

Overlay Geometry Issue

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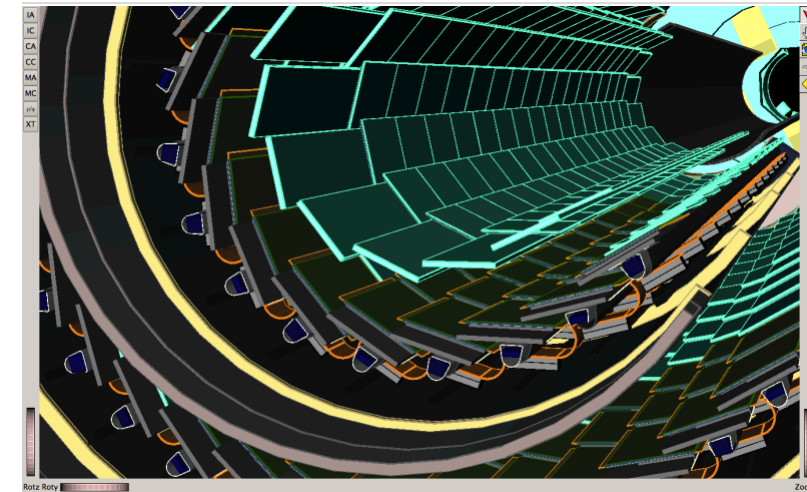
Tracking Geometry Ascii

```
Trk::TrackingVolume 'InDet::Detectors::Pixel::Barrel'
  - transform      : Translation : (0.000000, 0.000000, 0.000000)
                    Rotation    : (1.00000000, 0.00000000, 0.00000000)
                               (0.00000000, 1.00000000, 0.00000000)
                               (0.00000000, 0.00000000, 1.00000000)
  - listing Trk::BoundarySurface objects :
Trk::Surface object of type 2
  - transform      : Translation : (0.000000, 0.000000, -447.774440)
                    Rotation    : (1.00000000, 0.00000000, 0.00000000)
                               (0.00000000, 1.00000000, 0.00000000)
                               (0.00000000, 0.00000000, 1.00000000)
```

TrackingVolume: Which detector::which part. E.g.: Pixel::Barrel

Tracking::Surface: type (shape), location and rotation of modules. E.g.: a module of IBL

```
Trk::Layer with LayerIndex 16
  - writing surface representation :
    Trk::Surface object of type 1
      - transform      : Translation : (0.000000, 0.000000, 0.000000)
                        Rotation    : (1.00000000, 0.00000000, 0.00000000)
                               (0.00000000, 1.00000000, 0.00000000)
                               (0.00000000, 0.00000000, 1.00000000)
  - contains 280 confined Trk::Surface objects.
  - listing Trk::Surface objects :
    Trk::Surface object of type 4
      - transform      : Translation : (-31.151655, -13.418575, -323.939896)
                        Rotation    : (0.11046642, -0.00076359, -0.99387956)
                               (-0.99387647, 0.00252575, -0.11046801)
                               (0.00259464, 0.99999652, -0.00047990)
```



Issues: difference in simulation and reconstruction

Geometry dumps - Last time

Example for InDet::Detectors::Pixel::Barrel Trk::Layer with LayerIndex 16 (IBL) first module in the list

Overlay with **2018 PbPb data** - simulation step:

```
Trk::Surface object of type 4
transform      : Translation : (-31.151995, -13.417471, -323.944905)
                  Rotation   : (0.11046642, -0.00076189, -0.99387956)
                              (-0.99387646, 0.00252785, -0.11046802)
                              (0.00259655, 0.99999651, -0.00047798)
```

Overlay with **2018 PbPb data** - reconstruction step:

```
Trk::Surface object of type 4
transform      : Translation : (-31.151655, -13.418575, -323.939896)
                  Rotation   : (0.11046642, -0.00076359, -0.99387956)
                              (-0.99387647, 0.00252575, -0.11046801)
                              (0.00259464, 0.99999652, -0.00047990)
```

