```
noncopyable
+ noncopyable()
+ operator=()
# noncopyable()
# ~noncopyable()
  AsyncLogging
- flushInterval
- running
- basename
- rollSize
- thread
- latch

    mutex

+ AsyncLogging()
+ ~AsyncLogging()
+ append()
+ start()
+ stop()
threadFunc()
GUARDED BY()
- GUARDED BY()
GUARDED BY()
GUARDED BY()
```