



Royal University of Bhutan



# Unit IV- Part 02 (Operators in C)

Lecture Slide

AS2023





# Objectives

By the end of this session, students will be able to:

- Explain the different operators
- Appropriately choose the operators for problem solving
- Demonstrate conditional operator
- Understand the precedence of those operators



# Operators

- Operators are the symbols that tells the compiler to perform specific mathematical or logical manipulations.
- Used in program to manipulate the data and variables
- Usually a part of the mathematical or logical expressions
- C operators can be classified into following types
  - Arithmetic Operators
  - Relational operators
  - Logical operators
  - Assignment operators
  - Increment operators
  - Conditional operators
  - Bitwise operators
  - Special operators



# Arithmetic Operators

- Assume variable A & B having values 10 & 20 respectively

Operator	Description	Example
+	Adds two operands	A + B will give 30
-	Subtracts second operand from the first	A - B will give -10
*	Multiplies both operands	A * B will give 200
/	Divides numerator by de-numerator	B / A will give 2
%	Modulus Operator and remainder of after an integer division	B % A will give 0

- Note:** Here A & B are operands



# Arithmetic Operators

## Cont..



- Integer division truncates any fractional part & modulo (%) operation produces the remainder of the integer division
- **Integer arithmetic** always yields integer value  
Ex.  $5+5=10$
- **Real arithmetic** yields real number  
Ex.  $1.0/3.0=0.333333$
- % operator cannot be used with real number
- real number is produced by **mixed-mode Arithmetic**  
Ex.  $15/10.0=1.5$



# Arithmetic Expression



- Combination of variables, constants and operators arranged as per the syntax of the language
- Every algebraic expression has to converted to C expression  
For ex.  $(xy/z)$  can be expressed as  $x*y/z$

- Expression are evaluated using an assignment statement of the form

**Variable = expression;**

- An arithmetic expression without parenthesis will be evaluated from left to right using the rules of precedence of operators as shown below
  - High priority  $\rightarrow * / \%$
  - Lowest priority  $\rightarrow + -$
- Example:  $x=a-b/3+c^2-1=10$  where  $a=9$ ,  $b=12$  and  $c=3$



# Relational Operators

- Assume A holds 10 & B holds 20

Operator	Description	Example
<code>==</code>	Checks if the values of two operands are equal or not, if yes then condition becomes true.	$(A == B)$ is not true.
<code>!=</code>	Checks if the values of two operands are equal or not, if values are not equal then condition becomes true.	$(A != B)$ is true.
<code>&gt;</code>	Checks if the value of left operand is greater than the value of right operand, if yes then condition becomes true.	$(A > B)$ is not true.
<code>&lt;</code>	Checks if the value of left operand is less than the value of right operand, if yes then condition becomes true.	$(A < B)$ is true.



# Relational Operators

- Assume A holds 10 & B holds 20

>=	Checks if the value of left operand is greater than or equal to the value of right operand, if yes then condition becomes true.	(A >= B) is not true.
<=	Checks if the value of left operand is less than or equal to the value of right operand, if yes then condition becomes true.	(A <= B) is true.



# Relational Operators

- Expression containing relational operator is called relational expression
- The value of relation operation is either **0** or **1**
- operators are only supported in the form shown in previous slide
  - Ex. = < & => is an invalid operator
- The operands of a relational operators must evaluate to a number
- Characters are valid operand
- It should not be used for comparing strings
  - Ex. “hello” & “bye”
- It used in decision statement like **if** & **while** statement



# Relative Precedence

- Relative precedence of relational & logical operators is as follows

*Highest*

!

> >= < <=

== !=

&&

*lowest*

//

- It is important to remember this when we use these operators in compound expressions



# Assignment Operators

- It is used to assigned the result of an expression to a variable
- “ = ” is an assignment operator
  - Ex.  $A=10; c=a+b;$
- C has a set of shorthand assignment operator which takes the following form

**V OP = exp;**

Where V is a variable, exp is an expression & OP is a binary arithmetic operator

- the above shorthand assignment operator is equivalent to  
**v=v+ (exp);**

Example:  $x+=y+1;$  which means  $x=x+(y+1);$



# Assignment Operators

- Commonly used shorthand operator

Assignment with simple arithmetic operator	Statement with shorthand operator
$a=a+b$	$a+=b$
$a=a-b$	$a-=b$
$a=a*(n+1)$	$a*=n+1$
$a=a/(n+1)$	$a/=n+1$
$a=a\%b$	$a\%=b$



# Increment & Decrement Operators



- C allows two useful operators not generally found in other languages
- These are increment (++) and decrement (--) operators
- The ++ adds 1 to the operand while -- subtracts 1
- Both are unary operator and takes the following form
  - ++m; or m++;
  - m; or m--
- Used in looping statements like for and while
- pre increment or decrement and post-increment or decrement means the same thing when statement are formed, but they behave differently when they are used in the expression



# Increment & Decrement Operators



- When postfix `++` or `--` is used with a variable in an expression , the expression is evaluated first using the original value of the variable and then the variable is incremented (or decremented) by one

Ex. `M = 5;`

`Y = M++;`

`Y=5, M=6`

- When prefix `++` or `-` is used in an expression, the variable is increment (decremented) first and then expression is evaluated using the new value of the variable

Ex. `M = 5;`

`Y = ++M;`

`M=6, Y=6`



# Conditional Operator

- A ternary pair “?:” is available in C to construct conditional expression of the form  
*exp1 ? exp2 : exp3; where exp1, exp2 & exp3 are expressions*

- Example

A=10;

B=15;

X= (A > B)? A:B;



# Bitwise Operators

- Bitwise operator is used to manipulate the data at bit level
- Used for testing the bits or shifting them right or left
- It may not be applied to float or double



# Bitwise Operators

Assume A holds 60 & B holds 13

Operator	Description	Example
&	Binary AND Operator copies a bit to the result if it exists in both operands.	(A & B) will give 12, which is 0000 1100
	Binary OR Operator copies a bit if it exists in either operand.	(A   B) will give 61, which is 0011 1101
^	Binary XOR Operator copies the bit if it is set in one operand but not both.	(A ^ B) will give 49, which is 0011 0001
~	Binary Ones Complement Operator is unary and has the effect of 'flipping' bits.	(~A ) will give -61, which is 1100 0011 in 2's complement form.
<<	Binary Left Shift Operator. The left operand's value is moved left by the number of bits specified by the right operand.	A << 2 will give 240 which is 1111 0000
>>	Binary Right Shift Operator. The left operand's value is moved right by the number of bits specified by the right operand.	A >> 2 will give 15 which is 0000 1111



# Precedence in C



Category	Operator	Associativity
Postfix	() [] ->, ++ --	Left to right
Unary	+ - ! ~ ++ -- (type)* & sizeof	Right to left
Multiplicative	* / %	Left to right
Additive	+ -	Left to right
Shift	<< >>	Left to right
Relational	< <= > >=	Left to right
Equality	== !=	Left to right
Bitwise AND	&	Left to right
Bitwise XOR	^	Left to right
Bitwise OR		Left to right



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# Precedence in C

Bitwise OR		Left to right
Logical AND	&&	Left to right
Logical OR		Left to right
Conditional	?:	Right to left
Assignment	= += -= *= /= %= >>= <<= &= ^=  =	Right to left
Comma	,	Left to right



# Thank you