

OWL (Web Ontology Language) by example

Building an OWL ontology with Protégé

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This lecture is a close adaptation of the **Matthew Horridge** tutorial :

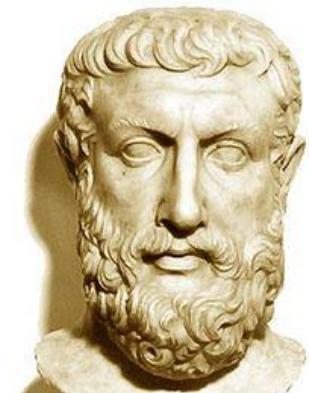
A Practical Guide To Building OWL Ontologies
Using Protégé 4 and CO-ODE Tools Edition 1.3

<http://owl.cs.manchester.ac.uk/research/co-ode/>

http://mowl-power.cs.man.ac.uk/protegeowltutorial/resources/ProtegeOWLTutorialP4_v1_3.pdf

What is an Ontology ?

- "ontology is the philosophical study of the nature of being, becoming, existence, or reality, as well as the basic categories of being and their relations. Traditionally listed as a part of the major branch of philosophy known as **metaphysics**, ontology deals with questions concerning what entities exist or can be said to exist, and how such entities can be grouped, related within a hierarchy, and subdivided according to similarities and differences." <http://en.wikipedia.org/wiki/Ontology>



Parmenides
(c. 515 BCE - c. 460 BCE)

- "In computer science ..., an ontology is a formal framework for representing knowledge. This framework names and defines the types, properties, and interrelationships of the entities in a domain of discourse. The entities are conceptualizations (limited abstractions) of phenomena."

http://en.wikipedia.org/wiki/Ontology_%28information_science%29

An ontology is an explicit specification of a conceptualization. [...] A conceptualization is an abstract, simplified view of the world that we wish to represent for some purpose.

Thomas R. Gruber, *Towards Principles for the Design of Ontologies Used for Knowledge Sharing* in Formal Ontology in Conceptual Analysis and Knowledge Representation, Kluwer Academic Publishers, 1993
<http://citeseerx.ist.psu.edu/viewdoc/download?doi=10.1.1.91.6025&rep=rep1&type=pdf>



Thomas R. Gruber
(1959 -)

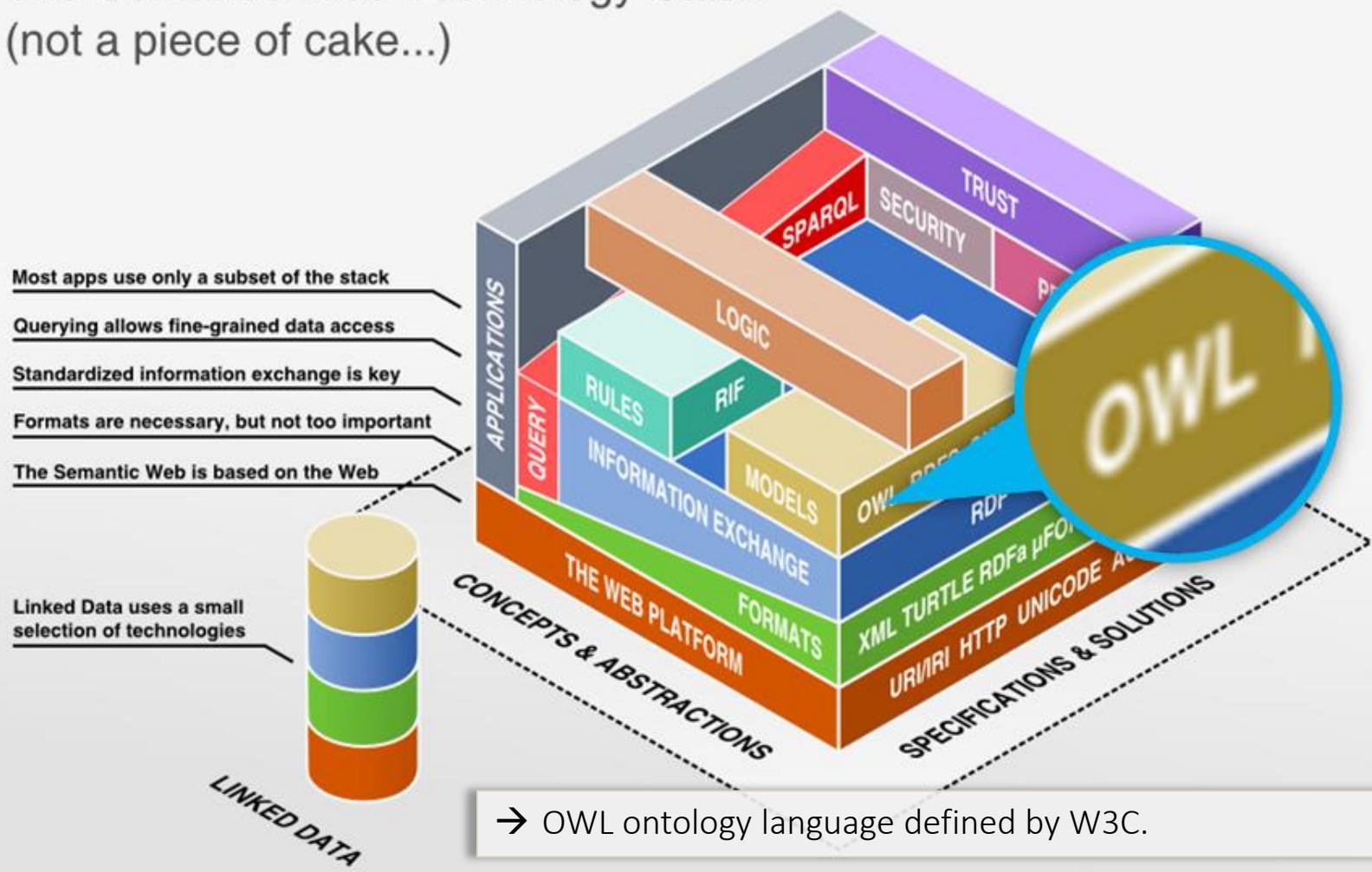
Ontology vs Vocabulary

- On the Semantic Web, vocabularies define the concepts and relationships (also referred to as “terms”) used to describe and represent an area of concern. Vocabularies are used to classify the terms that can be used in a particular application, characterize possible relationships, and define possible constraints on using those terms. In practice, vocabularies can be very complex (with several thousands of terms) or very simple (describing one or two concepts only).
- There is no clear division between what is referred to as “vocabularies” and “ontologies”. The trend is to use the word “ontology” for more complex, and possibly quite formal collection of terms, whereas “vocabulary” is used when such strict formalism is not necessarily used or only in a very loose sense. Vocabularies are the basic building blocks for inference techniques on the Semantic Web.

<http://www.w3.org/standards/semanticweb/ontology>

OWL in the Semantic Web Stack

The Semantic Web Technology Stack
(not a piece of cake...)



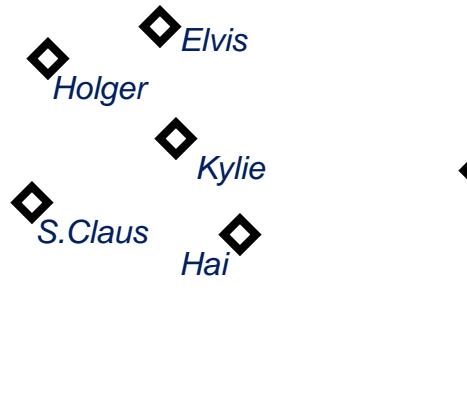
OWL - Introduction

- OWL : Web Ontology Language
 - a W3C standard
 - OWL 1 : W3C recommendation 10 Feb. 2004
 - <http://www.w3.org/TR/owl-features/>
 - OWL 2 : W3C recommendation 11 Dec. 2012
 - <http://www.w3.org/TR/owl2-overview/>
 - OWL vocabulary : a set of primitives described in RDF which extends the RDFS vocabulary
 - OWL namespace
<http://www.w3.org/2002/07/owl#> ⇔ owl:



Components of OWL Ontologies

- **Individuals:** represent objects in the domain in which we are interested (the *domain of discourse*)



◊ = individual (instance)

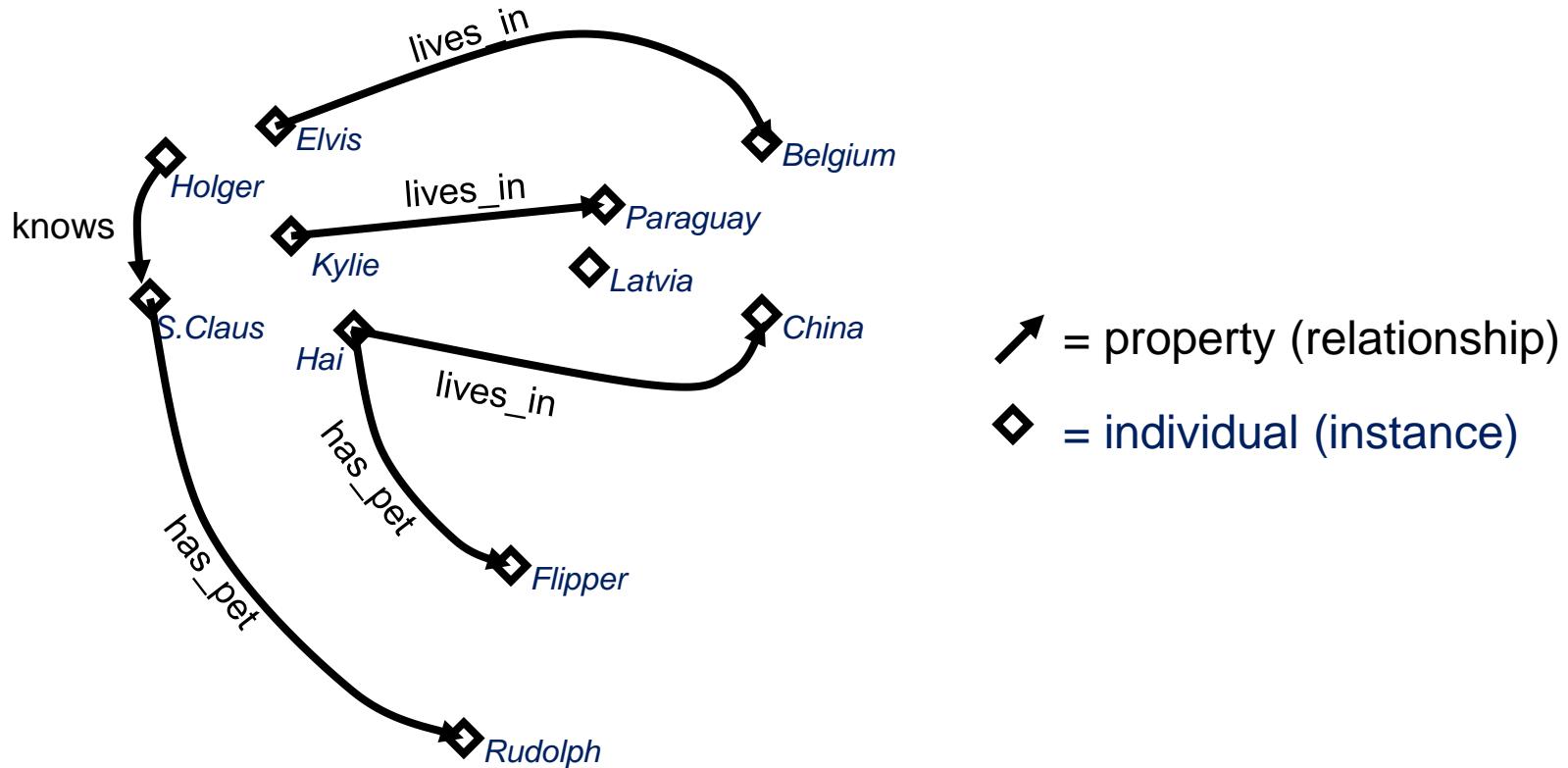


- OWL does not use the Unique Name Assumption (UNA)
 - two different names (URIs) could actually refer to the same individual
 - it must be explicitly stated that individuals are the same as each other, or different to each other — otherwise they *might* be the same as each other, or they *might* be different to each other.



Components of OWL Ontologies

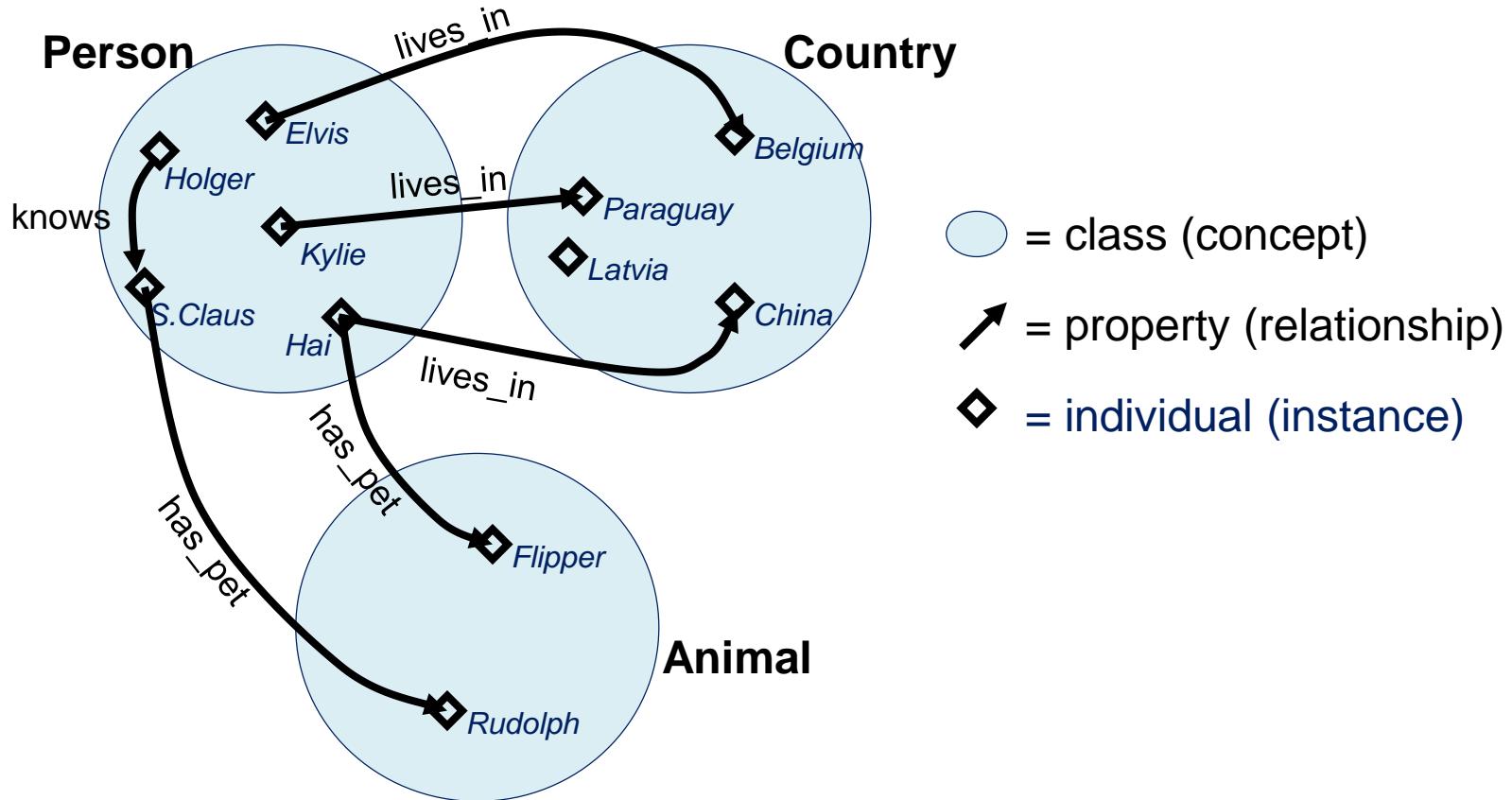
- **Properties:** binary relations on individuals, properties link two individuals together



- Properties can also link individual to literal values

Components of OWL Ontologies

- **Classes:** OWL classes are interpreted as sets that contain individuals.

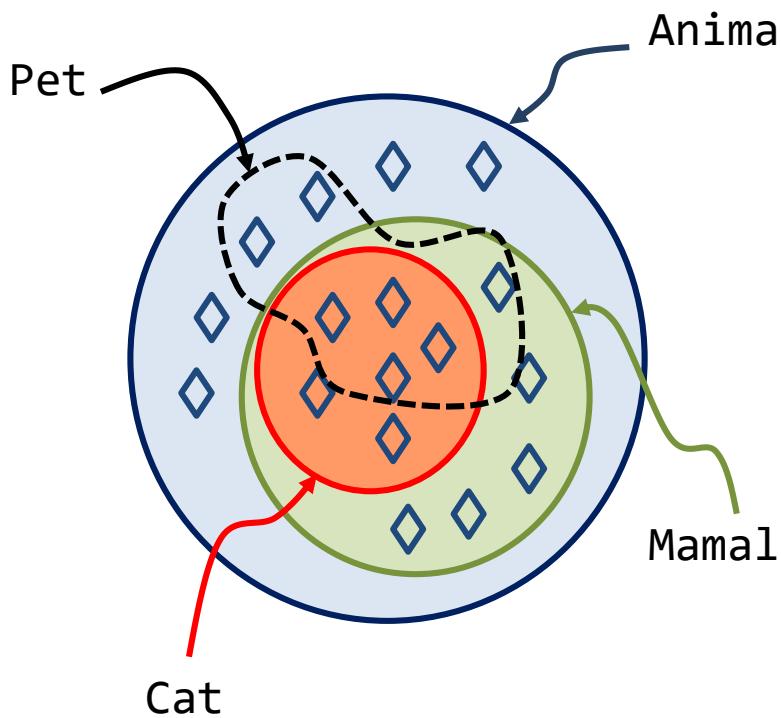


Components of OWL Ontologies

- **Classes (continued)**
 - Classes can be described using formal (mathematical) descriptions
 - Class descriptions **state precisely** the requirements for membership of the class (the conditions that must be satisfied by an individual for it to be a member of the class).
 - Different types of class descriptions
 - named classes
 - enumeration of individuals
 - union, intersection, complement of other class
 - restrictions on properties

Components of OWL Ontologies

- **Classes (continued)**
 - Classes may be organised into a superclass-subclass hierarchy (*a taxonomy*).
 - Subclasses specialise (*are subsumed by*) their superclasses.
 - *subclass* means necessary implication.
 - if A is a subclass of B then **ALL instances** of A are instances of B (without exception)



- Individuals may belong to more than one class.
 - One of the key features of OWL-DL is that these superclass-subclass relationships can be computed automatically (*inferred*) by a *reasoner*
- ```
graph TD; Animal[Animal] --> Mammal[Mammal]; Mammal --> Cat[Cat]; Pet[Pet] --- Animal;
```

# Protégé

- A knowledge modelling environment
- A free, open source software
- Developed by Stanford / Manchester
- Has a large user community (approx. 240k)
- Protégé 4+ built solely on OWL modelling language
- 2 versions:
  - Desktop application based on Eclipse RCP  
Supports development of plugins to allow backend / interface extensions
  - Web application (Web Protégé)



