Building Intelligent Applications Using Bot Framework

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What is a Bot?





What a Bot is Not

- Artificial Intelligence only
- Text interfaces only
- Natural Language Processing only



ryanv 8:26 AM Cancel



Azure Bot Bot 8:26 AM

You have canceled the operation. What would you like to do next?



ryanv 8:26 AM login



Azure Bot Bot 8:26 AM

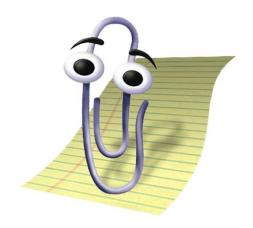
Please select the subscription you want to work with:

- 1. Event Bots
- 2. QA Environment 1



What is a Bot?

Simply put, a bot is an application that performs an automated task. That's it





Principles of Bot Design



Bot Design

<u>Assumptions</u>

- Expect users to use the bot
- Users prefer the bot experience over alternative experiences (apps, websites, phone calls, etc)

Prioritize the right factors when designing your bot



Factors that do not guarantee a Bot's success

How "smart" the bot is

- Smarter bots may not guarantee happy users and adoption of your platform
- Many bots have little NLP capabilities

How much natural language the bot supports

- Bots can be great at conversations
- Bots can have a vocabulary and can even make great jokes
- Unless it addresses core problems, these capabilities may contribute very little to making your bot successful
- Some bots have no conversational capability. And in many cases, that's perfectly fine



Factors that do not guarantee a Bot's success

<u>Voice</u>

- Enabling bots for speech may not always lead to great user experiences
- Forcing users to use voice can result in a frustrating user experience
- Key considerations
 - Is voice the appropriate channel for the given problem?
 - Is the environment noisy?
 - Will voice convey the information that needs to be shared with the user?



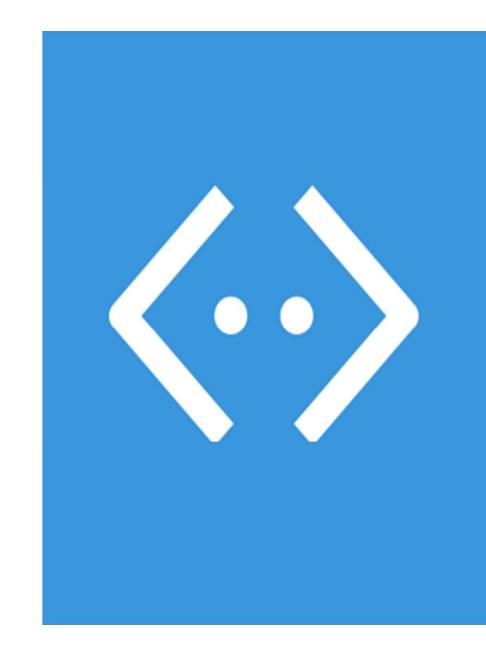
Factors that do influence a Bot's success

A great user experience Key considerations:

- Does the bot easily solve the user's problem with the minimal steps?
- Does the bot solve the user's problem better/easier/faster than any of the alternative experiences?
- Does the bot run on the devices and platforms the user cares about?
- Is the bot discoverable? Do the users naturally know what to do when using it?



Types of Bots



How Should We Categorize Bots?

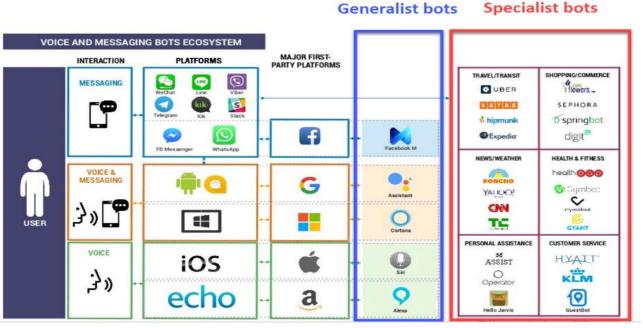
Bot classification is arbitrary.

- Generalist bots vs Specialist bots
- Good bots vs Bad bots
- State related bots



Generalist Bots vs Specialist Bots

Recognize a primary market dynamic





Generalist Bots vs Specialist Bots

Generalist bots

- Can understand what you're asking
- No specific domain expertise to follow through with action
- In the enterprises, it is common where solutions are hard to generalize

Specialist bots

- Provides domain-specific knowledge necessary to accomplish tasks



Good Bots vs Bad Bots

Good Bots

Chatbots

Crawlers

Transactional bots

Informational bots

Entertainment bots: Art bots, Game bots

Bad Bots

Hackers

Spammers

Scrapers

Impersonators



Good Bots

Chatbots	Designed to carry forward conversations with humans and help in automation.
Informational bots	Obtain helpful information (for example, push notifications) and include things like breaking news stories.
Crawlers	These bots run in the background, primarily fetch data from other APIs or websites, and are "well-behaved"
	Example: Pricing Assistant is bot that monitors ecommerce websites for price changes
Transactional bots	Act as agents on behalf of humans, and interact with external systems
	Example: A scheduler that finds meeting times for distributed teams



Bad Bots

Hackers	Designed to distribute malware, deceive individual people, attack websites, and sometimes entire networks
Scrapers	Scraper bots steal content from other websites
Spammers	Post promotional content around the web, and eventually drive traffic to the spammer's website
Impersonators	Mimic natural user characteristics, making them hard to identify.



