1. Optical Spectroscope

- Prism spectroscopy
- Diffraction/Reflection grating
- Echelle Gratings

Vocabulary

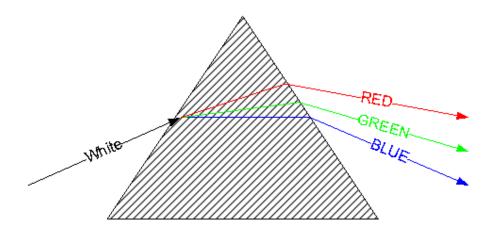
- Spectral resolution, Resolving Power $R = \lambda/\Delta\lambda$
 - $-\lambda$ is the wavelength and $\Delta\lambda$ is the smallest wavelength interval that can be resolved. In general,
 - "low" resolution 10<*R*<1,000
 - "moderate" resolution 1,000<*R*<10,000
 - "high" resolution *R*>10,000

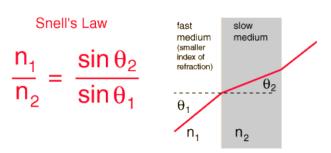
2. Refraction and Prisms

- The speed of light in a dense medium (air, glass...) is (usually) slower than in a vacuum.
- Refraction index (ratio of speed of light in a vacuum to the speed in the medium)
 - air: n = 1.0003
 - water: n=1.33
 - -salt: n= 1.53
- The speed of light in a material depends on wavelength "dispersion"

2. Refraction and Prisms

- Prisms disperse light by refraction.
- When a beam of white light passes from one medium into another at an angle, the direction of the beam changes due to refraction.
- Different colors of light are bent at different angles.
- Generally, red light is bent less, blue light is bent more.





2-1. Dispersion by a Prism

• For the most optical glass, n is proportional to the inverse square of λ (so-called, Cauchy's equation), that is,

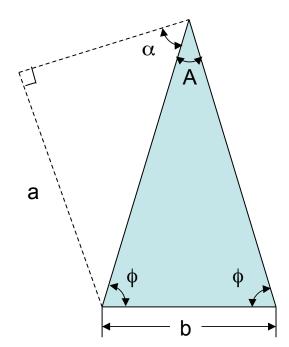
$$n(\lambda) = Z + C\lambda^{-2}$$

• Differentiating the equation,

$$dn/d\lambda = -2C\lambda^{-3}$$

$$d\theta/d\lambda = -(2Cb/a) \lambda^{-3}$$

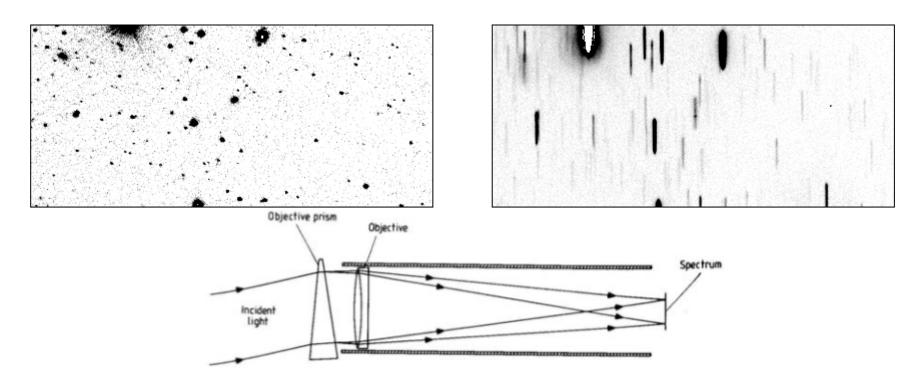
- Angular deviation is wavelength dependence
- It usually becomes smaller as increasing λ



(because
$$d\theta/d\lambda = (b/a) dn/d\lambda$$
)

