Project Report

ROBOT CONTROL SYSTEM

Name: Chethan Nagesh Pal

Student Id: 01741616

Contents:

- 1.Prog4.c.
- 2.PktParser.h & PktParser.c
- 3.RobotMgr.h & RobotMgr.c
- 4.RobotCtrl.h & RobotCtrl.c
- 5.Framer.h & Framer.c
- 6.MemMgr.h & MemMgr.c
- 7.Buffer.h & Buffer.c
- 8.BfrPair.h & BfrPair.c
- 9.PBuffer.h & PBuffer.c
- 10.SerIODriver.h & SerIODriver.c

PktParser:

Module Name	Pktparser.c				
Purpose	To read the incoming robot packet and extract necessary				
Task	commands ParserTask				
Task	Parserrask				
Task Priority	6				
Queues	Parser Queue: it used to store the buffer address				
	containing the data after the parser task and post to RobotManager				
	Framer Queue: It used to store the buffer address				
	containing the error data and post to framer task				
Mailboxes	None				
Semaphores or Mutexes	None				
Data Source	Serial IO Driver				
Data Destination	RobotMgr, Framer ,				
	nessetting, France ,				
Special Data Structures	None				
Special Data Structures	None				
Shared Data	None				
Silaieu Data	None				

RobotManager:

Module Name	RobotMgr.c				
Purpose	To read the data from the buffer fetched from				
	the parser queue and frame the message and send it to Robot Controller through Robotqueue				
Task	Robot Manager Task ()				
Task Priority	3				
Queues	Parser Queue :It pends on the parser queue until a buffer get posted to this queue from parser task				
	Robot Queue:it used to store the buffer address containing Robot commands and post to the robotcontroller				
	Framer Queue:it used to store buffer address containing the acknowledge data and post to the framer queue				
Mailboxes	RobotMailbox:it is used the store the buffer address of either hereiam or stop to the Robotcontroller				
Semaphores or Mutexes	None				
Data Source	Packet Parser				
Data Destination	Robot Controller, Framer				
Special Data Structures	Robotdata: contains the fields of command robotaddress, destination ,position instance ,x and y position which are the characteristics of Robot everytime the command is issued				
Shared Data	None				

Robot Controller:

Module Name	RobotCtrl.c				
Purpose	To read the data from the buffer fetched from the RobotQueue and frame the message and send it to Framerqueue.				
Task	RobotControllerTask()				
Task Priority	1				
Queues	Robot Queue; it pends on the buffer that is getting posted from the robot manger				
	Framer Queue; it stores the address of the buffer containing the path of robot and post to the framer task				
Mailboxes	Robot Mailbox (MQueue):it pends on the buffer that is getting posted from the robot manager mail queue containing either hereiam or stop command				
Semaphores or Mutexes	Mutex: it is used protect the critical section like choosing the path which depends upon availability of the floor				
Data Source	Robot Manager				
Data Destination	Framer				
Special Data Structures	Robotdata,				
	Robotfloor: Contains the fields that is required to represent the robot on the floor				
	Herelam: Contains the fields that is required to update the particular robot position on the floor				
Shared Data	Path ,floor map:I am checking whether the path requested is being occupied on the floor ,if it is then telling the robot to use the adjacent floors whichever is available and reach the destination				

Framer:

Module Name	Framer.c				
Purpose	To read the data from the buffer fetched FramerQueue and frame the packet and send to Control Centre				
Task	FramerTask()				
Task Priority	2				
Queues	Framer Queue				
Mailboxes	None				
Semaphores or Mutexes	None				
Data Source	Packet Parser, Robot Manager, Robot Controller				
Data Destination	Control Center				
Special Data Structures	Framer: contains the fields that are needed to send to the control centre that is required to update particular robot status				
Shared Data	None				

Collision Avoidance:

Used a Mutex for Protecting the step function and particular \boldsymbol{x} and \boldsymbol{y} position on floor map

Conclusion:

	COMPLETED	PARTIALLY WORKING	IN PROCESS	NOT STARTED
Packet Parser	Yes			
Framer Task	Yes			
Add Robot Command	Yes			
Move Robot Command	Yes			
Follow Path Command	Yes			
Loop Robot Command	Yes			
Stop Looping Command	Yes			
Collision Avoidance Support	Yes			
Double Buffered I/O	Yes			