

Issue #11: User Testing Protocol

Repository: CherrelleTucker/codesign-toolkit **URL:**

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User Testing Protocol

Structured Approach to Testing Earth Observation Solutions with Real Live Users

Tool Category: Technical Co-Development | **Phase:** Development | **Difficulty:** ✅ Intermediate

Systematically test prototypes and solutions with actual users to validate usability, functionality, and alignment with real-world workflows.

Tool Summary Card

Attribute	Value
 Purpose	Validate solution usability and functionality through structured user testing sessions
 Time Required	4-6 hours prep + 2-3 hours per testing session + 2 hours analysis
 Participants	3-5 representative users per round + UX facilitator + observer(s)
 Outputs	Usability findings, task completion data, prioritized improvement recommendations
 Frequency	2-3 rounds during development, plus pre-launch validation
 Materials	Test protocol, working prototype, observation templates, recording setup

When to Use This Tool

Essential For:

- Testing interactive solutions (dashboards, tools, interfaces)
- Validating that solutions work in real user workflows
- Identifying usability problems before full deployment
- Demonstrating user-centered development to stakeholders

Consider Alternatives When:

- Solution is purely backend/API with no user interface
 - Only one user type with very simple interaction patterns
 - Extremely limited time/resources for testing
 - Solution is still in very early conceptual phase
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Testing Protocol Framework

Pre-Testing Setup (1-2 weeks before sessions)

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## User Testing Plan: [Solution Name] - Round [X]
**Test Date(s):** [Planned dates] | **Facilitator:** [Name] | **Observers:** [Names]

## 🎯 Testing Objectives
**Primary Questions:** 
- Can users successfully complete their core tasks with this solution?
- Where do users encounter confusion or friction in the workflow?
- How well does the solution integrate with users' existing processes?
- What aspects of the interface are intuitive vs. require training?

**Specific Hypotheses to Test:** 
- [Hypothesis 1: e.g., "Users can create a wildfire alert in under 3 minutes"]
- [Hypothesis 2: e.g., "Data export format matches user workflow needs"]
- [Hypothesis 3: e.g., "Map interface is intuitive for non-GIS experts"]

## 👤 Participant Selection
**Target Participants per Session:** 3-5 users
**Total Sessions Planned:** [Number] over [timeframe]

**Participant Criteria:** 
- **Primary Users:** [Specific roles/organizations who use solution daily]
- **Secondary Users:** [Occasional users or different workflow contexts]
- **Experience Levels:** Mix of novice, intermediate, and expert users
- **Technical Comfort:** Range from tech-savvy to minimal technical experience

**Recruitment Status:** 
| Participant | Role | Organization | Experience Level | Confirmed |
|-----|-----|-----|-----|-----|
| [Name] | [Role] | [Org] | [Novice/Intermediate/Expert] | ✓/✗ |
| [Name] | [Role] | [Org] | [Novice/Intermediate/Expert] | ✓/✗ |

## 📋 Test Scenarios & Tasks
### Scenario 1: [Real-world situation]
**Context:** "[Realistic scenario description that matches actual user work]"
**Tasks:** 
1. [Specific task 1 - should be realistic and measurable]
2. [Specific task 2 - builds on previous task]
3. [Specific task 3 - represents complete workflow]

**Success Criteria:** 
- Task completion: User completes without major assistance

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- Time: Completes core workflow in [X] minutes or less
- Errors: Fewer than [X] significant errors or false starts
- Satisfaction: User rates experience 4/5 or higher

Scenario 2: [Different use case or user type]

[Similar structure for each major use case to test]

🔧 Technical Setup Requirements

****Environment:**** [Production-like test environment with realistic data]
****Data:**** [Representative but non-sensitive test datasets]
****Access:**** [How users will access the solution during testing]
****Backup Plans:**** [Alternative access methods if tech issues arise]

Testing Session Structure (2-3 hours per session)

Session Agenda Template

Pre-Session (15 minutes before participant arrival)

- [] Technical setup verified and tested
- [] Recording equipment ready (with participant permission)
- [] Test scenarios and materials prepared
- [] Observer roles and note-taking assignments confirmed

Introduction & Consent (10 minutes)

****Script:**** "We're testing the solution, not testing you. There are no wrong answers, and if something doesn't work, that's valuable feedback for us."

- Welcome and introductions
- Explain purpose: improving the solution based on real user experience
- Recording consent and confidentiality assurance
- Encourage thinking aloud throughout the session
- Questions about the participant's current work and experience

Context Setting (10 minutes)

****Script:**** "Tell me about how you currently handle [relevant task area]. What tools do you use? What works well? What's frustrating?"