2-2. Prism Spectroscopy: Example

- Objective prism spectroscopy: Prism installed at the top of the telescope
- Simplest. Light is already parallel, so <u>no extra lenses</u>.
- Each point source produces a spectrum
- No reference spot of the wavelength for continuous emission
- Usually low resolution, good for wide-field surveys and meteors



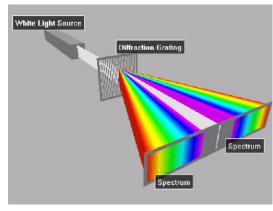
2-3. Weak Points of Prism Spectroscopy

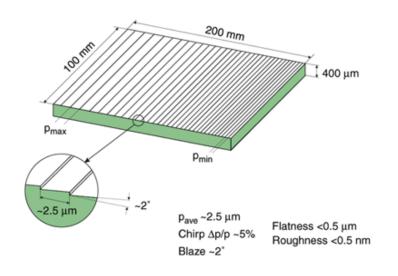
- The prism needs to be large to have a reasonable spectral resolution
- Expensive, heavy, and would absorb the electromagnetics passing through it
- The lengths of spectra should be complicated function of wavelength
- Comparable spectral resolution could be achieved with a quite cheap 'grating'

2. Reflection/Diffraction Gratings

- Reflection / Diffraction gratings
- Multi-slit diffraction
- reflection gratings and transmission gratings

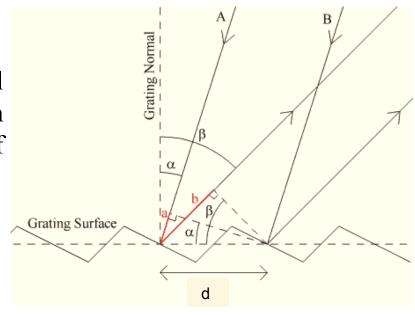






2-1. Reflection Gratings

• Light reflecting from grooves A and B will interfere constructively if the difference in path length is an integer number of wavelengths.



• The path difference is $d\sin\alpha + d\sin\beta$ (where d is the distance between facets on the grating), so

$$d\sin\alpha + d\sin\beta = n\lambda$$

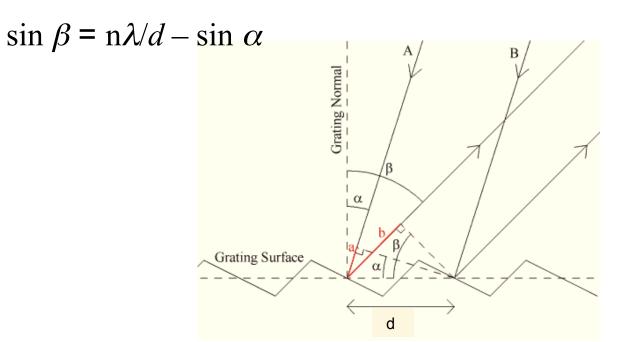
→ the grating equation

• "n" is the "spectral order" and quantifies how many wavelengths of path difference are introduced between successive facets or grooves on the grating)

2-2. Grating Equation

$$d\left(\sin\alpha + \sin\beta\right) = n\lambda$$

- The groove spacing d is a feature of the grating
- The angle of incidence, α , is the same for all wavelengths
- The angle of diffraction, β , must then be a function of wavelength



Quiz [1]

 $\sin \beta = n\lambda/d - \sin \alpha$

- We are working with a grating with 1000 grooves per millimeter.
- The incident angle α is 15°.
- At what angle will light of 400 nm be diffracted in 1st order (n=1)?
- 500 nm? 600 nm?
- Careful: express wavelength and groove spacing in similar units

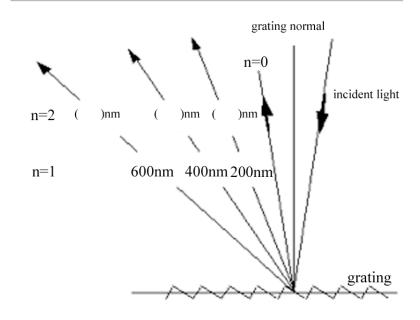
2-3. Multiple Grating Orders and Order Sorting Filter

$$\sin \beta = n\lambda/d - \sin \alpha$$

• Multiple spectra are produced by a diffraction grating, corresponding to different orders (n=1,2,3...)

