# **Py4Incompact3D Documentation**

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**CHAPTER** 

ONE

## INTRODUCTION

*Py4Incompact3D* is a library for postprocessig data produced by Xcompact3D simulations. The aim of this project is to facilitate automated postprocessing of Xcompact3D simulations by providing, at first:

- Mesh class: this stores the domain data for the simulation
- Case class: this stores the information of the case: boundary conditions, fields etc.

With these building blocks, complex postprocessing tools may be built - for example, derivative calculateors to compute the vorticity and Q-criterion given the velocity field.

## 1.1 Installation

- Clone the git repository to a location on your \${PYTHONPATH}
- Test module can be imported by python interpreter: import Py4Incompact3D
- [Optional] Install h5py using pip3 install h5py to work with HDF5 files generated by Xcompact3d note this is only intended as a temporary solution until a proper integration with ADIOS2 is implemented.

## 1.2 Documentation

Documentation of functions can be found under doc/build/latex/.

To regenerate documentation, from the project root type make -C doc/ latexpdf (requires sphinx).

# 1.3 Contributing

It is hoped that users of Xcompact3D will find this library useful and contribute to its development, for instance by adding additional functionality.

**CHAPTER** 

**TWO** 

API

# 2.1 Postprocess

```
class Py4Incompact3D.postprocess.postprocess.Postprocess(*args, **kwargs)
```

Postprocess is the highest level class of the Py4Incompact3D package. Import this class and instantiate it with a path to an input file to begin running Py4Incompact3D. Use the "fields" attribute to access other objects within the model.

```
inputs: input_file: str - path to the nml input file
outputs: self: post - an instantiated post object
clear_data(vars='all')
    Clear stored data fields.
load(**kwargs)
    Load data.
write(**kwargs)
    Write data.
```

## 2.2 Mesh

```
class Py4Incompact3D.postprocess.mesh.Mesh(*arg, **kwargs)
    Mesh is a model object representing
    compute_derivvars()
        Compute variables required by derivative functions.

get_grid()
        Return the x,y,z arrays that describe the mesh.
```

## 2.3 Derivatives

Py4Incompact3D.deriv.deriv.compute\_deriv(rhs, bc, npaire)

Compute the derivative by calling to TDMA.

## **Parameters**

- **rhs** (numpy.ndarray) The rhs vector.
- **bc** (*int*) The boundary condition for the axis.
- **npaire** (bool) Does the field not 'point' in the same direction as the derivative?

**Returns** The derivative

Return type numpy.ndarray

Py4Incompact3D.deriv.deriv.compute\_rhs(postproc, field, axis, time, bc)

Compute the rhs for the derivative.

## **Parameters**

- postproc The basic postprocessing object.
- **field** (*str*) The name of the variable who's derivative we want.
- axis (int) A number indicating direction in which to take derivative: 0=x; 1=y; 2=z.
- **time** (*int*) The time to compute rhs for.
- **bc** (*int*) The boundary condition: 0=periodic; 1=free-slip; 2=Dirichlet.

**Returns** rhs – the right-hand side vector.

Return type numpy.ndarray

Py4Incompact3D.deriv.deriv.compute\_rhs\_0(mesh, field, axis)

Compute the rhs for the derivative for periodic BCs.

### **Parameters**

- **mesh** (Py4Incompact3D.postprocess.mesh.Mesh) The mesh on which derivatives are taken.
- **field** The field for the variable who's derivative we want.
- axis (int) A number indicating direction in which to take derivative: 0=x; 1=y; 2=z.

**Returns** rhs – the right-hand side vector.

Return type numpy.ndarray

Py4Incompact3D.deriv.deriv.compute\_rhs\_1(mesh, field, axis, field\_direction)

Compute the rhs for the derivative for free slip BCs.

## **Parameters**

- mesh (Py4Incompact3D.postprocess.mesh.Mesh) The mesh on which derivatives are taken.
- **field** (np.ndarray) The field for the variable who's derivative we want.
- axis (int) A number indicating direction in which to take derivative: 0=x; 1=y; 2=z.
- **field\_direction** (*list of int*) Indicates the direction of the field: -1=scalar; 0=x; 1=y; 2=z.

