

```
In [ ]: Q1. Declare a float value and store it in a variable.  
Check the type and print the id of the same.
```

```
In [1]: a=10.05  
print(type(a))  
print(id(a))  
  
<class 'float'>  
1681744265872
```

```
In [ ]: Q2. Arithmetic Operations on float  
Take two different float values.  
Store them in two different variables.  
Do below operations on them:-  
Find sum of both numbers  
Find difference between them  
Find the product of both numbers.  
Find value after dividing first num with second number  
Find the remainder after dividing first number with second number  
Find the quotient after dividing first number with second number  
Find the result of the first num to the power of the second number.
```

```
In [3]: x=2.5  
y=1.5  
print(x+y) #sum of both  
print(x-y) #difference  
print(x*y) #product  
print(x/y) #divide  
print(x%y) #remainder  
print(x//2) #quotient  
print(x**y) #exponent
```

```
4.0  
1.0  
3.75  
1.6666666666666667  
1.0  
1.0  
3.952847075210474
```

```
In [ ]: Q3. Comparison Operators on float  
Take two different float values.  
Store them in two different variables.  
Do below operations on them:-  
Compare these two numbers with below operator:-  
Greater than, '>'  
Smaller than, '<'  
Greater than or equal to, '>='  
Less than or equal to, '<='  
Observe their output(return type should be boolean)
```

```
In [5]: x=20.05
y=10.05
print(x>y)
print(x<y)
print(x>=y)
print(x<=y)
```

```
True
False
True
False
```

In [ ]: Q4. Equality Operator  
Take two different `float` values.  
Store them `in` two different variables.  
Equate them using equality operators (`==`, `!=`)  
Observe the output(`return type` should be boolean)

```
In [6]: x=100.20
y=50.05
print(x==y)
print(x!=y)
```

```
False
True
```

In [ ]: Q5. Logical operators  
Observe the output of below code  
Cross check the output manually  
`print(10.20 and 20.30)` *#both are true and second value taken*  
Output is 20.3  
`print(0.0 and 20.30)` *#First is false so first value taken->Output is 0.0*  
`print(20.30 and 0.0)` *#Goes to till second and second value is false so second is taken>Output is 0.0*  
`print(0.0 and 0.0)` *#First is false so first value is taken->Output is 0.0*  
`print(10.20 or 20.30)` *#First is True so first value is taken>Output is 10.2*  
`print(0.0 or 20.30)` *#Goes to till second and second is true second value is taken->Output is 20.3*  
`print(20.30 or 0.0)` *#First is True so first value is taken->Output is 20.3*  
`print(0.0 or 0.0)` *#Goes to till second and second is also false and second value is taken>Output is 0.0*  
`print(not 10.20)` *#-Not of true is false->Output is False*  
`print(not 0.0)` *#Not of false is True>Output is True*

```
In [7]: print(10.20 and 20.30) #both are true and second value taken
print(0.0 and 20.30) #First is false so first value
print(20.30 and 0.0) #Goes to till second and second value is
print(0.0 and 0.0) #First is false so first value is
print(10.20 or 20.30) #First is True so first value is
print(0.0 or 20.30) #Goes to till second and second is true
print(20.30 or 0.0) #First is True so first value is
print(0.0 or 0.0) #Goes to till second and second is also
print(not 10.20) #-Not of true is false->Output is False
print(not 0.0) #Not of false is True>Output is True
```

```
20.3
0.0
0.0
0.0
10.2
20.3
20.3
0.0
False
True
```

In [ ]: Q6. What **is** the output of expression inside **print** statement. Cross check before running the program.

```
a = 10.20
b = 10.20
print(a is b) #True or False? True 10.20<256
print(a is not b) #True or False? False
Why the Id of float values are different when the same value is
assigned to two different variables
ex: a = 10.5 b=10.5. but id will be same if I assign the variable
having float i.e. a=c then both a and c's Id are same
```

```
In [10]: a = 10.20
b = 10.20
print(a is b)
print(a is not b)

print(id(a))
print(id(b))
c=a
print(id(c))
```

```
False
True
2548935758448
2548935757680
2548935758448
```

In [ ]: Q7. Bitwise operation **is not** applicable between instances of **float**.  
Why the Id of **float** values are different when the same value **is**  
assigned to two different variables  
ex: a = 10.5 b=10.5. but id will be same **if** I assign the variable  
having **float** i.e. a=c then both a **and** c's Id are same  
Object reusability concept **is not** applicable on **float** values.

In [16]: *#Bitwise operation on integers*

```
a=1
b=2
print(a & b)
print(a | b)
print(a ^ b)
#print(a ~ b)
print(a << b)
print(a >> b)
```

```
0
3
3
4
0
```

In [17]: *#Bitwise operation is not applicable between instances of float.*

```
x=1.2
y=2.4
print(x & y)
print(x | y)
```

-----  
**TypeError**

Traceback (most recent call last)

Cell In[17], line 4

```
2 x=1.2
```

```
3 y=2.4
```

```
----> 4 print(x & y)
```

```
5 print(x | y)
```

**TypeError**: unsupported operand type(s) for &: 'float' and 'float'

In [20]: *# Object reusability concept is not applicable on float values.*  
*# ex: a = 10.5 b=10.5. but id will be same if I assign the variable*  
*# having float i.e. a=c then both a and c's Id are same*

```
a = 10.5
b = 10.5
print(a is b)
print(a is not b)

print(id(a))
print(id(b))
c=a
print(id(c))
```

```
False
True
2548935760240
2548935760272
2548935760240
```

In [ ]: Q8. Membership operation  
in, not in are two membership operators and it returns boolean value

```
print('2.7' in 'Python2.7.8') #True
print(10.20 in [10,10.20,10+20j,'Python']) #True
print(10.20 in (10,10.20,10+20j,'Python')) # True
print(20.30 in {1,20.30,30+40j}) # True
print(2.3 in {1:100, 2.3:200, 30+40j:300}) # True
print(10 in range(20)) # True
```

In [1]: 

```
print('2.7' in 'Python2.7.8')
print(10.20 in [10,10.20,10+20j,'Python'])
print(10.20 in (10,10.20,10+20j,'Python'))
print(20.30 in {1,20.30,30+40j})
print(2.3 in {1:100, 2.3:200, 30+40j:300})
print(10 in range(20))
```

```
True
True
True
True
True
True
```

In [ ]: