#### LIBRARY OPERATING INSTRUCTIONS

#### Step 0 – Open terminal

In Ubuntu, the console starts when the system boots. The terminal is also a console, but already in a graphical shell. It can be launched by typing the word Terminal in the OS search bar, or through the key combination  $\underline{Ctrl + Alt + T}$ .

In general, in Ubuntu, the commands are as follows:

# cprogram - key value>

The program is the executable itself. In other words, a program will be executed on command.

**Key** – usually each program has its own set of keys. They can be found in the manual for the program.

**Value** – program parameters: digits, letters, symbols, variables.

<u>Recall that to execute a command, you need to enter it into the command line – Ubuntu console or a terminal that emulates the operation of the console.</u>

#### Consider the basic Ubuntu console commands:

<sudo>

The intermediate command <u>sudo</u> (SuperUser DO – superuser) allows you to run programs as an administrator or root user. You can add <u>sudo</u> before any command to run it as root.

<apt>

Command <u>apt</u> is used to work with software packages to install software packages (sudo apt install package—name), update a package repository (sudo apt update), and upgrade packages that are installed on the system (<sudo apt upgrade>).

< pwd >

Command **<u>pwd</u>** (print working directory) shows the full name of the working directory you are in.

 $\langle ls \rangle$ 

Command  $\underline{ls}$  (list) displays all files in all folders of the working directory. You can also list hidden files with ls -a.

< cd >

Command <u>cd</u> (change directory) allows you to change directory. You can enter both the full path to the folder and its name. For example, to get to the Files folder in the /user/home/Files directory, type cd Files or cd /user/home/Files. To get into the root directory, type cd /.

<cp>

Command **cp** (copy) copies the file.

For example, cp file1 file2 will copy the contents of file1 to file2.

The cp file /home/files command will copy a file named file to the /home/files directory.

<mv>

Command  $\underline{mv}$  (move) helps to move files. You can also rename files with mv. For example, we have a file file.txt. With the command mv file.txt new\_file.txt we can move it to the same directory, but the file will already have a new name new\_file.txt.

<rm>

Command <u>rm</u> (remove) deletes files and directories. For example, the rm file.txt command will delete the text file named file, and the rm -r Files command will delete the Files directory with all the files it contains.

#### <mkdir>

With **mkdir** (make directory) you can create a new directory. Thus, the mkdir directory command will create a new directory named directory in the current working directory.

#### <man>

Command <u>man</u> (manual) opens man pages with detailed information about the command. Type man followed by a space followed by the name of the command you want to learn more about. For example, man cp will display a man page for the cp command.

# **Step 1 – Install Dependencies**

```
sudo apt install build—essential
sudo apt install libgoogle—glog—dev
sudo apt install cmake
sudo apt install git
```

## Step 2 – Create and change to a convenient directory

mkdir testing cd testing

# Step 3 – Clone OpenCV repositories and commit version 4.6.0

```
git clone <a href="https://github.com/opencv/opencv.git">https://github.com/opencv/opencv.git</a>
cd opencv
git checkout 4.6.0
cd ..
git clone <a href="https://github.com/opencv/opencv_contrib.git">https://github.com/opencv/opencv_contrib.git</a>
cd opencv_contrib
git checkout 4.6.0
cd ..
```

#### Step 4 – Build and install OpenCV

```
cd opency
mkdir build
cd build
cmake –DCMAKE_BUILD_TYPE=RELEASE –
DCMAKE_INSTALL_PREFIX=/usr/local –DWITH_TBB=ON –DWITH_V4L=ON –
DWITH_QT=ON –DWITH_OPENGL=ON –
DOPENCV_EXTRA_MODULES_PATH=../../opencv_contrib/modules ..
make
sudo make install
cd ../..
```

# <u>Step 5 – Clone</u> tclap library repository

git clone <a href="https://github.com/mirror/tclap.git">https://github.com/mirror/tclap.git</a>

#### Step 6 – Clone project repository

git clone https://github.com/ChervyakovLM/FaceMetric.git

# Step 7 – Make an assembly

```
cd FaceMetric
mkdir build
cd build
cmake -DCMAKE_BUILD_TYPE=Release -DCMAKE_INSTALL_PREFIX=../Release
-DTCLAP_INCLUDE_DIR=/home/{USER}/testing/tclap/include -
DFACE_API_ROOT_DIR=/home/{USER}/testing/FaceMetric/CI/face_api_test -
DFREEIMAGE_ROOT_DIR=/home/{USER}/testing/FaceMetric/CI/FreeImage ..
make
make install
cd ..
```

# <u>Step 8 – The Release folder will appear in the FaceMetric project directory, in which</u> executable files will be found for checking verification and identification.

# Step 9 – To start verification, you need to run the command

./checkFaceApi\_V -split=./verification

# **Verification**

Performing verification steps:

- extraction of biometric templates
- calculation of the degree of correspondence between biometric templates
- calculation of TPR/FPR metrics

## Running all stages:

./checkFaceApi\_V -split=./verification

Starting the biometric template extraction step:

./checkFaceApi\_V -split=./verification -do\_match=0 -do\_ROC=0

Starting the stage of calculating the degree of correspondence between biometric templates:

./checkFaceApi\_V -split=./verification -do\_extract=0 -do\_ROC=0

Starting the TPR/FPR metrics calculation step:

./checkFaceApi V -split=./verification -do extract=0 -do match=0

# checkFaceApi\_V has the following flags:

- split path to the directory with test data, required parameter
- config path to the directory with FaceEngine configuration files, by default: input/config
- extract list path to the list of extracted files, by default: input/extract.txt
- extract\_prefix path to the directory with images, by default: input/images
- grayscale open images as grayscale, default: false
- count proc number of used processor cores, by default: thread: hardware concurrency()
- extra\_timings extended timing statistics, default: false
- extract\_info logging additional parameters of feature extraction, default: false
- **debug\_info** display debug information, default: false
- desc size descriptor size, default: 512
- percentile time statistics control parameter in %, default: 90
- do\_extract stage of feature extraction from images, default: true
- do match − stage of feature comparison with each other, default: true
- do\_ROC stage of calculation of ROC-curve points, by default: true

#### Step 10 – To start identification, you need to execute the command

./checkFaceApi\_I -split=./identification

#### **Identification**

Performing identification steps:

- extraction of biometric templates
- building a search index
- search for close biometric templates
- inserting biometric templates into the search index
- removal of biometric templates from the search index
- calculation of TPIR/FPIR metrics

#### Running all stages:

./checkFaceApi\_I -split=./identification

Starting the biometric template extraction step:

 $./checkFaceApi\_I-split=./identification-do\_graph=0-do\_search=0-do\_insert=0-do\_remove=0-do\_tpir=0$ 

Starting the stage of building a search index:

./checkFaceApi\_I -split=./identification -do\_extract=0 -do\_search=0 -do\_insert=0 -do\_remove=0 -do\_tpir=0

Launching the stage of searching for similar biometric templates:

./checkFaceApi\_I -split=./identification -do\_extract=0 -do\_graph=0 -do\_insert=0 -do\_remove=0 -do\_tpir=0

Launching the stage of inserting biometric templates into the search index:

./checkFaceApi\_I -split=./identification -do\_extract=0 -do\_graph=0 -do\_search=0 -do\_remove=0 -do\_tpir=0

Starting the step of removing biometric templates from the search index:

./checkFaceApi\_I -split=./identification -do\_extract=0 -do\_graph=0 -do\_search=0 - do\_insert=0 -do\_tpir=0

Starting the TPIR/FPIR metrics calculation step:

./checkFaceApi\_I -split=./identification -do\_extract=0 -do\_graph=0 -do\_search=0 -do\_insert=0 -do\_remove=0