<https://indico.cern.ch/event/908155/>

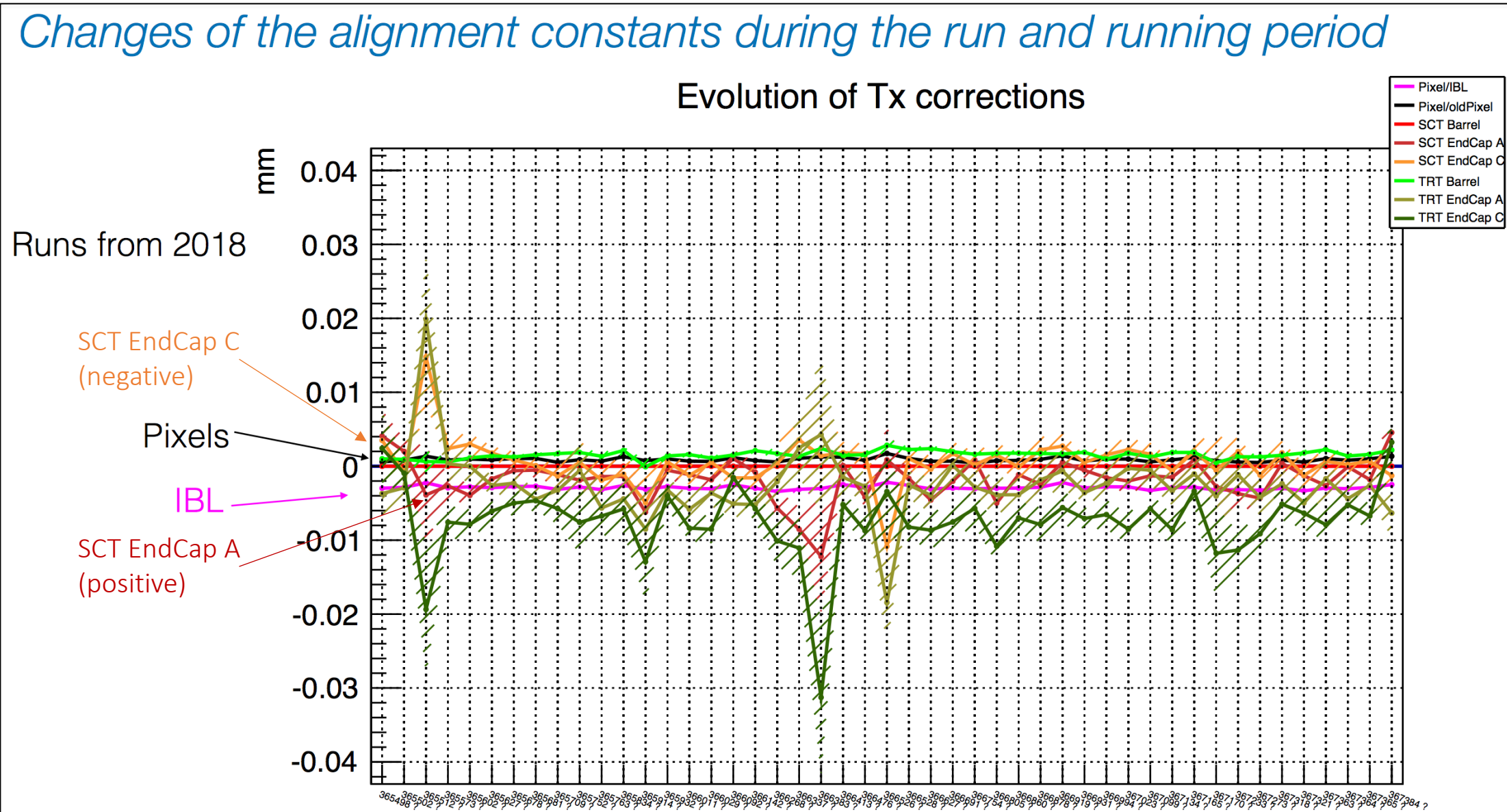
Diff:

```
transform      : Translation : (-0.00034 , 0.001104, -0.005009)
                  Rotation   : (0.0 , -0.0000017, 0.0 )
                              (0.00000001, 0.0000021, -0.00000001)
                              (0.00000191, -0.00000001, -0.00000192)
```

Sizable difference in x,y,z
coordinates and in small
difference in the angle!

