МИНИСТЕРСТВО НАУКИ И ВЫСШЕГО ОБРАЗОВАНИЯ РОССИЙСКОЙ ФЕДЕРАЦИИ

ФЕДЕРАЛЬНОЕ ГОСУДАРСТВЕННОЕ БЮДЖЕТНОЕ ОБРАЗОВАТЕЛЬНОЕ УЧРЕЖДЕНИЕ ВЫСШЕГО ОБРАЗОВАНИЯ

«БЕЛГОРОДСКИЙ ГОСУДАРСТВЕННЫЙ ТЕХНОЛОГИЧЕСКИЙ УНИВЕРСИТЕТ им. В. Г. ШУХОВА» (БГТУ им. В.Г. Шухова)

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Лабораторная работа №8

по дисциплине: Объектно-ориентированное программирование

тема: «Создание шаблонов классов в С++»

Выполнил: ст. группы ПВ-233

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Проверил:

Вариант 3 (13)

Цель работы: Получение теоретических знаний о шаблонах классов в C++. Получение практических навыков по созданию классов-шаблонов C++.

Двусвязный список:

```
#include <iostream>
#ifndef UNTITLED11 DLIST H
#define UNTITLED11 DLIST H
class Dlist;
   friend class Dlist<T>;
   T data;
   Node *nextRight;
size(sizeof(T)), nextLeft(nextLeft), nextRight(nextRight) {
       return this->size;
       return this->data;
       return this->nextLeft;
    Node<T>* getNextRight() {
       return this->nextRight;
       this->nextRight = temp;
        this->nextLeft = temp;
   Node<T> *rightNode;
   Node<T> *current;
     this->leftNode = NULL;
```

```
this->rightNode = NULL;
    this->current = NULL;
void appendLeft(T data) {
    Node<T> *temp = new Node<T>(data, this->leftNode, NULL);
    temp->size = sizeof(T);
    if(temp == NULL) {
    if(this->leftNode == NULL) {
        this->current = temp;
        this->rightNode = temp;
        this->leftNode->setLeft(temp);
    this->size++;
    this->leftNode = temp;
void appendRight(T data) {
    Node<T> *temp = new Node<T>(data, NULL, this->rightNode);
    temp->size = sizeof(T);
    if (temp == NULL) {
        this->error = 1;
    if(this->rightNode == NULL) {
        this->current = temp;
        this->leftNode = temp;
        this->rightNode->setRight(temp);
    this->size++;
    this->rightNode = temp;
    return this->size;
        if(this->leftNode == NULL) {
        Node<T> *temp = this->leftNode;
        this->leftNode = temp->getNextRight();
        delete temp;
   this->current = this->leftNode;
   this->current = this->rightNode;
```

```
Node<T> *getCurrent() {
    return this->current;
    if(this->current == NULL || this->current->getNextLeft() == NULL) {
    this->current = this->current->getNextLeft();
    if(this->current == NULL || this->current->getNextRight() == NULL) {
    this->current = this->current->getNextRight();
    if(this->leftNode == NULL) {
    Node<T> *temp = this->leftNode;
    this->leftNode = this->leftNode->getNextRight();
    if(this->leftNode != NULL) {
        this->leftNode->setLeft(NULL);
        this->rightNode = NULL;
    if(this->current == temp) {
    this->size--;
    if(this->rightNode == NULL) {
    Node<T> *temp = this->rightNode;
this->rightNode = this->rightNode->getNextLeft();
    if(this->rightNode != NULL) {
        this->rightNode->setRight(NULL);
        this->leftNode = NULL;
    if(this->current == temp){
       moveCurrentLeft();
    delete temp;
    this->size--;
    Node<T> *tempL = this->current->getNextLeft();
    Node<T> *tempR = this->current->getNextRight();
```

```
Node<T> *tempD = this->current;
        if(tempL == NULL && tempR == NULL) {
            delete tempD;
            this->leftNode = NULL;
            this->rightNode = NULL;
            this->current = NULL;
            delete tempD;
            if(tempR != NULL) {
                tempR->setLeft(tempL);
                this->current = tempR;
            if(tempL != NULL) {
                tempL->setRight(tempR);
                this->current = tempL;
            if(tempR == NULL) {
                this->rightNode = tempL;
            if(tempL == NULL) {
               this->leftNode = tempR;
        this->size--;
    void appendCurrentLeft(T data) {
        if(this->current == NULL) {
        Node<T> *temp = new Node<T>(data, this->current, this->current-
>getNextLeft());
        temp->size = sizeof(T);
        if(this->current->getNextLeft() != NULL) {
            this->current->getNextLeft()->setRight(temp);
        this->current->setLeft(temp);
        this->size++;
   void appendCurrentRight(T data) {
        if(this->current == NULL) {
        Node<T> *temp = new Node<T>(data, this->current->getNextRight(),
this->current);
        if(this->current->getNextRight() != NULL) {
            this->current->getNextRight()->setLeft(temp);
        this->current->setRight(temp);
        this->size++;
       return this->current->getData();
           appendRight(arr[i]);
```

```
short getError(){
    return this->error;
}

Node<T> *getRight() {
    return this->rightNode;
}
};
#endif //UNTITLED11_DLIST_H
```

