

Lab exercises and Useful tools

- Add a namespace with data persisted on file.
 - ■Let's say we want to store 300,000 records sized at 2048B each.
 - Let's keep it simple, only 1 bin per record.
- Insert all those records in your new namespace using the Java Benchmark tool.
- Verify RAM and Disk usage
 - Using AMC
 - Using asadm

Area	How stored	Formula	Note
Primary Index	RAM	n * r * 64	The amount of RAM needed for the primary index is fixed at 6-bytes.
Data storage	RAM	n * r * (2 + (17 * b) + v)	Every objects needs 2 bytes fo overhead, 17 bytes per bin, and the actual data
Data storage	Flash/SSD	n * r * p Where p is ((64 + (9 + s) + (28 * b) +5 + v) -> round up to nearest 128 bytes	Every object needs to store thindex (64 bytes), set overhead (9 +s bytes), general overhead (28 bytes), type info (5 bytes), and the actual data. Because Aerospike stores data in 128 byte blocks, you must round up to the nearest 128 byte amount.
 n = number of a r = replicatio v = average b = number of a s = average 	n factor size of reco of bins	rds	

Note that this does not take into account secondary indexes. Aerospike always stores secondary indexes in RAM, so you should plan accordingly.

The size of the index varies on the type of value (string or numeric), but as a quick estimate, you can assume 40 bytes of RAM per string and 64 bytes per integer indexed.

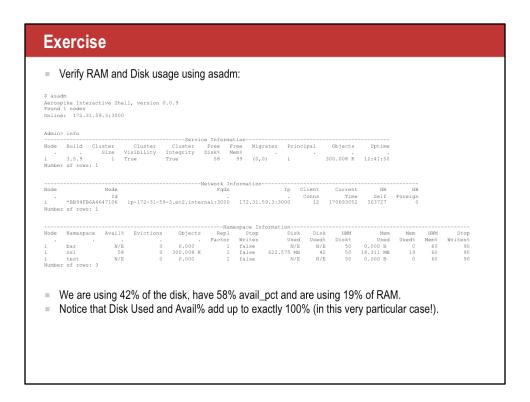
Why *2 for defrag? At defrag_lwm_pct 50, to write 1 new block, would need to defrag 2 blocks at 50% each, so, you would need to read 2 such blocks, write 1 resulting block after defrag, and then the block holding new records. Would end up writing 2 blocks (1 new data, 1 for having defragged 2 blocks at 50% each) and reading 2 blocks. So write amplification is 2X. At 75% defrag_lwm_pct, write amplification is 4X. Disk will wear faster and performance will be impacted too.

Real sizing would also need to account for read/write peak tps and potential secondary index using more RAM.

Let's spread those records, 1 hour apart, for the sake of the exercise.

- asinfo
 - Tool to dynamically change configuration (among other things).
 - 2 useful links to bookmark:
 - Info commands reference: http://www.aerospike.com/docs/reference/info/
 - Configuration reference: http://www.aerospike.com/docs/reference/configuration/
- We will change the default-ttl for the namespace between each 100,000 records insert.

```
asinfo -v 'set-config:context=namespace;id=ns1;default-ttl=1h'
./run_benchmarks -n ns1 -s testset -k 100000 -S 1 -o S:2048 -w I -z 8
asinfo -v 'set-config:context=namespace;id=ns1;default-ttl=2h'
./run_benchmarks -n ns1 -s testset -k 100000 -S 100001 -o S:2048 -w I -z 8
asinfo -v 'set-config:context=namespace;id=ns1;default-ttl=3h'
./run_benchmarks -n ns1 -s testset -k 100000 -S 200001 -o S:2048 -w I -z 8
```



Disk Used and Avail% do add up because we only inserted new records and never updated/deleted any of them. So all blocks are full, no fragmentation.

- Let's check a couple of histograms:
- ttl histogram:

- As expected, records spread in 3 buckets. 102s is the 'width' of each bucket.
- = (102*100) / 3600 = 2.8 hrs.
- object size histogram:

- Bucket #17 has all the records.
- = 17 * 128 = 2176 = 2048 + 128 (overhead).

