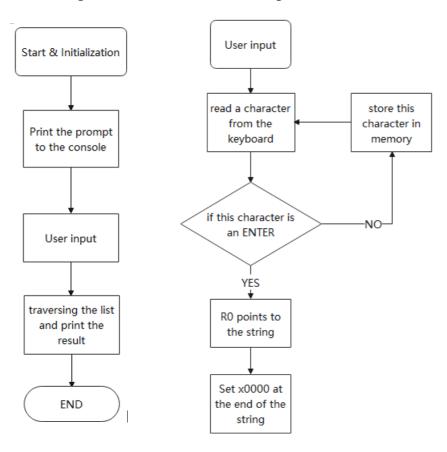
Student ID: 3200102324

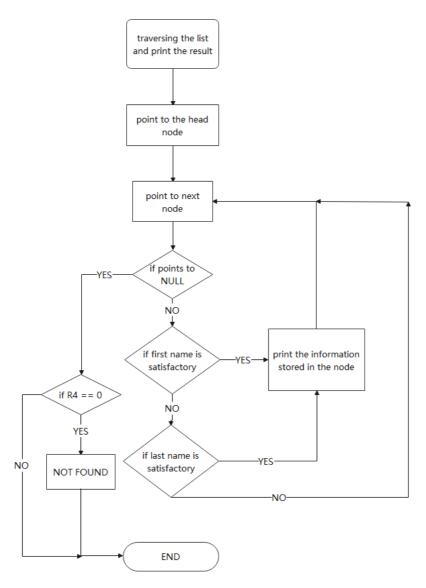
TA Check date: 2021/7/21

Report submission date: 2021/7/21

1. Algorithm

The following chart shows the structure of the algorithm:





TIP: The first chart is the overall structure of the algorithm.

2. Essential parts of code

```
; Search process
2
     ; RO is the head pointer of the user input string
3
                      RØ, ZERO
     NEXT
                 LD
4
                 STR R0, R1, #0
                                             ; SAVE A x0000 AT THE END OF STRING
5
                 AND R1, R1, #0
6
                 LEA RØ, INPUT
7
                 LD
                      R3, ADDR
                                             ; R3 is a pointer, point to the head of
     address
8
                                              ; book(x4000)
9
                                                  ; R3 points to the first node
10
     L00P
                 AND R5, R5, #0
11
                 LDR R3, R3, #0
                                                 ; POINT TO NEXT NODE
12
                 BRnp L0
                 BR
                      RESULT
                                                  ; R3 -> null, ALL THE NODES HAVE
13
     BEEN SEARCHED
14
15
     L0
                 ADD R3, R3, #2
                                                 ; POINT TO the FIRST NAME
                 LDR R1, R3, #0
16
                 JSR STRCMP
17
18
                 AND R5, R5, #1
```

```
19
20
                 BRnp L2
21
                 JSR PRINT1
22
                 ADD R3, R3, #-2
                      L00P
                                                 ; if first name is satisfactory, we
23
     do not need
                                                 ; to check the last name
24
25
     L2
                 ADD R3, R3, #1
                                                 ; POINT TO LAST NAME
                 LDR R1, R3, #0
26
27
                 JSR STRCMP
28
                 AND R5, R5, #1
29
                 BRnp L1
30
                 JSR PRINT2
31
32
     L1
                 ADD R3, R3, #-3
33
                    L00P
34
35
     RESULT
                 ADD R4, R4, #0
                                                 ; if R4 = 0, not found
36
                 BRp L4
37
                 LEA R0, NotFoundP
                 PUTS
38
```

The steps are explained in detail in the chart above.

3. TA's questions

TA: How to traverse the linked list?

Answer: First, the pointer points to the first name, then compare the first name with the user input string, if not satisfied, then move the pointer to last name, then compare, if satisfied, print the information of this node, else, move to the next node.

TA: If first name is satisfied, what's the next step?

Answer: If first name is satisfied, and we print the information, then move the pointer to next node directly, do not need to compare last name.

TA: How to determine whether we have found information that meets the requirement?

Answer: Use R4 to decide, when we have found, R4++, after ending the loop, check the value in R4, if the value is 0, print "Not Found" to the console.