State related Bots

Bots can also be split into the following categories:

- Stateless bots
- Semi-sateful bots
- Stateful bots



Stateless Bots

Example: Cleverbot (https://cleverbot.io/)

The services they offer are quite frivolous. Their main purpose is to bring entertainment value

- We can send some text to this bot and it will process and reply
- The conversation works but without reaching any definitive end goal
- The bot does not keep any memory of messages (i.e. it does not maintain the state of the conversation)
- Not capable of any learning



Semi-stateful Bots

Example: Automated Phone Menu System

- Limited ability to keep track of the conversation
- Unlike stateless bots, semi-stateful bots do not process each message as if it is coming from a brand new user
- Persist the basic details about the user (i.e. user ID, or phone number, etc.)
- The state they maintain is quite shallow
- Limit their state to a single conversation session with the user. If the user reaches their goal, the conversation ends

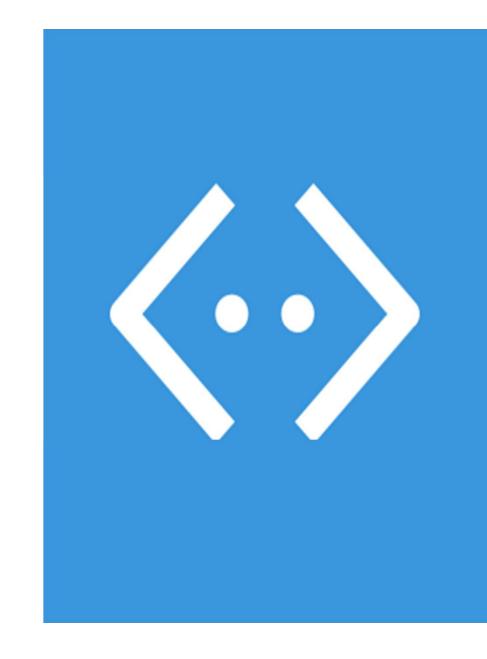


Stateful Bots

- Stateful bots keep the entire history of each conversation they had with the user
- The history of conversations can be used to adjust responses
- Query user for preferences
- Question and Answer



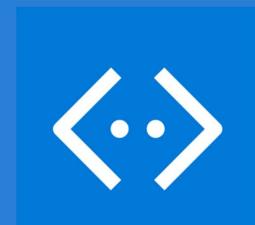
Microsoft Bot Framework





Bot Builder SDK

Dev



Bot Framework Developer Portal

Connect



Bot Directory

Publish

Bot Framework

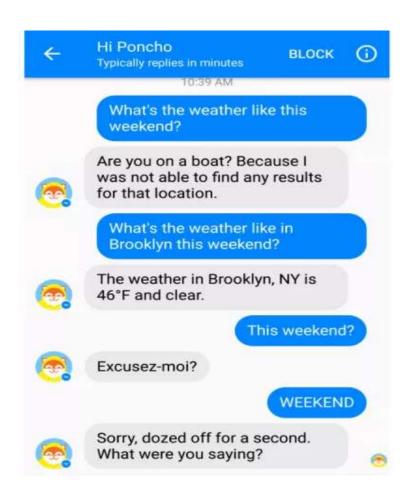
Bot Framework

Bot Framework is a Microsoft-operated service and SDK

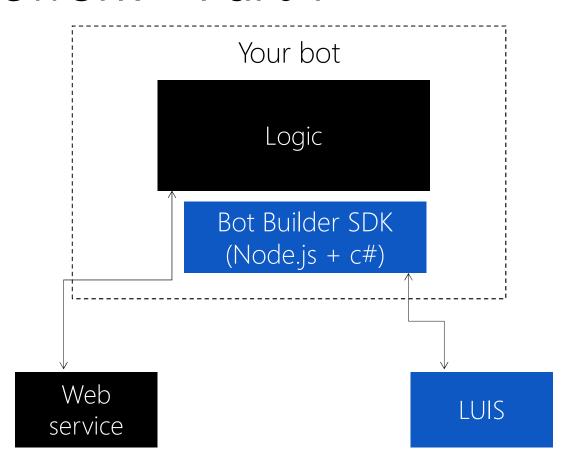
Bot Framework is one of many tools Microsoft offers for building a complete bot

Others include: LUIS, Speech APIs, Azure, more



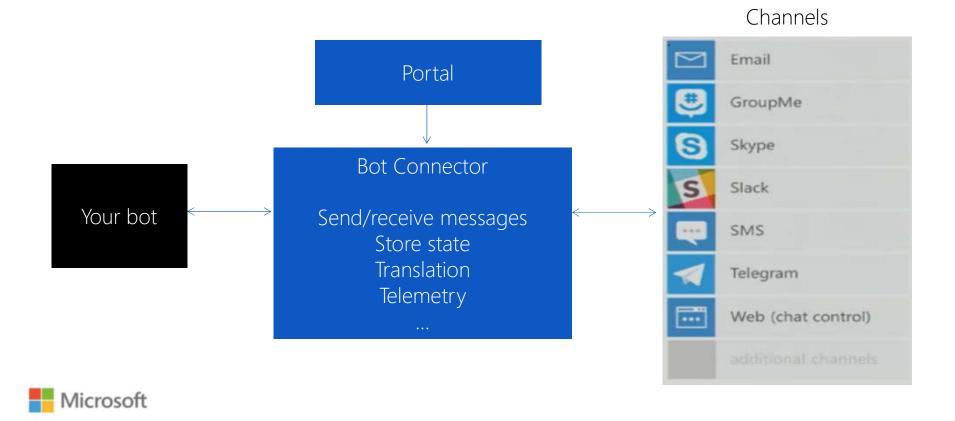


Bot Framework – Part 1





Bot Framework — Part 2 Bot Connector



Bot Connector Message

Your bot

Bot Connector

```
"type": "message",
    "id": 68YrxgtB53Y",
    "conversationId": "DphpaFQrDuZDKyCez4AFGcT4vy5aQDjellLGljB8v18MFtb",
    "language": "en",
    "text": "You can say \ "/ order\" to order!",
    "attachments": [],
    "from": {
        "name": "+12065551212",
        "channelld": "sms",
        "address": " +12065551212",
        "id": "Ro52hKN287",
        "isBot": false
},
    "channelData": { SMS data here },
    ...
```



