

# Chester Guinto

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<https://chesterrific.github.io/Chesterrific/>

## PERSONAL PROJECTS

### Unity Tower Defense Game - (Jun 2020)

<https://chesterrific.github.io/Tower-Defense-v2/Build/index.html>

- Interactive Unity tower defense game.
- Coded and developed using the Unity game engine and C#.
- Enemies, turrets, and various other game objects follow basic OOP principles.
- Ready to play in browser!

### React To Do List - (Oct 2020)

<https://chesterrific.github.io/ReactToDoList/>

- Coded using React for interactive list functions such as adding, removing, and editing list items.
- Saves your list items to local storage for future use.

### Restaurant Locator - (Nov 2020)

<https://randomrestaurantpicker.herokuapp.com/>

- Web app to help find nearest restaurants with user specified keywords. (Tacos, Chinese, Burgers, etc).
- Developed using Google Maps API, Google Places API, CSS, HTML, JavaScript, and PHP.
- Wrote Postgresql statements and PHP prepared statements.

## WORK EXPERIENCE

### Front End Web Developer - (Jan 2020 - Dec 2020) - Freelance

Simple Tea - Oakland, CA

<https://simpletea.com/>

- Planned, designed, and developed website based on client requirements.
- Integrated eCommerce functions through custom Shopify JS scripts and functions.
- Developed dynamic page animations through javascript that creates a clean and modern site style.
- Effectively translated client descriptions and requirements into the design of the site.
- Properly integrated SSL functionality for user information safety.

### IT Specialist/Programmer - (Mar 2019 - Mar 2020)

Rapid Displays Inc. - Union City, CA

- Programmed in tandem with and under the supervision of senior software engineers and contract developers for high-profile jobs with various Fortune 500 companies.
- Managed the front-end of the company website to reflect up to date information, such as job openings, current partners and clients, and contact information.
- Deployed and updated C++ project for PC peripheral display for world leader in high-end gaming hardware.

## EDUCATION

B.S. Computer Science

Cal State East Bay

Hayward, CA

GPA: 3.5

**Relevant Coursework:**

CS 3360: OOP

CS 3120: Algorithms and Data Structures

CS 4560: Operating Systems

## SKILLS & COMPETENCIES

**Operating Systems:** Windows, iOS/Mac OS, Linux

**Languages:** HTML5, CSS3, JavaScript, Bootstrap, C++, C#, SQL, React

**Tools:** VScode, Github, Unity, XAMPP, Shopify