- Add another 100,000 records (same size 2048B).
- Let's separate them again by adding them with a 4 hour ttl.

```
asinfo -v 'set-config:context=namespace;id=ns1;default-ttl=4h'
./run_benchmarks -n ns1 -s testset -k 100000 -S 300001 -o S:2048 -w I -z 8
```

- Observe what happened when looking at asadm or AMC.
 - Look at the Used Disk column in asadm.
 - AMC throws an alert notification.
- Let's check the ttl histogram again:

asinfo -v 'hist-dump:ns=ns1;hist=evict' ns1:evict=;

- nsup Namespace Supervisor
 - It is in charge of deletes (set-delete), expirations and evictions.
 - default nsup-period is 120s.
 - The nsup thread has not run yet in this case. Need to wait up to 2 minutes.
- Once it runs, the evict histogram is build because we are in eviction mode as the disk high water mark has been breached.

asinfo -v 'hist-dump:ns=ns1;hist=evict'

Check the number of evicted records (asadm or AMC).

Let's take a look at the logs to see how many records are evicted during each nsup cycle:

May 30 2015 14:58:28 GMT: INFO (nsup): (thr_nsup.c::1237) {ns1} Records: 400008, 0 0-vt, 0(0) expired, 2040(2040) evicted, 0(0) set deletes, 0(0) set evicted. Evict ttls: 2574,2717,0.020. Waits: 0,0,0. Total time: 386 ms

- 2040 records evicted in this cycle, 2040 total (first cycle).
- Evict ttls:
 - = 2574: lower bound of bucket being evicted.
 - = 2717: higher bound of bucket being evicted.
 - = 0.020: % of records randomly evicted in that bucket.

May 30 2015 15:00:28 GMT: INFO (nsup): (thr_nsup.c::1237) {ns1} Records: 397968, 0 0-vt, 0(0) expired, 2123(4163) evicted, 0(0) set deletes, 0(0) set evicted. Evict ttls: 2414,2556,0.021. Waits: 0,0,0. Total time: 394 ms

2123 records evicted in this cycle, 4163 total (second cycle).

- This is slow... how long is it going to take?
 - 1500MiB / 2 = 750MiB which represent (750 *1024 *1024) / 2176 = 361,411 records.
 - Would need to evict ~40,000 records.
- Each cycle has a limit for how many records can be evicted:
 - evict-tenths-pct: default value is 5 (5/10 = 0.5%)
 - **400,000** * 0.5% **= 2000**
- Would take (40000 / 2000) * 120 s = 40minutes.
- Let's speed this up!
- Reduce the nsup-period to 30 seconds:

```
asinfo -v 'set-config:context=service;nsup-period=30'
```

Increase the evict-tenths-pct to 20:

asinfo -v 'set-config:context=namespace;id=ns1;evict-tenths-pct=20'

May 30 2015 15:02:58 GMT: INFO (nsup): (thr_nsup.c::1237) {ns1} Records: 393851, 0 0-vt, 0(0) expired, 7890(14047) evicted, 0(0) set deletes, 0(0) set evicted. Evict ttls: 2240,2380,0.439. Waits: 0,0,0. Total time: 372 ms

May 30 2015 15:03:28 GMT: INFO (nsup): (thr_nsup.c::1237) {ns1} Records: 385961, 0 0-vt, 0(0) expired, 7768(21815) evicted, 0(0) set deletes, 0(0) set evicted. Evict ttls: 2240,2380,0.090. Waits: 0,0,0. Total time: 356 ms

May 30 2015 15:03:58 GMT: INFO (nsup): (thr_nsup.c::1237) {ns1} Records: 378193, 0 0-vt, 0(0) expired, 7585(29400) evicted, 0(0) set deletes, 0(0) set evicted. Evict ttls: 2224,2363,0.097. Waits: 0,0,0. Total time: 359 ms

...

May 30 2015 15:04:58 GMT: INFO (nsup): (thr_nsup.c::1237) {ns1} Records: 363201, 0 0-vt, 0(0) expired, 7314(44121) evicted, 0(0) set deletes, 0(0) set evicted. Evict ttls: 2224,2363,0.115. Waits: 0,0,0. Total time: 339 ms

May 30 2015 15:05:27 GMT: INFO (nsup): (thr_nsup.c::1237) {ns1} Records: 355887, 0 0-vt, 0(0) expired, 0(44121) evicted, 0(0) set deletes, 0(0) set evicted.