MessagesController

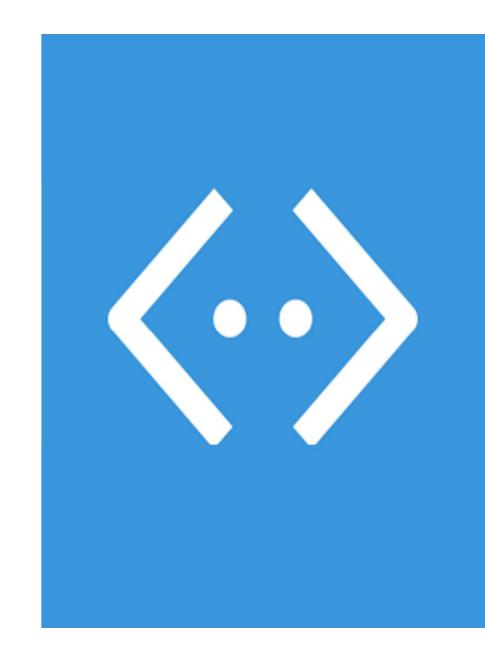
MessagesController.cs

```
[BotAuthentication]
     public class MessagesController : ApiController
4
         /// <summary>
         /// POST: api/Messages
         /// Receive a message from a user and reply to it
         /// </summary>
         public async Task<HttpResponseMessage> Post([FromBody]Activity activity)
             if (activity.Type == ActivityTypes.Message)
10
11
                 await Conversation.SendAsync(activity, () => new Dialogs.RootDialog());
12
13
14
15
             var response = Request.CreateResponse(HttpStatusCode.OK);
             return response;
16
17
18
19
```

RootDialog

RootDialog.cs

```
[Serializable]
     public class RootDialog : IDialog<object>
3
   □ {
         public Task StartAsync(IDialogContext context)
4
5
             context.Wait(MessageReceivedAsync);
6
7
8
             return Task.CompletedTask;
9
10
         private async Task MessageReceivedAsync(IDialogContext context, IAwaitable<object> result)
11
12
13
             await context.PostAsync(@"Hello, Bots!");
14
             context.Wait(MessageReceivedAsync);
15
16
17
18
```



Bot Connector service

- The Bot Connector service enables your bot to exchange messages with channels configured in the <u>Bot Framework Portal</u>
- It uses industry-standard REST and JSON over HTTPS

Client libraries

- The Bot Framework provides client libraries (Bot Builder SDK) that can be used to build bots in either C# or Node.js. The SDK provides support for:
- 1. Dialogs that encapsulate conversational logic
- 2. Built-in prompts for Yes/No
- 3. Powerful AI frameworks such as LUIS, and more



Channel

- A channel is the connection between the Bot Framework and communication apps such as:
 - Skype
 - Slack
 - Facebook Messenger
 - Office 365 mail
 - Others
- The Developer Portal is used to configure the channel
- Skype channel is the default channel



Activity

- Bot Connector service exchanges information between bot and channel (user) by passing an Activity object

Activity type	Description
message	Represents a communication between bot and user.
conversationUpdate	Indicates that the bot was added to a conversation, other members were added to or removed from the conversation, or conversation metadata has changed.
contactRelationUpdate	Indicates that the bot was added or removed from a user's contact list.
typing	Indicates that the user or bot is compiling a response.
ping	Represents an attempt to determine whether a bot's endpoint is accessible.
deleteUserData	Indicates to a bot that a user has requested that the bot delete any user data it may have stored.
endOfConversation	Indicates the end of a conversation.

State Data

State data can be used for many purposes:

- Determine where a prior conversation left off
- Greet a returning user by name
- With user's preferences, you can customize the conversation the next time you chat:
 - Example 1: Alert a user to a news article about a topic that is of interest
 - Example 2: Alert a user when an appointment becomes available

Bot State Service

- Enables your bot to store and retrieve state data that is associated with a user, a conversation, or a specific user within the context of a specific conversation
- Uses industry-standard REST and JSON over HTTPS
- Enables authentication with JWT Bearer tokens



Authentication

Both the Bot Connector service and the Bot State service enable authentication with JWT Bearer tokens

JWT Bearer tokens

JSON Web Token (JWT) is an open standard that defines a compact and self-contained way for securely transmitting information between parties as a JSON object

This information can be verified and trusted because it is digitally signed



JWT Bearer Tokens

https://jwt.io/

Encoded

eyJhbGciOiJIUzI1NiIsInR5cCI6 IkpXVCJ9.eyJzdWIiOiIxMjM0NTY 30DkwIiwibmFtZSI6IkpvaG4gRG9 1IiwiYWRtaW4iOnRydWV9.TJVA95 OrM7E2cBab30RMHrHDcEfxjoYZge FONFh7HgQ

Decoded

```
HEADER:

{
    "alg": "HS256",
    "typ": "JWT"
}

PAYLOAD:

{
    "sub": "1234567890",
    "name": "John Doe",
    "admin": true
}

VERIFY SIGNATURE

HMACSHA256(
    base64UrlEncode(header) + "." +
    base64UrlEncode(payload),
    secret
)    □secret base64 encoded
```



Secure your Bot

Use HTTPS and Bot Framework Authentication

To ensure that the bot's endpoint can only be accessed by the Bot Framework Connector, configure the bot's endpoint to use only HTTPS and enable Bot Framework authentication by registering your bot to acquire its app Id and password

Configure authentication

After the bot is registered, specify its App Id and password in your bot's web.config file.



Secure your Bot

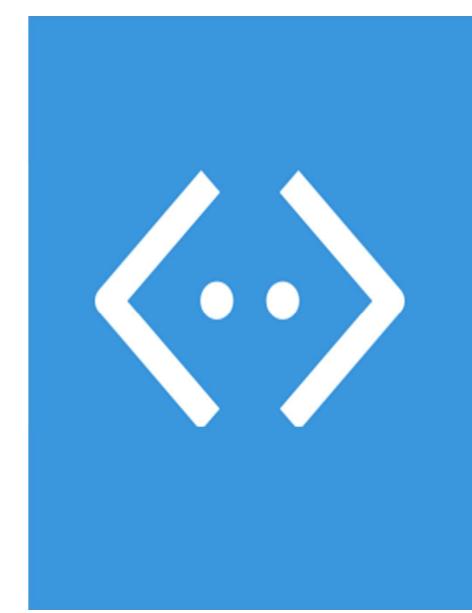
<u>Authentication Credentials using Bot Builder SDK for .NET</u>

To use the authentication credentials that are stored in the web.config file, specify the [BotAuthentication] attribute with no parameters

```
[BotAuthentication]
public class MessagesController : ApiController
{
}
```



Channel-specific Functionality



Channel-specific Functionality

- Some channels provide features that cannot be implemented using only message text and attachments
- To implement channel-specific functionality, you can pass native metadata to a channel in the Activity object's ChannelData property
- For example, you can instruct Office365 to send an email



Channel-specific Functionality

Email	Send and receive an email that contains body, subject, and importance metadata
Facebook	Send Facebook notifications natively
Telegram	Perform Telegram-specific actions, such as sharing a voice memo or a sticker
Kik	Send and receive native Kik messages



Custom Email Message

Property	Description
htmlBody	An HTML document that specifies the body of the email message. See the channel's documentation for information about supported HTML elements and attributes.
importance	The email's importance level. Valid values are high, normal, and low. The default value is normal.
subject	The email's subject. See the channel's documentation for information about field requirements.



Custom Telegram Message

Property	Description
method	The Telegram Bot API method to call.
parameters	The parameters of the specified method.



Facebook Notification

Property	Description
notification_type	The type of notification (e.g., REGULAR, SILENT_PUSH, NO_PUSH).
attachment	An attachment that specifies an image, video, or other multimedia type, or a templated attachment such as a receipt.



Registration and making your bots available



Developer Portal: What Registration Does for You

Your bot's web service in the cloud



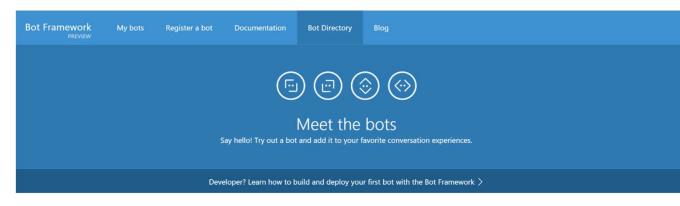
MS Bot Framework Connector







Bot Directory



Public Directory of Bot Framework Bots

https://bots.botframework.com/

- Discover, try, and add bots from here with no added configuration
- Bots are public at developer discretion; must be reviewed
- Searchable here



Featured Bots





Skyscanner

Skyscannei

The world's travel search engine



AzureBot

Microsoft

Be more productive with your own Microsoft Azure subscriptions using



Spock

Nassively

Chat with Spock, second in command of the USS Enterprise, to



Hipmunk

Hipmunk, Inc.

Hi, hi! I'm a super-powered travel assistant Hipmunk who can dig



Jessie Humani

PullString, Inc.

Jessie Humani's life is in your hands. Will you help her make some



SI x GameOn ...

GameOn Technology

Love the NFL? Add the SI x GameOn NFL bot to get unparalleled



StubHub

StubHub Inc.

Finding tickets to sports, concerts and theater as easy as chatting with



Mica, the Hips...

LIKE A HIPSTER

Hi, I'm Mica, your local hipster adviser. I help you discover the best



Baymax

TrueCare24

Your personal healthcare companion. The service is available



MemeBot

Fernando Galván Medina

A simple bot that will assist you in your daily meme creation. You can



Cardea

Powered by RingMD

Meet Cardea, your personal medical aid. She will answer your health



Solitaire

ard Lion

Solitaire is the most popular card game in the world.



UNO

Card Lion

UNO world famous card game bot



Trivia Master

Microsoft

A fiendish quiz hosted by Professor T. Master.