• Quiz [2]

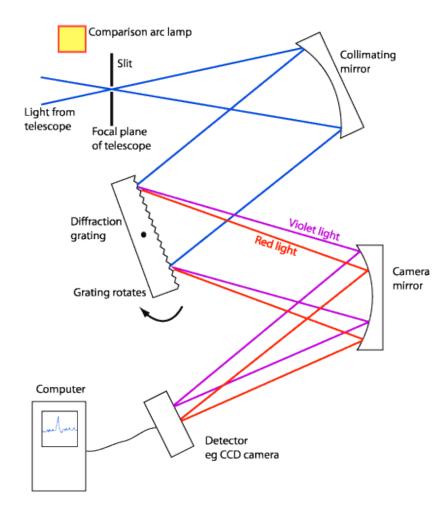
For a grating of 1000 grooves/mm and 15° incident angle, what wavelength of light will be diffracted to an angle of 14° in second order?



- Quiz [3]
 - Fill the blanks in the right figure.

3. Typical Design for Spectrographs

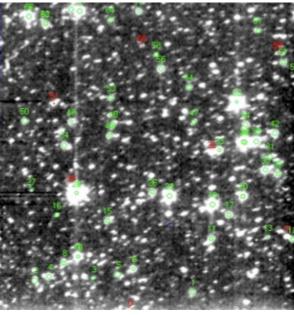
- Entrance Aperture: A slit, usually smaller than that of the seeing disk
- Collimator: converts a diverging beam to a parallel beam
- Dispersing Element: sends light of different colors into different directions
- Camera: converts a parallel beam into a converging beam
- **Detector**: CCD, IR array, etc.

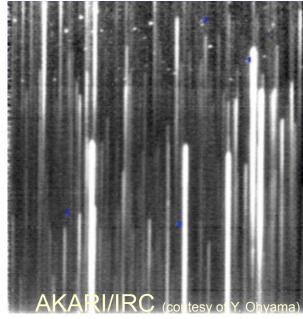


A Schematic Diagram of a Slit Spectrograph

3-1. Why use a slit?

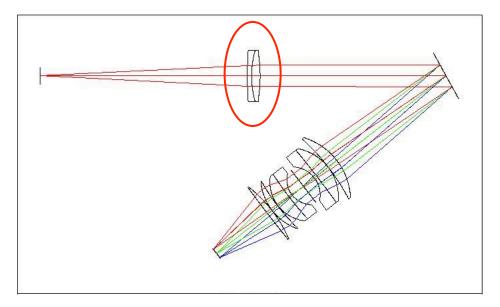
- to increase resolution
 - by narrowing the slit
 - also decreases throughput
- to block unwanted light
 - from the sky
 - other nearby sources
- to set a reference point





3-2. Collimator

- The collimator converts the diverging beam of white light from the slit to a parallel beam.
- The focal ratio of the collimator must be matched to the effective focal ratio of the telescope.
- The diameter of the collimator determines the diameter of the light beam in the spectrograph. The size of the collimator affects the size of the "slit image" on the detector.