Evict ttls: 0,0,0.000. Waits: 0,0,0. Total time: 181 ms

- Evictions have fragmented the storage.
- Let's look at some info in the logs again about defrag:

May 30 2015 15:10:10 GMT: INFO (drv_ssd): (drv_ssd.c::2436) device /opt/aerospike/data/bar.dat: used 774410112, contig-free 687M (687 wblocks), swb-free 10, n-w 0, w-q 0 w-tot 851 (0.0/s), defrag-q 0 defrag-tot 40 (0.0/s)

- We have written 851 wblocks, and defragged 40.
- Let's see what happens when we start updating the records in our namespace.
 - Start a Read/Update workload at 50/50 using the Java Benchmark Tool.

```
./run benchmarks -n ns1 -s testset -k 400000 -S 1 -o S:2048 -w RU,50 -z 8
```

Let's look at the logs for speed of writes vs. speed of defrag.

May 30 2015 15:14:11 GMT: INFO (drv_ssd): (drv_ssd.c::2436) device /opt/aerospike/data/bar.dat: used 804317056, contig-free 409M (409 wblocks), swb-free 10, n-w 0, w-q 0 w-tot 2227 (9.2/s), defrag-q 0 defrag-tot 1138 (7.1/s)

- In this particular situation, defrag is not keeping up (9.2 > 7.1).
- Let's stop the benchmark for now to go over a couple of things.

- We can speed defrag by tuning defrag-sleep.
 - = defrag-sleep: how much to sleep in between each block being consumed out of the defrag queue.
 - = Default: 1000µs (micro seconds).
 - May impact performance.
- More insights from the logs:
 - Cache-read pct: percentage of reads served from memory and not hitting the disk.
 - Post write gueue keeps some records (blocks to be precise) in memory.

```
May 30 2015 15:14:23 GMT: INFO (info): (thr_info.c::4833) namespace ns1: disk inuse: 811939584 memory inuse: 23880576 (bytes) sindex memory inuse: 0 (bytes) avail pct 25 cache-read pct 30.36
```

- Post write queue:
 - After flushing swb blocks to the device, this config parameters tunes how many such blocks to keep in memory for fast read access.
 - Will help any use case where records are read soon after they are inserted/updated.
 - Very beneficial if XDR is running.
 - Default: 256. This is per device and measured in number of blocks (write-block-size will impact how much memory will be used by the post write queue).
 - Blocks still referenced in post write queue are not eligible to be defragged.

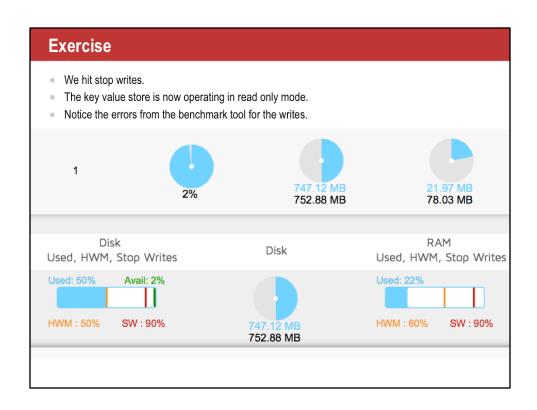
- Let's misconfigure the server to pretty much stop defrag.
 - defrag-lwm-pct: default 50%.
 - = Let's make it 5%:

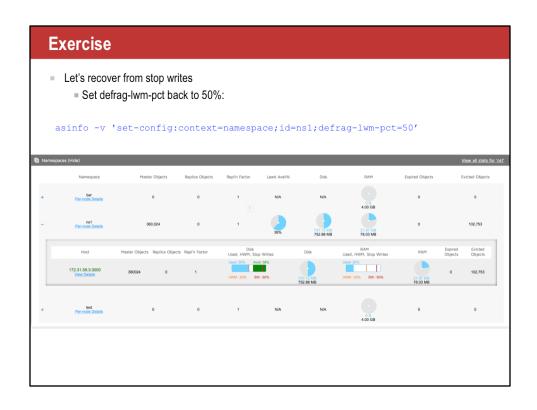
asinfo -v 'set-config:context=namespace;id=ns1;defrag-lwm-pct=5'

