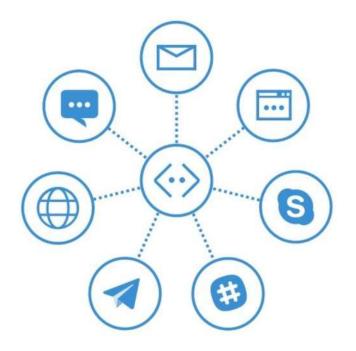
Testing Bots

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Testing Bots

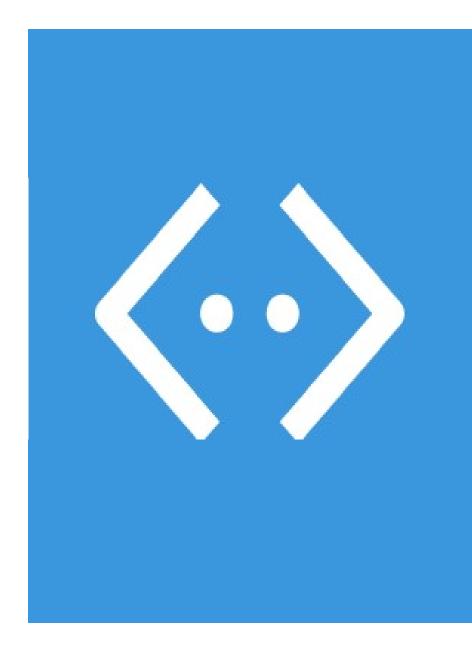
- What Should We Test?
- How do you test a bot?
- Mocking

Unit/Functional/Load Testing

- Channel Testing



Unit Tests



Unit Tests

- Mock out the Bot Framework
- Perform Unit Testing by reusing the Bot Builder code
 - DialogTestBase.cs
 - FiberTestBase.cs
 - MockConnectorFactory.cs
- Runs locally



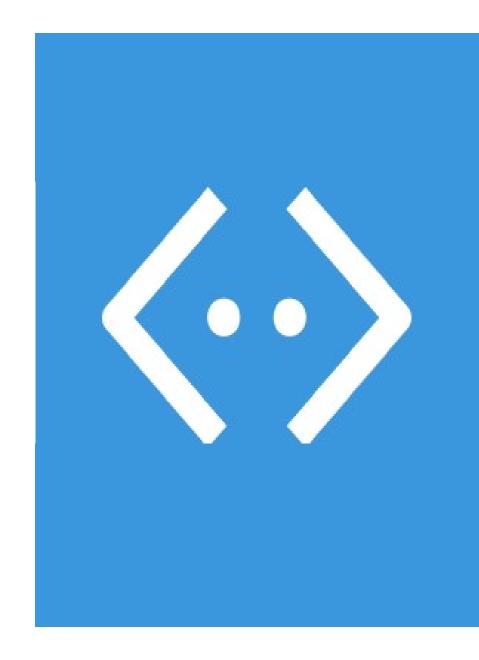
What is Mocking?

Simulate the behaviour of real objects

- Used in unit testing
- Used when the unit being tested has external dependencies
- To isolate the behaviour of object you want to test, the other objects will be replaced by mocks that simulate the behaviour of the real objects
- Useful if the real objects are impractical to incorporate into the unit test
- Moq for Bots mocking framework for .NET



Testing Channels



Testing Channels

- Host the Bot service on a public URL endpoint
- When designing / building / testing your code, you don't always want to have to redeploy
- Redeploying means paying hosting costs



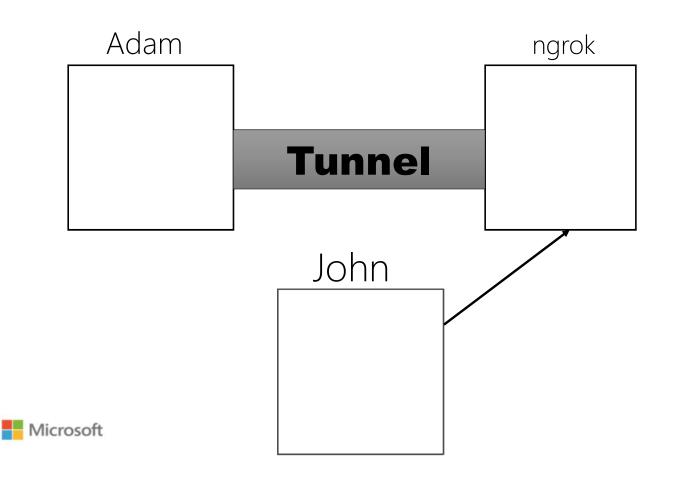
Ngrok

Secure tunnels to localhost

"I want to expose a local server behind a NAT or firewall to the internet."