- Understand participant's current workflow
- Identify baseline expectations and pain points
- Confirm participant fits target user profile
- Set context for realistic test scenarios

Task Testing (60-90 minutes)

****For Each Scenario:****

****Setup (2-3 minutes):****

- Present realistic scenario context
- Confirm participant understands the situation
- Remind about thinking aloud

****Task Execution (10-20 minutes per task):****

- Observer notes: What does the user try first?
- Observer notes: Where do they hesitate or look confused?
- Observer notes: What do they say about what they expect vs. what happens?
- Facilitator: Ask clarifying questions but avoid leading
- Facilitator: Provide hints only if user is completely stuck

****Task Debrief (5 minutes per task):****

- "How did that feel?"
- "Was anything surprising or confusing?"
- "How does this compare to how you do this now?"
- "What would make this easier or more efficient?"

Solution Feedback (15 minutes)

- Overall impressions of the solution
- Most/least useful features
- Missing functionality or capabilities
- Integration concerns with existing workflow
- Training needs assessment

Wrap-up (10 minutes)

- Thank participant for time and insights
- Confirm next steps and how feedback will be used
- Ask about willingness to participate in future testing
- Provide contact information for follow-up questions

Observation & Data Collection

Real-Time Observation Template

User Testing Observation Sheet

****Participant:**** [ID/Name] | ****Date:**** [Date] | ****Observer:**** [Name] | ****Session:**** [Round X]

Participant Background

****Role:**** [Job title/function]
****Experience:**** [Relevant domain experience]
****Tech Comfort:**** [Self-reported comfort with technology 1-5]
****Current Tools:**** [What they use now for similar tasks]

Task Performance Tracking

Task	Start Time	Completion Time	Success Level	Error Count	Assistance Needed
----- ----- ----- ----- ----- -----					
----- ----- ----- ----- ----- -----					
----- ----- ----- ----- ----- -----					
Task 1: [Description] [Time] [Time] Complete/Partial/Failed [Number]					
None/Hints/Significant					
Task 2: [Description] [Time] [Time] Complete/Partial/Failed [Number]					
None/Hints/Significant					
Task 3: [Description] [Time] [Time] Complete/Partial/Failed [Number]					
None/Hints/Significant					

Behavioral Observations

****Positive Indicators:****

- [] User immediately understood interface elements
- [] User followed expected workflow path
- [] User expressed satisfaction or approval
- [] User completed tasks faster than expected
- [] User discovered helpful features independently

****Concern Indicators:****

- [] User hesitated or seemed confused about next steps
- [] User clicked/tried multiple options before finding correct path
- [] User expressed frustration or confusion
- [] User asked for help or clarification multiple times
- [] User mentioned this being harder than current method

Quotes & Specific Feedback

****Direct User Quotes:****

- "[Quote about what worked well]"
- "[Quote about confusion or problems]"
- "[Quote about comparison to current tools]"
- "[Quote about missing features or needs]"

Observer Notes & Insights

****Workflow Integration:****

- [How well solution fits user's actual work process]

****Interface Usability:****

- [Specific UI elements that worked well or caused problems]

****Performance Issues:****

- [Any technical problems or slow response times]

****Training Implications:****

- [What users would need training on vs. what was intuitive]

Post-Session Analysis Framework

Testing Round [X] Analysis Report

****Test Dates:**** [Range] | ****Participants:**** [Number] | ****Analyst:**** [Name] |
****Report Date:**** [Date]

📊 Quantitative Results Summary

Task Completion Rates

Task	Attempted	Completed Successfully	Completion Rate	Avg Time
[Task 1]	[N] participants	[N] completed	[X]%	[X] minutes
[Task 2]	[N] participants	[N] completed	[X]%	[X] minutes
[Task 3]	[N] participants	[N] completed	[X]%	[X] minutes

User Satisfaction Scores (1-5 scale)

- **Overall Experience:** [Average score] (Range: [lowest] - [highest])
- **Ease of Use:** [Average score]
- **Usefulness:** [Average score]
- **Integration with Workflow:** [Average score]
- **Likelihood to Adopt:** [Average score]

📈 Key Findings by Priority

🔴 Critical Issues (Must Fix Before Launch)

Issue 1: [Description]

- **Impact:** [How this affects users and success metrics]
- **Evidence:** [Specific observations, participant count affected]
- **Recommended Action:** [Specific design/development change needed]
- **Effort Estimate:** [Development time/complexity]

Issue 2: [Description]

- **Impact:** [User impact and business impact]
- **Evidence:** [Supporting data from testing]
- **Recommended Action:** [Specific solution approach]
- **Effort Estimate:** [Resource requirements]