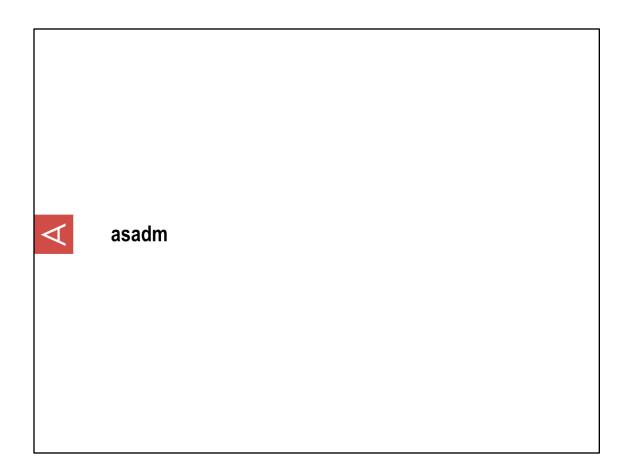
Let's continue our benchmark workload:

```
./run_benchmarks -n ns1 -s testset -k 400000 -S 1 -o S:2048 -w RU,50 -z 8
```

- Observe the avail % in asadm or AMC.
- What happens after a few moments?







asadm

asadm is a command line tool used to track the health of an Aerospike cluster.

Typical syntax:

```
asadm [-h <host>[:<port>]] [-p <port>]
```

This will put you into the asadm command line which looks like this:

Admin>

Hitting <TAB> will show you possible options.

Command: help

Displays the full syntax of the asadm command.

While there are other options for asadm we will just try connecting to an instance.

The asadm does not need to be on the same host. You need only give asadm one host/IP address and it will connect to the other nodes in the cluster.

Just entering asadm without any parameters will put you into the local Aerospike node on port 3000.