<http://protege.stanford.edu>

*Download and install Protégé Desktop on your computer*



[Download for Windows](#)  
Protégé Desktop 5.0 beta



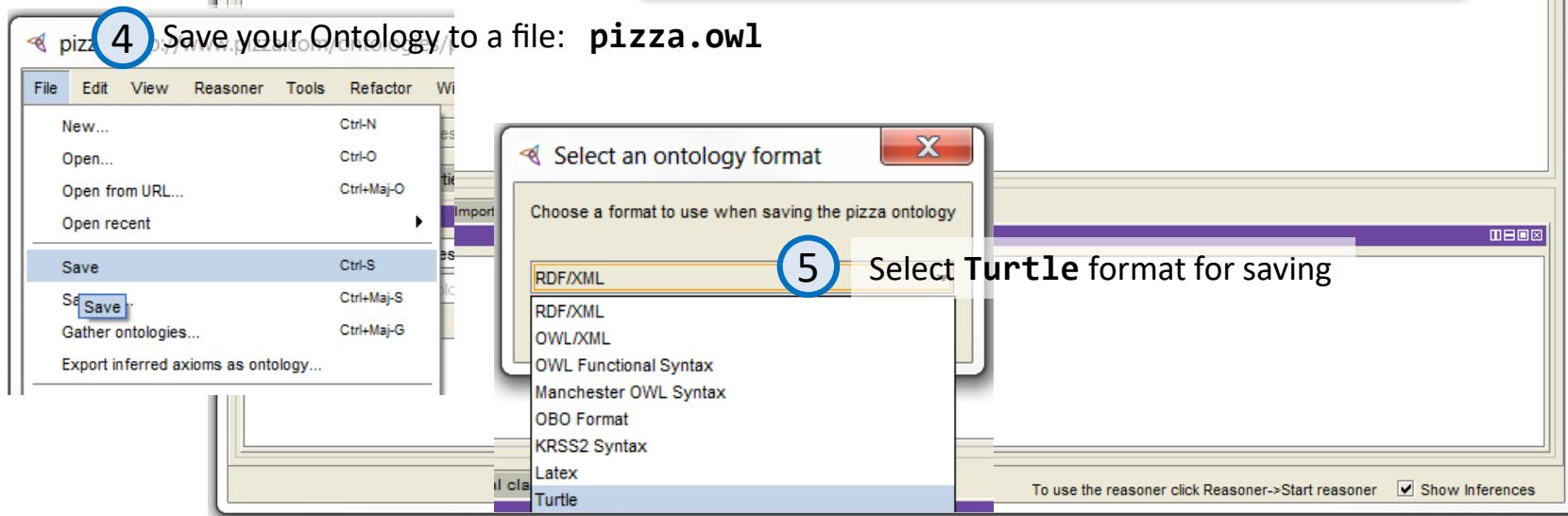
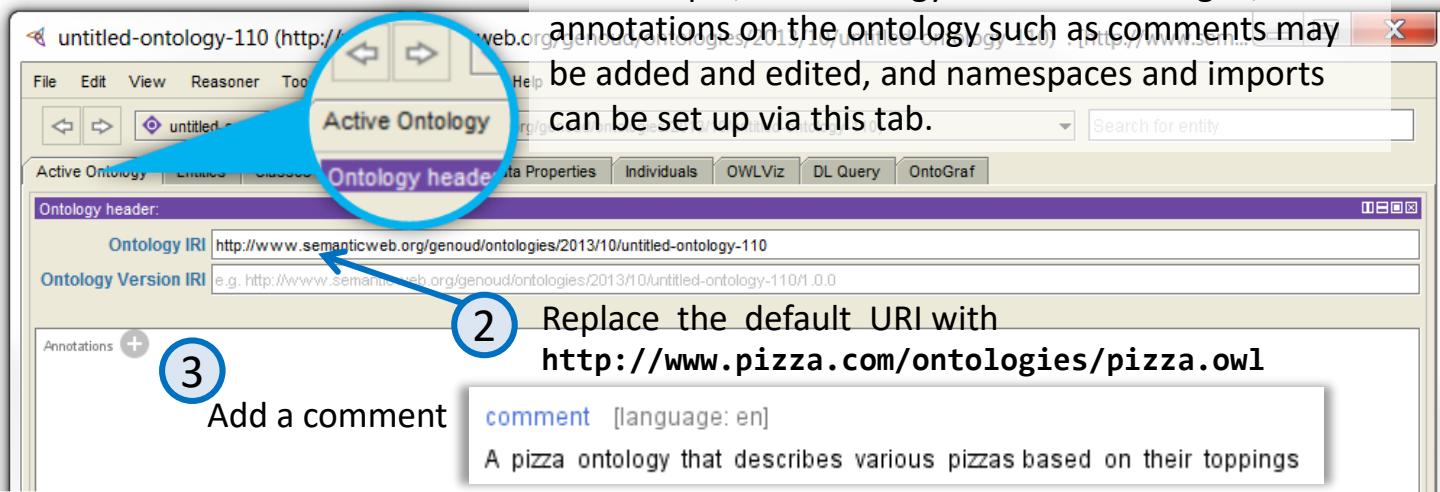
[Download for Linux](#)  
Protégé Desktop 5.0 beta

[Download platform independent version  
\(requires a Java Runtime Environment\)](#)

# Creating a new OWL Ontology

## 1 Start Protégé

allows information about the ontology to be specified. For example, the ontology URI can be changed, annotations on the ontology such as comments may be added and edited, and namespaces and imports can be set up via this tab.



# owl:Ontology

## RDF/XML

```
<?xml version="1.0"?>

<rdf:RDF xmlns="http://www.pizza.com/ontologies#"
 xml:base="http://www.pizza.com/ontologies"
 xmlns:rdfs="http://www.w3.org/2000/01/rdf-schema#"
 xmlns:owl="http://www.w3.org/2002/07/owl#"
 xmlns:xsd="http://www.w3.org/2001/XMLSchema#"
 xmlns:rdf="http://www.w3.org/1999/02/22-rdf-syntax-ns#">
<owl:Ontology rdf:about="http://www.pizza.com/ontologies">
 <rdfs:comment> A pizza ontology that describes various pizzas
 based on their toppings.
 </rdfs:comment>
</owl:Ontology>
</rdf:RDF>
```

## Turtle

```
@prefix : <http://www.pizza.com/ontologies#> .
@prefix owl: <http://www.w3.org/2002/07/owl#> .
@prefix rdf: <http://www.w3.org/1999/02/22-rdf-syntax-ns#> .
@prefix xml: <http://www.w3.org/XML/1998/namespace> .
@prefix xsd: <http://www.w3.org/2001/XMLSchema#> .
@prefix rdfs: <http://www.w3.org/2000/01/rdf-schema#> .
@base <http://www.pizza.com/ontologies> .

<http://www.pizza.com/ontologies> rdf:type owl:Ontology ;
 rdfs:comment "A pizza ontology that describes various pizzas
 based on their toppings." .

Generated by the OWL API (version 3.5.1) http://owlapi.sourceforge.net
```

All resources defined in this ontology will be identified by hash URI beginning with this prefix

# ClassesTab: Class Editor

The screenshot shows the 'Classes' tab in the OntoGraf interface, which is part of the 'pizza' ontology editor. The title bar indicates the file is 'pizza (http://www.pizza.com/ontologies/pizza.owl)'. The menu bar includes File, Edit, View, Reasoner, Tools, Refactor, Window, and Help. The toolbar has buttons for back, forward, and search. The top navigation bar includes Active Ontology, Entities, Classes, Object Properties, Data Properties, Query, and OntoGraf.

**Annotations:** Subsumption hierarchy inferred by an OWL reasoner from classes descriptions

**Class Annotations:** OWL axioms annotating the selected class

**Description:** OWL axioms defining the selected class

**Class hierarchy:** Subsumption hierarchy (superclass/subclass)  
Structure as asserted by the ontology engineer

**Class:** editing of classes is carried out using the 'Classes Tab'

The interface is divided into several sections: a left sidebar for navigating the ontology, a main workspace for viewing and editing classes, and a bottom panel for managing class descriptions. A red box highlights the 'Class hierarchy' section, a blue circle highlights the 'Annotations' section, and a green box highlights the 'Description' section. A red arrow points from the 'Class hierarchy' label to the 'Class hierarchy' tab in the top navigation. A blue arrow points from the 'Annotations' label to the 'Annotations' tab in the top navigation. A green arrow points from the 'Description' label to the 'Description' tab in the bottom panel.

# Creating classes

Create classes **Pizza**, **PizzaTopping** and **PizzaBase** as subclasses of **Thing**

Press the  
Add Subclass  
button

The screenshot shows the Protégé interface with the following steps highlighted:

- 1 Press the Add Subclass button.
- 2 Enter the class Name: Pizza.
- 3 Validate the class.
- 4 Repeat to create PizzaTopping and PizzaBase (try to use the Add Sibling Class button).
- 5 Ensure you have this initial Class Hierarchy (taxonomy):

The final class hierarchy shown on the right is:

```
graph TD; Thing --> Pizza; Thing --> PizzaBase; Thing --> PizzaTopping
```

(C) Philippe Genoud - Université Grenoble Alpes

# Disjoint classes

Let's say the Pizza, PizzaBase and PizzaTopping classes are **disjoint**  
→ an individual (or object) cannot be an instance of more than one of these three classes

The screenshot shows the Protégé ontology editor interface. On the left, the 'Class hierarchy' view displays a tree structure under 'Class hierarchy: Pizza'. The 'Thing' node has three children: 'Pizza', 'PizzaBase', and 'PizzaTopping'. A blue circle labeled '1' highlights the 'Pizza' node. Below this, the 'Annotations: Pizza' view shows an empty annotations list.

In the center, the 'Description: Pizza' view provides options like 'Equivalent To', 'SubClass Of', 'SubClass Of (Anonymous Anch...', 'Members', 'Target for Key', 'Disjoint With', and 'Disjoint Union Of'. A blue circle labeled '2' highlights the 'Disjoint With' button.

On the right, a dialog window titled 'Pizza' is open, showing its own class hierarchy. It lists 'Thing' with three children: 'Pizza', 'PizzaBase', and 'PizzaTopping'. A blue circle labeled '3' highlights the 'PizzaBase' and 'PizzaTopping' nodes. Below the dialog are 'OK' and 'Annuler' buttons. A blue circle labeled '4' highlights the 'OK' button.

At the bottom right, a tooltip for the 'Disjoint With' button is displayed, showing the text 'PizzaTopping, PizzaBase'.

Annotations for the steps:

- Step 1: Select the Pizza class in the hierarchy.
- Step 2: Press the 'Disjoint With' button in the 'class description' view.
- Step 3: Select PizzaBase and PizzaTopping in the dialog window that appears.
- Step 4: Validate. PizzaBase and PizzaTopping should now appear int the Disioint With View.

# Disjoint classes

Turtle

```
...
#####
Classes
#####
http://www.pizza.com/ontologies/pizza.owl#Pizza
:Pizza rdf:type owl:Class .

http://www.pizza.com/ontologies/pizza.owl#PizzaBase
:PizzaBase rdf:type owl:Class .

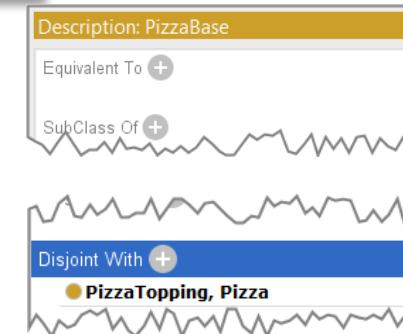
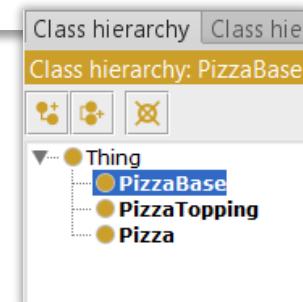
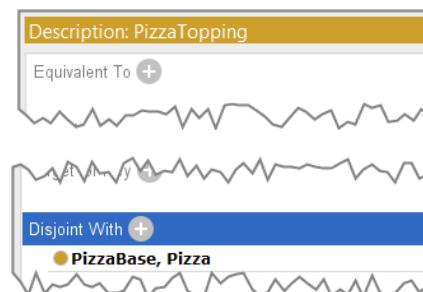
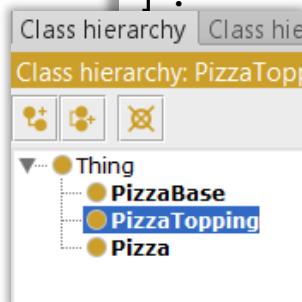
http://www.pizza.com/ontologies/pizza.owl#PizzaTopping
:PizzaTopping rdf:type owl:Class .

#####
General axioms
#####
[rdf:type owl:AllDisjointClasses ;
 owl:members (:Pizza
 :PizzaBase
 :PizzaTopping)
].
.
```

Blank node

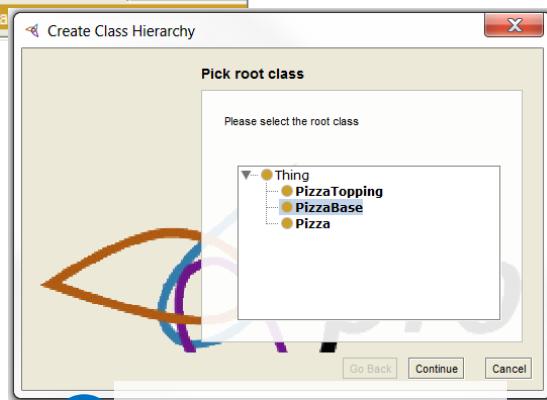
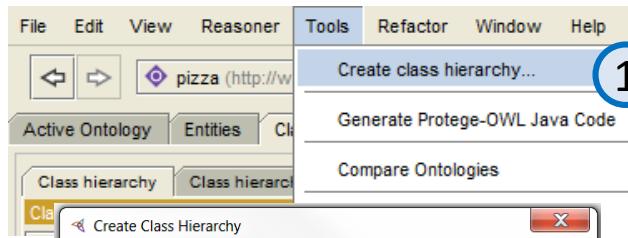
n-ary axiom  
<https://www.w3.org/2007/OWL/wiki/FullSemanticsNaryAxioms>

RDF list

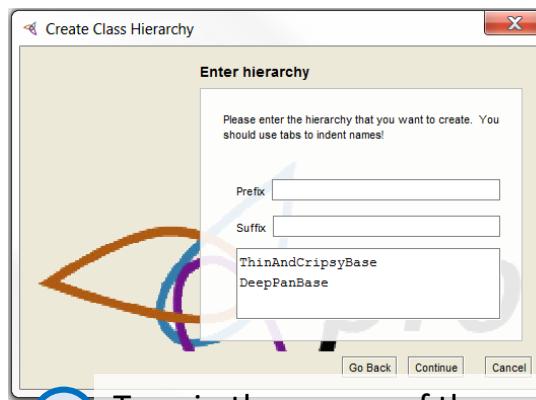


# Create a Class Hierarchy

Create **ThinAndCrispyBase** and **DeepPanBase** as subclasses of **PizzaBase**



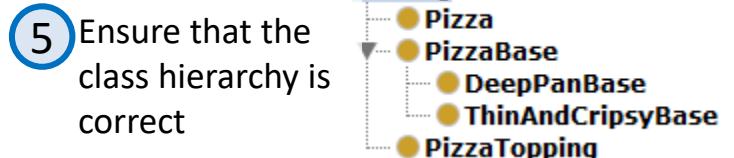
2 Select the **PizzaBase** as the root class



3 Type in the names of the classes to create



4 Make the new classes disjoint



5 Ensure that the class hierarchy is correct

6 Ensure that **DeepPanBase** and **ThinAndCrispyBase** classes have correct descriptions

This is a detailed view of the 'DeepPanBase' class description. It includes sections for 'Equivalent To', 'Sub Class Of', 'Members', 'Target for Key', and 'Disjoint With'. Under 'Sub Class Of', 'PizzaBase' is listed. Under 'Disjoint With', 'ThinAndCrispyBase' is listed. A blue circle labeled '6' points to the 'Sub Class Of' section.

# Create a Class Hierarchy (continued)

Turtle

```
...
#####
Classes
#####

http://www.pizza.com/ontologies/pizza.owl# DeepPanBase
:DeepPanBase rdf:type owl:Class ;
 rdfs:subClassOf :PizzaBase ;
 owl:disjointWith :ThinAndCrispyBase .

http://www.pizza.com/ontologies/pizza.owl#Pizza
:Pizza rdf:type owl:Class .

http://www.pizza.com/ontologies/pizza.owl#PizzaBase
:PizzaBase rdf:type owl:Class .

http://www.pizza.com/ontologies/pizza.owl#PizzaTopping
:PizzaTopping rdf:type owl:Class .

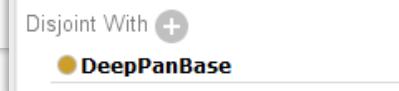
http://www.pizza.com/ontologies/pizza.owl#ThinAndCrispyBase
:ThinAndCrispyBase rdf:type owl:Class ;
 rdfs:subClassOf :PizzaBase .
```

Declarations order doesn't matter

binary axiom  
OWL semantics implies that it's a symmetric property

*inferred*

:ThinAndCrispyBase  
owl:disjointWith :DeepPanBase .

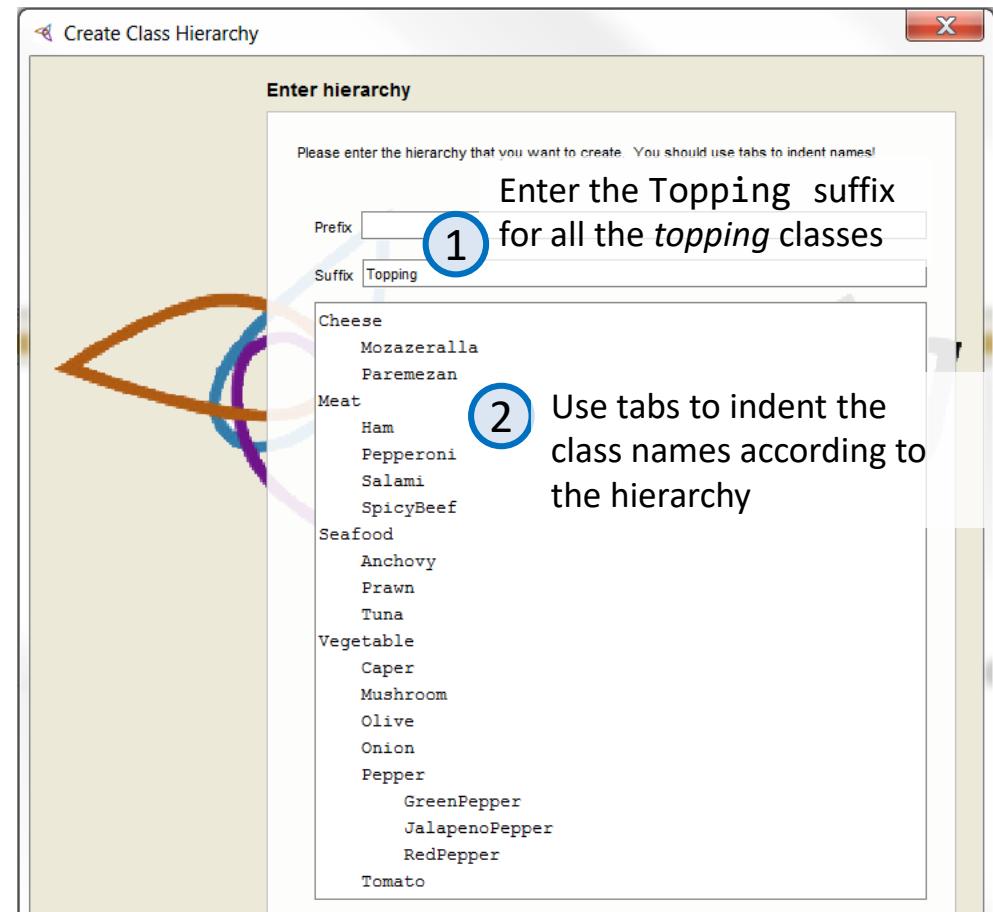


# Create a Class Hierarchy (continued)

Create some subclasses of PizzaTopping :  
CheeseTopping, MeatTopping, ...