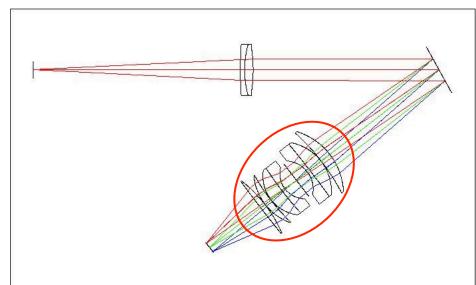


3-3. Camera Types

- reflecting camera
 - broad wavelength coverage
 - on- of off-axis



- lenses
- generally on-axis, no central obstruction
- broad wavelength coverage against aberration requires multiple elements



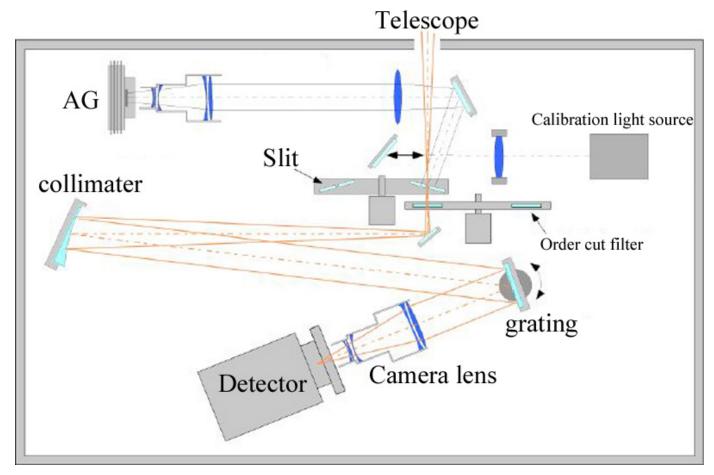
4. Reflection Grating Efficiency

- **Problem**: A grating diffracts light into many orders; each order contains only a fraction of the light
- **Fix**: Gratings can be designed to <u>concentrate most of the incident intensity into a particular order</u>, by a process called "blazing". This is a process where the grooves of a grating are cut so that the reflecting surfaces are at a certain angle, the blaze angle. About 90% of the incident light is diffracted preferentially into the first order.

Incoming light concentrated in the direction of normal geometric reflection

Individual mirrors

Example of Spectrograph

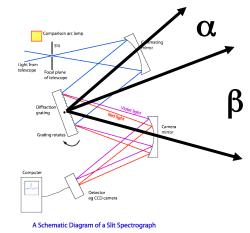


Nayuta 2-m Telescope Spectrograph Courtesy of S. Ozaki (NAJO)

5. How to Improve the Resolution?

based on the grating equation

$$d\left(\sin\alpha + \sin\beta\right) = n\lambda$$



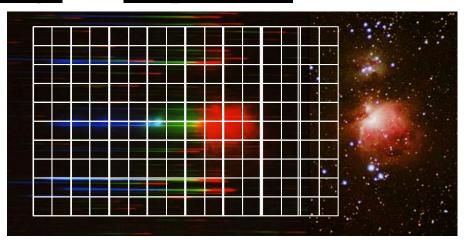
- " α " is the angle from the slit to the grating normal and " β " is the angle from the grating normal to the camera. α is usually fixed.
- The "angular dispersion" of a spectrograph is given by $\delta\beta/\delta\lambda$:

$$\frac{\partial \beta}{\partial \lambda} = \frac{\partial \beta}{\partial \sin \beta} \frac{\partial \sin \beta}{\partial \lambda} = \frac{1}{\partial \sin \beta / \partial \beta} \frac{\partial \sin \beta}{\partial \lambda} = \frac{1}{\cos \beta} \frac{n}{d}$$

resolution

$$\left| \frac{\partial \beta}{\partial \lambda} \right| = \frac{1}{\cos \beta} \frac{n}{d}$$

- The resolution varies as
 - the order number (higher order ↔ more resolution)
 - the grating spacing (narrower grooves
 ⇔ more resolution)
 - the camera-collimator angle (as β increases, cos β gets smaller and resolution increases)
- The effective resolution of a spectrograph is a function of
 - Not only the grating resolution
 - But also the size of the slit image and the pixel size



5. Throughput Matters

- The higher the throughput, the better
- Limitations:
 - slit width (get a bigger collimator or better seeing)
 - efficiency of
 - mirror coatings
 - grating
 - lens transmission
 - detector

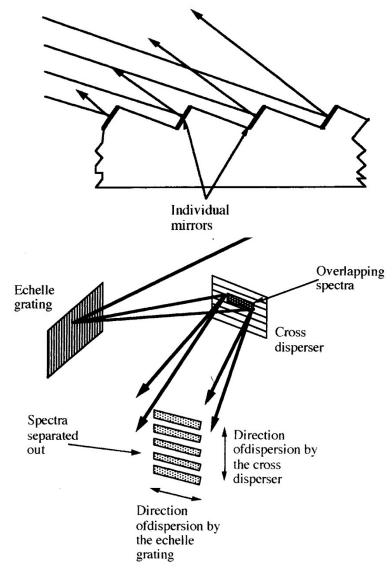
6-1. Limitations for High Dispersion

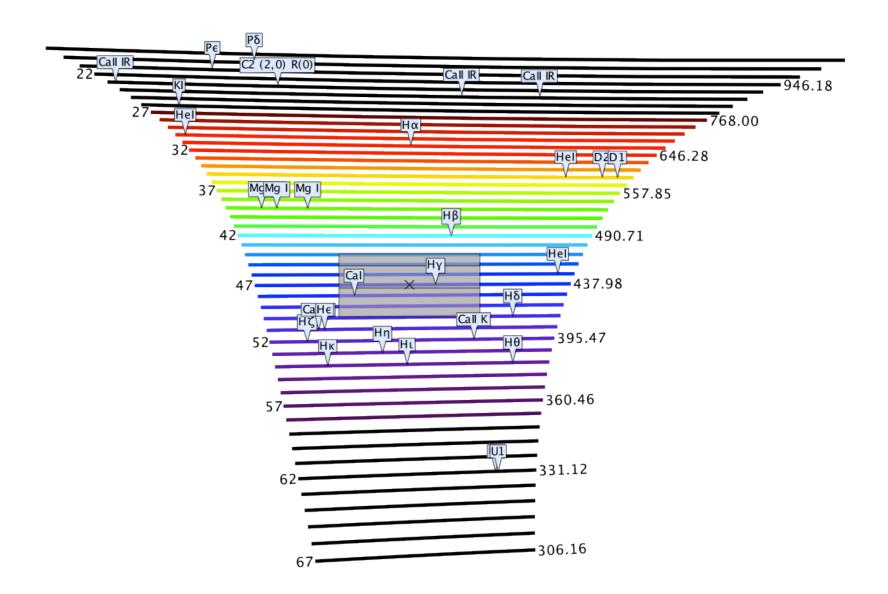
- Problem: detector size, shape
 - generally square or 1x2 format
 - a conventional grating spectrograph produces a very LONG high dispersion spectrum that does not fit on a CCD

- Solution: the echelle grating
 - works in high orders (n=100)
 - a second dispersing element spreads the light in a perpendicular direction

6-2. Echelle Gratings

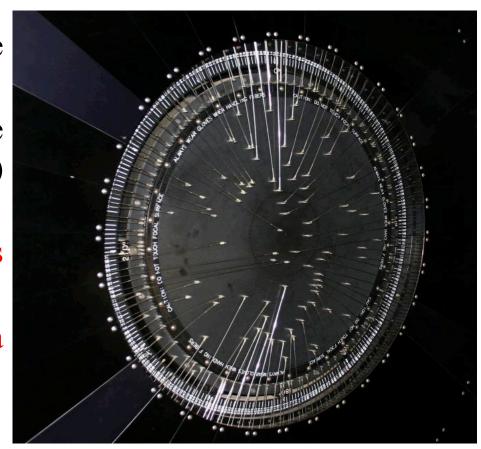
- To increase spectral resolution, increase the order at which a grating is used
- For high orders, we must increase α and β in the grating equation (to $\sim 50-75^{\circ}$)
- The spectral range for each order is small so the orders overlap
- Separate the orders with a second disperser (cross disperser) acting in a perpendicular direction.