Node	Bullu	CIUSCEI	CIU	cer c.	Luster	riee	riee M	rgraces	FII	ncipai	Objec	CS	obcrue	
		Size	Visibi:	lity Inte	egrity	Disk%	Mem%							
Ĺ	3.5.9	1	True	True	e	0	99 (0,0)	i		248.78	7 K	24:18:09	
Number	of rows	s: 1												
	~~~~~	.~~~~~	~~~~~	~~~~~~	~~~~~N	etwork I	nformati	on~~~~	~~~~	~~~~~	~~~~~	~~~~	~~~~~	.~~~~~
Node		Node				Fqdn			Ip	Client	Curi	rent	HB	Н
		Id								Conns	5	Time	Self	Foreig
i	*BB94FE	36A4647106	ip-172	2-31-59-3.	ec2.inter	nal:3000	172.3	1.59.3:3	3000	2	170552	2385	581239	
Number	of rows	3: 1												
Node	Namespa			Objects	Namespace Repl Factor	Informa Stop Writes	HWM		Mem Used	Mem Used%	HWM Mem%		top	
i	bar		0	0.000	1	false	50	0.00	00 B	0	60		90	
i	test		0 2	248.787 K	1	false	50	43.90	1 MB	2	60		90	
Number	of rows	3: 2												

The most important things to note here are:

- The number of object are replicated.
- If the number of migrates is non-zero, the cluster is in a dynamic state.
- There are counters for the number of evicted objects, if this is increasing, the system is short on configured resources.

### asadm - Commonly Used Commands

Command: show stat

Displays node stats for each node in the cluster. You can select for a single set of statistics by choosing the statistic type:

- bins
- namespace
- service
- sets
- xdr (for Enterprise Edition)

## 

There are hundreds of possible variables and just entering "stat" will show all values for all nodes in the cluster.

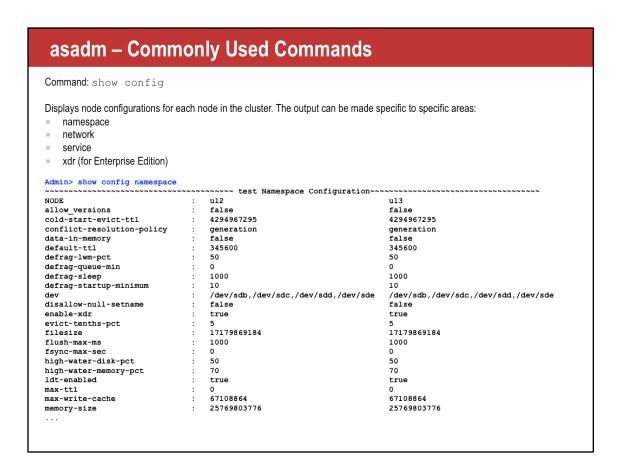
### asadm - Commonly Used Commands

Command: show stat

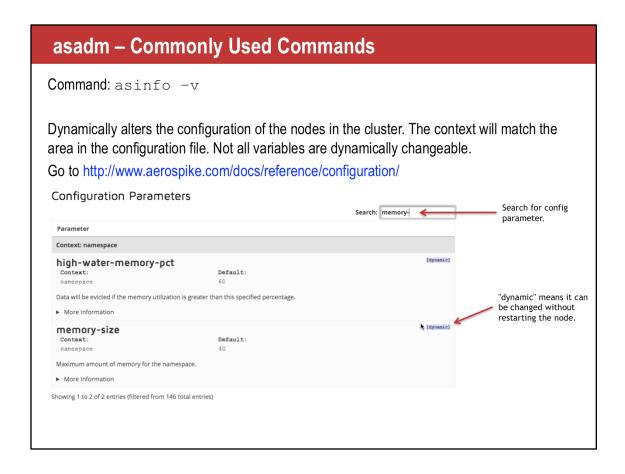
Displays node stats for each node in the cluster. The output can be very long, so filter with the "like" modifer.

Admin> show stat like	total		
~~~~~~~~~~~~~	~~Service Stati	stics~~~~~	
NODE :	u10	u12	u13
total-bytes-disk :	800197705728	800197705728	948214693888
total-bytes-memory:	25769803776	25769803776	25769803776
te	st Namespace St	atistics~~~~~	~~~~~~~
NODE :	u10	u12	u13
total-bytes-disk :	800197705728	800197705728	948214693888
total-bytes-memory:	25769803776	25769803776	25769803776

It is often easier to filter for just the variables you are interested in. Use the "like" will limit the variables to those that contain the string.



Each area contains a different set of configuration variables specific to the different contexts in the configuration file.



You may find that you need to change a configuration variable. First, you may want to determine if it can be changed without restarting the node.

While this is often true, it is not always true. You can find out if the parameter you want to change is by looking at the Aerospike web site.

asadm - Commonly Used Commands

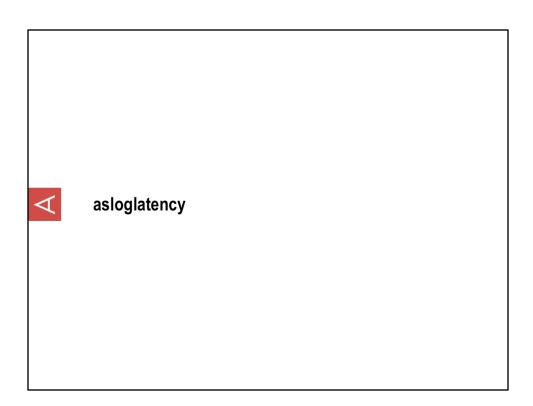
Example

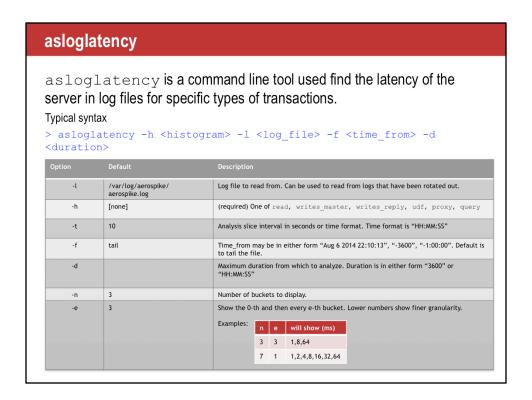
Command: asinfo -v

To update the amount of memory (RAM) used by the namespace "test" to 2 GB without restarting the nodes in the cluster. Issue the following command. Note that all nodes will be changed. The configuration file will NOT be altered.

```
Admin> asinfo -v "set-config:context=namespace;id=test;memory-size=2G" u12 (192.168.120.112) returned: ok u13 (192.168.120.113) returned: ok u10 (192.168.120.110) returned: ok
```