Hierarchy to create (without the Topping suffix)

```
Cheese
 Mozarella
 Paremezan
Meat
 Ham
 Pepperoni
 Salami
 SpicyBeef
Seafood
 Anchovy
 Prawn
 Tuna
Vegetable
 Caper
 Mushroom
 Olive
 Onion
 Pepper
 GreenPepper
 JalapenoPepper
 RedPepper
 Tomato
```



3 Make all the sibling classes disjoint when validating



# Creating a Class Hierarchy (continued)

The screenshot shows the Protégé ontology editor interface with the following details:

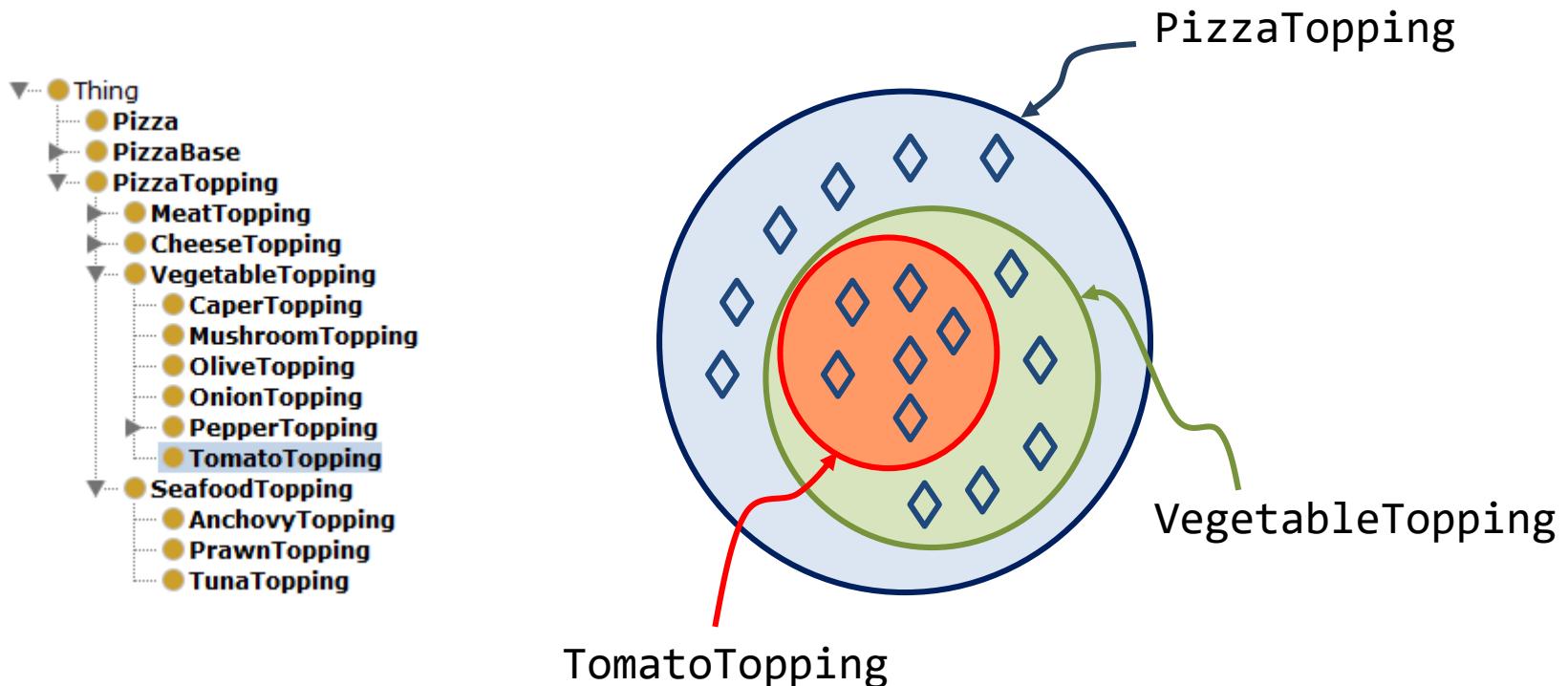
- Top Bar:** pizza (http://www.pizza.com/ontologies/pizza.owl) : [P:\ENSEIGNEMENT\WebSemantique\Cours\_M2GI\PizzaTutorial\pizza.owl]
- Menu Bar:** File, Edit, View, Reasoner, Tools, Refactor, Window, Help
- Toolbar:** Back, Forward, Home, pizza (http://www.pizza.com/ontologies/pizza.owl), Search for entity
- Tab Bar:** Active Ontology, Entities, Classes, Object Properties, Data Properties, Individuals, OWLViz, DL Query, OntoGraf
- Left Panel (Class hierarchy):** Shows the class hierarchy starting from Thing, including Pizza, PizzaBase, DeepPanBase, ThinAndCrispyBase, PizzaTopping, MeatTopping, HamTopping, PepperoniTopping, SalamiTopping, SpicyBeefTopping, CheeseTopping, MozzerallaTopping, ParemezanTopping, VegetableTopping, CaperTopping, MushroomTopping, OliveTopping, OnionTopping, PepperTopping, GreenPepperTopping, JalapenoPepperTopping, RedPepperTopping, TomatoTopping, SeafoodTopping, AnchovyTopping, PrawnTopping, and TunaTopping.
- Middle Panel (Annotations):** Annotations for SalamiTopping, showing it is equivalent to MeatTopping and disjoint with PepperoniTopping, SpicyBeefTopping, and HamTopping.
- Right Panel (Description):** Description panel for SalamiTopping, showing it is a subclass of MeatTopping and has members PepperoniTopping, SpicyBeefTopping, and HamTopping.

**Step 4:** Ensure that the class hierarchy is correct.

**Step 5:** Ensure that the class descriptions are correct.

# Class Hierarchy

- In OWL *subclass* means necessary implication.
  - if A is a subclass of B then **ALL instances** of A are instances of B (without exception)

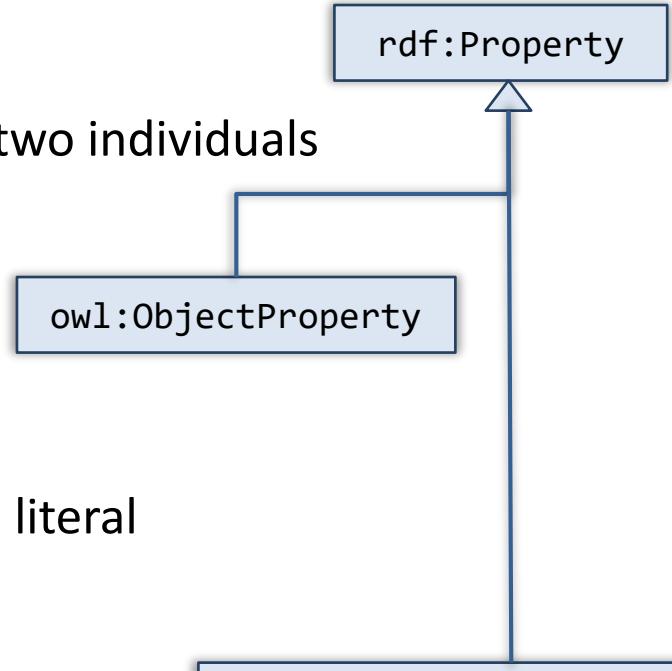
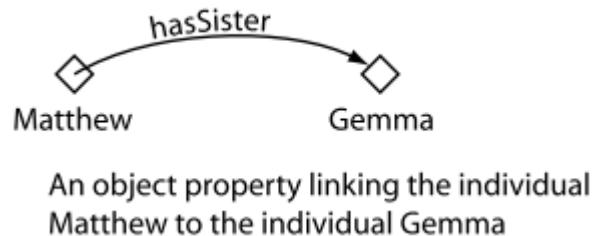


# OWL Properties

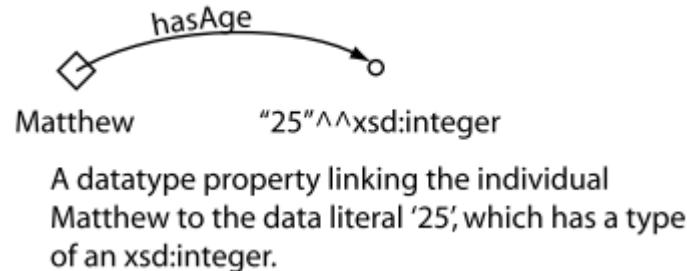
- OWL Properties represent relationships

- two main types of properties

- **Object properties** : relationships between two individuals

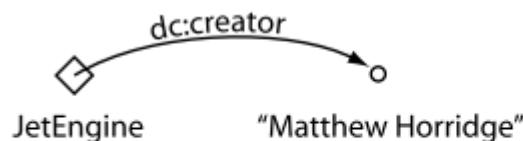


- **Datatype properties** : link an individual to a literal

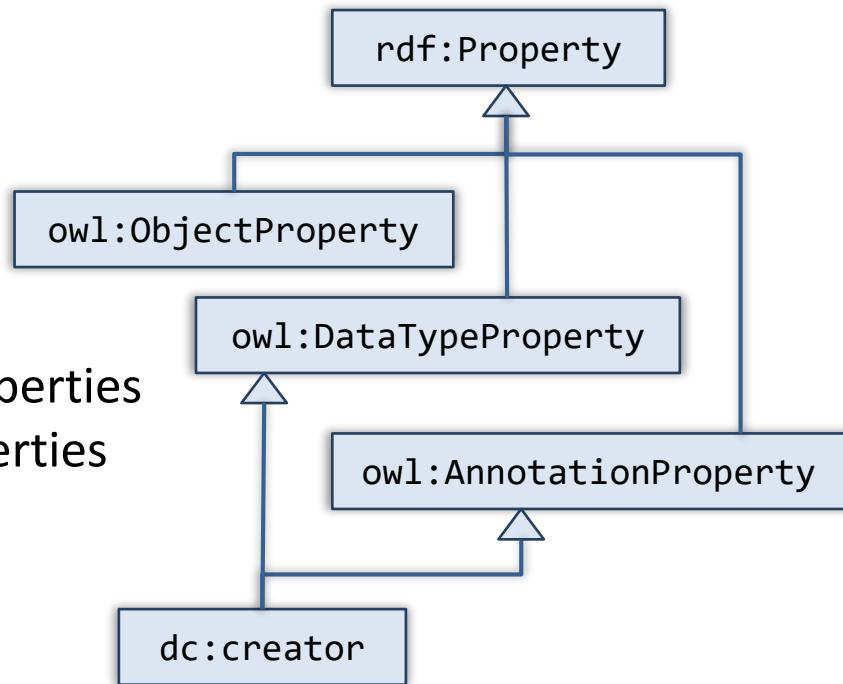


# OWL properties

- a third type of property
  - **Annotation properties:** can be used to add information (metadata - data about data) to classes, individuals and object/datatype properties.
  - Object properties and Datatype properties may be marked as Annotation properties



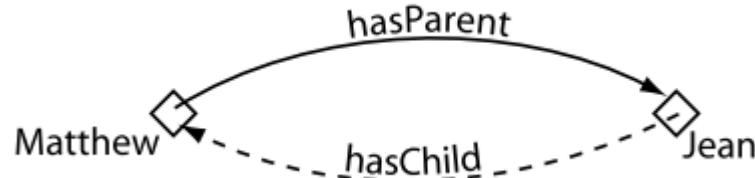
An annotation property, linking the class 'JetEngine' to the data literal (string) "Matthew Horridge".



# Inverse properties

- Each object property may have a corresponding inverse property.
  - If some property links individual **a** to individual **b** then its inverse property will link individual **b** to individual **a**.

## Exemples



hasParent has an inverse property that is hasChild

```
<owl:ObjectProperty rdf:about="teaches">
 <rdfs:domain rdf:resource="AcademicStaffMember"/>
 <rdfs:range rdf:resource="Course"/>
 <owl:inverseOf rdf:resource="isTaughtBy"/>
</owl:ObjectProperty>
```

```
:teaches a owl:ObjectProperty ;
 rdfs:domain :AcademicStaffMember ;
 rdfs:range :Course ;
 owl:inverseOf :isTaughtBy .
```

# Object Properties Tab

editing of Object Properties is carried out using the '**Classes Tab**'

Property hierarchy:  
hierarchical structure  
(superProperty/subProperty)  
as asserted by the ontology engineer

Annotations Usage  
Annotations:

PropertyAnnotations:  
OWL axioms annotating the selected Property

Characteristics:

- Functional
- Inverse functional
- Transitive
- Symmetric
- Asymmetric
- Reflexive
- Irreflexive

Description:

- Equivalent To
- SubProperty Of
- Inverse Of
- Domains (intersection)
- Ranges (intersection)
- Disjoint With
- SuperProperty Of (Chain)

Property Description:  
OWL axioms defining the selected Property

# Create an Object Property hierarchy

Create an Object Property **hasIngredient** as subProperty of **topObjectProperty**

Press the Add  
subproperty  
button

The screenshot shows the Protégé ontology editor interface. The main window title is "pizza (http://www.pizza.com/ontologies/pizza.owl) : [P:\ENSEIGNEMENT\WebSemantique\Cours\_M2GI\Pizza.owl]". The menu bar includes File, Edit, View, Reasoner, Tools, Refactor, Window, and Help. The toolbar has icons for back, forward, and search. The tabs at the top are Active Ontology, Entities, Classes, Object Properties (selected), Data Properties, Individuals, OWLViz, DL Query, and OntoGraf. A sub-tab "Annotations" is also visible. The main workspace shows an "Object property hierarchy: topObjectProperty" tree. A context menu is open over the "topObjectProperty" node, with the first item "1" circled in blue. A modal dialog titled "Create a new OWLObjectProperty" is displayed, with the "Name:" field set to "hasIngredient" (circled in blue as "2"). Below it is the IRI "http://www.pizza.com/ontologies/pizza.owl#hasIngredient". At the bottom of the dialog are "Validate" (circled in blue as "3") and "OK" buttons. To the right of the dialog, there are checkboxes for Transitive, Symmetric, Asymmetric, Reflexive, and Irreflexive, and a "New entity options..." button. The "Inverse Of" section shows a plus sign. The bottom part of the interface shows the expanded tree structure: "topObjectProperty" has "hasIngredient" as a child, which in turn has "hasBase" and "hasTopping" as children.

- 1 Press the Add  
subproperty  
button
- 2 Enter the property name
- 3 Validate
- 4 Create **hasBase** and **hasTopping**  
as sub properties of **hasIngredient**
- 5 Ensure the Object Property  
hierarchy is correct

# Create inverse properties

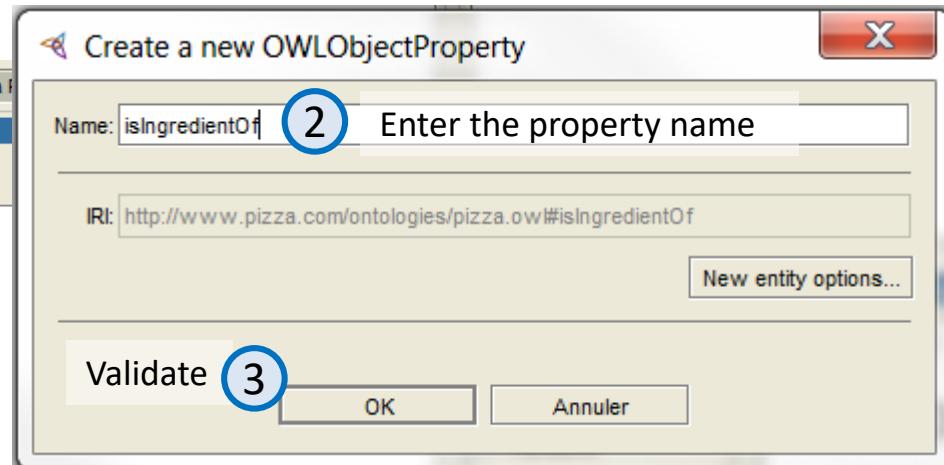
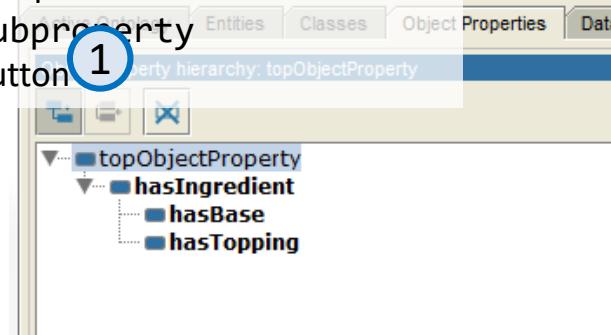
Create an Object Property **isIngredientOf** as the inverse of **hasIngredient**

Select **topObjectProperty**

and press the Add

**subproperty**

button **1**



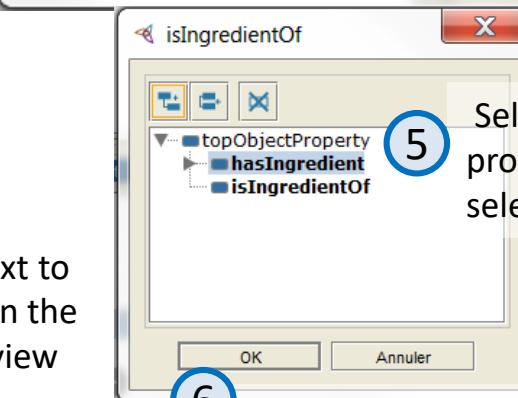
Description: isIngredientOf

Equivalent To +

Sub Property Of +

Inverse Of + **4** Press the Add icon next to Inverse Of button on the Property Description view

Domains (intersection) +



Select the **hasIngredient** property in the property selection dialog

Description: isIngredientOf

Equivalent To +

Sub Property Of +

Inverse Of + **hasIngredient**

# Property hierarchy

Turtle

```
...
#####
Object Properties
#####
http://www.pizza.com/ontologies/pizza.owl#hasBase
:hasBase rdf:type owl:ObjectProperty ;
 rdfs:subPropertyOf :hasIngredient .

http://www.pizza.com/ontologies/pizza.owl#hasIngredient
:hasIngredient rdf:type owl:ObjectProperty .

http://www.pizza.com/ontologies/pizza.owl#hasTopping
:hasTopping rdf:type owl:ObjectProperty ;
 rdfs:subPropertyOf :hasIngredient .

http://www.pizza.com/ontologies/pizza.owl#isIngredientOf
:isIngredientOf rdf:type owl:ObjectProperty ;
 owl:inverseOf :hasIngredient .
```

Declarations order doesn't matter

binary axiom  
OWL semantics implies that it's a symmetric property

inferred

:hasIngredient  
owl:inverseOf :isIngredientOf .

Object property hierarchy: isIngredientOf

Description: isIngredientOf

- Equivalent To +
- SubProperty Of +
- Inverse Of +  
hasIngredient

Object property hierarchy: hasIngredient

Description: hasIngredient

- Equivalent To +
- SubProperty Of +
- Inverse Of +  
isIngredientOf

# Create inverse properties (continued)

Create an Object Property **isBaseOf** as the inverse of the **hasBase** property

The screenshot shows the OntoGraf interface with several windows open:

- Object property hierarchy: hasBase**: Shows the property **hasBase** selected (circled 1).
- Annotations: hasBase**: Shows the **Inverse Of** button highlighted (circled 2).
- Create a new Property named isBaseOf**: A dialog box where a new property **isBaseOf** is being created as a sub-property of **isIngredientOf** (circled 3). It also contains a note about optional placement (circled 4).
- Description: hasBase**: A detailed view of the **hasBase** property, showing its description, equivalent properties, and sub-properties.
- Object property hierarchy: isToppingOf**: Shows the property **hasTopping** selected (circled 5).
- Description: hasBase**: A detailed view of the **hasBase** property, showing its description, equivalent properties, and sub-properties.

**Step 1:** Select the **hasBase** property.

**Step 2:** Press the Add icon next to the **Inverse Of** button on the Property Description view.

**Step 3:** Create a new Property named **isBaseOf**. You can optionally place the new **isBaseOf** property as a sub-property of **isIngredientOf** (N.B This will get inferred later anyway when you use the reasoner).

**Step 4:** Validate and ensure that **hasBase** has a correct description.

**Step 5:** Create an Object Property **isToppingOf** as the inverse of the **hasTopping** property.

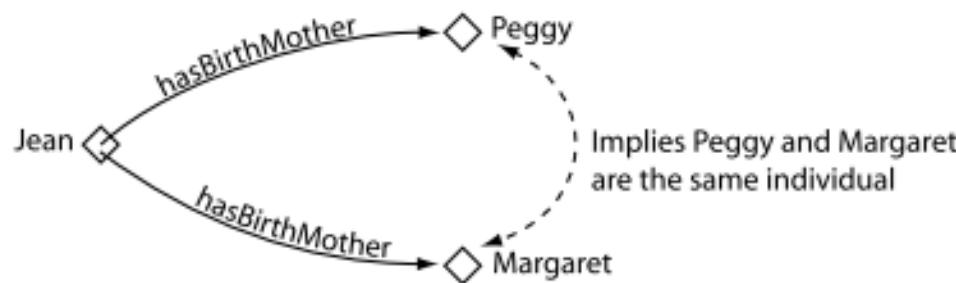
# Owl Object Property characteristics

- OWL allows the meaning of properties to be enriched through the use of ***property characteristics***.

The screenshot shows the Protégé ontology editor interface. The top navigation bar includes tabs for Active Ontology, Entities, Classes, Object Properties, Data Properties, and Annotation Properties. Below the navigation bar, there are tabs for Object property hierarchy, Annotations, and Usage. The main workspace displays the annotations for the object property 'isToppingOf'. A large blue arrow points from the left sidebar, which lists various object properties like topObjectProperty, isIngredientOf, hasIngredient, etc., to the right-hand panel where the annotations for 'isToppingOf' are shown. The right-hand panel has tabs for Annotations, Characteristics, and Description. The Characteristics tab is currently selected, showing checkboxes for Functional, Inverse functional, Transitive, Symmetric, Asymmetric, Reflexive, and Irreflexive. The 'Transitive' checkbox is highlighted with a blue circle.

# Owl Object Property characteristics

- OWL allows the meaning of properties to be enriched through the use of ***property characteristics***.
- **Functional Properties**
  - If a property is functional, for a given individual, there can be at most one individual that is related to the individual via the property.
  - Example : **hasBirthMother** a functional property : something can only have **one** birth mother



if **Peggy** and **Margaret** were explicitly stated to be two different individuals then the above statements would lead to an inconsistency.