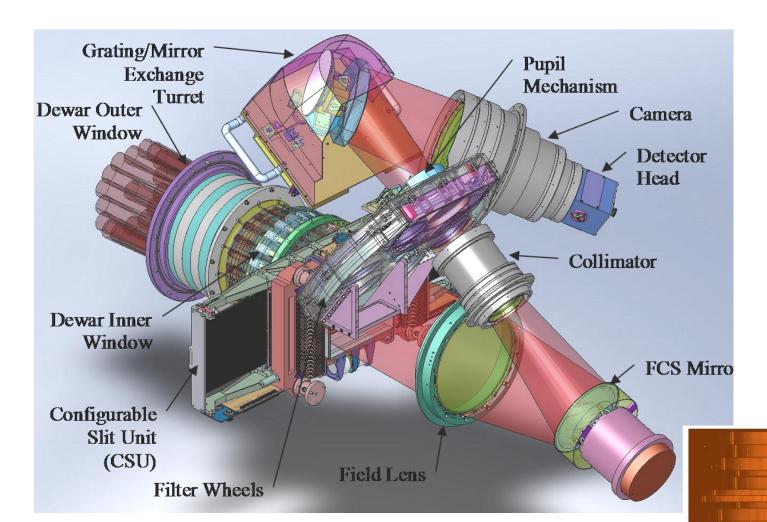




7. Multi-object Spectroscopy (MOS)

- Observing one object at a time is <u>inefficient</u>
- When many stars are available in a field (e.g. a star cluster) use multi-object spectroscopy
- Put an optical fiber at locations of objects to take spectra.
- Feed the optical fibers into a spectrograph.





MOSFIRE for Keck-I Telescope

Multi-slit using cryogenic robotic slit mask system that is reconfigurable electronically

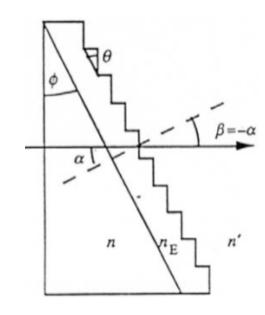
The other techniques for spectroscopy

Grism

- A grism is a combination of a prism and grating arranged so that light at a chosen central wavelength passes straight through.
- The advantage of a grism is that it can be placed in a filter wheel and treated like another filter. The basic relationships required to design a grism are

$$m\lambda T = (n-1)\sin\phi$$

where λ is the central wavelength; T is the number of lines per millimeter of the grating; n is the refractive index of the prism material; ϕ is the prism apex angle.

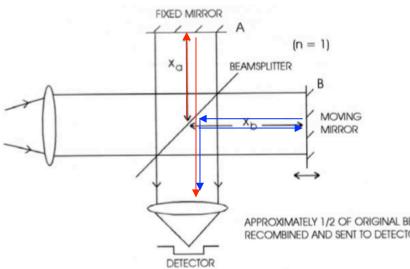


The Fourier Transform Spectrometer (FTS)

• The FTS is a scanning interferometer with collimated light as a input.

• A typical scheme is shown below. For a collimated monochromatic beam, the intensity at the detector is determined by the phase difference.

• The primary disadvantage for astronomical work is the fact that the measurements require a time sequence to determine the spectrum.



Fabry-Perot Interferometer

- The Fabry-Perot interferometer is an imaging spectrometer which is formed by placing a device called an "etalon" in the collimated beam.
- The etalon consists of two plane-parallel plates with thin, highly reflective coatings on their inner faces. The plates are in near contact but separated by a distance *d*.
- Assuming that the refractive index of the medium in the gap is n (usually n=1) and θ is the angle of incidence of a ray on the etalon (usually very small), then multiple reflections and interference within the gap occurs and the wavelengths transmitted with maximum intensity obey the relation: $m\lambda = 2nd\cos\theta$.

Haleakala Spectrograph (1995)