What is Ngrok?



Forwarding

ngrok http 1111



Forwarding

- Given the bot is being hosted on localhost:3979, use ngrok to expose it to public internet
- ngrok.exe http 3979 -host-header="localhost:3979"
- The forwarding url is the public endpoint for the bot service

```
ngrok by @inconshreveable
                              online
Version
                               2.2.4
                              United States (us)
Region
                               http://127.0.0.1:4040
Web Interface
                               http://542c7f9f.ngrok.io -> localhost:3979
Forwarding
Forwarding
                              https://542c7f9f.ngrok.io -> localhost:3979
Connections
                               ttl
                                               rt1
                                                        rt5
                                                                p50
                                       opn
                                                                        p90
                                                                4.34
                                               0.00
                                                        0.01
                                                                        42.74
HTTP Requests
POST /api/messages
                                200 OK
POST /api/messages
                                200 OK
POST /api/messages
POST /api/messages
                                200 OK
POST /api/messages
                                200 OK
```



Testing Emulator on Public Endpoints

The forwarding public urls from ngrok can be used in the emulator as shown below

Local Port **Emulator Url** Bot Url https://e4c7108d.ngrok.io/ http://542c7f9f.ngrok.io/api/messages 9000

User: User1

Cor



Testing Emulator on Public Endpoints

The forwarding public urls from ngrok can be used in the emulator as shown below

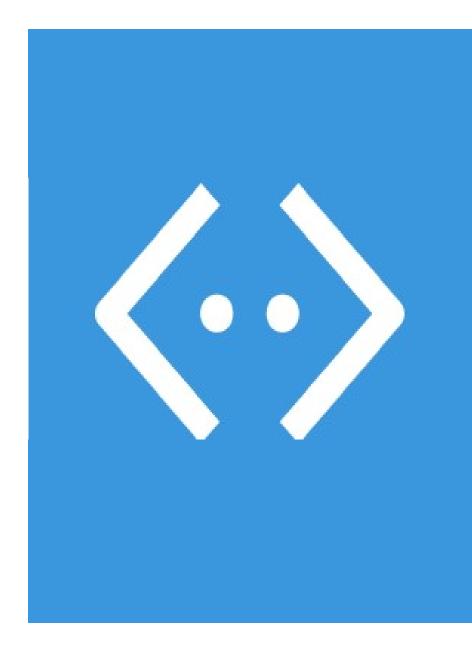
Local Port **Emulator Url** Bot Url https://e4c7108d.ngrok.io/ http://542c7f9f.ngrok.io/api/messages 9000

User: User1

Cor



Direct Line



Talk Directly

- A rich list of channels are supported. But what do you do when the channels provided aren't quite enough?
- Direct Line!
- Direct Line is a REST API for the bot framework that allows it's users to create their own integrations
- Example: If you have a mobile app that you directly want to integrate a chat bot into. You cannot make your app a channel!

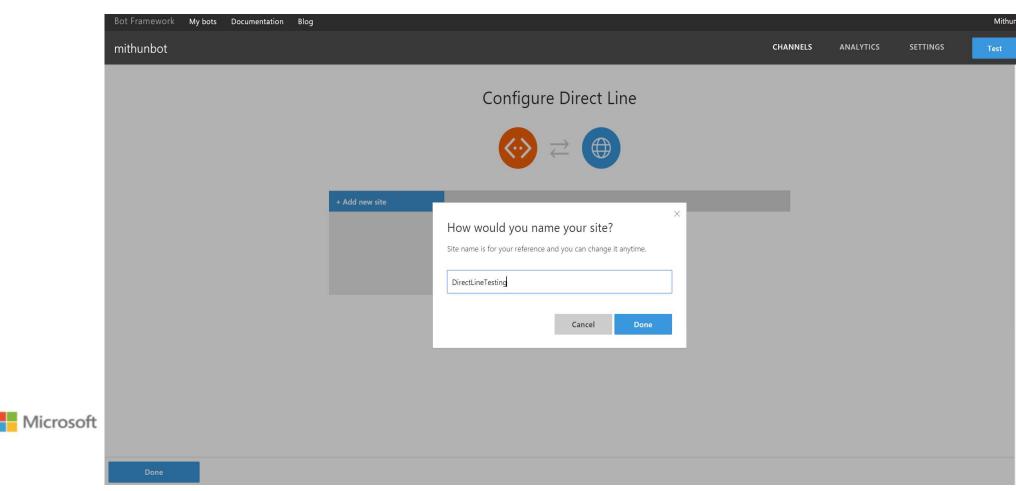


Authentication

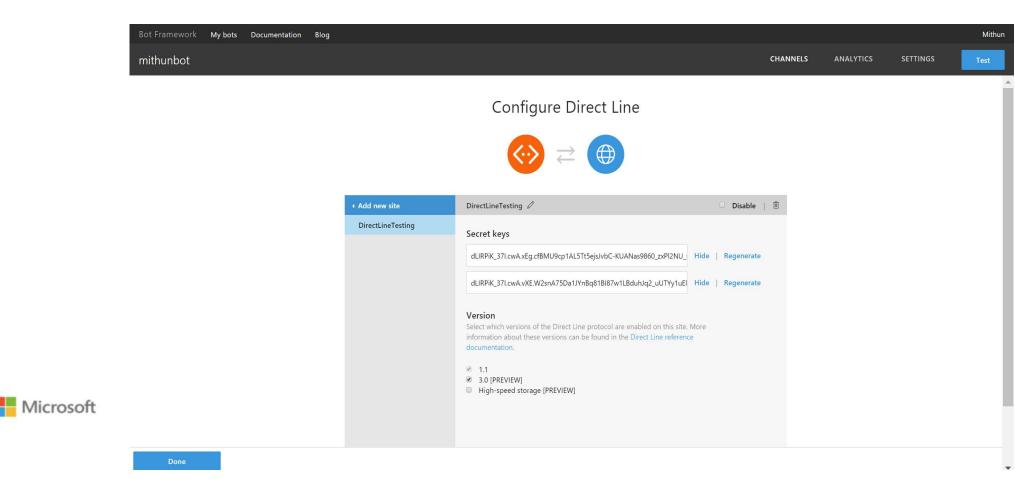
- Call the Bot directly from a custom application to test authentication
- Allows you to authenticate a user in your application and securely communicate with the Bot as that user
- Direct Line API requests can be authenticated either by using a secret that you obtain from the Direct Line channel configuration page in the Bot Framework Portal



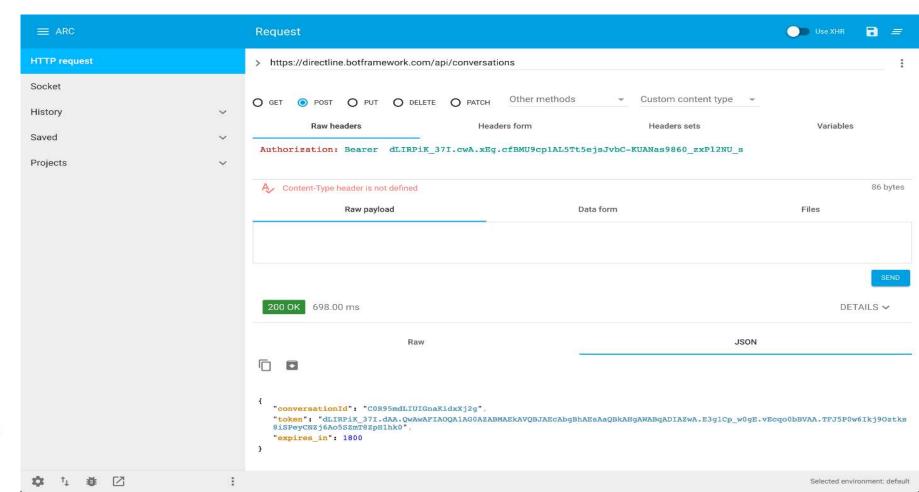
Direct Line Configuration



Direct Line Configuration



Start a Conversation





Direct Line Concepts

- Starting a conversation
- Sending messages
- Receiving messages
- End conversation