Parser заголовочный:

```
#ifndef UNTITLED11 SYNTAXPARSER H
#define UNTITLED11_SYNTAXPARSER_H
#include "Dlist.h"
#include <string>
#include <sstream>
    IDENTIFIER,
    TYPE
    int countIf;
int countBegin;
    ParserSplit() noexcept : i(1), countIf(0), countBegin(0){}
    std::string tokenTypeToString(TokenType type);
```

```
class SyntaxParser{
public:
    void lexer(const std::string& code, Dlist<Token> &list);
    void parser(Dlist<Token> &list);
    int dataInArray(std::string value, Dlist<std::string> &arr);
};

#endif //UNTITLED11_SYNTAXPARSER_H
```

Parser cpp:

```
#include "SyntaxParser.h"
    TokenType type;
    std::string value;
    std::istringstream stream(code);
    std::string word;
    std::string keywords[] = {"program", "var", "begin", "end", "if", "then",
"else", "while", "do", "for", "to", "downto", "procedure", "function",
"array", "record", "case", "of", "repeat", "until", "with", "not", "and",
    std::string operators[] = {"+", "-", "*", "/", ":=", "=", "<", ">", "<=",
std::string type[] = {"integer", "real", "char", "boolean", "string",
"array", "record", "file", "pointer", "set", "variant", "enumerated"};
    Dlist<std::string> keywordsDlist;
    Dlist<std::string> operatorsDlist;
    Dlist<std::string> limitersDlist;
Dlist<std::string> typeDlist;
    keywordsDlist.creatFromArray(keywords, 24);
    operatorsDlist.creatFromArray(operators, 14);
    limitersDlist.creatFromArray(limiters, 7);
    typeDlist.creatFromArray(type, 12);
    while (stream >> word) {
         Token token;
         if (dataInArray(word, keywordsDlist)) {
              token.type = KEYWORD;
         } else if (std::isdigit(word[0])) {
              token.type = NUMBER;
         } else if (dataInArray(word, operatorsDlist)) {
              token.type = OPERATOR;
              token.type = DELIMITERS;
```

```
token.type = SEMICOLON;
    std::string temp;
        stream >> temp;
word+= ' ' + temp;
    token.type = STRINGLITERALS;
else if(dataInArray(word, typeDlist)) {
   token.type = TYPE;
else if(word == "//"){
    token.type = COMMENTS;
        if(word == "\n"){
        stream >> temp;
       word+=temp;
else if(word == "{"){
    token.type = COMMENTS;
    std::string temp;
        stream >> temp;
        word+=temp;
    token.type = COMMENTS;
        stream >> temp;
        word+=temp;
if(word == "*)") {
    token.type = IDENTIFIER;
token.value = word;
list.appendLeft(token);
```

```
arr.setRight();
        if(arr.moveCurrentLeft()){
   bool conf = true;
        if(list.getData().value == "var"){
        if(list.getData().value == "const") {
        if(list.getData().value == "begin") {
           p.begin(list);
        if(list.getData().value == "write" || list.getData().value ==
"writeln" || list.getData().value == "readln" || list.getData().value ==
            p.write(list);
        if(list.getData().value == "while") {
        if(list.getData().value == "if"){
        if(p.tokenTypeToString(list.getData().type) == "IDENTIFIER"){
        if(list.getData().value == "else") {
        if(list.getData().value == "end"){
std::string ParserSplit::tokenTypeToString(TokenType type) {
       case COMMENTS: return "COMMENTS";
```

```
void ParserSplit::var(Dlist<Token> &list) {
    int flagDeclaration;
    int FlagInit;
        std::cout << "not found end";</pre>
    std::string t = list.getData().value;
        std::cout << "not found end";</pre>
    flagDeclaration = 2;
    if(list.getData().value == ":="){
        FlagInit = 1;
                std::cout << "not found end";</pre>
            if (list.getData().value == ";") {
                if (FlagInit != 4) {
                    std::cout << "forgot `variable`" << ", line: " << i;</pre>
                flagDeclaration = 0;
                FlagInit = 0;