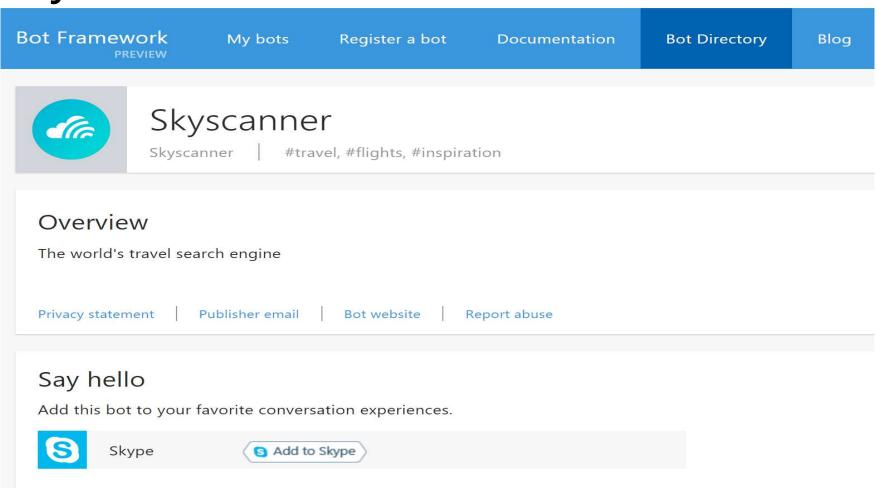


RemitRadar

RemitRadar

Artificial Intelligence remittance assistant chatbot. Helps you to find

Skyscanner



Skyscanner



Skyscanner

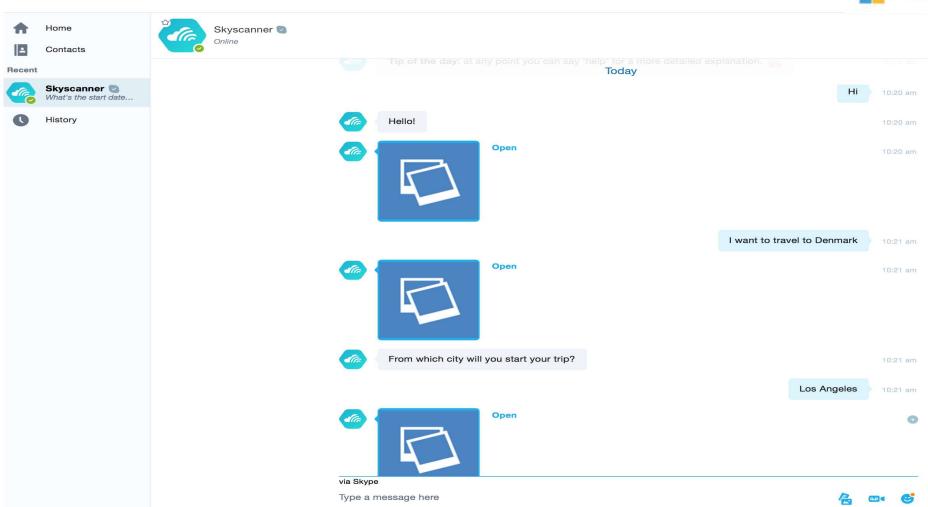


Skyscanner

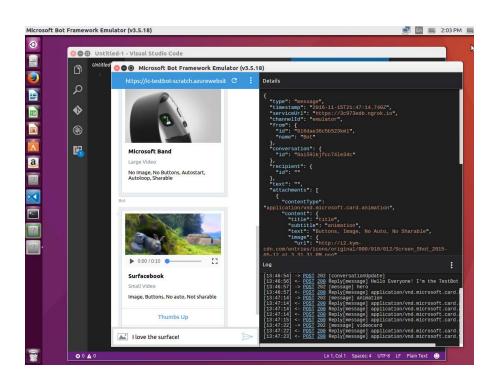
Add to Contacts







The BF Emulator to Test a Bot



- Support for Mac, Linux and Windows
- Send requests and receive responses to/from your bot endpoint on localhost
- Inspect Json chat response

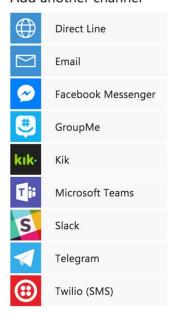


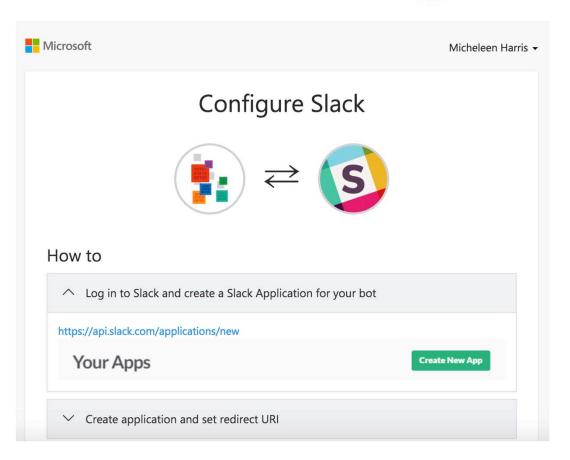
Adding a Channel

Microsoft

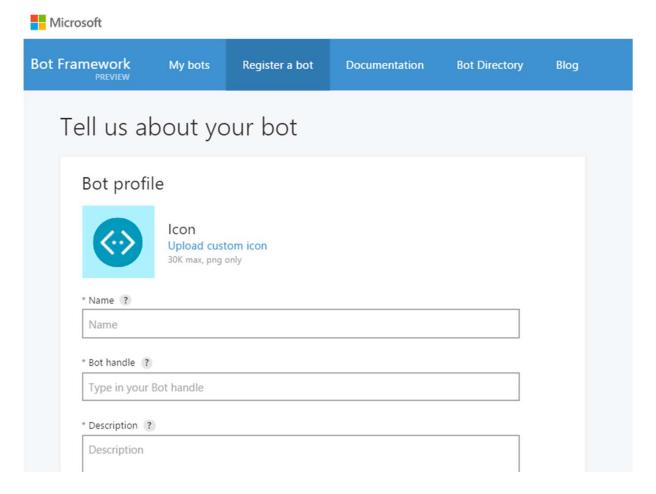
- Skype is added by default
- Instructions are laid out

Add another channel



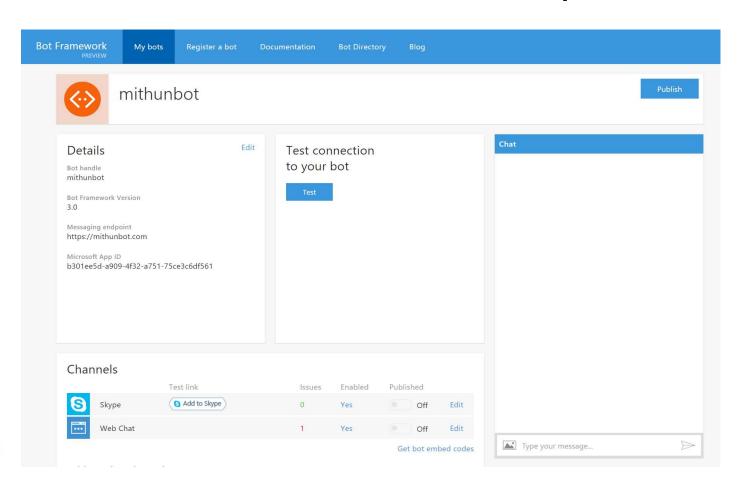


Register a Bot in The Developer's Portal





Register a Bot in The Developer's Portal



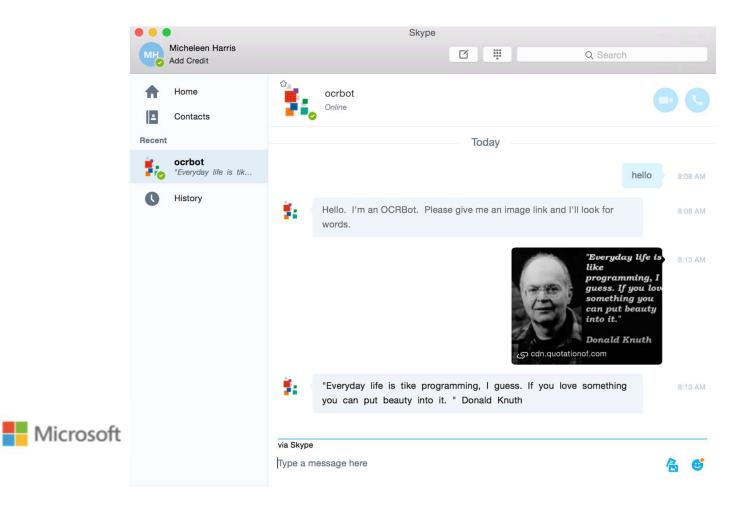


Register a Bot in The Developer's Portal

Channels Test link Enabled Published Issues 3 Add to Skype Skype 0 Yes Off Edit Web Chat Edit Yes Off Get bot embed codes Add another channel Direct Line Add Email Add Facebook Messenger Add GroupMe Add Kik Add Microsoft Teams Add Slack Add Telegram Add Twilio (SMS) Add