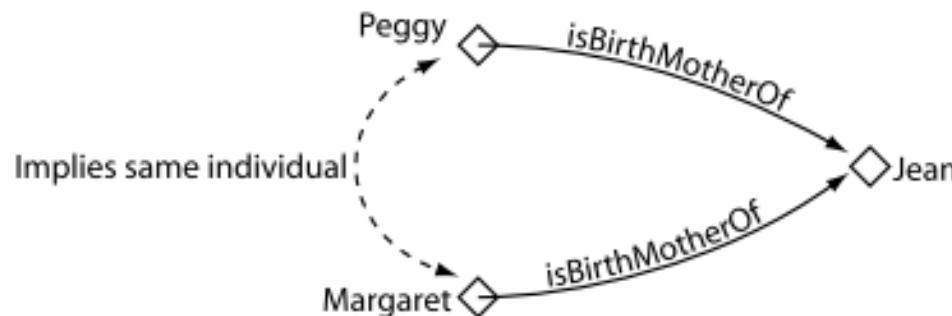
# Owl Object Property characteristics

- **Inverse Functional Properties**

- If a property is inverse functional then it means that the inverse property is functional.  
For a given individual, there can be at most one individual related to that individual via the property.
- Example :

**isBirthMotherOf** : the inverse property of **hasBirthMother**

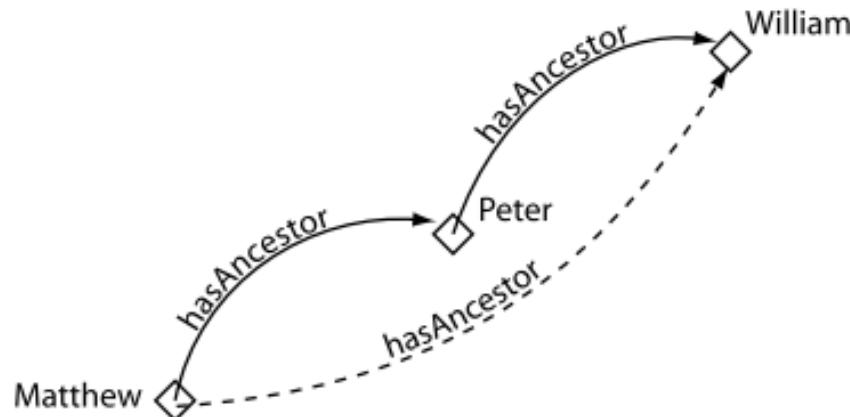
(since **hasBirthMother** is functional, **isBirthMotherOf** is inverse functional)



# Owl Object Property characteristics

- **Transitive Properties**

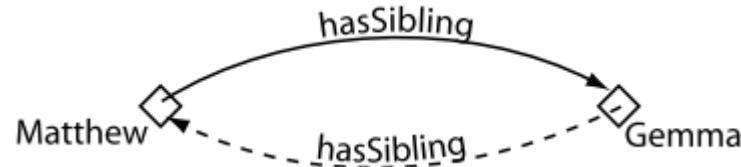
- If a property  $P$  is transitive, and the property relates individual  $a$  to individual  $b$ , and also individual  $b$  to individual  $c$ , then we can infer that individual  $a$  is related to individual  $c$  via property  $P$ .
- Example : **hasAncestor**



# Owl Object Property characteristics

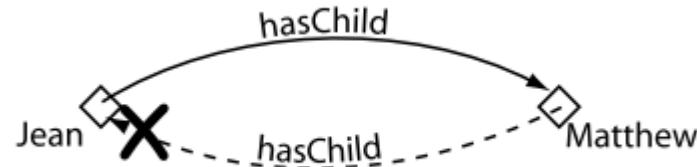
- **Symmetric Properties**

- If a property  $P$  is symmetric, and the property relates individual  $a$  to individual  $b$  then individual  $b$  is also related to individual  $a$  via property  $P$ .
- Example : **hasSibling**



- **Asymmetric Properties**

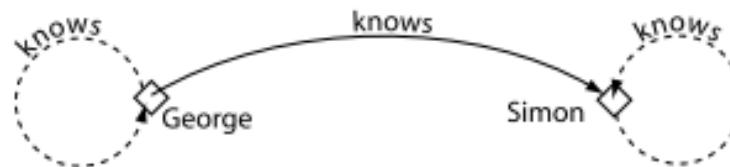
- If a property  $P$  is asymmetric, and the property relates individual  $a$  to individual  $b$  then individual  $b$  cannot be related to individual  $a$  via property  $P$ .
- Example : **hasChild**



# Owl Object Property characteristics

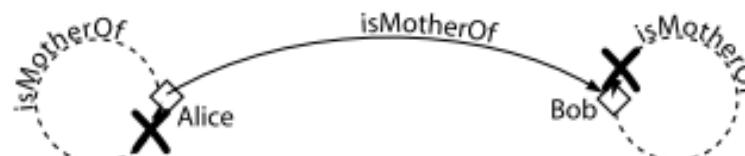
- **Reflexive Properties**

- A property  $P$  is said to be reflexive when the property must relate individual  $a$  to itself.
- Example : **knows**



- **Irreflexive Properties**

- If a property  $P$  is irreflexive, it can be described as a property that relates an individual  $a$  to individual  $b$ , where individual  $a$  and individual  $b$  are not the same.
- Example : **isMotherOf**



# Changing property characteristics

Make the **hasIngredient** property transitive

Select the **hasIngredient** property

The screenshot shows the Protégé 4.4 interface with the ontology 'pizza.owl'. The 'Object Properties' tab is active. The 'Annotations' tab is selected. The 'Annotations: hasIngredient' section is shown. In the 'Characteristics' section, the 'Transitive' checkbox is checked. The 'Description' section lists 'isIngredientOf' as the inverse of 'hasIngredient'.

Tick the Transitive tick box on the Property Characteristics View

If a property is transitive then its inverse property should also be transitive.

- 3 Select the **isIngredientOf** property, which is the inverse of **hasIngredient**. Ensure that the transitive tick box is ticked. *this must be done manually in Protégé 4+. However, the reasoner will assume that if a property is transitive, its inverse property is also a transitive.*
- 4 Make the **hasBase** property functional

# Specify Domain and Range

Specify the **Pizza** class as being the domain of the **hasTopping** property

The screenshot shows the OntoGraf interface with several windows open:

- Object property hierarchy:** A tree view showing `topObjectProperty` with children `hasIngredient`, `hasBase`, `hasTopping`, and `isIngredientOf`, `isToppingOf`, `isBaseOf`. Step 1 is circled around `hasTopping`.
- Annotations: hasTopping**: A list of annotations for the `hasTopping` property.
- Select the hasTopping property**: A tooltip pointing to the `hasTopping` entry in the annotations list.
- Characteristics: hasTop**: A list of characteristics for the `hasTopping` property, including `Functional`, `Inverse functional`, `Transitive`, `Symmetric`, `Asymmetric`, `Reflexive`, and `Irreflexive`.
- Description: hasTopping**: The main property description window. It shows `Equivalent To` (empty), `SubProperty Of` (`hasIngredient`), `Inverse Of` (`isToppingOf`), and `Domains (intersection)` (`+ Pizza`). Step 2 is circled around the `+ Pizza` button.
- hasTopping**: A dialog box for specifying the domain. It lists `Thing`, `Pizza`, `PizzaBase`, and `PizzaTopping`. Step 3 is circled around `Pizza`.
- Domain Description**: A tooltip pointing to the `Pizza` entry in the domain dialog.
- Range Description**: A tooltip pointing to the `PizzaTopping` entry in the range dialog.
- 5 Steps Summary**: A summary of five steps:
  - Specify the **PizzaTopping** class as being the range of the **hasTopping** property
  - Press the Add icon next to Domain button on the Property Description view
  - Select **Pizza** and validate
  - Ensure the **hasTopping** description is correct

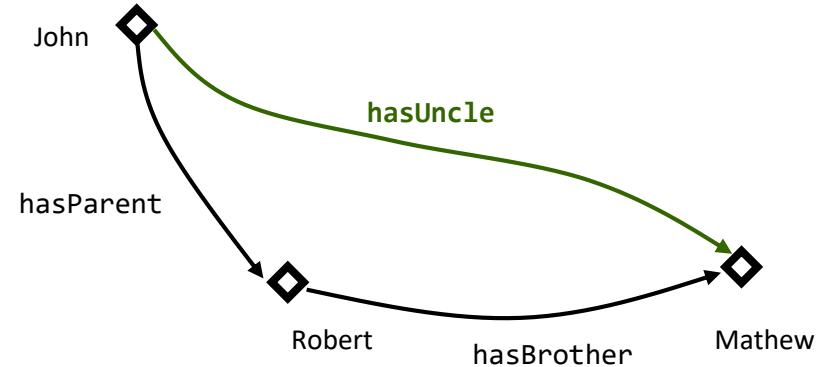
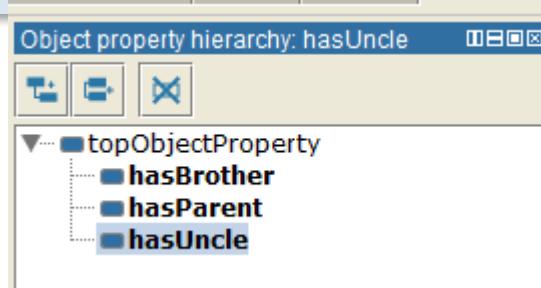
# OWL2 Property chains

- a way to define a property in terms of a chain of object properties that connect resources.

```
:John rdf:type ex:Person;
 :hasParent ex:Robert.
:Robert rdf:type :Person;
 :hasBrother :Mathew.
:Mathew rdf:type ex:Person.

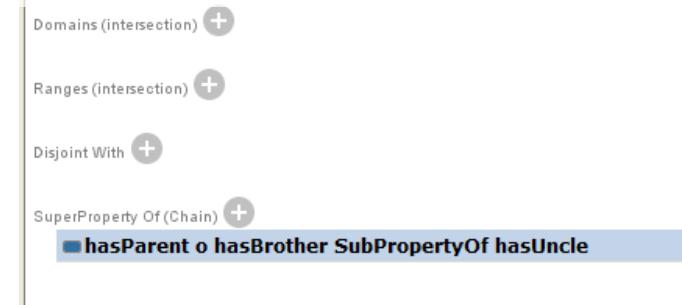
:hasUncle rdf:type owl:ObjectProperty.
:hasParent rdf:type owl:ObjectProperty.
:hasBrother rdf:type owl:ObjectProperty.
```

```
[rdfs:subPropertyOf ex:hasUncle;
 owl:propertyChain (
 :hasParent
 :hasBrother
)
].
```



Description: hasUncle

there exists a sub-property of `:hasUncle` that is the property chain consisting of `:hasParent` and `ex:hasBrother`. This means that any time the property chain exists, the super-property (`:hasUncle`) exists.



# Individuals Tab

edition of Individuals is carried out using the 'Individuals Tab'

List of individuals belonging\* to the selected class (here **Thing**)

\* the list of individuals for which membership is asserted

Annotations: p1

Annotations

Description: p1

Types: Thing

Same Individual As

Different Individuals

Property assertions: p1

Object property assertions:

- hasTopping t1
- hasTopping paremezan1

Data property assertions

Negative object property assertions

Negative data property assertions

To use the reasoner click Reasoner->Start reasoner  Show Inferences

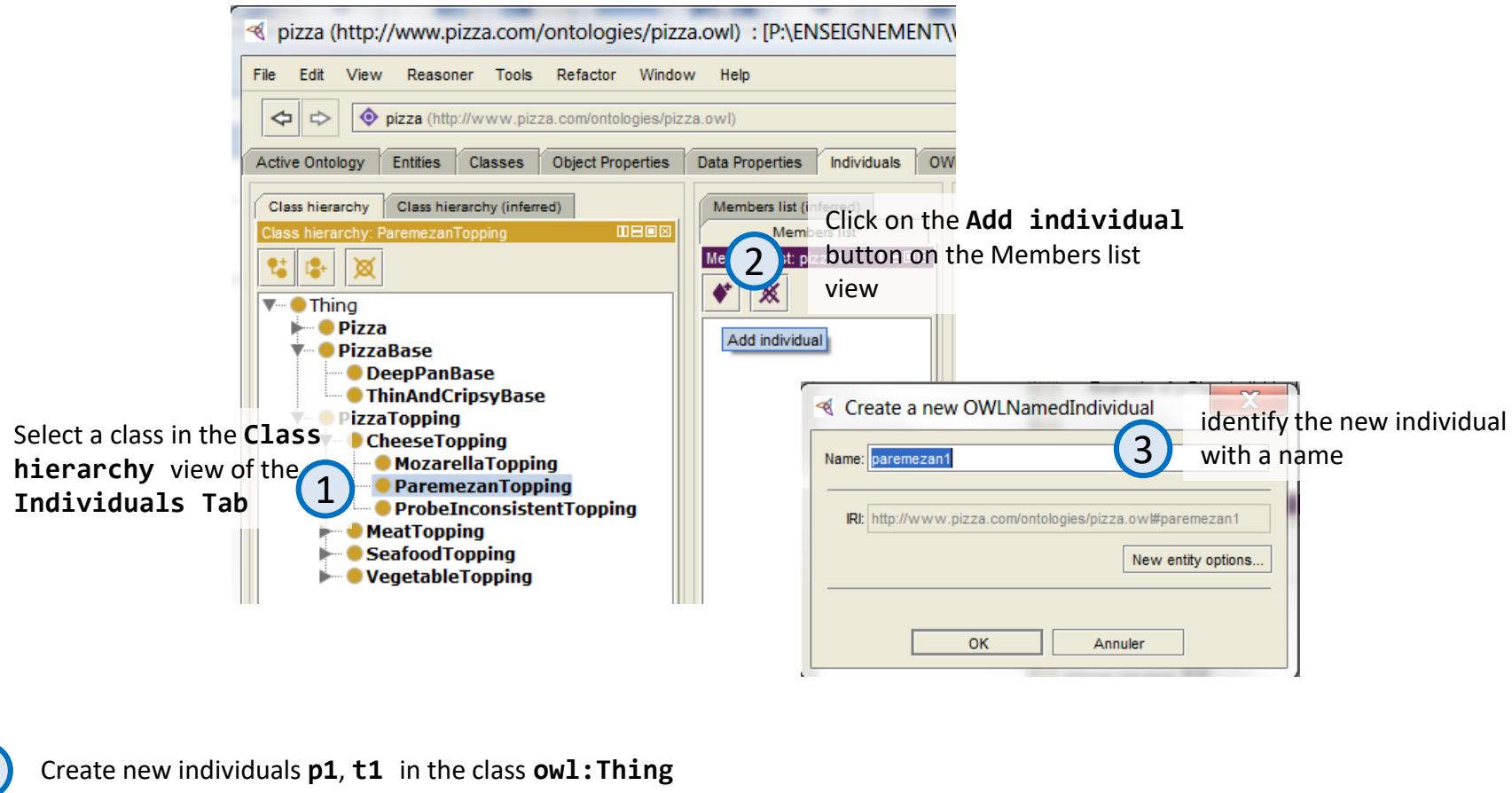
Selected Individual (**p1**) description:  
OWL axioms the selected Individual is subject of.

see the video to configure Individual View.



# Creating new Individuals

Create a new individual `paremezan1` in the class `ParemezanTopping`



# Creating new Individuals

Create a new `hasTopping` relation in between individual `p1` and individual `t1`

The screenshot shows the Protege interface with the following tabs active: Active Ontology, Entities, Classes, Object Properties, Data Properties, Individuals, OWLViz, DL Query, and OntoGraf.

- Class hierarchy:** Shows a tree structure under "Thing". Nodes include Thing, Pizza, PizzaBase, DeepPanBase, ThinAndCrispyBase, PizzaTopping, CheeseTopping, MeatTopping, SeafoodTopping, and VegetableTopping.
- Members list (inferred):** Shows a list of inferred members for "Thing". Items include `p1` and `t1`. A callout with circle 1 points to `p1`.
- Annotations:** Shows annotations for individual `p1`.
- Description:** Shows the description of `p1`, which is "Thing".
- Property assertions:** Shows object property assertions for `p1`. A callout with circle 2 points to the "Object property assertions" section.

Select `p1` in the `owl:Thing` members list

Click on the **Add object property assertion** in the Property assertions view for `p1`.

4 Ensure that `p1` description is correct

The "Description: p1" tab shows the type "Thing". Buttons for "Same Individual As" and "Different Individuals" are visible.

The "Property assertions: p1" tab shows object property assertions. One entry is "hasTopping t1". Buttons for "OK" and "Annuler" are at the bottom.

A modal dialog titled "p1" shows the "hasTopping" property selected. The value "t1" is highlighted. A callout with circle 3 points to the "hasTopping" property.

Select **hasTopping** property and `t1` value in the property assertion dialog

5 Let's do some (basic) semantic reasoning



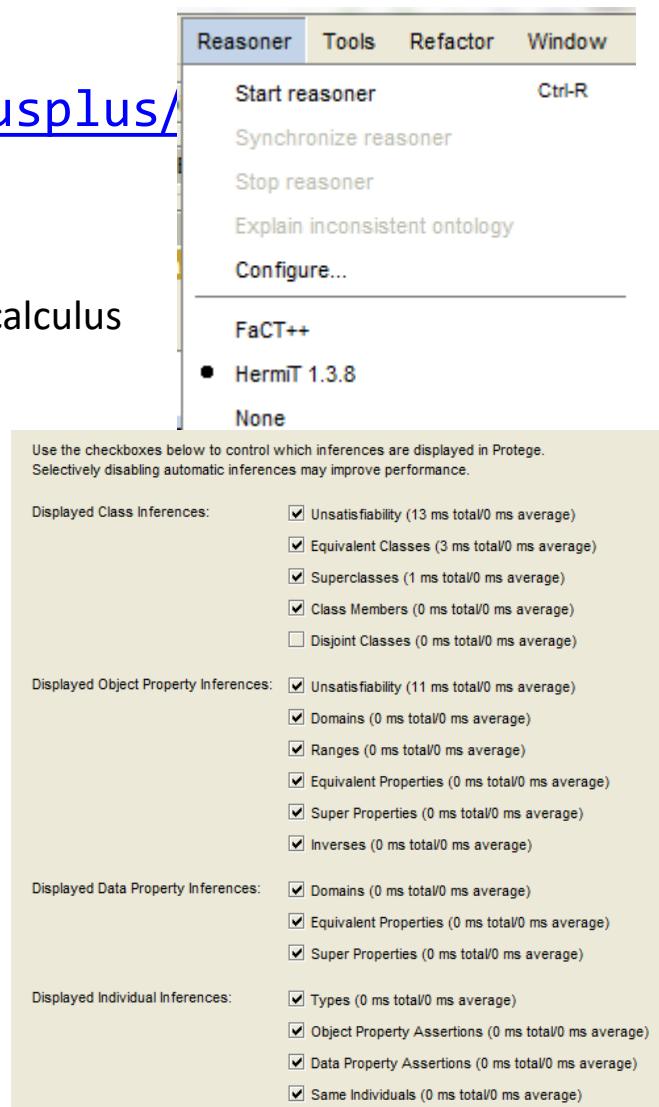


# OWL Reasoners

- ontologies that are described using OWL-DL can be processed by a **reasoner**.
  - thanks to the semantics of the description language the reasoner can deduce new facts from the facts asserted in the ontology.
  - example of services offered by a reasoner
    - **classification**
      - test whether or not one class is a subclass of another class.  
→ to compute the inferred ontology class hierarchy
    - **consistency checking**
      - Based on the description (conditions) of a class the reasoner can check whether or not it is possible for the class to have any instances.  
→ class is *inconsistent* if it cannot possibly have any instances
    - **realization**
      - find the classes of individuals

# Reasoners in Protégé

- two reasoners integrated to Protégé 4.3
  - FaCT++ <http://owl.man.ac.uk/factplusplus/>
    - C++ reasoner
  - Hermit <http://hermit-reasoner.com/>
    - Java reasoner (OWL-API) based on “hypertableau” calculus  
Boris Motik, Rob Shearer, and Ian Horrocks.  
*Hypertableau Reasoning for Description Logics.*  
Journal of Artificial Intelligence Research, 36:165-228, 2009.  
<http://www.hermit-reasoner.com/publications/msh09hypertableau.pdf>
- other reasoners (commercial)
  - Pellet
  - RACER



# Reasoning on individuals

The screenshot shows the Protégé interface with the following components:

- Reasoner dropdown menu (top left):** A dropdown menu is open under the "Reasoner" tab. The "HermiT 1.3.8" option is selected and highlighted with a red circle labeled "1". Other options include "Start reasoner", "Synchronize reasoner", "Stop reasoner", "Explain inconsistent ontology", "Configure...", "FaCT++", and "None".
- Class hierarchy (left panel):** Shows the class hierarchy with "Thing" at the root, followed by "Pizza", "PizzaBase", "DeepPanBase", "ThinAndCrispyBase", and several subclasses like "PizzaTopping", "CheeseTopping", etc.
- Data Properties (top right):** A list of inferred members for the data property "hasIngredient". The first item is "p1".
- Annotations (top right):** A panel titled "Annotations: p1" showing annotations for individual "p1".
- Description (bottom left):** A panel titled "Description: p1" showing types assigned to "p1": "Thing" and "Pizza".
- Property assertions (bottom right):** A panel titled "Property assertions: p1" showing object property assertions. It lists "hasTopping t1" and "hasIngredient t1".
- Bottom panels (Description and Property assertions):** These panels show the inferred membership of "t1" in "PizzaTopping" and its roles as "isIngredientOf p1" and "isToppingOf p1".