                i++;
                FlagInit = 3;
            if(list.getData().value == ")") {
                FlagInit = 4;
            if(tokenTypeToString(list.getData().type) == "IDENTIFIER"){
                FlagInit = 4;
            if (list.getData().value == ";") {
                if (flagDeclaration != 3) {
                    std::cout << "forgot `type`" << ", line: " << i;</pre>
                flagDeclaration = 0;
```

```
if (list.getData().value == ":") {
                  if (flagDeclaration == 1) {
    std::cout << "forgot `variable`" << ", line: " << i;</pre>
                  if (tokenTypeToString(list.getData().type) != "TYPE") {
                      std::cout << "forgot `type`" << ", line: " << i;</pre>
                  flagDeclaration = 3;
             } else if (list.getData().value == ",") {
                  if (flagDeclaration == 1) {
                      std::cout << "forgot `variable`" << ", line: " << i;</pre>
                  flagDeclaration = 1;
             } else if (tokenTypeToString(list.getData().type) ==
"IDENTIFIER") {
                  if (flagDeclaration == 2) {
                      std::cout << "forgot `,`" << ", line: " << i;
                  flagDeclaration = 2;
                  std::cout << "not found end";</pre>
         std::cout << "not found end";</pre>
    if(tokenTypeToString(list.getData().type) != "IDENTIFIER"){
    std::cout << "forgot `variable`" << ", line: " << i;</pre>
    if(list.moveCurrentLeft()){
        std::cout << "not found end";</pre>
        std::cout << "forgot `=`" << ", line: " << i;
    if(list.moveCurrentLeft()) {
```

```
std::cout << "not found end";
    if(tokenTypeToString(list.getData().type) != "IDENTIFIER" &&
tokenTypeToString(list.getData().type) != "NUMBER") {
         std::cout << "forgot `variable`" << ", line: " << i;</pre>
        std::cout << "not found end";</pre>
    if(list.getData().value != ";"){
        std::cout << "forgot `;`" << ", line: " << i;
    i++;
void ParserSplit::begin(Dlist<Token> &list){
    countBegin += 1;
    int flagIsAssert = 0;
    int flagIsWriteOrReading = 0;
    if(list.getData().value == "assert"){
        flagIsAssert = 1;
        flagIsWriteOrReading = 1;
    if(list.getData().value != "("){
        std::cout << "forgot `(`" << ", line: " << i;
             std::cout << "not found end";</pre>
             if(flagIsWriteOrReading != 3) {
                 std::cout << "forgot `variable`" << ", line: " << i;</pre>
             flagIsWriteOrReading = 0;
             flagIsAssert = 0;
```

```
if(tokenTypeToString(list.getData().type) == "IDENTIFIER" ||
tokenTypeToString(list.getData().type) == "STRINGLITERALS" ||
tokenTypeToString(list.getData().type) == "NUMBER") {
             if(flagIsWriteOrReading == 2) {
                  std::cout << "forgot `,`" << ", line: " << i;</pre>
             flagIsWriteOrReading = 2;
         else if(tokenTypeToString(list.getData().type) == "OPERATOR" ||
list.getData().value == ",") {
             if(flagIsWriteOrReading == 1) {
                 std::cout << "forgot `Variable`" << ", line: " << i;</pre>
             if(flagIsAssert == 1 && list.getData().value == ",") {
             flagIsWriteOrReading = 1;
        else if(list.getData().value == ")") {
             if(flagIsWriteOrReading != 2) {
                 std::cout << "forgot `Variable`" << ", line: " << i;</pre>
             flagIsWriteOrReading = 3;
    int flagIsWhile = 1;
    int flagIsDo = 0;
         if(list.moveCurrentLeft()){
             if(flagIsDo == 1 || flagIsWhile != 2){
                 std::cout << "bad condition" << ", line: " << i;</pre>
             flagIsWhile = 0;
```

```
flagIsDo = 0;
            i++;
        if(list.getData().value == "("){
            flagIsDo = 1;
