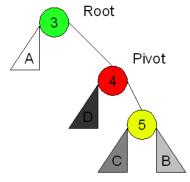
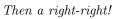
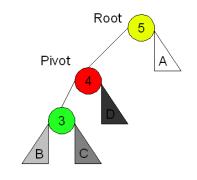


2







Then a left-left!

4

A queue! A stack!

6 5

 $O(V^2)$ since finding neighbours takes O(V) time. $O(E+V\log(v))$

8

7

1

3

What's the running time of a depth first search when the graph is an adjacency list?

C