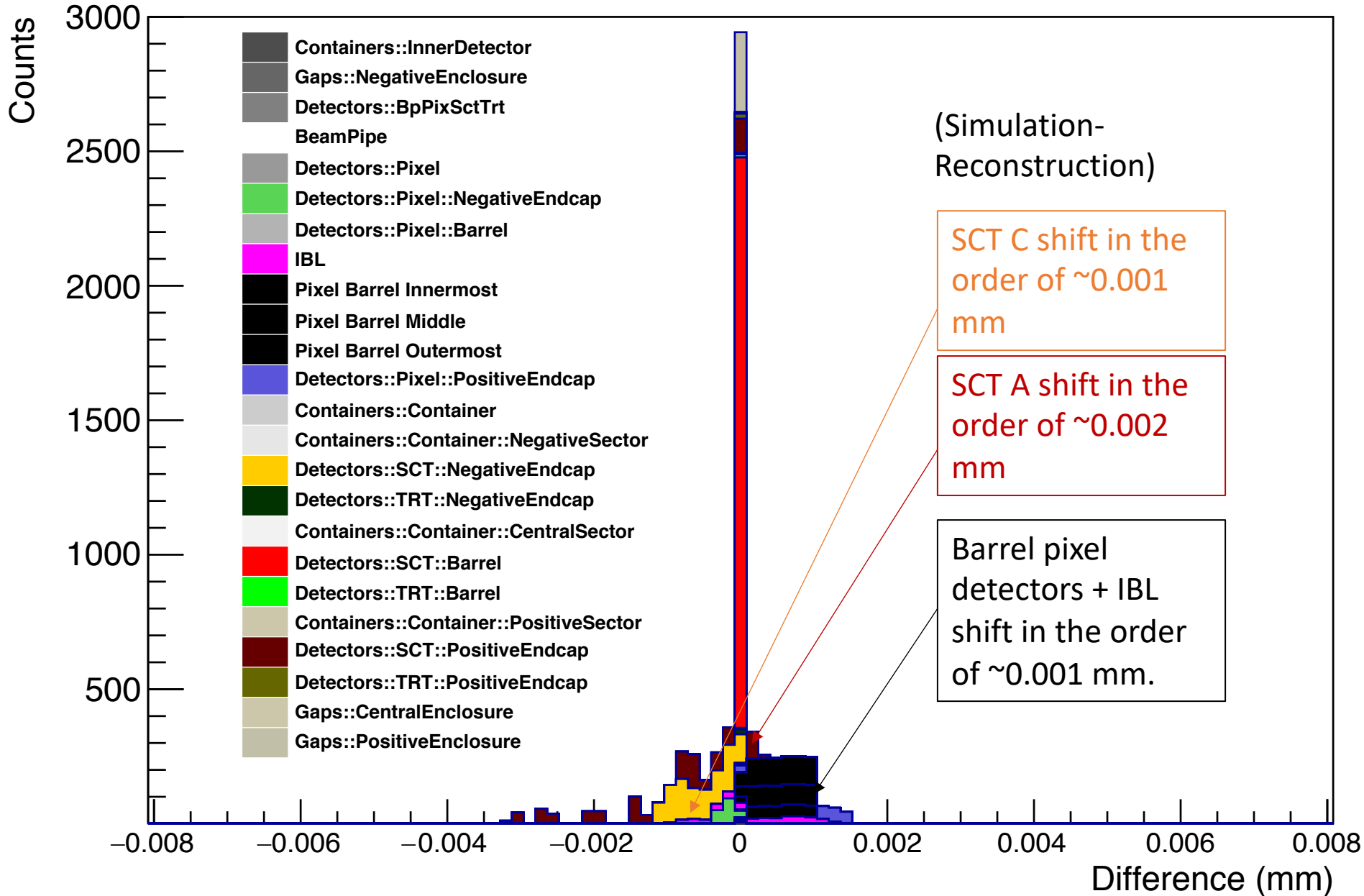
Wrong alignment constants?