Annotations and inferences are highlighted with yellow backgrounds and circled numbers:

- Step 1:** "In the Reasoner drop dow menu start the Hermit Reasoner" (highlighted with a red circle).
- Step 2:** "Inferences are displayed with a yellow background" (highlighted with a blue circle).
- Step 3:** "Ensure that t1 as been infered to be a PizzaTopping member, an ingredient and atopping of p1." (highlighted with a blue circle).

Labels with arrows:

- "asserted property" points to the "hasIngredient t1" assertion in the Property assertions panel.
- "inferred property" points to the "hasTopping t1" assertion in the Property assertions panel.

# Reasoning on individuals

The screenshot illustrates the process of reasoning on individuals in a Semantic Web ontology using the Protege tool.

**Step 1:** In the top right, the **Annotations** tab for individual **paremezan1** shows an inferred object property assertion **isIngredientOf t1**. A blue circle labeled "1" points to this assertion. The text "Assert that individual **paremezan1** is **isIngredientOf t1**" is displayed next to it.

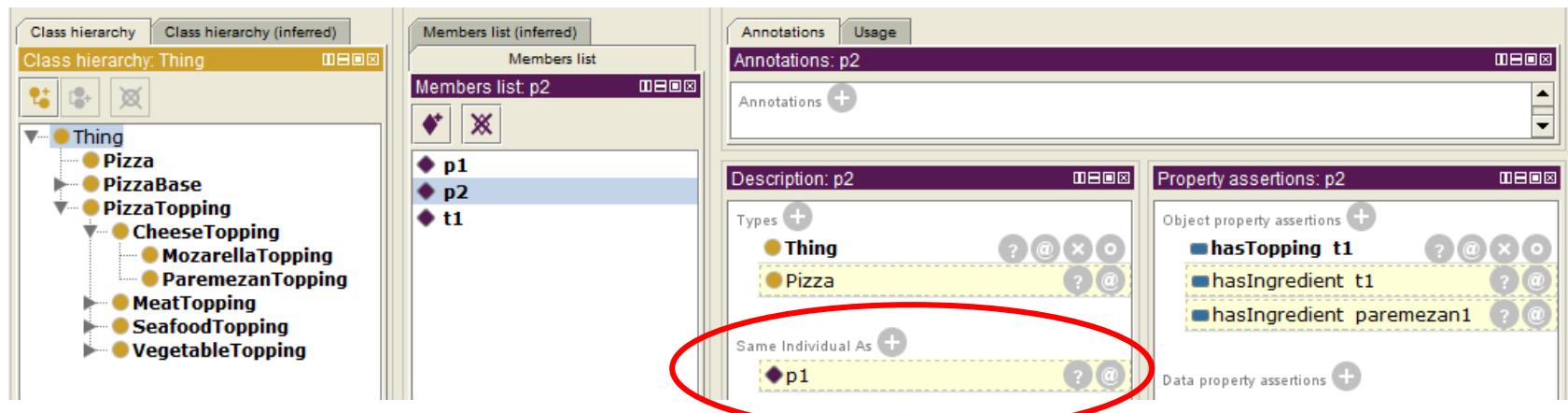
**Step 2:** In the middle left, the **Description** tab for individual **p1** shows that **p1** has **Pizza** as a type. A blue circle labeled "2" points to the **hasIngredient** assertion **paremezan1** in the **Property assertions** tab for **p1**. The text "Verify that **p1 hasIngredient paremezan1** has been inferred. If necessary synchronize the reasoner." is displayed below.

**Step 3:** A blue arrow labeled "3" points from the **hasIngredient** assertion in the **Property assertions** tab to the **Explain inference** button in the same tab. To the right, a modal window titled "Explanation for p1 hasIngredient paremezan1" displays the inferred justification chain for this assertion. It includes steps like **paremezan1 isIngredientOf t1**, **p1 hasTopping t1**, and **isIngredientOf InverseOf hasIngredient**.

**Reasoner Synchronization:** In the bottom left, the **Reasoner** tab of the Protege interface shows a message: "The current reasoner is active but has not taken into account the recent changes to the ontology. In this mode, reasoning results may be inaccurate. Pushing this button will resynchronize the reasoner with the ontology leading to inferences that are once again accurate." A blue button labeled "Synchronize reasoner" is highlighted.

# Reasoning on individuals

1. Create a new individual **p2** in the class **owl:Thing**
2. Assert that **p2 hasTopping t1**
3. Make **hasTopping** inverseFonctional
4. Run the reasoner and verify that **p2** is the same as **p1**



# Testing for Inconsistent Classes

To demonstrate the use of the reasoner in detecting inconsistencies in the ontology create a **ProbeInconsistentTopping** class that is a subclass of both **CheeseTopping** and also **VegetableTopping**.

Create a subclass of **CheeseTopping** named **ProbeInconsistentTopping**

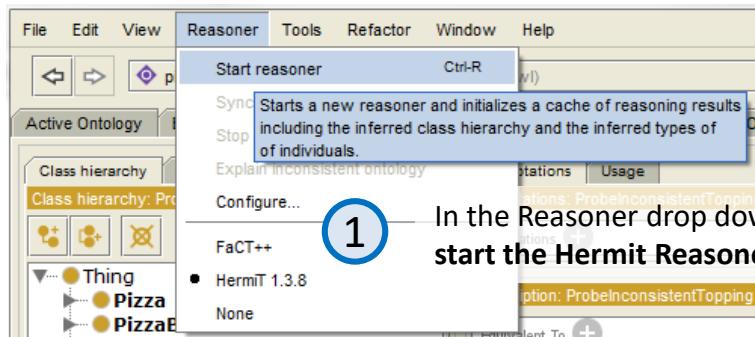
The screenshot shows the Protégé interface with the following steps highlighted:

- Class hierarchy tab:** Shows the class hierarchy. A blue circle labeled "1" points to the **CheeseTopping** class under **PizzaTopping**.
- Description View:** Shows the description of the **ProbeInconsistentTopping** class. A blue circle labeled "2" points to the **Sub Class Of** section where **CheeseTopping** is listed.
- Class hierarchy dialog:** A modal dialog titled "ProbeInconsistentTopping" is open. A blue circle labeled "3" points to the **Class hierarchy** tab where **VegetableTopping** is selected.
- Description View:** Shows the description of the **ProbeInconsistentTopping** class after adding **VegetableTopping**. A blue circle labeled "4" points to the **Sub Class Of** section where both **CheeseTopping** and **VegetableTopping** are listed.

Click on the **Add SubClass** of button on the **ProbeInconsistentTopping** class Description View.

ensure that the **ProbeInconsistentTopping** class description is correct.

# Testing for Inconsistent Classes



**pizza (<http://www.pizza.com/ontologies/pizza.owl>) : [P:\ENSEIGNEMENT\WebSemantique\Cours\_M2GI]**

In the Class hierarchy(inferred) tab,  
**ProbeInconsistentTopping** should appear as a subclass of **Nothing**. In the description view it should appear as Equivalent to the **Nothing** class.



**Nothing ???**

**owl:Nothing** is a predefined class whose extension is the empty set. Consequently, **owl:Nothing** is a subclass of every class and a class equivalent to **owl:Nothing** is inconsistent, it can't have any instances.

Why **ProbeInconsistentTopping** has been found as inconsistent ?

because its superclasses **CheeseTopping** and **VegetableTopping** are disjoint from each other → individuals that are members of the class **CheeseTopping** cannot be members of the class **VegetableTopping** and vice-versa.

# Testing for Inconsistent Classes

Remove the disjoint statement between **CheeseTopping** and **VegetableTopping** to see what happens.

The screenshot shows the Protégé interface with the following details:

- Class hierarchy:** Shows the class hierarchy under "Thing". The "CheeseTopping" class is selected, indicated by a blue circle labeled **1**. Its subclasses include "ProbeInconsistentTopping", "MozzerellaTopping", "ParemezanTopping", "MeatTopping", "SeafoodTopping", and "VegetableTopping".
- Description View:** A modal window titled "Select the CheeseTopping class" is open, showing the "Sub Class Of" section. It lists "PizzaTopping" as the parent class. Below it, the "Disjoint With" section contains the statement: "VegetableTopping, SeafoodTopping, MeatTopping". A blue circle labeled **2** points to the "Remove Disjoint With" button next to this statement.
- Reasoner tab:** The "Reasoner" tab is active, showing the following options:
  - Synchronize reasoner (highlighted with a blue circle labeled **3**)
  - Stop reasoner
  - Explain inconsistency
  - Configure...

- 4 Verify that **ProbeInconsistentTopping** is no longer inconsistent.
- 5 Fix the ontology by making again **CheeseTopping** and its siblings classes disjoint from each other, and delete **ProbeInconsistentTopping** class

- Using properties to describe classes
  - Properties restriction

# Properties Restrictions

- In the previous examples, classes were explicitly defined.  
→ **named classes**
- In OWL a class can be described or defined by the relationships that its members (individuals) participate in.  
→ **properties restrictions** (another kind of classes)
  - examples:
    - The class of individuals that have more than three *hasTopping* relationships.
    - The class of individuals that have at least one *hasTopping* relationship to individuals that are members of **MozzarellaTopping** – i.e. the class of things that have at least one kind of mozzarella topping.
    - The class of individuals that only have *hasTopping* relationships to members of **VegetableTopping** – i.e. the class of individuals that only have toppings that are vegetable toppings.

# Categories of restrictions

- three main categories of **properties restrictions**
  - **Quantifiers Restrictions**
    - Existential Restrictions (**owl:someValuesFrom** restriction  $\Leftrightarrow \exists$  quantifier in D.L.)
      - classes of individuals that participate in **at least one** relationship along a specified property to individuals that are members of a specified class.
      - ex : *the class of individuals that have at least one (some) hasTopping relationship to members of MozzarellaTopping*
    - Universal Restrictions (**owl:allValuesFrom** restriction  $\Leftrightarrow \forall$  quantifier in D.L.)
      - classes of individuals that for a given property **only** have relationships along this property to individuals that are members of a specified class.
      - ex: *the class of individuals that only have hasTopping relationships to members of VegetableTopping.*
  - **Cardinality Restrictions**
  - **hasValue Restrictions**

# Creating a class with an existential restriction

Add an existential restriction to the **Pizza** class that specifies a **Pizza** must have a **PizzaBase**

Select the  
Pizza  
class

The screenshot shows the OWL Viz interface with the 'Classes' tab selected. The 'Class hierarchy' tab is active. A blue circle labeled '1' highlights the 'Pizza' class in the tree view. Other nodes shown include Thing, PizzaBase, DeepPanBase, ThinAndCrispyBase, and PizzaTopping.

Select the hasBase on  
the property hierarchy in  
Restricted property view.

The screenshot shows the 'Description' view for the 'Pizza' class. A blue circle labeled '2' highlights the 'Sub Class Of' header with a green plus icon. Below it, the 'Object restriction creator' tab is selected in a dialog box.

**Object restriction creator**

Restricted property:

- topObjectProperty
  - hasIngredient
  - hasBase
  - hasTopping
  - isIngredientOf

Restriction type: Some (existential)

Buttons: OK, Annuler

A blue circle labeled '3' highlights the 'hasBase' entry under 'topObjectProperty'.

**Class expression editor**

Restriction filler:

- Thing
  - Pizza
  - PizzaBase
  - PizzaTopping

A blue circle labeled '5' highlights the 'PizzaBase' entry in the 'Thing' list.

**Data restriction creator**

**Class hierarchy**

Select the Add icon next to SubClass Of header  
in the Class Description View .

Select the PizzaBase on  
the xlass hierarchy in  
Restricted property view.

The screenshot shows the 'Description' view for the 'Pizza' class. The 'Sub Class Of' section now contains the restriction: **hasBase some PizzaBase**. A blue circle labeled '4' highlights the 'Some (existential)' dropdown.

**Description: Pizza**

Equivalent To: +

Sub Class Of: +

**hasBase some PizzaBase**

Sub Class Of (Anonymous Ancestor)

Members: +

Target for Key: +

Disjoint With: +

**PizzaTopping, PizzaBase**

Select the Some (existential)  
restriction type.

Validate and ensure that the  
Pizza description is correct.

# Interpretation of existential restrictions

## Meaning of the restriction

Description: Pizza

Equivalent To +

Sub Class Of +

hasBase some PizzaBase

Sub Class Of (Anonymous Ancestor)

Members +

Target for Key +

Disjoint With +

PizzaTopping, PizzaBase

Restrictions are used in OWL class descriptions to specify *anonymous superclasses* (unnamed classes) of the class being described.

The anonymous class corresponding to a restriction contains all of the individuals that satisfy the restriction – i.e. all of the individuals that have the relationships required to be a member of the class.

## Turtle

```
:Pizza rdf:type owl:Class ;
 rdfs:subClassOf [
 rdf:type owl:Restriction ;
 owl:onProperty :hasBase ;
 owl:someValuesFrom :PizzaBase
] .
```

blank node corresponding to an anonymous class

## RDF/XML

```
<!-- http://www.pizza.com/ontologies/pizza.owl#Pizza -->

<owl:Class rdf:about="http://www.pizza.com/ontologies/pizza.owl#Pizza">
 <rdfs:subClassOf>
 <owl:Restriction>
 <owl:onProperty rdf:resource="http://www.pizza.com/ontologies/pizza.owl#hasBase"/>
 <owl:someValuesFrom rdf:resource="http://www.pizza.com/ontologies/pizza.owl#PizzaBase"/>
 </owl:Restriction>
 </rdfs:subClassOf>
</owl:Class>
```

# Interpretation of existential restrictions

Description: Pizza

Equivalent To +

Sub Class Of +

- hasBase some PizzaBase**

Sub Class Of (Anonymous Ancestor)

Members +

Target for Key +

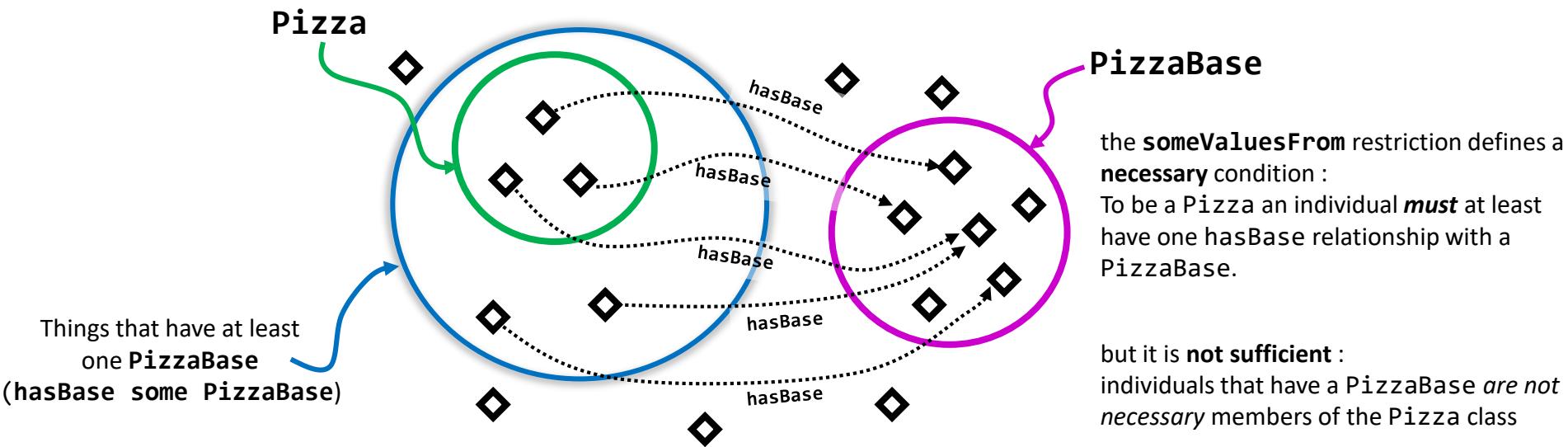
Disjoint With +

- PizzaTopping, PizzaBase**

## Turtle

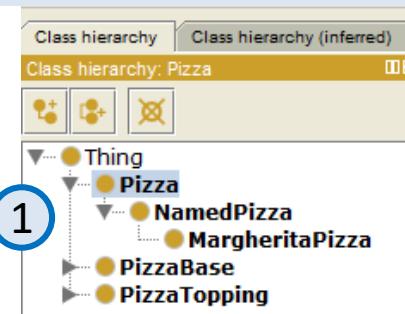
```
:Pizza rdf:type owl:Class ;
 rdfs:subClassOf [
 rdf:type owl:Restriction ;
 owl:onProperty :hasBase ;
 owl:someValuesFrom :PizzaBase
] .
```

the class **Pizza** is a subclass of **Thing** and a subclass of the things that have a base which is some kind of **PizzaBase**.



# Creating subclasses of the Pizza class

Create a subclass of Pizza called NamedPizza, and a subclass of NamedPizza called MargheritaPizza



1

**Annotations:** MargheritaPizza

**Description:** MargheritaPizza

**Sub Class Of:**

- hasTopping some MozzerallaTopping
- hasTopping some TomatoTopping
- NamedPizza

**Sub Class Of (Anonymous Ancestor):**

- hasBase some PizzaBase

2

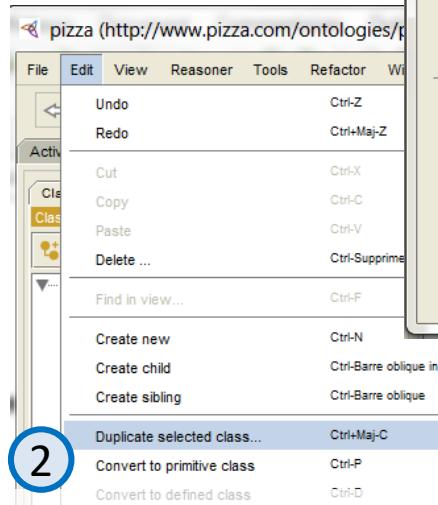
3 Do the same for TomatoTopping

Create an existential (some) restriction on MargheritaPizza that acts along the property hasTopping with a filler of MozzarellaTopping to specify that a MargheritaPizza has at least one MozzarellaTopping

# Creating other subclasses of NamedPizza

Now create the class to represent an Americana Pizza, which has toppings of pepperoni, mozzarella and tomato.

- 1 Select the MargheritaPizza class



- 2 Select Duplicate selected class from the Edit menu

Add an existential (**some**) restriction for property **hasTopping** with filer **PepperoniTopping**

**Duplicate Class** dialog (Step 3):

- Name: **AmaricanaPizza**
- IRI: <http://www.pizza.com/ontologies/pizza.owl#AmaricanaPizza>
- New entity option
- Where you would like to duplicate the class?
  - active ontology (radio button)
  - original ontology(ies)
- Duplicate annotations

**Class hierarchy: AmaricanaPizza** (Step 3):

```

graph TD
 Thing[Thing] --> Pizza[Pizza]
 Pizza --> NamedPizza[NamedPizza]
 NamedPizza --> MargheritaPizza[MargheritaPizza]
 NamedPizza --> AmericanaPizza[AmericanaPizza]
 AmericanaPizza --> PizzaBase[PizzaBase]
 AmericanaPizza --> PizzaTopping[PizzaTopping]

```

**AmaricanaPizza** dialog (Step 5):

- Object restriction creator
- Restricted property: **hasIngredient** (selected)
- topObjectProperty: **hasBase** (selected)
- hasTopping (selected)
- isIngredientOf (selected)
- Restriction filler: **PepperoniTopping**
- restriction type: Some (existential)
- Cardinality: 1

**Description: AmaricanaPizza** tab:

- Equivalent To: +
- SubClass Of: +
  - hasTopping some MozzerellaTopping
  - hasTopping some PepperoniTopping
  - hasTopping some TomatoTopping
  - NamedPizza

**Annotations: AmaricanaPizza** tab:

- Annotations: +
- Description: AmaricanaPizza
- Equivalent To: +
- SubClass Of (Anonymous Ancestor):
  - hasTopping some MozzerellaTopping
  - hasTopping some TomatoTopping
  - NamedPizza
- SubClass Of (Anonymous Ancestor):
  - hasBase some PizzaBase

select the **+** icon next to **Subclass of** header in the **AmericanaPizza** description view

# Creating other subclasses of NamedPizza

Create an **AmericanaHotPizza** class  
*same topping as AmericanaPizza + Jalapeno pepper*

The screenshot shows the Protege interface with the following details:

- Description:** AmericanaHotPizza (highlighted with a blue circle)
- Equivalent To:** [empty]
- SubClass Of:**
  - + hasTopping some JalapenoPepperTopping
  - + hasTopping some MozazerallaTopping
  - + hasTopping some PepperoniTopping
  - + hasTopping some TomatoTopping
  - + NamedPizza
- Sub Class Of (Anonymous Ancestor):** [empty]
- hasBase:** some PizzaBase

1

The screenshot shows the Protege interface with the following details:

- Description:** SohoPizza
- Equivalent To:** [empty]
- Sub Class Of:**
  - + hasTopping some MozazerallaTopping
  - + hasTopping some OliveTopping
  - + hasTopping some ParemezanTopping
  - + hasTopping some TomatoTopping
  - + NamedPizza
- Sub Class Of (Anonymous Ancestor):**
  - + hasBase some PizzaBase

2

Create an **SohoPizza** class  
*same topping as MargheritaPizza + olives+ parmezan cheese*

3 Make subclasses of **NamedPizza** disjoint from each other

The screenshot shows the Protege interface with the following details:

- Active Ontology:** Entities, Classes, Object Properties
- Class hierarchy:** MargheritaPizza
- Class hierarchy (inferred):** MargheritaPizza
- Class hierarchy:** MargheritaPizza
- Classes:**
  - Thing
  - Pizza
  - CheesyPizza
  - NamedPizza
    - AmericanaHotPizza
    - AmericanaPizza
    - MargheritaPizza
    - SohoPizza
  - PizzaBase
  - PizzaTopping

**a** Select the MargheritaPizza class

The screenshot shows the Protege interface with the following details:

- Edit menu:**
  - Undo (Ctrl-Z)
  - Redo (Ctrl+Maj-Z)
  - Cut (Ctrl-X)
  - Copy (Ctrl-C)
  - Paste (Ctrl-V)
  - Delete ... (Ctrl-Supprimer)
  - Find in view... (Ctrl-F)
  - Create new
  - Create child (Ctrl-Barre oblique inverse)
  - Create sibling (Ctrl-Barre oblique)
  - Duplicate selected class... (Ctrl+Maj-C)
  - Convert to primitive class
  - Convert to defined class
  - Add covering axiom
  - Make all individuals distinct...
  - b** Make primitive siblings disjoint (highlighted with a blue circle)
  - Remove disjoints for subclasses...

