Table 1: Revision History

Date	Developer(s)	Change
Date1	Name(s)	Description of changes
Date2	Name(s)	Description of changes
...	...	...

Development Plan
Chess Connect

Team #4,
Alexander Van Kralingen, vankraa
Arshdeep Aujla, aujlaa4
Jonathan Cels, celsj
Joshua Chapman, chapmj3
Rupinder Nagra, nagrar5

[Put your introductory blurb here. —SS]

1 Team Meeting Plan

2 Team Communication Plan

3 Team Member Roles

4 Workflow Plan

- How will you be using git, including branches, pull request, etc.?

- How will you be managing issues, including template issues, issue classificaiton, etc.?

5 Proof of Concept Demonstration Plan

What is the main risk, or risks, for the success of your project? What will you demonstrate during your proof of concept demonstration to convince yourself that you will be able to overcome this risk?

6 Technology

- Specific programming language

- Specific linter tool (if appropriate)

- Specific unit testing framework

- Investigation of code coverage measuring tools

- Specific plans for Continuous Integration (CI), or an explanation that CI is not being done

- Specific performance measuring tools (like Valgrind), if appropriate

- Libraries you will likely be using?

- Tools you will likely be using?

7 Coding Standard

8 Project Scheduling

[How will the project be scheduled? —SS]