<https://indico.cern.ch/event/908155/>



- Compared x, y, z translation in 2018 overlay geometry files.
- Shown plots are made with simulation coordinate – reconstruction coordinate.

x diff for compare2018



Alignment constants fluctuation:

Pixel: ~ 0.001 mm

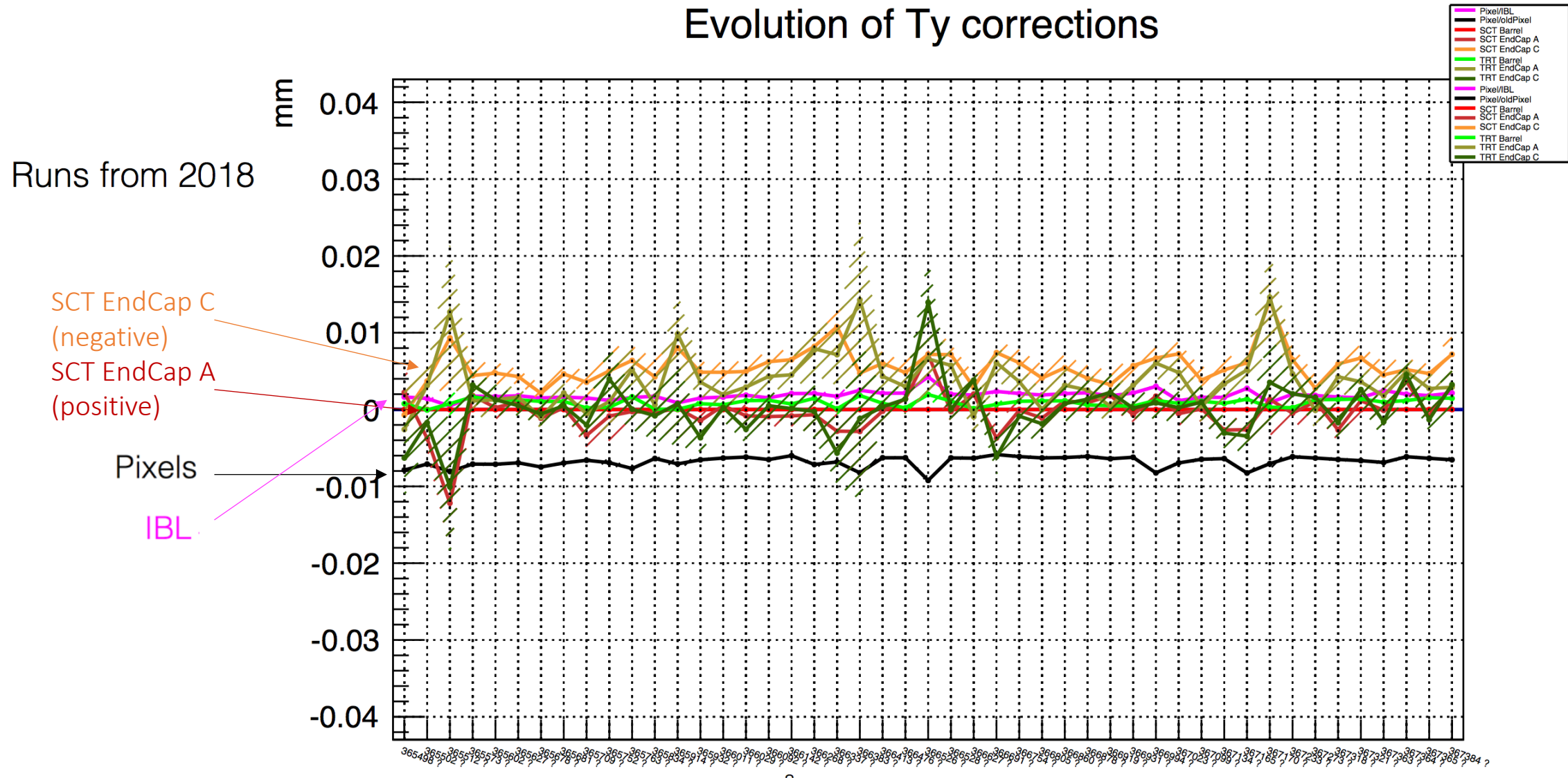
IBL: ~ 0.001 mm

SCT EndCap C: ~ 0.002 - ~ 0.004 mm

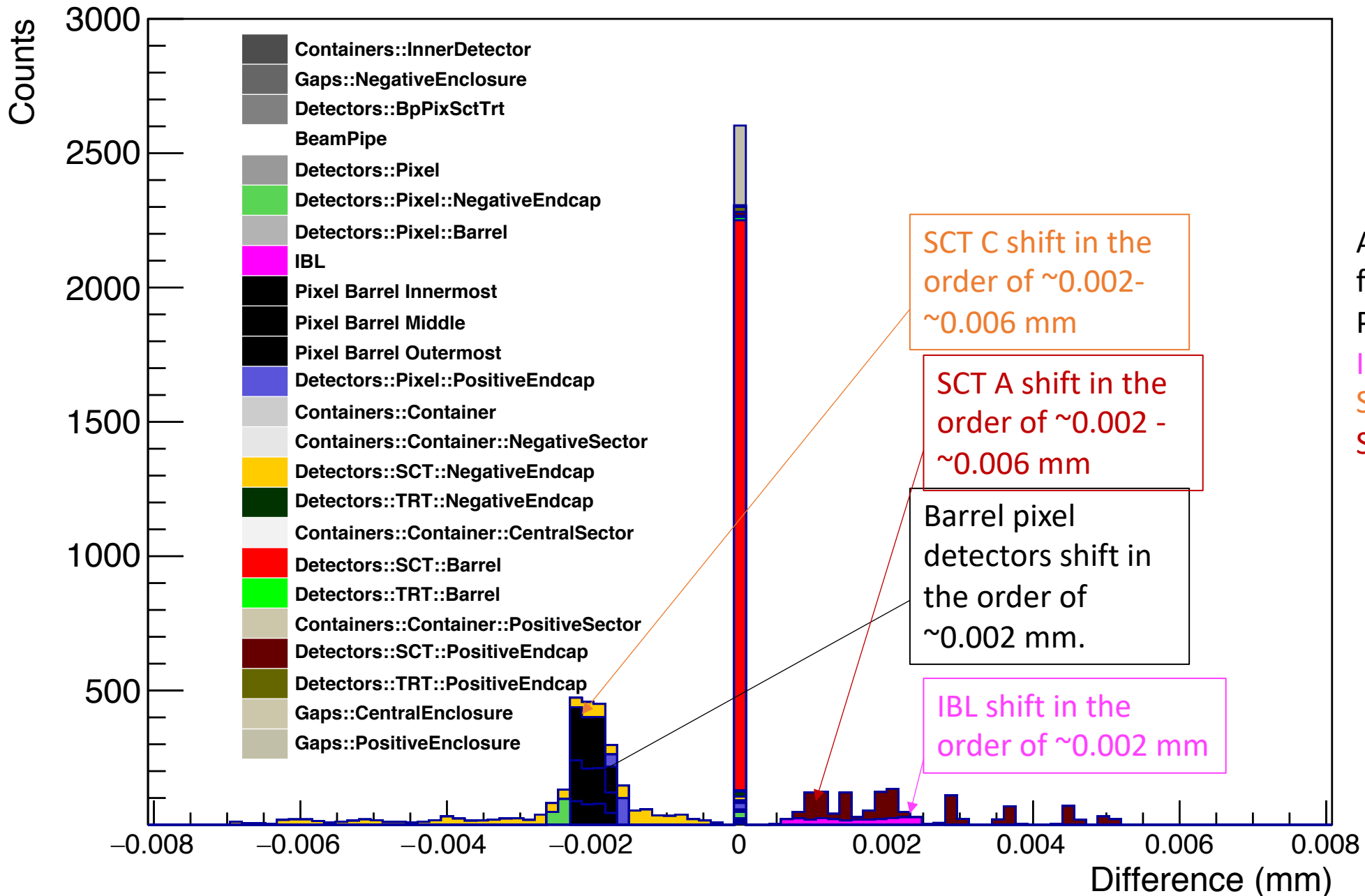
SCT EndCap A: ~ 0.002 - ~ 0.004 mm