**b** Select the Make primitive siblings disjoint option in the Edit menu

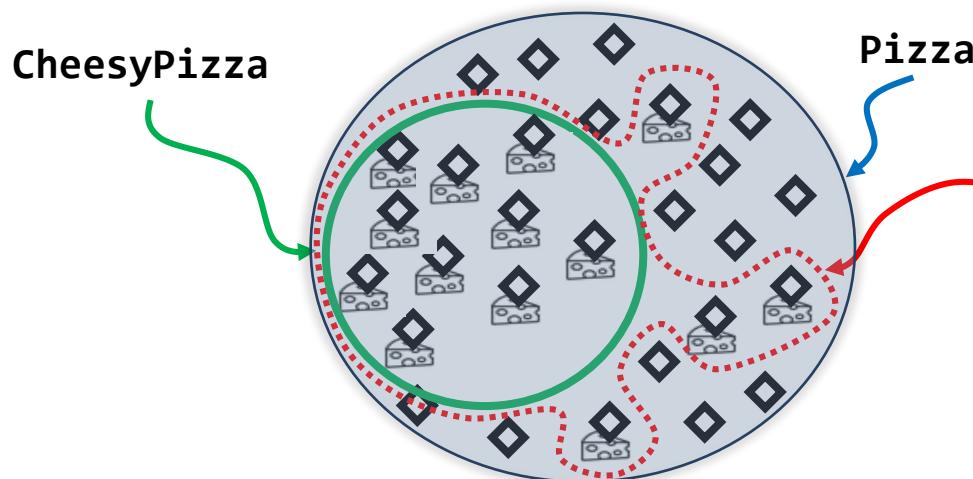
# Necessary and sufficient conditions

Create a subclass of **Pizza** called **CheesyPizza** and specify that it has at least one topping that is a kind of **CheeseTopping**

The screenshot shows two panels. The left panel, titled 'Class hierarchy', displays a tree structure under 'Class hierarchy: CheesyPizza'. The root node 'Thing' has several children: 'Pizza', 'CheesyPizza', 'NamedPizza', 'PizzaBase', and 'PizzaTopping'. The right panel, titled 'Annotations', shows the annotations for 'CheesyPizza'. It includes tabs for 'Annotations' and 'Usage', and a section for 'Description: CheesyPizza'. Under 'Sub Class Of', there are two annotations: 'hasTopping some CheeseTopping' and 'Pizza'. A bracket on the right side of the annotations panel points to the text 'What does it means ?'.

What does it means ?

if something is a CheesyPizza it is necessarily a Pizza and it is necessary for it to have at least one topping that is a kind of CheeseTopping.



**hasTopping some  
CheeseTopping**

A **necessary condition** for CheesyPizza individuals but **not sufficient** to determine that an individual with a CheeseTopping is a member of the CheesyPizza class

# Necessary and sufficient conditions

## CheesyPizza



## Turtle

```
http://www.pizza.com/ontologies/pizza.owl#CheesyPizza

:CheesyPizza rdf:type owl:Class ;
 rdfs:subClassOf :Pizza ,
 [rdf:type owl:Restriction ;
 owl:onProperty :hasTopping ;
 owl:someValuesFrom :CheeseTopping
] .
```

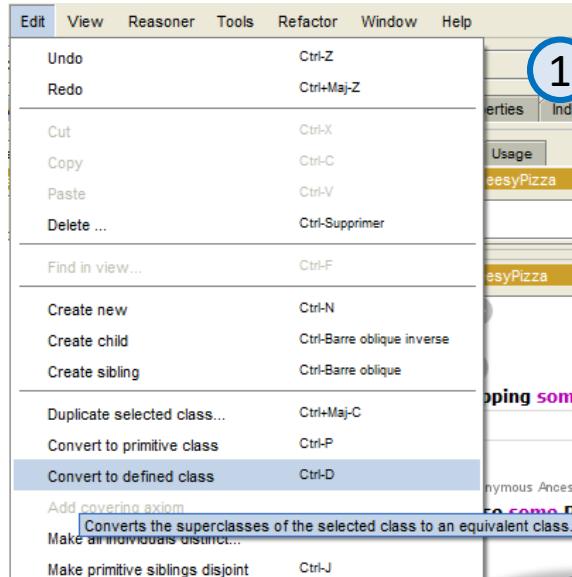
## RDF/XML

```
<!-- http://www.pizza.com/ontologies/pizza.owl#CheesyPizza -->

<owl:Class rdf:about="http://www.pizza.com/ontologies/pizza.owl#CheesyPizza">
 <rdfs:subClassOf rdf:resource="http://www.pizza.com/ontologies/pizza.owl#Pizza"/>
 <rdfs:subClassOf>
 <owl:Restriction>
 <owl:onProperty rdf:resource="http://www.pizza.com/ontologies/pizza.owl#hasTopping"/>
 <owl:someValuesFrom rdf:resource="http://www.pizza.com/ontologies/pizza.owl#CheeseTopping"/>
 </owl:Restriction>
 </rdfs:subClassOf>
</owl:Class>
```

# Necessary and sufficient conditions

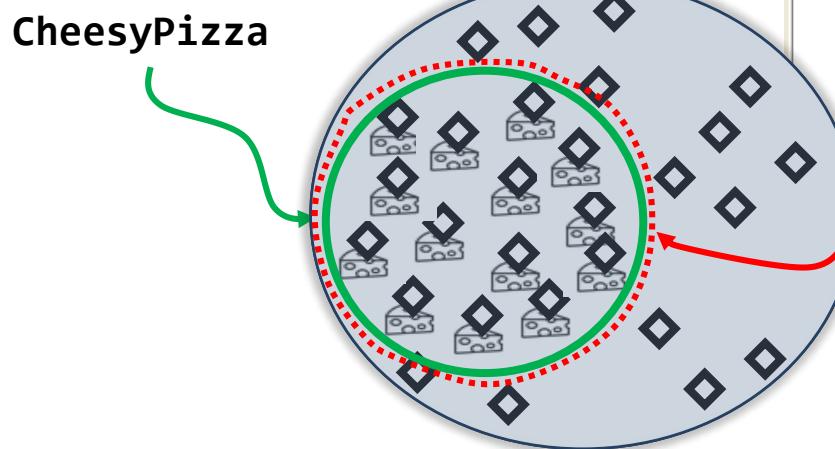
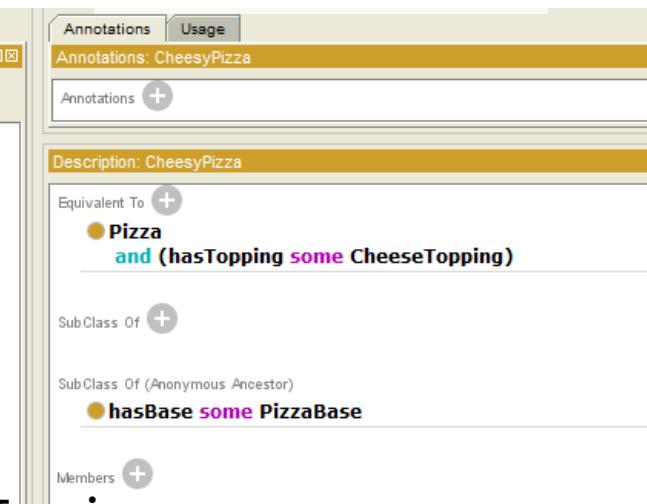
Convert the *necessary* conditions for **CheesyPizza** into *necessary & sufficient* conditions



Ensure that **CheesyPizza** is selected in the class hierarchy and then in the Edit menu select Convert to defined class



2 The Class Description View should now look like this



if an individual is a member of the class **Pizza** and it has at least one topping that is a member of the class **CheeseTopping** then these conditions are sufficient to determine that the individual **must** be a member of the class **CheesyPizza**

# Necessary and sufficient conditions

## CheesyPizza

Equivalent To +

Pizza  
and (hasTopping some CheeseTopping)

## Turtle

```
http://www.pizza.com/ontologies/pizza.owl#CheesyPizza

:CheesyPizza rdf:type owl:Class ;
 owl:equivalentClass [rdf:type owl:Class ;
 owl:intersectionOf (
 :Pizza
 [rdf:type owl:Restriction ;
 owl:onProperty :hasTopping ;
 owl:someValuesFrom :CheeseTopping
]
)
] .
```

## RDF/XML

```
<!-- http://www.pizza.com/ontologies/pizza.owl#CheesyPizza -->

<owl:Class rdf:about="http://www.pizza.com/ontologies/pizza.owl#CheesyPizza">
 <owl:equivalentClass>
 <owl:Class>
 <owl:intersectionOf rdf:parseType="Collection">
 <rdf:Description rdf:about="http://www.pizza.com/ontologies/pizza.owl#Pizza"/>
 <owl:Restriction>
 <owl:onProperty rdf:resource="http://www.pizza.com/ontologies/pizza.owl#hasTopping"/>
 <owl:someValuesFrom
 rdf:resource="http://www.pizza.com/ontologies/pizza.owl#CheeseTopping"/>
 </owl:Restriction>
 </owl:intersectionOf>
 </owl:Class>
 </owl:equivalentClass>
</owl:Class>
```

# Primitive and Defined Classes

## Necessary Conditions

CheesyPizza



implies



Primitive Class

Sub Class Of +

- **hasTopping some CheeseTopping**
- **Pizza**

If an individual is a member of **CheesyPizza** then it must satisfy the conditions. However if some individual satisfies these necessary conditions, we cannot say that it is a member of **CheesyPizza**

## Necessary & Sufficient Conditions

CheesyPizza



implies



Defined Class\*

Equivalent To +

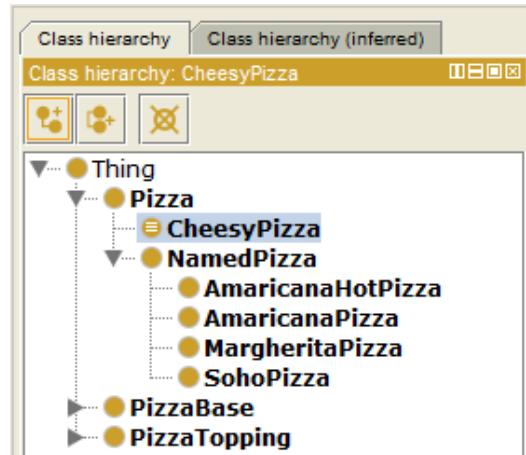
- **Pizza**
- and **(hasTopping some CheeseTopping)**

If an individual is a member of **CheesyPizza** then it must satisfy the conditions. If some individual satisfies the conditions then the individual must be a member of **CheesyPizza**

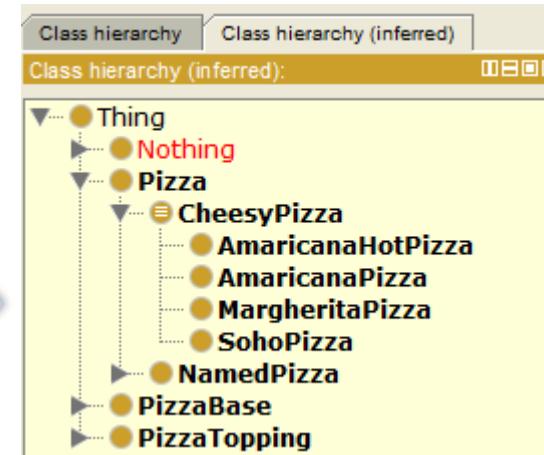
\* *Classes that have at least one set of necessary and sufficient conditions are known as **defined** classes — they have a definition, and any individual that satisfies the definition will belong to the class.*

# Automated Classification of Defined Classes

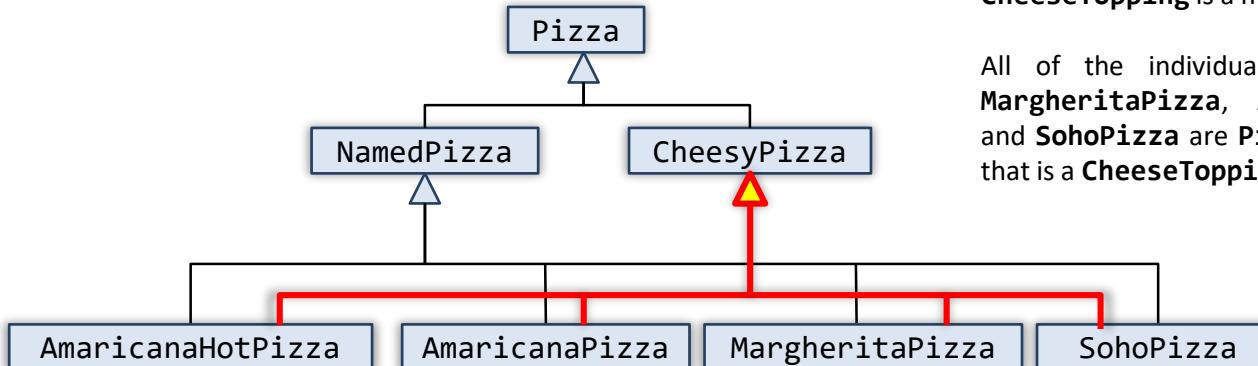
Use the reasoner to automatically compute the subclasses of **CheesyPizza**  
 (select **Start reasoner** or **Synchronize reasoner** in the **Reasoner** menu).



Asserted Class Hierarchy



Inferred Class Hierarchy



Any individual that is a **Pizza** and has at least one topping that is a **CheeseTopping** is a member of the class **CheesyPizza**

All of the individuals that are described by the classes **MargheritaPizza**, **AmericanaPizza**, **AmericanHotPizza** and **SohoPizza** are **Pizzas** and they have at least one topping that is a **CheeseTopping**

→ **MargheritaPizza**, **AmericanaPizza**, **AmericanHotPizza** and **SohoPizza** must be subclasses of **CheesyPizza**

# Creating a class with an universal restriction

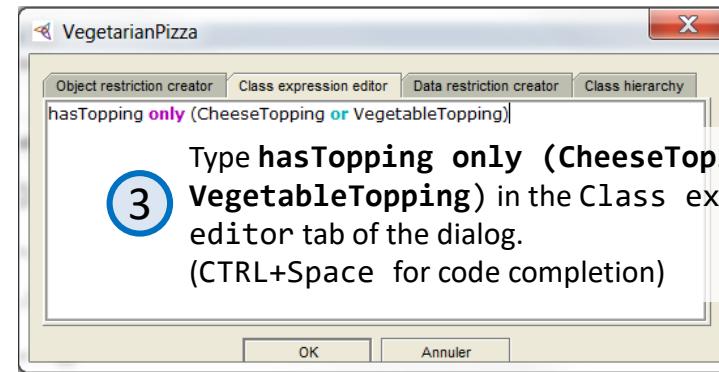
Create a class to describe a **VegetarianPizza**, a class whose members can **only** have toppings that are **CheeseTopping** or **VegetableTopping**.

1

Create a subclass of **Pizza**, and name it **VegetarianPizza**



Click on the **Add SubClass of** button on the **VegetarianPizza** class Description View.



4

Validate and ensure that **VegetarianPizza** description is correct



```
http://www.pizza.com/ontologies/pizza.owl#VegetarianPizza
:VegetarianPizza
 rdf:type owl:Class ;
 rdfs:subClassOf :Pizza ,
 [rdf:type owl:Restriction ;
 owl:onProperty :hasTopping ;
 owl:allValuesFrom [rdf:type owl:Class ;
 owl:unionOf (
 :CheeseTopping
 :VegetableTopping
)
] .
```

# Interpretation of universal restrictions

Description: VegetarianPizza

Equivalent To +

Sub Class Of +

- hasTopping **only** (CheeseTopping or VegetableTopping)
- Pizza

**or**

If something is a member of the class **VegetarianPizza** it is necessary for it to be a kind of **Pizza** and it is necessary for it to **only** ( $\forall$  universal quantifier) have toppings that are kinds of **CheeseTopping** **or** kinds of **VegetableTopping**.

```
http://www.pizza.com/ontologies/pizza.owl#VegetarianPizza
:VegetarianPizza
 rdf:type owl:Class ;
 rdfs:subClassOf :Pizza ,
 [rdf:type owl:Restriction ;
 owl:onProperty :hasTopping ;
 owl:allValuesFrom [rdf:type owl:Class ;
 owl:unionOf (
 :CheeseTopping
 :VegetableTopping
)
] .
] .
```

and

Description: VegetarianPizza

Equivalent To +

Sub Class Of +

- hasTopping **only** (CheeseTopping and VegetableTopping)
- Pizza

**and**

If something is a member of the class **VegetarianPizza** it is necessary for it to be a kind of **Pizza** and it is necessary for it to **only** ( $\forall$  universal quantifier) have toppings that are kinds of **CheeseTopping** **and** kinds of **VegetableTopping**.

```
:VegetarianPizza
 rdf:type owl:Class ;
 rdfs:subClassOf :Pizza ,
 [rdf:type owl:Restriction ;
 owl:onProperty :hasTopping ;
 owl:allValuesFrom [rdf:type owl:Class ;
 owl:intersectionOf (
 :CheeseTopping
 :VegetableTopping
)
] .
] .
```



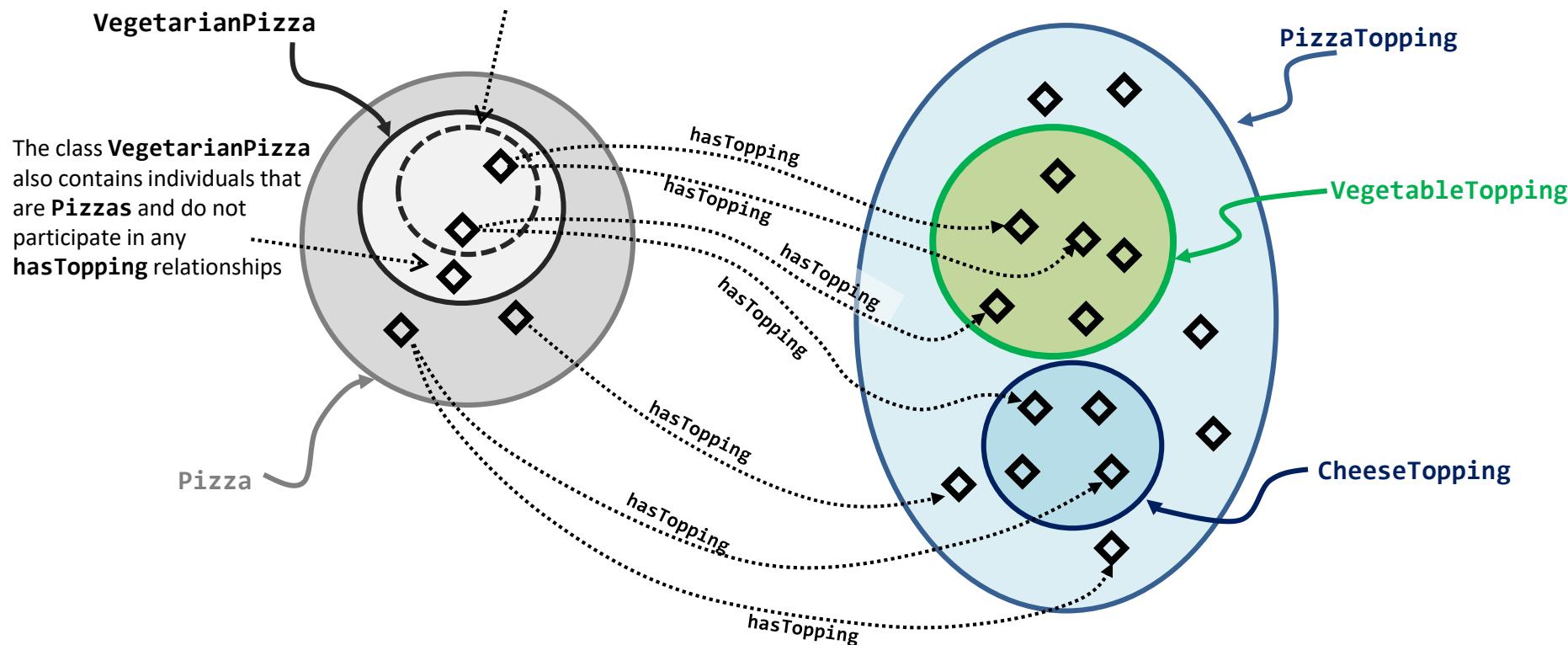
Inconsistent because **CheeseTopping** and **VegetableTopping** are disjoint classes