🟡 Important Improvements (Should Address Soon)

Improvement 1: [Description]

- **Benefit:** [How this would improve user experience]
- **Evidence:** [User feedback and observations]
- **Recommended Action:** [Implementation approach]
- **Effort Estimate:** [Development requirements]

🟢 Enhancement Opportunities (Future Versions)

Enhancement 1: [Description]

- **Potential Value:** [Long-term user benefit]
- **Evidence:** [User suggestions and workflow analysis]
- **Recommended Action:** [Future development consideration]

💬 Representative User Feedback

What Users Liked:

- "[Positive quote about specific feature]"
- "[Comment about workflow improvement]"
- "[Praise for intuitive design element]"

What Users Found Challenging:

- "[Quote about confusion or difficulty]"
- "[Feedback about missing functionality]"
- "[Concern about integration with existing tools]"

Suggestions for Improvement:

- "[User-suggested enhancement]"
- "[Workflow integration recommendation]"
- "[Feature request based on current work methods]"

📋 Recommendations & Next Steps

Immediate Actions (This Sprint)

1. [Specific action item with owner and deadline]
2. [Another immediate fix needed]

Short-Term Improvements (Next 2-4 weeks)

1. [Enhancement with implementation plan]
2. [Another important improvement]

Validation Testing Needed

- [] Re-test critical issue fixes with 2-3 users
- [] Validate new features with different user types
- [] Test integration scenarios more thoroughly

Next Testing Round Planning

****Focus Areas:**** [What to emphasize in next round]
****Participant Needs:**** [Different user types or scenarios to include]
****Timeline:**** [When to conduct next testing round]

Troubleshooting Common Testing Challenges

"Users are too polite and don't give critical feedback"

Strategies to Encourage Honest Feedback:

Reframe the Context:

- "We're looking for problems - finding them helps us make this better"
- "The best feedback you can give us is pointing out what doesn't work"
- "We'd rather hear about issues now than have users struggle later"

Ask Specific Probing Questions:

- "What would make this faster for you?"
- "How does this compare to what you use now?"
- "What would you change about this screen?"
- "What information is missing that you'd need?"

Use Comparison Techniques:

- "If you were training someone new, what would you warn them about?"
- "What would your colleagues say about this approach?"
- "Where do you think people might get confused?"

"Technical issues disrupt testing sessions"

Prevention Strategies:

- **Pre-Session Testing:** Test all technology 30 minutes before each session
- **Backup Plans:** Have alternative access methods ready (different browsers, devices, etc.)
- **Simple Scenarios:** Start with basic tasks to confirm system stability
- **Technical Support:** Have someone available to troubleshoot during sessions

Recovery Techniques:

- **Acknowledge and Move On:** "Let's try a different approach while we fix that"
 - **Paper Prototyping:** Use screenshots or sketches if system is down
 - **Focus on Workflow:** Discuss user needs and current processes instead
 - **Reschedule Gracefully:** Respect participant time and offer alternative session times
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"Results are inconsistent across different users"

Analysis Approaches:

Segment by User Characteristics:

- **Experience Level:** Do novice vs. expert users have different experiences?
- **Role Type:** Are different job functions using the tool differently?
- **Technical Comfort:** Does tech-savviness affect success patterns?
- **Organizational Context:** Do different agencies have different workflow needs?

Look for Underlying Patterns:

- **Task Complexity:** Are some tasks inherently more difficult for everyone?
- **Interface Elements:** Do specific UI components cause consistent problems?
- **Workflow Assumptions:** Are we assuming workflows that don't match reality?
- **Training Needs:** Are some things learnable vs. fundamentally confusing?

Design for Flexibility:

- **Multiple Pathways:** Provide different approaches for different user types
 - **Progressive Disclosure:** Simple default with advanced options available
 - **Customization Options:** Let users adapt interface to their preferences
 - **Contextual Help:** Provide assistance where needed without cluttering interface
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Success Metrics & Benchmarks

Usability Benchmarks for Earth Observation Solutions

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## Testing Success Criteria

### Task Completion Metrics
**Acceptable Performance:**
- **Core Task Completion:** >80% of users complete primary workflows successfully
- **Time to Competency:** Users complete familiar tasks within 150% of expert time by session 2
- **Error Recovery:** Users recover from mistakes without significant assistance >90% of the time
- **Task Efficiency:** Core workflows take ≤20% longer than users' current methods

### User Experience Metrics
**Target Satisfaction Scores (1-5 scale):**
- **Overall Experience:** >4.0 average across all participants
- **Ease of Learning:** >3.8 (recognizing some complexity is expected)
- **Workflow Integration:** >4.2 (critical for adoption success)
- **Usefulness:** >4.5 (must provide clear value over current methods)
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Adoption Readiness Indicators

****Pre-Launch Validation:****

- [] 90% of test participants can complete core tasks independently
- [] Users identify clear benefits over current tools/methods
- [] No critical usability issues remain unresolved
- [] Users express confidence in recommending solution to colleagues
- [] Integration concerns are addressed or have clear mitigation plans

Training Requirement Assessment

****Minimal Training Needed (>80% intuitive):****

- Basic navigation and core functionality
- Data input and standard output generation
- Common workflow patterns

****Focused Training Needed (40-80% intuitive):****

- Advanced features and customization options
- Integration with existing systems
- Troubleshooting and error handling

****Intensive Training Required (<40% intuitive):****

- Complex analytical functions
- Administrative or configuration tasks
- Specialized use cases or edge scenarios

Integration with Development Cycles

Agile Development Integration

User Testing in Development Sprints

Sprint Planning Considerations

****Testing-Ready Definition:****

- Core functionality works without major bugs
- User interface is complete enough for realistic task testing
- Test data and scenarios are prepared
- Users are available and scheduled

****Testing Sprint Timeline:****

- **Week 1:** Feature development completion, testing preparation
- **Week 2:** User testing sessions, immediate feedback integration
- **Week 3:** Fix implementation, validation testing with subset of users
- **Week 4:** Sprint review with testing outcomes, next sprint planning

Continuous Feedback Loop

****Daily Standups:**** Include user testing insights in development discussions

****Sprint Reviews:**** Demonstrate improvements made based on user feedback

****Backlog Prioritization:**** Use testing results to prioritize future development

****Stakeholder Updates:**** Regular communication about user validation progress

Testing Round Planning

Round 1: Early Prototype (Week 6-8 of development)

- **Focus:** Core functionality and workflow validation
- **Participants:** 3-4 primary users, high tolerance for rough edges
- **Success Criteria:** Users understand concept and can complete basic tasks

Round 2: Beta Version (Week 10-12 of development)

- **Focus:** Interface refinement and integration testing
- **Participants:** 5-6 users including secondary user types
- **Success Criteria:** Smooth task completion, positive user satisfaction

Round 3: Pre-Launch Validation (Week 14-15 of development)

- **Focus:** Final validation and adoption readiness
- **Participants:** 4-5 users representing full user diversity
- **Success Criteria:** Users ready to recommend to colleagues, minimal support needed

Related Tools & Integration

This Protocol Works With:

- [Requirements Definition Canvas](#) - Test against co-defined requirements
- [Stakeholder Mapping Workshop](#) - Recruit representative test participants
- [Progress Communication Dashboard](#) - Share testing results with stakeholders

This Protocol Informs:

- [Decision Documentation Template](#) - Document design decisions based on testing
- [Training Material Development Kit](#) - Design training based on usability findings
- [Adoption Monitoring Framework](#) - Establish baseline expectations for adoption

External Tool Integration:

- **Screen Recording Software:** Capture user sessions for detailed analysis
- **Survey Tools:** Collect quantitative satisfaction and preference data
- **Project Management:** Track testing findings as development backlog items
- **Analytics Platforms:** Measure actual usage patterns post-deployment

Source Attribution

Primary Sources:

- **NSITE Solution Project Requirements and Expectations** - User testing requirements during solution development
- **Solution Co-Development Toolkit Narrative** - Iterative user validation and feedback integration
- **MSFC Coordination on Solutions Co-Development Toolkit** - User engagement during technical development phases

Supporting Sources:

- **SERVIR Service Design Tool 2021** - User validation approaches and stakeholder feedback collection
- **Meeting Notes - Technical Development CoDesign Toolkit Working Group** - Testing integration with development processes

Methodology Foundation:

- User experience research and usability testing best practices
 - Human-computer interaction evaluation frameworks
 - Agile development user validation approaches adapted for Earth observation contexts
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Community Discussion

Share your testing experience:

- What testing approaches work best for your user types and solution complexity?
- How do you balance thorough testing with development timeline constraints?
- What unexpected insights have you gained from user testing sessions?
- How do you adapt testing methods for remote or distributed users?

Protocol improvements:

- What testing scenarios would you add for specific Earth observation applications?
 - How do you handle testing with users who have security or data access constraints?
 - What tools and technologies work best for remote user testing?
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 **Tool Maintainer:** @your-username |  **Last Updated:** [Today's Date] |  **Version:** 1.0