Changes of the alignment constants during the run and running period

Evolution of Ty corrections

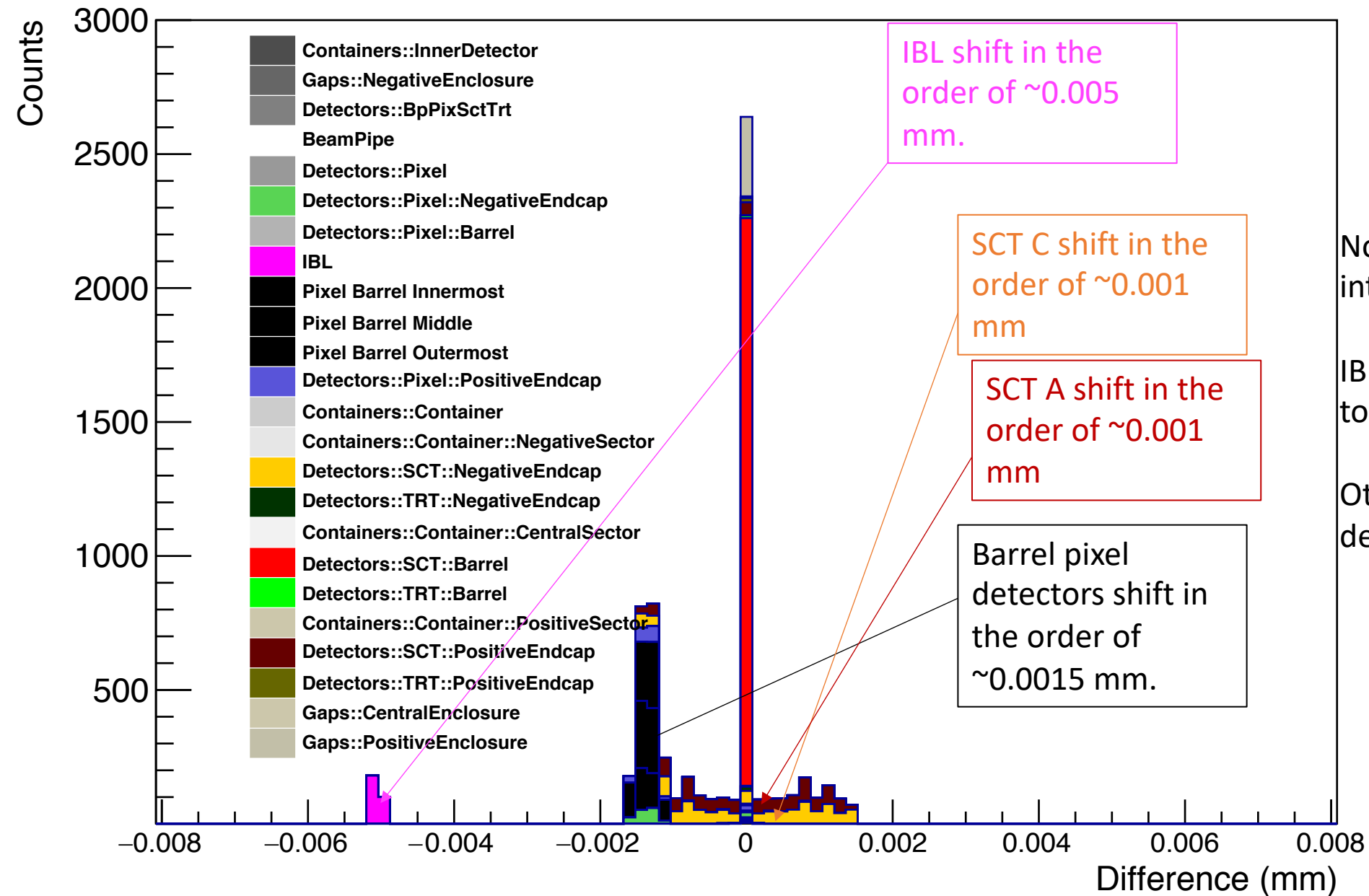


y diff for compare2018



Alignment constants fluctuation:
 Pixel: ~ 0.001 - ~ 0.002 mm
 IBL: ~ 0.001 mm
 SCT EndCap C: 0.004 mm
 SCT EndCap A: 0.002 mm

z diff for compare2018



No comparison plots yet, looking into making the alignment plots.

IBL has a relatively large shift toward negative.

Other three layers of barrel pixel detectors also shift negative.

Summary

- X,Y shifts are approximately on the same scale with alignment constants' fluctuation
 - It might come from using wrong alignment constant.
- Suspicious systematic shifts to negative in y, z and to positive to x in pixel detectors
 - Systematic rotation? How?
 - Why does IBL have a large negative shift in z?
 - Idea: try to convert rotation matrix into (r,phi,theta) and look at angular shifts