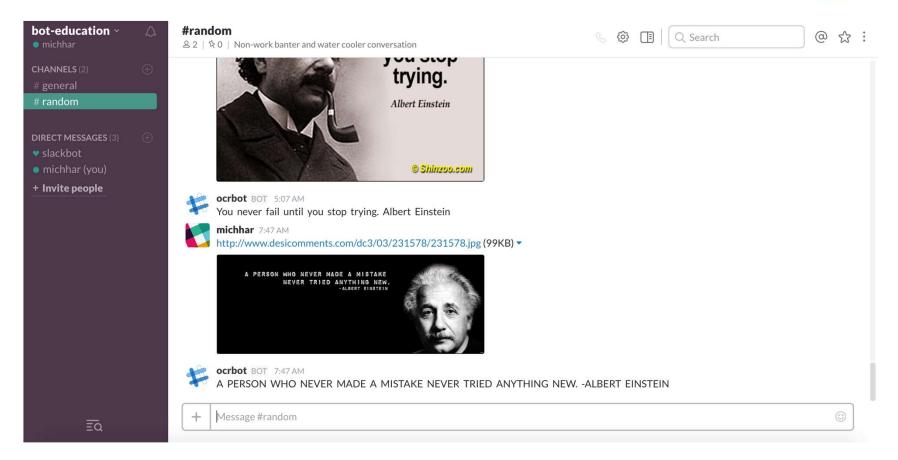


Skype Channel Example



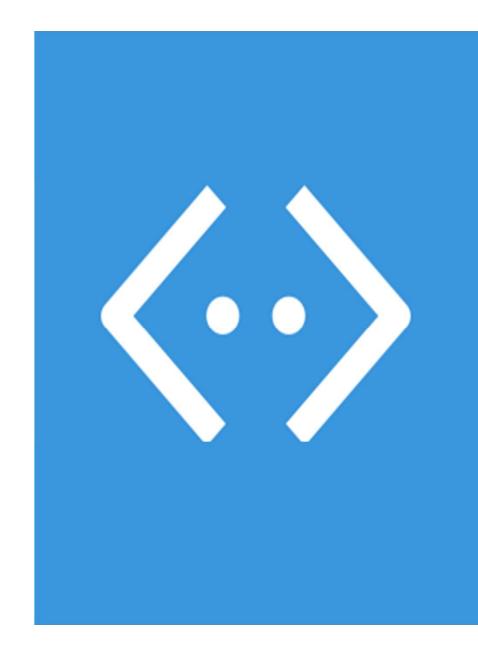
Slack Channel Example





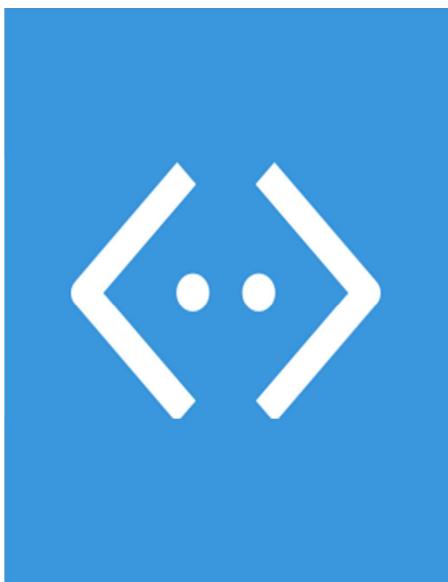
LAB:

BotsTennisLab

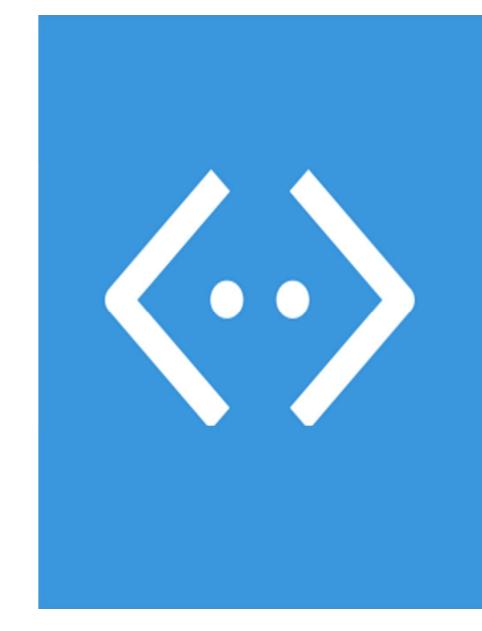


LAB:

BotsPublishingAnd RegisteringLab



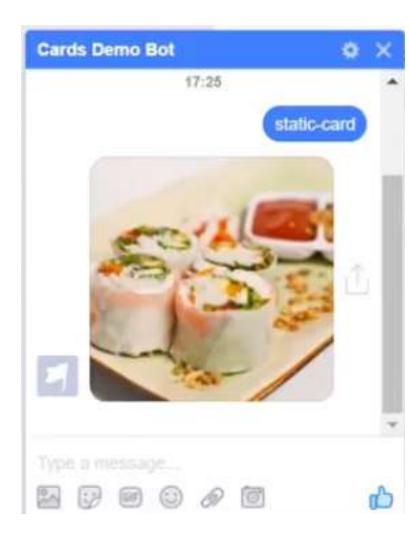
Messages and Activities



Rich Cards

- Provide a title
- A subtitle
- A button to take some action
- And a picture

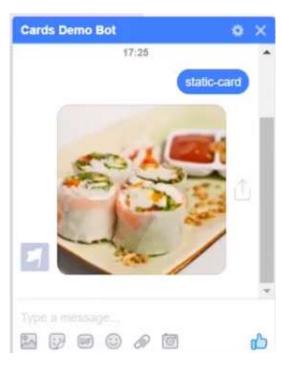


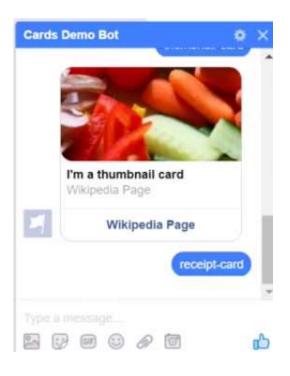


Rich Cards: Types of Rich Cards

Card type	Description
AdaptiveCard	Contains any combination of text, speech, images, buttons, and input fields
AnimationCard	Can play animated GIFs or short videos
AudioCard	Can play an audio file
HeroCard	Typically contains a single large image, one or more buttons, and text
ThumbnailCard	Typically contains a single thumbnail image, one or more buttons, and text
ReceiptCard	Typically contains the list of items to include on the receipt, tax and total information, and other text
SignInCard	Typically contains text and one or more buttons that the user can click to initiate the sign-in process
VideoCard	A card that can play videos

Rich Cards: Examples







Rich Cards: Process Events within Rich Cards

Property	Туре	Description
Туре	string	type of action (one of the values specified in the table below)
Title	string	title of the button
Image	string	image URL for the button
Value	String	value needed to perform the specified type of action



Creating Cards - Thumbnail

- The Thumbnail card typically contains a single thumbnail image, one or more buttons, and text.

```
var thumbnail = new ThumbnailCard();
thumbnail.Title = profile.Login;
thumbnail.Images = new[] { new CardImage(profile.AvatarUrl) };
if (!string.IsNullOrWhiteSpace(profile.Name)) thumbnail.Subtitle = profile.Name;
string text = string.Empty;
if (!string.IsNullOrWhiteSpace(profile.Company)) text += profile.Company + " \n";
if (!string.IsNullOrWhiteSpace(profile.Email)) text += profile.Email + " \n";
if (!string.IsNullOrWhiteSpace(profile.Bio)) text += profile.Bio;
thumbnail.Text = text;
thumbnail.Buttons = new[] { new CardAction(ActionTypes.OpenUrl, @"Click to vigw", value: profile.HtmlUrl) };
```

Creating Cards – Hero Card

- The Hero card typically contains a single large image, one or more buttons, and text.

```
Activity reply = activity.CreateReply("Here's a **hero**");
var heroCard = new HeroCard()
    Title = "I'm a hero card",
    Subtitle = "Robin hearts Tachikoma",
    Images = new List<CardImage> {
        new CardImage(url: "http://robinosborne.co.uk")
    },
    Buttons = new List<CardAction> {
     new CardAction()
            Value = "https://robinosborne.co.uk/?s=bot",
            Type = "openUrl",
            Title = "Rob's bots"
};
reply.Attachments = new List<Attachment> {
    heroCard.ToAttachment()
};
```

Creating Cards – Sign In Card

- When the card action is set to the type of "signin", it can initiate an oauth flow; the user can be made to leave the conversation to authenticate with a third party system.

```
Activity reply = activity.CreateReply("Here's a **signin**");
var signinCard = new SigninCard()
    Text = "Authorisation needed",
    Buttons = new List<CardAction> {
     new CardAction()
            Value = "https://robinosborne.co.uk/?s=bot",
            Type = "signin",
            Title = "Facebook OAuth",
            Image = "https://cdn1.iconfinder.com/data/icons/logotypes"
        },
     new CardAction()
            Value = "https://robinosborne.co.uk/?s=bot",
            Type = "signin",
            Title = "Google",
            Image = "http://images.dailytech.com/nimage/G is For Google'
    }
};
```

Intercept Messages

- The middleware functionality in the Bot Builder SDK enables your bot to intercept all messages that are exchanged between user and bot
- For message(s) that are intercepted,
 - save the message to a data store
 - write to a conversation log
 - inspect the message in some way and take whatever action your code specifies



Proactive Messages

- Typically, each message that a bot sends to the user directly relates to the user's prior input
- In some cases, a bot may need to send the user a message that is not directly related to the current topic of conversation. These types of messages are called proactive messages



Proactive Messages

- Proactive messages can be useful in a variety of scenarios:
 - If a bot sets a timer or reminder, it will need to notify the user when the time arrives
 - If a bot receives a notification from an external system, it may need to communicate that information to the user immediately. For example, if the user wants the bot to monitor the price of a product, the bot will alert the user if it receives notification that the price of the product has dropped by 20%.



Global Message Handlers

- Users commonly attempt to access certain functionality within a bot by using keywords like "help", "cancel", or "start over"
- By implementing global message handlers, you can design your bot to gracefully handle such requests during different points of the conversation
- The handlers will examine user input for the keywords that you specify, such as "help", "cancel", or "start over", and respond appropriately







Help?

Proactive Messages: Types of Proactive Messages

Ad hoc proactive message

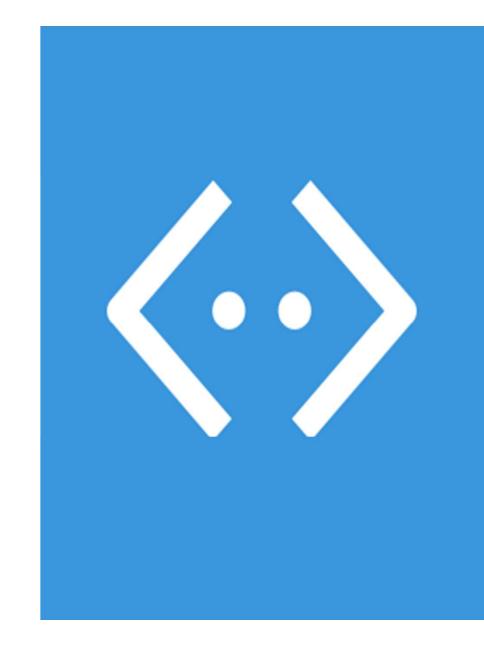
- The bot simply interjects the message into the conversation whenever it is triggered
- The bot will not attempt to change the conversation in any way

Dialog-based proactive message

- The bot must identify the context of the existing conversation before interrupting a conversation
- Decide how (or if) it will resume that conversation after the message interrupts