# Interpretation of universal restrictions



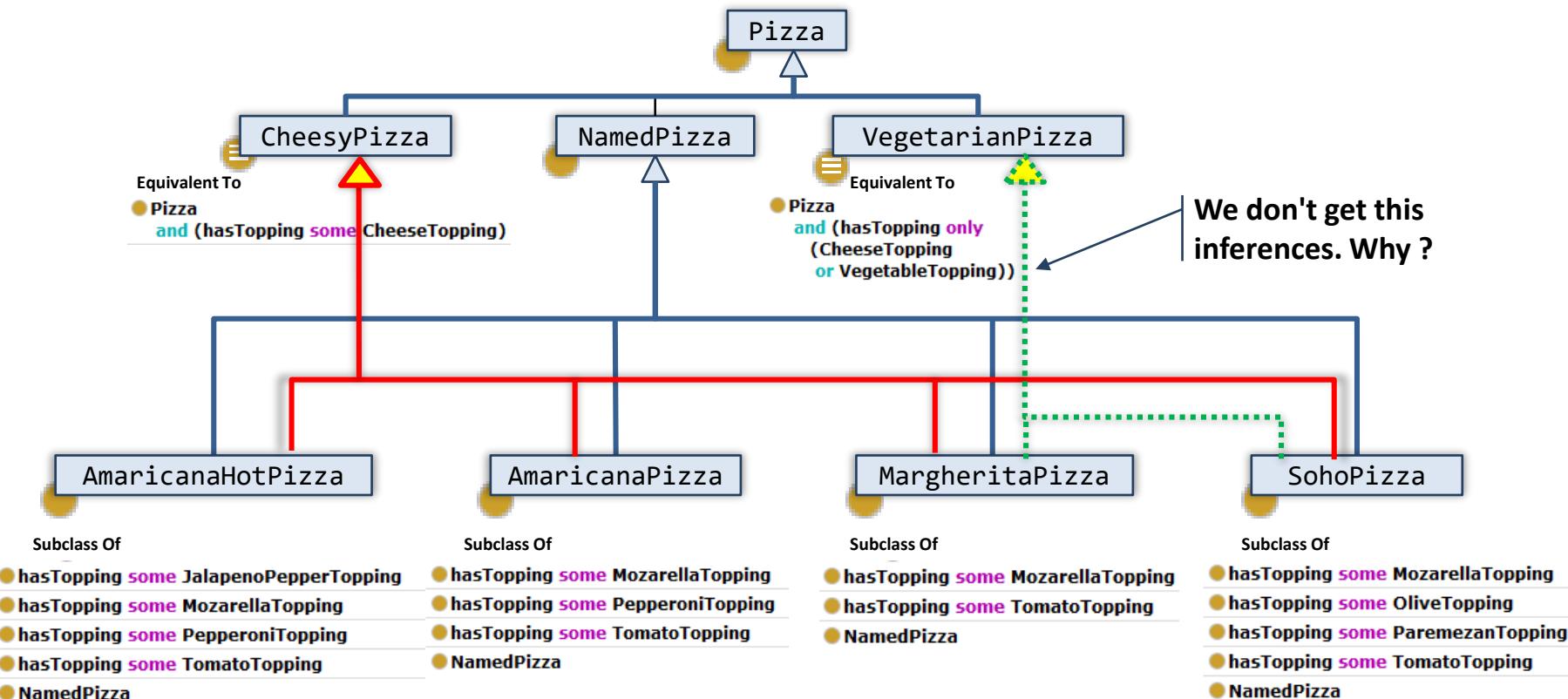
est-ce vrai si on a fait une defined class ? Pizza sans topping classée dans Vegy ?

All **hasTopping** relationships that individuals which are members of the class **VegetarianPizza** participate in must be to individuals that are either members of the class **CheeseTopping** or **VegetableTopping**



# Classification of NamedPizzas

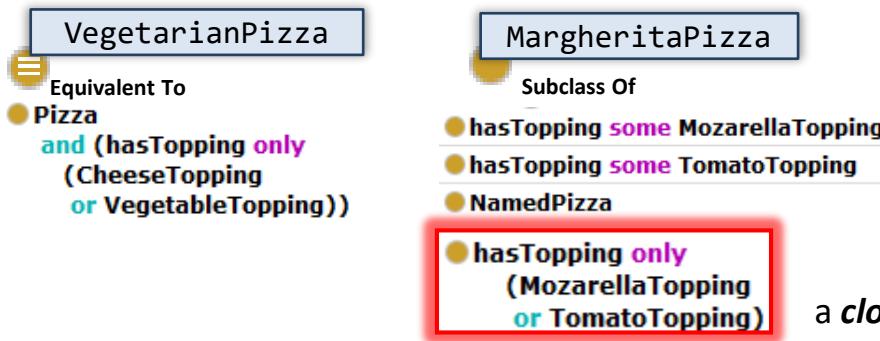
Use the reasoner to classify the ontology (Start Reasoner or Synchronize Reasoner button in the Reasoner drop down menu)



**MargheritaPizza** and **SohoPizza** have something missing from their definition that means they cannot be classified as subclasses of **VegetarianPizza**

# Open World Assumption (OWA)

- **Open World Assumption** : we cannot assume something doesn't exist until it is explicitly stated that it does not exist
  - In other words, because something hasn't been stated to be true, it cannot be assumed to be false — it is assumed that '*the knowledge just hasn't been added to the knowledge base*'.

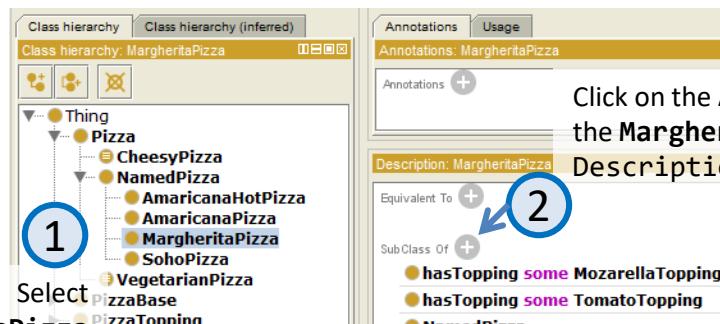


OWA → until we explicitly say that a **MargheritaPizza** **only** has these kinds of toppings, it is assumed (by the reasoner) that a **MargheritaPizza** could have other toppings

a ***closure axiom*** must be added on the hasTopping property

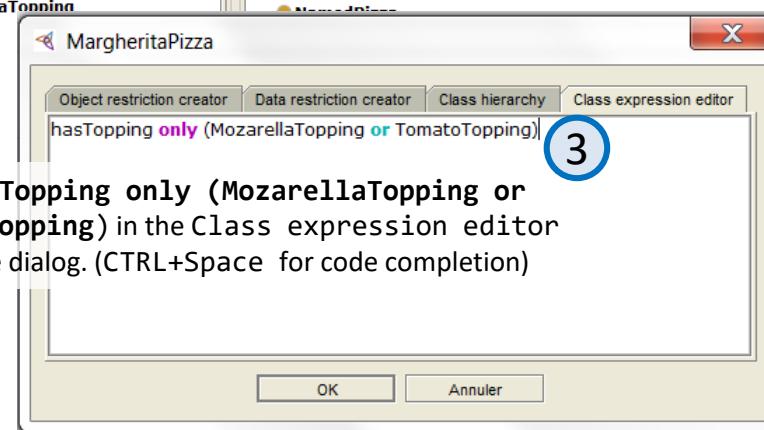
- **Closure axiom** on a property : a universal restriction (**only**) that acts along the property to say that it can only be filled by the specified fillers.  
restriction filler : the **union** of the fillers that occur in the existential restrictions for the property

# Adding a closure axiom to MargheritaPizza



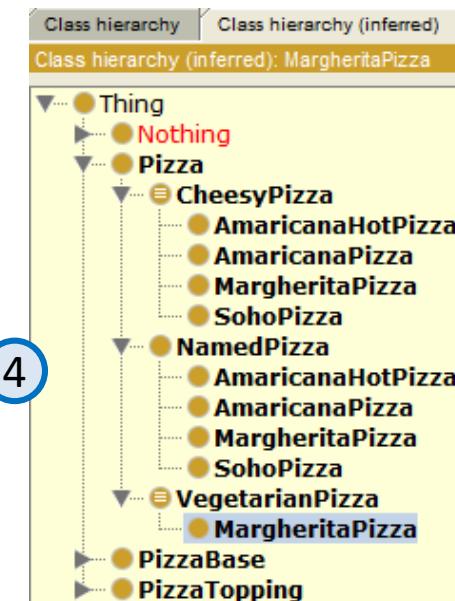
MargheritaPizza

Select PizzaBase  
PizzaTopping



Type **hasTopping only (MozarellaTopping or TomatoTopping)** in the Class expression editor tab of the dialog. (CTRL+Space for code completion)

Execute the Reasoner to verify that MargheritaPizza is correctly classified



# Adding a closure axiom to other NamedPizzas

Add a closure axiom on the hasTopping property for **SohoPizza**.

The screenshot shows the Protégé ontology editor interface with three main panes:

- Left pane (Class hierarchy):** Shows the class hierarchy for **SohoPizza**. Step 1 highlights the selection of **SohoPizza**.
- Middle pane (Annotations):** Shows the annotations for **SohoPizza**. Step 2 highlights the selection of a restriction (e.g., **hasTopping some MozarellaTopping**).
- Right pane (Description):** Shows the context menu for the selected restriction. Step 3 highlights the "Create closure axiom" option.

**Text instructions:**

- Select **SohoPizza** (1)
- In the class description view, select one of the restrictions (2)
- Right click the restriction and select Create closure axiom. (3)
- Type **hasTopping only (MozarellaTopping or TomatoTopping)** in the Class expression editor tab of the dialog. (CTRL+Space for code completion)
- Do the same for **AmericanaPizza** and **AmericanaHotPizza** (4)
- Execute the reasoner (5)
- verify that **NamedPizzas** are correctly classified (6)

**Final Class Hierarchy (Inferred) View:**

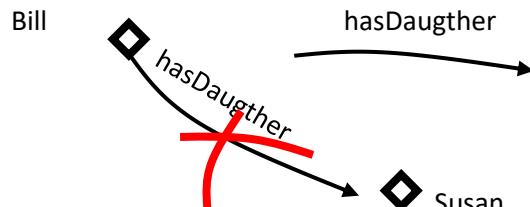
```

graph TD
 Thing[Thing] --> Pizza[Pizza]
 Pizza --> CheesyPizza[CheesyPizza]
 Pizza --> NamedPizza[NamedPizza]
 NamedPizza --> AmericanaHotPizza[AmericanaHotPizza]
 NamedPizza --> AmericanaPizza[AmericanaPizza]
 NamedPizza --> MargheritaPizza[MargheritaPizza]
 NamedPizza --> SohoPizza[SohoPizza]
 NamedPizza --> VegetarianPizza[VegetarianPizza]
 Nothing[Nothing] --> PizzaBase[PizzaBase]
 Nothing --> PizzaTopping[PizzaTopping]

```

# Negative properties assertions

- We can state that two individuals are *not* connected by a property.



```
[] rdf:type owl:NegativePropertyAssertion ;
owl:sourceIndividual :Bill ;
owl:assertionProperty :hasDaughter ;
owl:targetIndividual :Susan .
```

→ to make statements where we know **something that is not true**.  
This kind of information is particularly important in OWL where the default stance is that anything is possible until you say otherwise (OWA).

The screenshot shows the OntoGraf interface with the following tabs active:

- Annotations: p2
- Description: p2
- Property assertions: p2
- Negative object property assertions

In the 'Annotations' tab, there is a list of annotations for individual p2. In the 'Description' tab, there is a description for individual p2 and a list of types it belongs to. In the 'Property assertions' tab, there are sections for object and data property assertions. In the 'Negative object property assertions' tab, there is a single entry: 'hasParent p1'.

# Value Partition

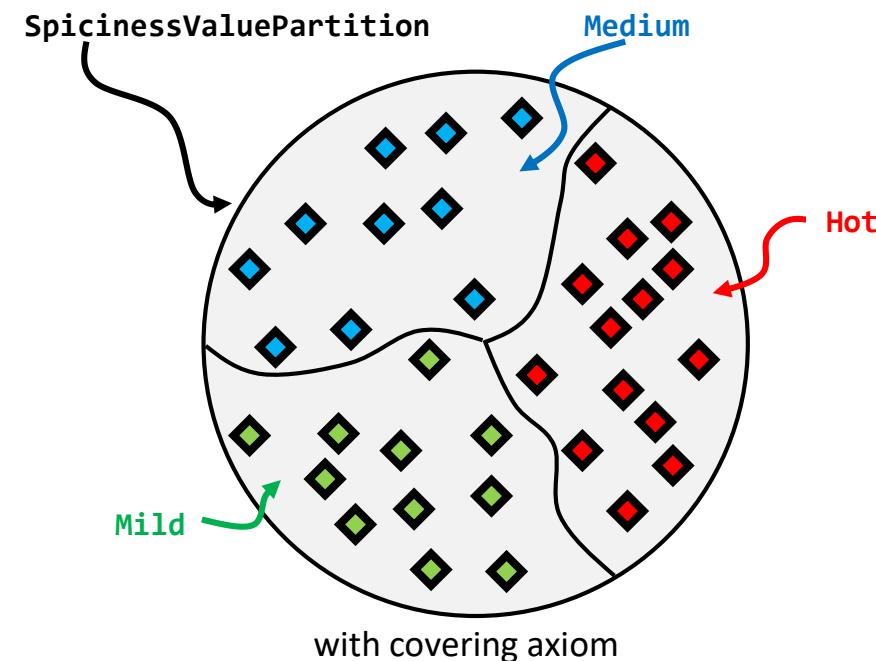
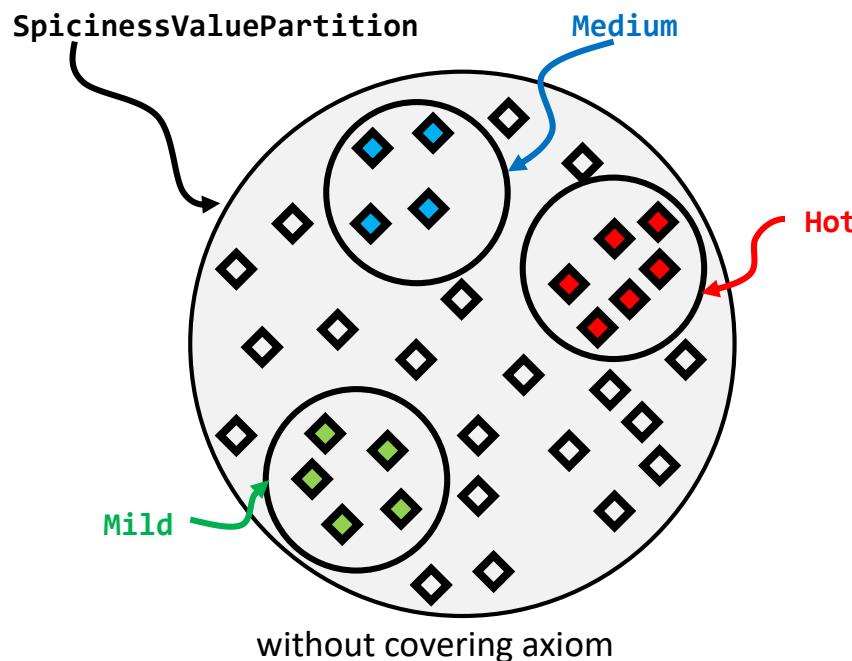
- we want to express the spiciness that can be one of the three values : Mild, Medium and Hot  
→ use a **value partition**
- **Value Partition:**
  - restrict the range of possible values to an exhaustive list
  - not part of OWL
  - **a design pattern** : a solution that has been developed by experts and is now recognized as a proven solution for solving common modelling problems

# Creating a Value Partition in OWL

1. Create a class to represent the ValuePartition.  
[SpicinessValuePartition](#) to represent a ‘spiciness’ ValuePartition
2. Create subclasses of the ValuePartition to represent the possible options for the ValuePartition.  
[Mild](#), [Medium](#) and [Hot](#) classes as subclasses [SpicinessValuePartition](#).
3. Make the subclasses of the ValuePartition class disjoint.
4. Provide a *covering axiom* to make the list of value types exhaustive
5. Create an object property for the ValuePartition.  
[hasSpiciness](#) property
6. Make the property functional.
7. Set the range of the property as the ValuePartition class.  
set the range of [hasSpiciness](#) property to [SpicinessValuePartition](#).

# Covering Axioms

- A covering axiom consists of two parts:
  - the class that is being ‘covered’,
  - and the classes that form the covering
- in OWL → define the union of the classes forming the covering as a superclass of the covered class

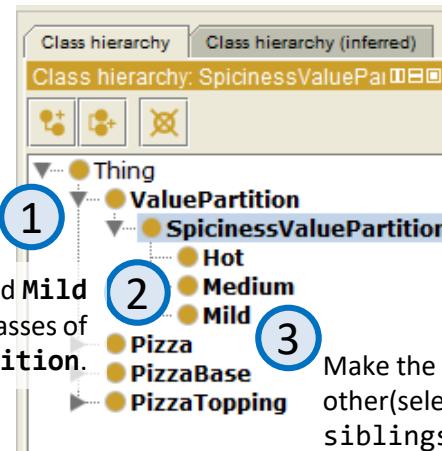


**Mild**, **Medium** and **Hot** are subclasses of **SpicinessValuePartition**  
and **Mild U Medium U Hot** is a superclass of **SpicinessValuePartition**

# Creating SpicinessValuePartition

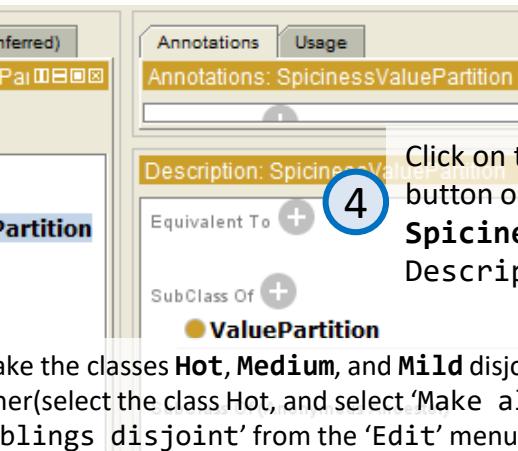
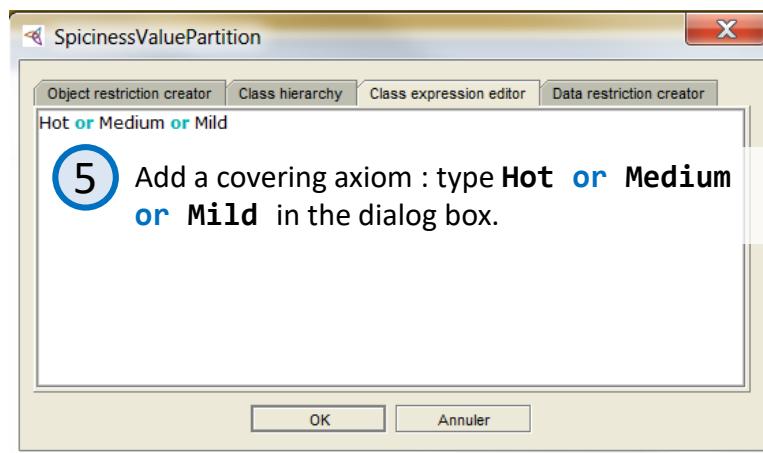
Create **ValuePartition** a sub class of **Thing** and **SpicinessValuePartition** a sub class of **ValuePartition**.