**Returns** rhs – the right-hand side vector.

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## Return type numpy.ndarray

Py4Incompact3D.deriv.deriv.compute\_rhs\_2(mesh, field, axis)

Compute the rhs for the derivative for Dirichlet BCs.

#### **Parameters**

- **mesh** (Py4Incompact3D.postprocess.mesh.Mesh) The mesh on which derivatives are taken.
- **field** The field for the variable who's derivative we want.
- axis (int) A number indicating direction in which to take derivative: 0=x; 1=y; 2=z.

**Returns** rhs – the right-hand side vector.

Return type numpy.ndarray

Py4Incompact3D.deriv.deriv.deriv(postproc, phi, axis, time)

Take the derivative of field 'phi' along axis.

#### **Parameters**

- **postproc** (Py4Incompact3D.postprocess.postprocess.Postprocess) The basic Postprocess object.
- **phi** (str) The name of the variable who's derivative we want.
- axis (int) A number indicating direction in which to take derivative: 0=x; 1=y; 2=z.
- **time** (*int*) The time stamp to compute derivatives for.

**Returns** dphidx – the derivative

Return type numpy.ndarray

Py4Incompact3D.deriv.deriv.tdma(a, b, c, rhs, overwrite=True)

The Tri-Diagonal Matrix Algorithm.

Solves tri-diagonal matrices using TDMA where the matrices are of the form [b0 c0

```
a1 b1 c1 a2 b2 c2
```

```
an-2 bn-2 cn-1 an-1 bn-1]
```

### **Parameters**

- a (numpy.ndarray) The `left' coefficients.
- **b** (numpy.ndarray) The diagonal coefficients. (All ones?)
- c (numpy.ndarray) The 'right' coefficients.
- **rhs** (*numpy.ndarray*) The right-hand side vector.
- **overwrite** (*bool*) Should the rhs and diagonal coefficient (b) arrays be overwritten?

**Returns** rhs – the rhs vector overwritten with derivatives.

**Return type** numpy.ndarray

Py4Incompact3D.deriv.deriv.tdma\_periodic(a, b, c, rhs)

Periodic form of Tri-Diagonal Matrix Algorithm.

Solves periodic tri-diagonal matrices using TDMA where the matrices are of the form [b0 c0 c1

**a1 b1 c1** a2 b2 c2

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an-2 bn-2 cn-2

cn-1 an-1 bn-1]

## **Parameters**

- a (numpy.ndarray) The 'left' coefficients.
- **b** (numpy.ndarray) The diagonal coefficients. (All ones?)
- **c** (numpy.ndarray) The 'right' coefficients.
- **rhs** (*numpy.ndarray*) The right-hand side vector.

**Returns** rhs – the rhs vector overwritten with derivatives.

Return type numpy.ndarray

## 2.4 Tools

General postprocessing tools go here

Py4Incompact3D.tools.gradu.calc\_gradu(postprocess, time=-1)

Computes the gradient of the velocity field, assumes ux uy uz have all been loaded.

#### **Parameters**

- **postprocess** (Py4Incompact3D.postprocess.postprocess.Postprocess) The postprocessing object.
- time (int or list of int) The time to compute vorticity at, -1 means all times.

Py4Incompact3D.tools.gradu.get\_gradu\_name(i, j)

Determine the name for a component of the velocity gradient tensor.

### **Parameters**

- **i** (*int*) The velocity component.
- $\mathbf{j}$  (int) The gradient component.

**Returns** The name of the specified component of the velocity gradient tensor.

Return type str

Py4Incompact3D.tools.gradu.get\_gradu\_tensor(postprocess, time=-1)

Construct the gradient tensor from the individual components.