# checkFaceApi\_I has the following flags:

- split path to the directory with test data, required parameter
- **config** path to the directory with FaceEngine configuration files, by default: input/config
- **db\_list** path to the database, list of indexes, by default: input/db.txt
- mate\_list a list of requests for persons that are in the database, by default: input/mate.txt
- nonmate\_list list of requests for persons who are not in the database, by default: input/nonmate.txt
- insert\_list list to be inserted into the database, by default: input/insert.txt
- remove\_list list to be removed from the database, by default: input/remove.txt
- extract prefix path to the directory with images, by default: input/images
- grayscale open images as grayscale, default: false
- **count\_proc** number of processor cores used, by default: thread::hardware\_concurrency()

```
    extra_timings – extended timing statistics, default: false
    extract_info – logging additional parameters of feature extraction, default: false
    debug_info – display debug information, default: false
    desc_size – descriptor size, default: 512
    percentile – time statistics control parameter in %, default: 90
    nearest_count – maximum number of candidates to search in the database, false, 100
    search_info – logging additional search results, default: false
    do_extract – stage of feature extraction from images, default: true
    do_graph – stage of converting image features into an index, by default: true
    do_insert – stage of adding to the index, by default: true
    do_remove – stage of removal from the index, by default: true
    do_search – index search stage, default: true
    do_feature – do tpir – identification metrics calculation stage, default: true
```

# **Example #1** FACEAPITEST: Interface.

To check the given biometric verification library, it is necessary to implement a class that inherits from FACEAPITEST: Interface.

```
class Interface {
public:
virtual ~Interface() { }
virtual ReturnStatus
initialize(const std::string &configDir) = 0;
virtual ReturnStatus
createTemplate(
const Multiface &faces,
TemplateRole role,
std::vector<uint8_t> &templ,std::vector<EyePair> &eyeCoordinates,
std::vector<double> &quality) = 0;
virtual ReturnStatus
matchTemplates(
const std::vector<uint8_t> &verifTemplate,
const std::vector<uint8_t> &initTemplate,
double & similarity) = 0;
virtual ReturnStatus
train(
const std::string &configDir,
const std::string &trainedConfigDir) = 0;
static std::shared ptr<Interface>
getImplementation();
};
```

The inheritor class must contain the implementation of the following functions:

```
    initialize – initialization of the algorithm for calculating biometric templates;
    createTemplate – template calculation;
    matchTemplates – template comparison;
    train – additional adjustment of the algorithm for calculating biometric templates;
    getImplementation – get a pointer to the implementation.
```

An example of the implementation of the successor class is given in the face\_api\_example\_V.h and face\_api\_example\_V.cpp files contained in the include and src directories, respectively.

**Example #2** FACEAPITEST: IdentInterface.

To check the given biometric identification library, it is necessary to implement the class inherited from FACEAPITEST: IdentInterface.

class IdentInterface {

public:

```
virtual ~IdentInterface() {}
       virtual ReturnStatus
       initializeTemplateCreation(
       const std::string &configDir,
       TemplateRole role) = 0;
       virtual ReturnStatus
       createTemplate(
       const Multiface &faces,
       TemplateRole role,
       std::vector<uint8_t> &templ,
       std::vector<EyePair> &eyeCoordinates) = 0;
       virtual ReturnStatus
       finalizeInit(
       const std::string &configDir,
       const std::string &initDir,
       const std::string &edbName,
       const std::string &edbManifestName) = 0;virtual ReturnStatus
       initializeIdentification(
       const std::string &configDir,
       const std::string &initDir) = 0;
       virtual ReturnStatus
       identifyTemplate(
       const std::vector<uint8_t> &idTemplate,
       const uint32 t candidateListLength,
       std::vector<Candidate> &candidateList,
       bool & decision) = 0;
       virtual ReturnStatus
       galleryInsertID(
       const std::vector<uint8_t> &templ,
       const std::string &id) = 0;
       virtual ReturnStatus
       galleryDeleteID(
       const std::string &id) = 0;
       static std::shared ptr<IdentInterface>
       getImplementation();
       };
The inheritor class must contain the implementation of the following functions:
initializeTemplateCreation – initialization of the algorithm for calculating biometric templates;
createTemplate - template calculation;
finalizeInit – create an index from all templates;
```

initializeIdentification – initialization of the index search algorithm;

**identifyTemplate** – search by index:

**galleryInsertID** – adding a template to the index;

**galleryDeleteID** – removal of the template from the index; **getImplementation** – get a pointer to the implementation.

An example of the implementation of the successor class is given in the face api example I.h and face api example I.cpp files contained in the include and src directories, respectively.