In this example we have now dynamically changed the amount of RAM used in the namespace "test" to 2 GB. Note that shrinking memory can have bad side effects.





asloglatency will show the latencies taken from log files. These may be a considerable time in the past. This is very useful for seeing:

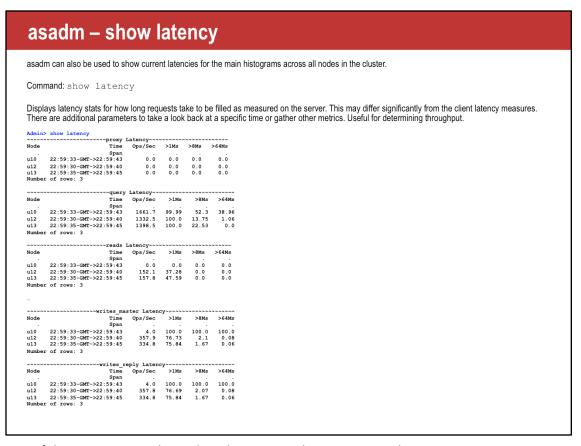
- · when a problem started
- · did the problem occur suddenly or over a long period of time

asloglatency - example

Suppose there was an issue in read latency 12 hours ago that lasted for an hour. You wish to review the read latencies from 12 hours ago to 10 hours ago. You can issue the command:

asloglatency can also be run without -f and -d argument to see current latency.

asloglatency – micro / storage benchmarks
Details on our documentation site:
http://www.aerospike.com/docs/tools/asloglatency/



One of the most commonly used asadm commands is to measure latency.

Note that these are latencies as measured on the server, it is not possible to measure the client latencies from the Aerospike nodes. This command also shows the throughput for each node/type.

This command gives you the latencies for all nodes in the cluster for different measures:

writes_master: These are the latency times for responds to writes from the master. Unless you have actively configured for asynchronous writes, this will be the same as the latency to any replica.

writes_reply: These are the latency times for replica writes. This is normally the same as for writes master, unless you have configured differently.

reads: These are the latency times for reads. Aerospike does reads from a single node. udf: The latency times for UDFs to run.

proxy: In cases where the cluster state is dynamic (nodes added/removed) it is possible that the node not have the data. Aerospike will automatically proxy the request for the client. These latency times are just for proxied requests.

query: The latency times for queries using secondary indexes.

Collectinfo

Sometimes you need to gather information for Aerospike support. This can be done using the collectinfo command. Note that you must have sudo/root privileges. This command still uses the precursor to asadm called asmonitor.

```
[root@v15 ~] # sudo asmonitor -e "collectinfo"

Enter help for commands

3 hosts in cluster: 192.168.120.143:3000,192.168.120.144:3000,192.168.120.145:3000
Data collection for collect_asacheck in progress..
Data collection for collect_params in progress..
Data collection for collect_loginfo in progress..
Data collection for collect_readlogs in progress..
sh: line 1: 0: command not found
Data collection for collect_sys in progress..
Data collection for collect_sys in progress..
bata collection for collect_sys in progress..
sh: dpkg: command not found
running shell command: tar -czvf /tmp/as_log_1408404265.16.log.tgz /tmp/as_log_1408404265.16.log
tar: Removing leading '/' from member names
/tmp/as_log_1408404265.16.log
FILE /tmp/as_log_1408404265.16.log and /tmp/as_log_1408404265.16.log.tgz saved. Please send it to support@aerospike.com
END OF ASCOLLECTINFO
```

This is in the process of being moved to asadm with the same parameters.