Cheryl Lao

Website: cheryllao.me | LinkedIn: ca.linkedin.com/in/cheryllao | GitHub: github.com/Cheryl-Lao

Education

H.B.Sc. Computer Science | 2015-Present | University of Toronto, Victoria College

- · Specialist in Computer Science, Minor in Mathematics
- · President and Founder of Computer Graphics Club
- · Vice President of Computer Science Student Union
- Dean's List, Canada Chinese Computer Association Scholarship in Computer Science, Friends of Victoria University Library Scholarship, President's Entrance Scholarship
- · Relevant Courses:
 - Intro to Computer Science (Python)
 - Software Design (Java and Git)
 - o Software Tools and System Programming (Bash and C)
 - o Interactive Computational Media

Experience

Software Designer | NOKIA | May 2017-August 2017 | Ottawa ON, Canada

- · Wrote various python and bash scripts used in daily build testing of Robot framework tests
- · Worked in Linux (Red Hat) environment
- · Improved work efficiency by automating common tasks such as installing new builds of our product, setting up passwordless login between network computers and modifying CSAR files for product installation
- · Mentored other summer students and taught them about the Robot framework as well as bash scripting

President | University of Toronto Computer Graphics Club | September 2016-Present | Toronto ON, Canada

- · Took the initiative to start a club that explores computer graphics from both the computer science and artistic perspective.
- · Coordinated tech talk and graphics lab tour with professors and grad students in the department.
- · Worked with vice president to create and maintain utcg.club using HTML, CSS and JavaScript

Projects

Idyllic Island | Unity 2D and C# | Educational Game Design Research Project

- · Supervisors: Steve Engels and Daniel Zingaro
- · Applied modified agile development methodologies to deliver an improved game for beta testing regularly.
- Designed and implemented an animal population balancing game in **C**# that followed the Ontario grade 6 biodiversity curriculum.

SiteScrubber | JavaScript | Chrome Extension

- · Winner of Organizer's Choice (3rd) and Best Hack Against Harassment at The Lady Hacks I.
- Our team implemented a chrome extension that searches for any profanities on webpages and seamlessly replaces them for less offensive equivalents.
- · Implemented the word recognition and replacement functions
- · Available on the **Chrome Web Store** as <u>SiteScrubber</u>

PhotoRenamer | Java | Java Application

- · Stores a user's information to easily tag and rename photos in a file system.
- · Tested with JUnit, used Java serialization to permanently store tags and logging to keep track of changes.

Technical Skills

- · Python
- · Iava
- · Shell Scripting
- Some experience in C and C#
- · Basic HTML, CSS and Javascript

- · Git Version Control
- · Unix
- · Robot Test Automation Framework
- · Unity Game Engine
- · Adobe Photoshop