## **Explanation done in meeting 1- How to take infinite input**

```
If we don't know how many integers are given for input
int x;
while(cin>>x)
{
}
If it is given that -1 is present at the last of input
while(true)
{
   int x;
   cin>>x;
   if(x==-1)
       break;
}
Fast I/O
ios_base::sync_with_stdio(0);
cin.tie(0);
```

## **Prime number**

cout.tie(0);

## Segmented sieve

Given I, r as ranges and we have to find the prime number that lie between I and r max value of  $r = 10^12$ 

```
f=0;
                break;
             }
      }
}
Bitwise operators
Consider 2 integers a and b
a= 9
             1001
B = 14
             1110
             A|b = 1111 15
or (|)
And (&)
             a\&b = 1000 8
             A = 0110 6
Not (~)
Xor (^)
                   a^b = 0111 7
<< (*2)
             a<<1 10010
>> (/2)
             a>>1 0100
Some properties of these operators
1 | n = 1
0 \mid n = n
n \mid n = n
0 \& n = 0
1 \& n = n
n \& n = n
1 ^ n = ~n
0 ^ n = ~n
n ^ n = 0
How to find whether a number is power of 2 or not
while(n\%2 ==0)
{
      N = n/2;
}
if(n==1)
      Return true;
Else
      Return false;
If we have to find this in O(1) constant time
N-1
      0111111
Ν
      1000000
```

```
\begin{tabular}{lll} N\&(N-1) & 0000000 \\ N^{}(N-1) & 1111111 & problem is that we also have to find this number \\ n\&(n-1) ==0 \\ n^{}(n-1) == () \\ \hline $To$ count number of set bits \\ cout << \_builtin\_popcount(n); \\ Read more builtin function from gfg \\ \hline $Parity$ - count number of set bits in a number and find it's parity accordingly \\ Even = 0 \\ \hline \end{tabular}
```

## Some STL functions used in number theory

```
min(a,b)
min(a,min(b,c))
max(a,b)
__gcd(a,b)
LCM = a*b/__gcd(a,b)
```

Odd = 1