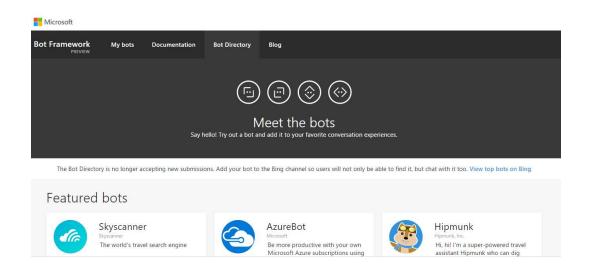


Connecting to Channels



Making Your Bot Available

Bot Directory



- Bing channel
- Skype for Business
- Channels have their own way of making bots available



Third Party Channels

Example: Connect to Facebook Messenger

- On the Bot Framework Portal, you will need Page ID, App ID, App Secret, and Page Access Token values obtained from Facebook Messenger
- After the bot is finished, Facebook has its own review process for apps that are published to Messenger.
- The bot will be tested to ensure it is compliant with Facebook's Platform Policies

Facebook App ID		
	10	
Facebook App Sec	ret	

Enter your Facebook Messenger credentials

Where do I find my Facebook Messenger credentials?

Facebook Page ID



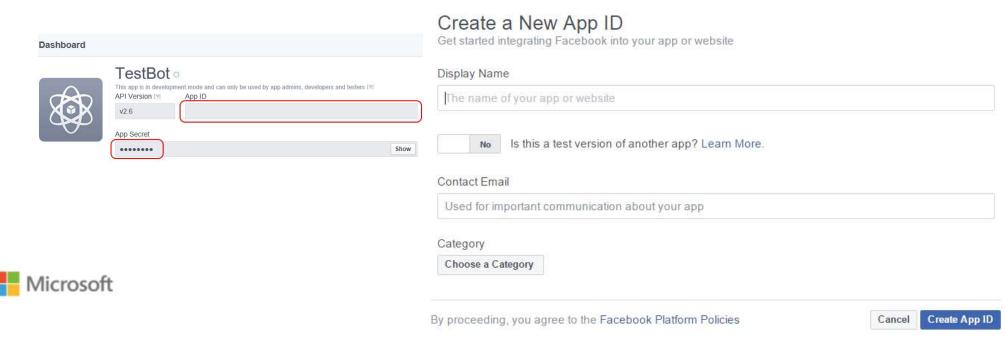
Page ID

- The bot is accessed through a Facebook Page
- Create a new Facebook Page or go to an existing Page
- Obtain the Page ID from Facebook Page's About page



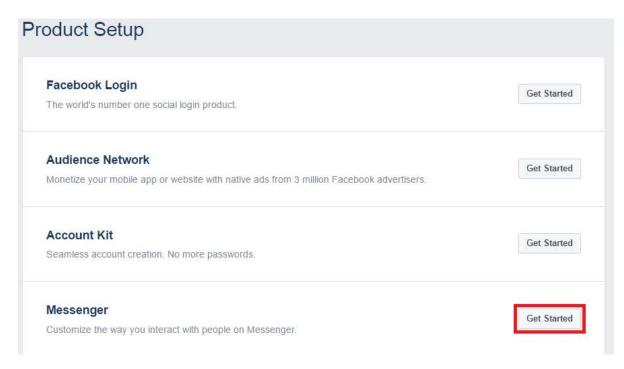
Facebook app

- Create a new Facebook App on the Page and generate an App ID and App Secret for it
- Obtain the App ID and the App Secret



Enable messenger

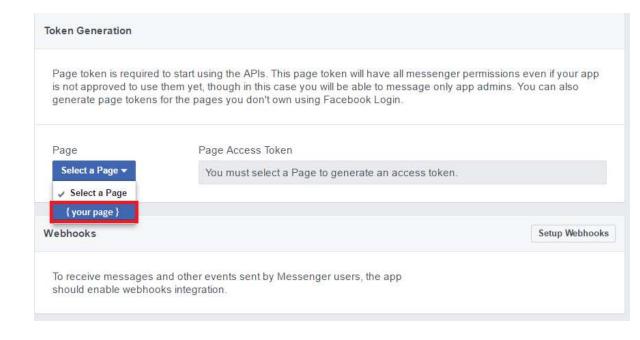
Enable Facebook Messenger in the new Facebook App





Generate a Page Access Token

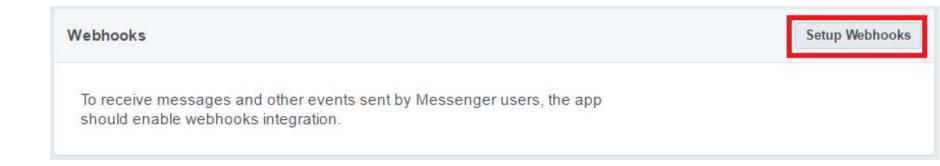
- In the Token Generation panel of the Messenger section, select the target Page. A Page Access Token will be generated.
- Obtain the Page Access Token





Enable webhooks

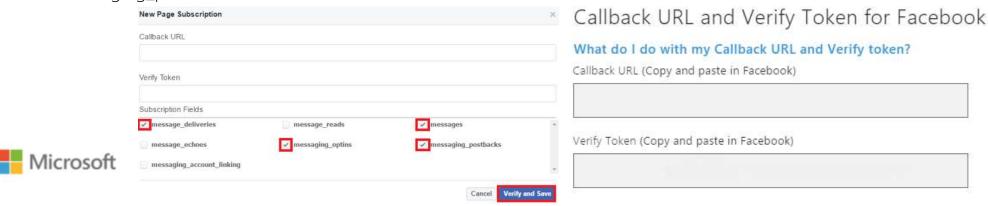
Click Set up Webhooks to forward messaging events from Facebook Messenger to the bot





Provide webhook callback URL and verify token

- In the Bot Framework Portal, open the bot, click the Channels tab, and then click Facebook Messenger.
- Copy the Callback URL and Verify Token values from the portal
- In Facebook Messenger, paste the Callback URL and Verify Token values
- Under Subscription Fields, select message_deliveries, messages, messaging_options, and messaging_postbacks



LAB:

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