

Event Management System – Fullstack Mini Project

Purpose:

This system is designed to allow users to **discover and register for events**, and allow administrators to **create and manage events** and **monitor registrations**. The goal is to assess the interns' skills in fullstack development, including backend API design, frontend UI implementation, database modeling, and basic reporting.

Actors

Actor	Description
Public User (Attendee)	Any visitor who wants to view and register for events.
Admin	Internal user who creates, updates, and monitors events and registrations.

Use Cases

1. User Registration & Login

Actors: Public User

Description: Allows new users to create accounts and log in.

Precondition: User is not logged in.

Flow:

- User provides name, email, password.
 - System validates and stores the user.
 - On success, user is logged in and token/session is created.
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2. Admin Login

Actors: Admin

Description: Allows admin users to log in and access the dashboard.

Precondition: Admin account exists.

Flow:

- Admin enters email and password.
 - System verifies credentials and grants access with JWT/session token.
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3. Create / Update / Delete Event (Admin)

Actors: Admin

Description: Admin can manage event lifecycle.

Precondition: Admin is logged in.

Flow:

- Admin fills event form (title, description, date, location, type, etc.)
 - System stores/updates/deletes the event.
 - On success, confirmation is shown.
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4. View Events (Public)

Actors: Public User

Description: Any user can browse all upcoming events.

Precondition: None

Flow:

- User visits event listing page.
 - User can search/filter by type, location, or date.
 - System displays paginated event list.
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5. View Event Details

Actors: Public User

Description: Shows full information of a selected event.

Precondition: Event exists.

Flow:

- User clicks on an event.
 - System displays description, date/time, location, capacity, etc.
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6. Register for an Event

Actors: Public User

Description: Logged-in users can register for an event.

Precondition: Event is open for registration.

Flow:

- User clicks "Register".
 - Fills in name, phone, email (prefilled if logged in).
 - System checks if event is not full and registration is within cutoff.
 - Stores registration and shows success message.
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7. Cancel Registration

Actors: Public User

Description: Allows users to cancel their registration before the cutoff.

Precondition: Registration exists and is not past cutoff date.

Flow:

- User goes to "My Registrations"
 - Clicks "Cancel"
 - System marks registration as canceled.
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8. View My Registrations

Actors: Public User

Description: Displays all events a user has registered for.

Precondition: User is logged in.

Flow:

- User navigates to their profile
 - System displays event list with options to cancel.
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9. View Registration List for Event

Actors: Admin

Description: Admin views all users who registered for a specific event.

Precondition: Admin is logged in.

Flow:

- Admin selects an event
 - System displays list of users with name, phone, email, time of registration.
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10. Upload Event Image

Actors: Admin

Description: Admin can upload an image for each event.

Precondition: Valid image file provided.

Flow:

- Admin chooses an image
- System stores and links it with event

Option A - Identity & SSO Integration (Keycloak)

Feature: Integrate **Keycloak** for authentication and role-based access.

Objectives:

- Set up **Keycloak** (can be local or containerized).
- Configure login & logout flows using OAuth2/OpenID Connect.
- Define roles: User, Admin.
- Protect frontend routes and backend APIs using access tokens.
- Map Keycloak user claims to system roles.

Option B - Notification & Email

Feature: Send **email notifications** for key actions.

Objectives:

- Send confirmation email on:
 - Successful registration

- Cancellation (if applicable)
 - Waitlist promotion (if integrated with Intern 2's part)
- Emails must include:
 - Event title, date, time
 - User's registration info
 - (Optional) QR code ticket attachment

Option C - Real-time Updates (WebSocket / SignalR)

Feature: Implement **real-time event update notifications**.

Objectives:

- Use WebSocket (or SignalR if using .NET) to:
 - Notify users when a new event is added or updated
 - Auto-refresh registration count when someone registers
- Bonus: notify admins when capacity is reached.

Option D - Calendar Integration & Event Sync (Fullcalendar)

Feature: Add a **calendar view** for browsing events and allow users to **add events to their personal calendars** (Google, Outlook, etc.).

Objectives:

1. **Implement a full calendar view** (month/week/day) to display upcoming events.
2. Allow users to **click a date** and see events scheduled on that day.
3. Provide an “Add to Calendar” button on the event details page:
 - Export event details as .ics file
 - OR offer “Add to Google Calendar” and “Add to Outlook” links