Returns the gradient tensor in the form

$$\frac{\partial u^i}{\partial x^j}$$

where i is the first index and j the second index, i.e.

$$grad\left(\boldsymbol{u}\right)[1][2] = \frac{\partial v}{\partial z}$$

### **Parameters**

- postprocess (Py4Incompact3D.postprocess.postprocess.Postprocess) The post processing object
- time (int or list of int) The time(s) to get the gradient tensor for.

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**Returns**: math`boldsymbol{nabla}boldsymbol{u}` a time-keyed dictionary of the gradient tensor.

## Return type dict

Py4Incompact3D.tools.vort.calc\_vort(postprocess, time=- 1)

Computes the vorticity of the velocity field, assumes ux uy and uz have all been loaded.

## **Parameters**

- **postprocess** (Py4Incompact3D.postprocess.postprocess.Postprocess) The postprocessing object.
- time (int or list of int) The time to compute vorticity at, -1 means all times.

Py4Incompact3D.tools.vort.get\_vort\_name(i, j)

Get the name for the specified component of the vorticity tensor.

#### **Parameters**

- i (int) The first component.
- **j** (*int*) The second component.

**Returns** The name of the specified component of the vorticity tensor.

## Return type str

Py4Incompact3D.tools.vort.get\_vort\_tensor(postprocess, time=- 1)

Construct the vorticity tensor from the individual components.

Returns the vorticity tensor in the form

$$\frac{1}{2} \left( \frac{\partial u^i}{\partial x^j} - \frac{\partial u^j}{\partial x^i} \right)$$

where i is the first index and j the second index, i.e.

$$\Omega[1] left[2] = \frac{1}{2} \left( \frac{\partial v}{\partial z} - \frac{\partial w}{\partial z} \right)$$

## **Parameters**

- postprocess (Py4Incompact3D.postprocess.postprocess.Postprocess) The post processing object.
- time (int or list of int) The time(s) to get the vorticity tensor for.

**Returns**: math`boldsymbol{Omega}` a time-keyed dictionary of the vorticity tensor.

## Return type dict

Py4Incompact3D.tools.qcrit.calc\_qcrit(postprocess, time=- 1)

Computes the q-criterion of the velocit field, assumes ux uy uz vortx vorty vortz have all been loaded/computed.

## **Parameters**

- postprocess (Py4Incompact3D.postprocess.postprocess.Postprocess) The postprocessing object.
- time (int or list of int) The time to compute vorticity at, -1 means all times.

Py4Incompact3D.tools.lockexch.calc\_h(postprocess, field='rho', gamma=0.998, time=-1) Calculates the "height" of the gravity-current, assumes name field (default  $\rho$ ) is available.

This is based on the technique proposed in Birman2005 where the height of the gravity current is defined as:

$$h(x) = \frac{1}{L_y} \left( \frac{1}{1 - \gamma} \int_0^{L_y} \overline{\rho}(x, y) \, dy - \frac{\gamma}{1 - \gamma} \right)$$

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where  $\overline{\rho}$  is  $\rho$  averaged over the z axis.

## **Parameters**

- postprocess (Py4Incompact3D.postprocess.postprocess.Postprocess) The postprocessing object.
- **field** (*str*) The name of the field to calculate the height by
- gamma (float) The density ratio, defined as  $\gamma = \frac{\rho_1}{\rho_2}, \ 0 \le \gamma < 1$
- time (int or list of int) The time(s) to compute h for, -1 means all times.

**Returns** h - a time-keyed dictionary of h(x)

Return type dict

**Note:** In the Boussinesq limit, the appropriate field is a concentration field  $0 \le c \le 1$  for which, set  $\gamma = 0$ .

## Py4Incompact3D.tools.lockexch.get\_frontidx\_birman(h)

Determines the array indidices for front locations according to Birman 2005.

**Parameters h** (*dict*) – Time-keyed dictionary of gravity-current height.

Returns idxr, idxw, idxf: time-keyed dictionaries containing the indices of the front locations.

Return type dict, dict, dict

**Note:** In the case the front cannot be found, the index will have value None.

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