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Visit with the Client & Setup Overview

-  Welcome to Module 3:
Coding the Static Restaurant Site 53 sec
-  Recommended Books 10 min
-  Lecture 27, Part 1: Visit
with the Client 10 min
-  Lecture 27, Part 2: Visit with
the Client (Field Trip) 9 min
-  ENTER RAFFLE (ends April
23rd, 2017) 10 min
-  Lecture 28: Design
Overview 9 min
-  Lecture 29: Some Ground
Rules and Overview of Setup 10 min
-  **Practice Quiz:**
Optional Practice Quiz 2 questions

Coding the Navigation Bar of the Site

Coding the Homepage and the Footer

PRACTICE QUIZ

Optional Practice Quiz

2 questions

To Pass

100% or higher

Deadline

April 30, 11:59 PM PDT

[Start](#)



Optional Practice Quiz

Practice Quiz, 2 questions

1
point

1. When first starting a website project, it's best to jump to coding the website as soon as possible. Once you generate the views in HTML, show them to the client to see if they would approve.

- ☐ True
- ☐ False

1
point

2. Mockup illustration of the website must be an exact replica of what you are going to build in HTML/CSS.

- ☐ True
- ☐ False

Submit Quiz





Optional Practice Quiz

Practice Quiz, 2 questions

2/2 points (100%)



Congratulations! You passed!

[Next Item](#)



1 / 1
points

1. When first starting a website project, it's best to jump to coding the website as soon as possible. Once you generate the views in HTML, show them to the client to see if they would approve.



True



False

Correct

Create a mockup illustration first. You don't have to use a professional tool for this. Anything that communicates the layout and general design of your website to the client will do.



1 / 1
points

2. Mockup illustration of the website must be an exact replica of what you are going to build in HTML/CSS.



True



False

Correct

As long as it communicates the general layout and "enough" specifics to communicate where you are taking this project to the client, that's enough. The idea is to minimize the amount of re-work once you start coding. Whatever achieves that is where you stop with the details in the mockup.