        if(list.getData().value == ")") {
            if(flagIsDo == 0) {
                std::cout << "forgot `(`" << ", line: " << i;</pre>
            flagIsDo = 0;
        if(tokenTypeToString(list.getData().type) == "IDENTIFIER" ||
tokenTypeToString(list.getData().type) == "NUMBER") {
            if(flagIsWhile != 1) {
                std::cout << "forgot operator" << ", line: " << i;</pre>
            flagIsWhile = 2;
        if(tokenTypeToString(list.getData().type) == "OPERATOR"){
            if(flagIsWhile != 2){
                std::cout << "forgot variable" << ", line: " << i;</pre>
            flagIsWhile = 1;
    int flagIsCorrectIf;
    int flagIsCorrectCondition = 0;
    countIf += 1;
    flagIsCorrectIf = 1;
            std::cout << "not found end";</pre>
        if(list.getData().value == "then") {
            if(flagIsCorrectCondition == 1 || flagIsCorrectIf != 2){
            flagIsCorrectIf = 0;
            flagIsCorrectCondition = 0;
```

```
if(list.getData().value == "("){
            flagIsCorrectCondition = 1;
        if(list.getData().value == ")") {
            if(flagIsCorrectCondition == 0) {
                std::cout << "forgot `(`" << ", line: " << i;</pre>
            flagIsCorrectCondition = 0;
        if(tokenTypeToString(list.getData().type) == "IDENTIFIER" ||
tokenTypeToString(list.getData().type) == "NUMBER") {
            if(flagIsCorrectIf != 1) {
                std::cout << "forgot operator" << ", line: " << i;</pre>
            flagIsCorrectIf = 2;
        if(tokenTypeToString(list.getData().type) == "OPERATOR"){
            if(flagIsCorrectIf != 2) {
                std::cout << "forgot variable" << ", line: " << i;</pre>
            flagIsCorrectIf = 1;
   int flagIsCorrectCondition = 0;
        std::cout << "not found end";</pre>
    if(list.getData().value != ":=") {
        std::cout << "forgot `:=`" << ", line: " << i;
    flagIsCorrectCondition = 1;
            std::cout << "not found end";</pre>
        if(list.getData().value == ";") {
            if(flagIsCorrectCondition == 1) {
                std::cout << "forgot `variable`" << ", line: " << i;</pre>
            flagIsCorrectCondition = 0;
```

```
if(tokenTypeToString(list.getData().type) == "IDENTIFIER"){
        if(flagIsCorrectCondition != 1) {
             std::cout << "forgot operator" << ", line: " << i;</pre>
        flagIsCorrectCondition = 2;
    if(tokenTypeToString(list.getData().type) == "OPERATOR"){
        if(flagIsCorrectCondition != 2){
             std::cout << "forgot variable" << ", line: " << i;</pre>
        flagIsCorrectCondition = 1;
if(countIf<1) {</pre>
    std::cout << "not found if from else" << ", line: " << i;</pre>
countIf -= 1;
if(countBegin < 1) {</pre>
    std::cout << "not found begin from end" << ", line: " << i;</pre>
if (list.moveCurrentLeft()) {
    std::cout << "not found end";</pre>
if(list.getData().value != ";" && list.getData().value != "."){
    std::cout << "not found ;" << ", line: " << i;</pre>
countBegin--;
```

main:

```
#include <iostream>
#include <windows.h>
#include "Dlist.h"
#include "SyntaxParser.h"

struct Token {
    TokenType_ type;
    std::string value;
};

int main() {
    SetConsoleOutputCP(CP_UTF8);
    Dlist<Token> list;
```

Вывод программы:

```
:
    C:\Users\admin\CLionProjects\untitled11\cmake-build-debug\untitled11.exe
    OK
    Process finished with exit code 0
```

Сделаем ошибку в коде:

```
C:\Users\admin\CLionProjects\untitled11\cmake-build-debug\untitled11.exe
forgot `,`, line: 22
Process finished with exit code 1
```

```
C:\Users\admin\CLionProjects\untitled11\cmake-build-debug\untitled11.exe forgot operator, line: 10
Process finished with exit code 1
```

Вывод: в ходе лабораторной работы я научился создавать шаблонные классы.