Create **Hot**, **Medium**, and **Mild** three subclasses of **SpicinessValuePartition**.



Click on the **Add Equivalent To** button on the **SpicinessValuePartition** class Description View.

Make the classes **Hot**, **Medium**, and **Mild** disjoint from each other(select the class **Hot**, and select 'Make all primitive siblings disjoint' from the 'Edit' menu).



Annotations: SpicinessValuePartition

Description: SpicinessValuePartition

Equivalent To +

SubClass Of +

ValuePartition

Annotations: hasSpiciness

Characteristics: hasSpiciness

Functional

Symmetric  
Asymmetric  
Reflexive  
Irreflexive

Description: hasSpiciness

Equivalent To +

SubProperty Of +

Inverse Of +

Domains (intersection) +

Ranges (intersection) +

SpicinessValuePartition

In the 'Object Property Tab' create a new Object Property called **hasSpiciness**.

Set the range of this property to **SpicinessValuePartition**.

Make this new property functional

# Adding Spiciness to Pizza Toppings

**1** Select JalapenoPepperTopping.

**2** Click on the Add Subclass Of button.

**3** Create an existential restriction hasSpiciness some Hot in the 'Object restriction creator' dialog.

**4** Ensure that JalapenoPepperTopping description looks like this

**5** Optional  
Repeat this for each of the bottom level PizzaToppings (those that have no subclasses) to state its spiciness (one of Hot, Medium or Mild)

# Creating SpicyPizza as subclass of Pizza

Create SpicyPizza as subclass of Pizza with the following

The screenshot shows the OntoGraf interface with two main panels. The left panel displays the Class hierarchy, where SpicyPizza is shown as a subclass of Pizza, which itself is a subclass of Thing. The right panel shows the annotations for SpicyPizza, specifically its description. The description is defined as an equivalent class of Pizza and hasTopping some (PizzaTopping and hasSpiciness some Hot). A red box highlights this part of the description, and a red arrow points from it to the explanatory text below.

Annotations: SpicyPizza

Description: SpicyPizza

Equivalent To

**Pizza**  
and (hasTopping some  
**(PizzaTopping**  
and (hasSpiciness some **Hot**)))

An anonymous class which contains the individuals that are members of the class **PizzaTopping** and also members of the class of individuals that are related to the members of class **Hot** via the **hasSpiciness** property  
 $\Leftrightarrow$  the things that are **PizzaToppings** and have a spiciness that is **Hot**.

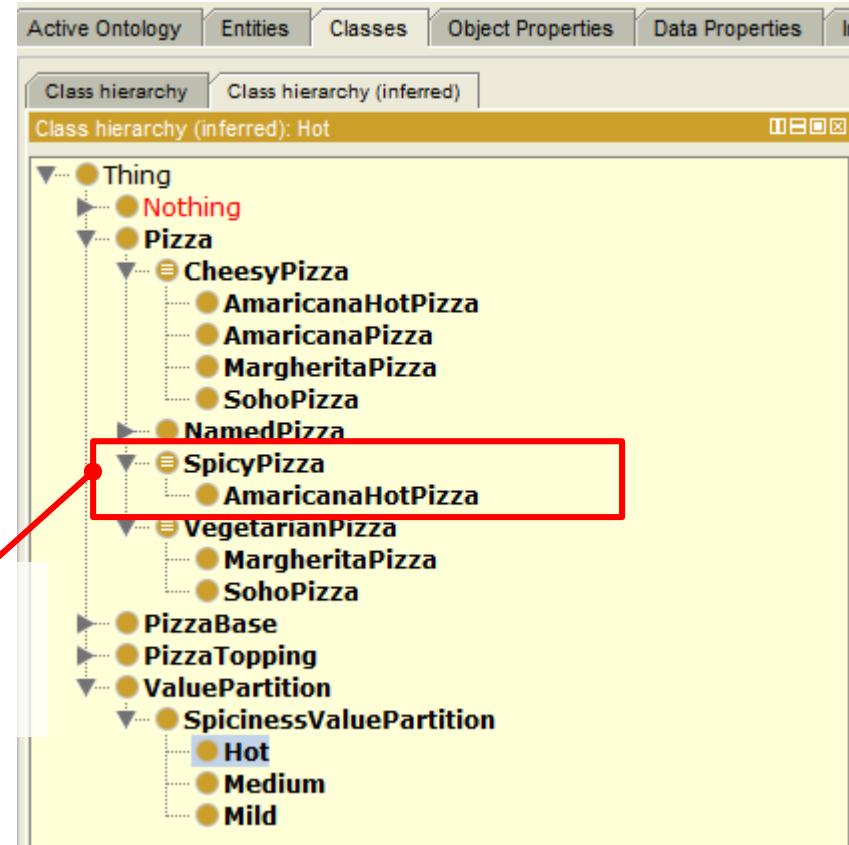
Meaning of **SpicyPizza** description :

- all members of **SpicyPizza** are **Pizzas** and have at least one topping that has a **Spiciness of Hot**
- anything that is a **Pizza** and has at least one topping that has a spiciness of **Hot** is a **SpicyPizza**

# Classifying the ontology

- 1 Run the reasoner
- 2 Verify that **AmericanHotPizza** has been classified as a subclass of **SpicyPizza**

the reasoner has automatically computed that any individual that is a member of **AmericanHotPizza** is also a member of **SpicyPizza**



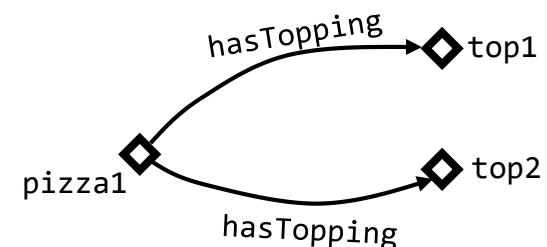
# Cardinality Restrictions

- **Cardinality Restrictions**

- describe the class of individuals that have at least, at most or exactly a specified number of relationships with other individuals or datatype values.
- For a given property **P**,
  - Minimum Cardinality Restriction → the minimum number of **P** relationships that an individual must participate in.
  - Maximum Cardinality Restriction → the maximum number of **P** relationships that an individual can participate in.
  - Cardinality Restriction specifies the exact number of **P** relationships that an individual must participate in.



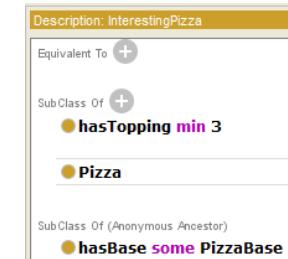
Relationships are only counted as separate relationships if it can be determined that the individuals that are the *fillers* for the relationships are *different* to each other.



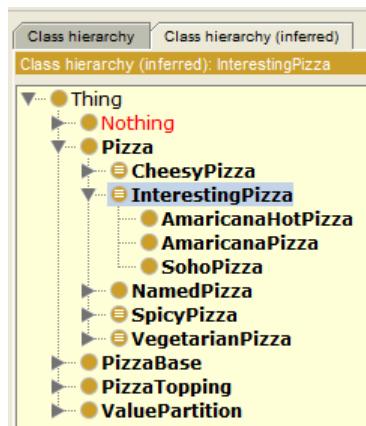
The individual **pizza1** satisfies a *minimum cardinality restriction* of 2 along the **hasTopping** property if the individuals **top1** and **top2** are distinct individuals

# Creating and classifying a class with a cardinality restriction

1. Create a subclass of **Pizza** called **InterestingPizza**.
2. Press the Add button on the 'SubClass Of' section of the class description view.
3. In the class expression editor type
  1. **hasTopping** as a property to be restricted.
  2. **min** to create a minimum cardinality restriction.
  3. **3** to specify a minimum cardinality of three
4. Press '*Enter*' to close the dialog and create the restriction.
5. Select the '*Convert to defined class*' option in the '*Edit*' menu.



class description after step 4



class hierarchy after classification

What does this mean?

**InterestingPizza** : the set of individuals that are members of the class **Pizza** and that have at least three **hasTopping** relationships with other (distinct) individuals.

6. Run the reasoner



class description after step 5

# Qualified Cardinality Restrictions

- Qualified Cardinality Restrictions**

- more specific than cardinality restrictions → *they state the class of objects* within the restriction.



define a **FourCheesePizza** class that describes the set of individuals that are members of the class **NamedPizza** and that have exactly four **hasTopping** relationships with (distinct) individuals of the **CheeseTopping** class.

1. Create a subclass of **NamedPizza** called **FourCheesePizza**.
2. Press the Add button on the ‘SubClass Of’ section of the class description view.
3. In the class expression editor type
  1. **hasTopping** as a property to be restricted.
  2. **exactly** to create an exact cardinality restriction.
  3. **4** to specify exact cardinality of four
  4. **CheeseTopping** to specify the type of topping
4. Press ‘Enter’ to close the dialog and create the restriction.
5. Select the ‘Convert to defined class’ option in the ‘Edit’ menu.

} to perform these steps  
it's also possible to use  
the *Object Restriction creator*  
tab in the dialog

The screenshot shows the Protégé class description view for 'FourCheesePizza'. The 'Description' tab is selected, showing the class name. The 'Equivalent To' section contains a rule: 'NamedPizza and (hasTopping exactly 3 CheeseTopping)'. The 'Sub Class Of' section lists '(Anonymous Ancestor)' and 'hasBase some PizzaBase'. A note at the bottom right says 'class description after step 5'.

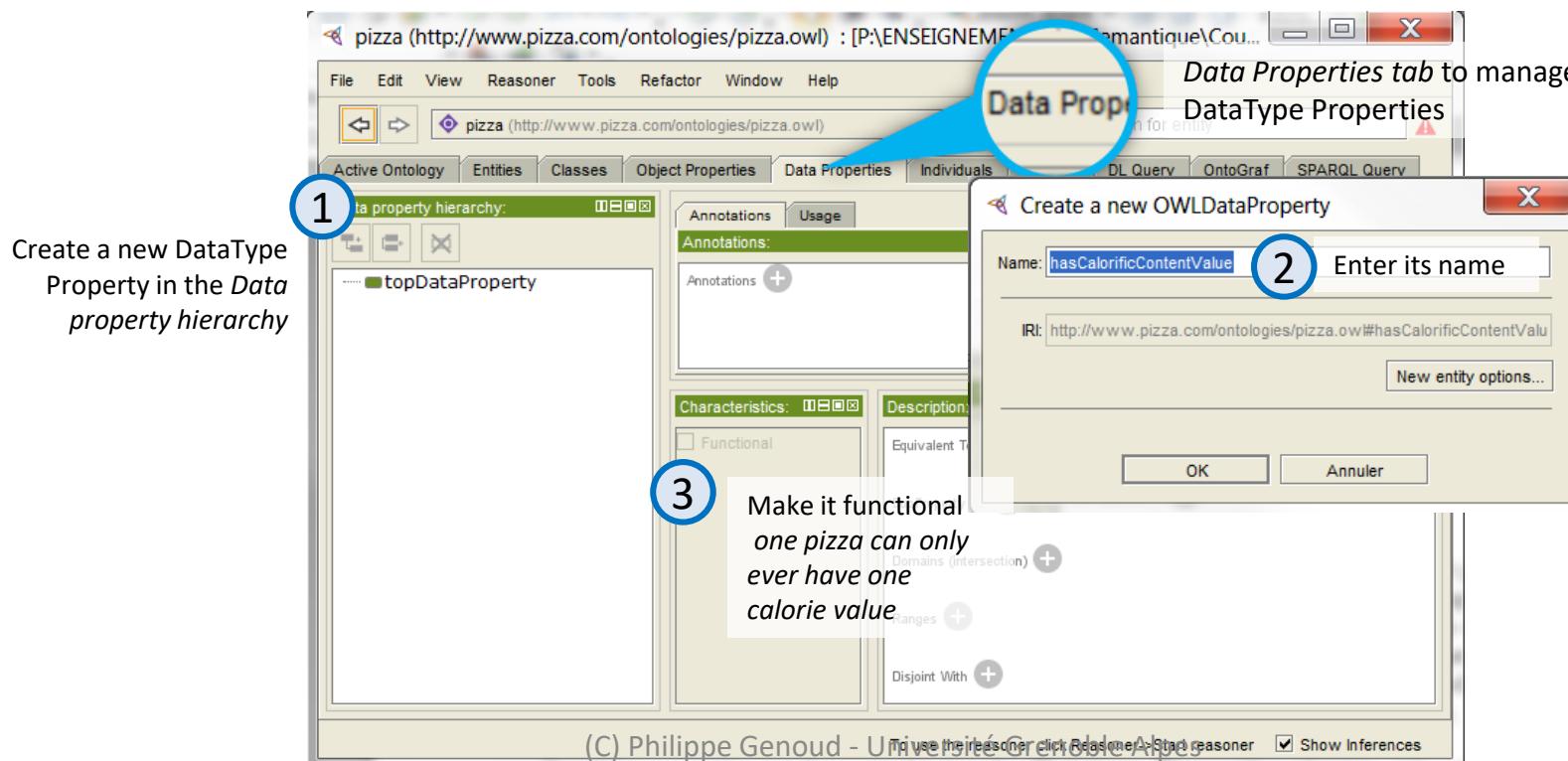
class description after step 5

# DataType properties

- **DataType Property** : used to relate an individual to a concrete data value that may be typed (XML Schema Datatype) or untyped (rdf literal)

**example:** use some numeric ranges to broadly classify particular pizzas as high or low calorie.

→ a datatype property **hasCalorificContentValue** to state the calorie content of particular pizzas



# using a DataType Property in a restriction

- A datatype property can also be used in a restriction to relate individuals to members of a given datatype.

Create a datatype restriction to state that all **Pizzas** have a calorific value

The screenshot shows the Protégé ontology editor interface with two main windows:

- Left Window (Class hierarchy):**
  - Step 1 (circled in blue): Selects the **Pizza** class in the class hierarchy.
  - Step 2 (circled in blue): Shows the **SubClass Of** section with the restriction **hasBase some PizzaBase**.
- Right Window (Data restriction creator):**
  - Step 3 (circled in blue): Shows the **Data restriction creator** tab selected. The restriction **hasCalorificContent some integer** is being defined under the **Restricted property** section.
  - Step 4 (circled in blue): Shows the **Description: Pizza** window with the new restriction **hasCalorificContentValue some integer** added to the **SubClass Of** section.
  - Restriction Filter (right sidebar):** Lists built-in datatypes: decimal, double, float, hexBinary, int, integer, language, Literal, long, Name, and string. An arrow points from this list to the text "Built in datatypes, specified in the XML schema vocabulary and include integers, floats, strings, booleans etc."

In the *Data restriction creator* tab enter the restriction  
**hasCalorificContent some integer**

Select Pizza in the class hierarchy

add a SubClass of description

1

2

3

4

Built in datatypes, specified in the XML schema vocabulary and include integers, floats, strings, booleans etc.

(C) Philippe Gouraud - Université Grenoble Alpes

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# using a DataType Property in a restriction

- In addition to using the predefined set of datatypes it is possible to specialise the use of a datatype by specifying restrictions on the possible values..

Create a **HighCaloriePizza** that has a calorific value higher than or equal to 400

The screenshot shows the Protégé ontology editor interface. On the left, the 'Classes' tab is selected, displaying the class hierarchy. A new class, 'HighCaloriePizza', is being created under the 'Thing' node. The 'Object Properties' tab is active, showing the restriction 'hasCalorificContentValue some integer[>=400]'. The 'Annotations' tab shows the class name 'HighCaloriePizza'. The 'Data Properties' tab shows the restriction 'hasBase some PizzaBase'. The 'Annotations' tab also shows the class name 'HighCaloriePizza'.

**1** Create a subclass of **Pizza** called **HighCaloriePizza**

**2** Add a restriction **hasCalorificContentValue some integer**

**3** In the *Class expression editor* tab enter the restriction **hasCalorificContentValue some integer[>=400]**

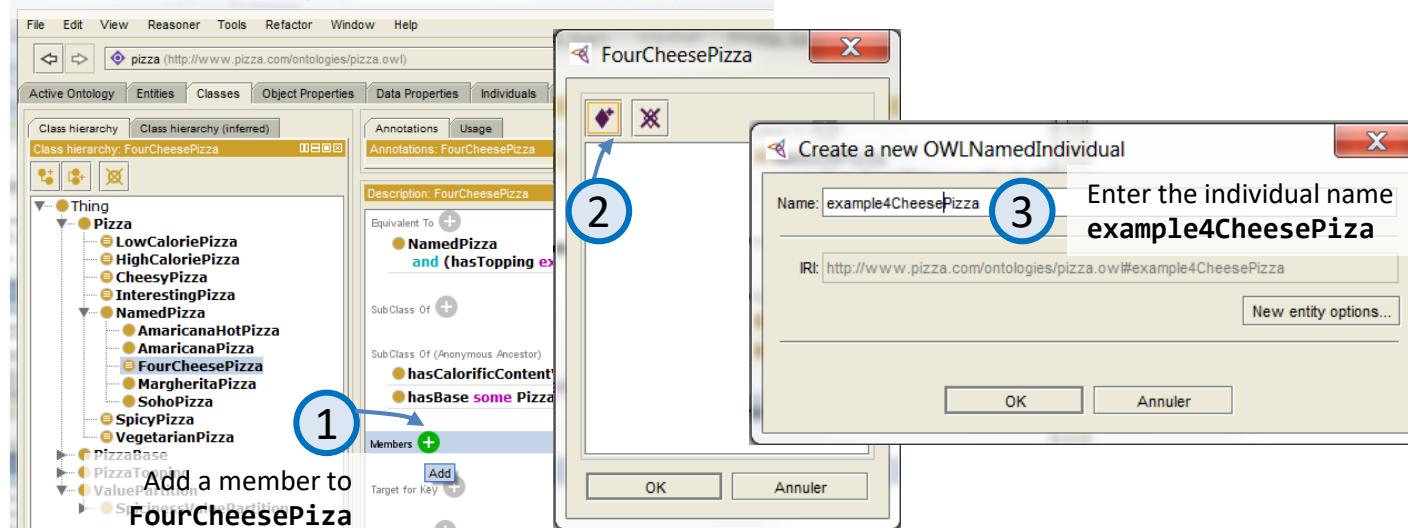
**4** Convert the class to a defined class

**XSD minInclusive facet** (An arrow points from this text to the restriction entry field in the Class expression editor.)

**5** Create a **LowCaloriePizza** in the same way, but define it as being equivalent to **Pizza and (hasCalorificContentValue some integer[< 400])**

# Creating individuals with DataType properties

Create an instance of **FourCheesePizza** with 723 calories



The screenshot shows the Protégé interface with the individual **example4CheesePizza** selected. A blue circle labeled **4** points to the "Data property assertions" tab. In the bottom right, a detailed view of the "example4CheesePizza" individual shows a data property assertion for **hasCalorificContent** with a value of 723. A blue circle labeled **5** points to the "Value" field. A callout box contains the text: "In the data property assertion dialog select **hasCalorificContent** property and **integer** type and enter 723 value". Another blue circle labeled **6** points to the "Description" tab, which lists the type **FourCheesePizza**. A callout box contains the text: "Ensure that **example4CheesePizza** description is correct".

- 7** Create several more example pizza individuals with different calorie contents including an instance of **MargheritaPizza** with 263 calories

# Performing instance classification

Classify pizza individuals based on their **hasCalorificContentValue**

- 1 Run a reasoner

The screenshot shows the Protégé 4.3 interface with the ontology 'pizza.owl' loaded. The 'Classes' tab is selected. A class named 'HighCaloriePizza' is highlighted. The 'Annotations' section contains the following:

- Annotations:** HighCaloriePizza
- Description:** HighCaloriePizza
- Equivalent To:** Pizza and (hasCalorificContentValue some integer[>= 400])
- Sub Class Of:** Pizza
- Sub Class Of (Anonymous Ancestor):** hasCalorificContentValue some integer, hasBase some PizzaBase
- Members:** example4CheesePizza

The left sidebar shows the class hierarchy under 'Thing', including categories like LowCaloriePizza, HighCaloriePizza, CheesyPizza, InterestingPizza, and various types of pizzas.

2

Check that the *Members* section of **HighCaloriePizza** contains your instance of **FourCheesePizza** (and perhaps other individuals which you specified as having a calorie value equal to or over 400)

3

Check the members of **LowCalorie Pizza**



There is a bug in Protégé 4.3., inferred Members do not appear immediately on the class description view.

You might need to turn on inferences for individuals. In the preferences select the "Reasoner" tab. Look at the section "Displayed Individual Inferences" and check the various boxes as necessary.

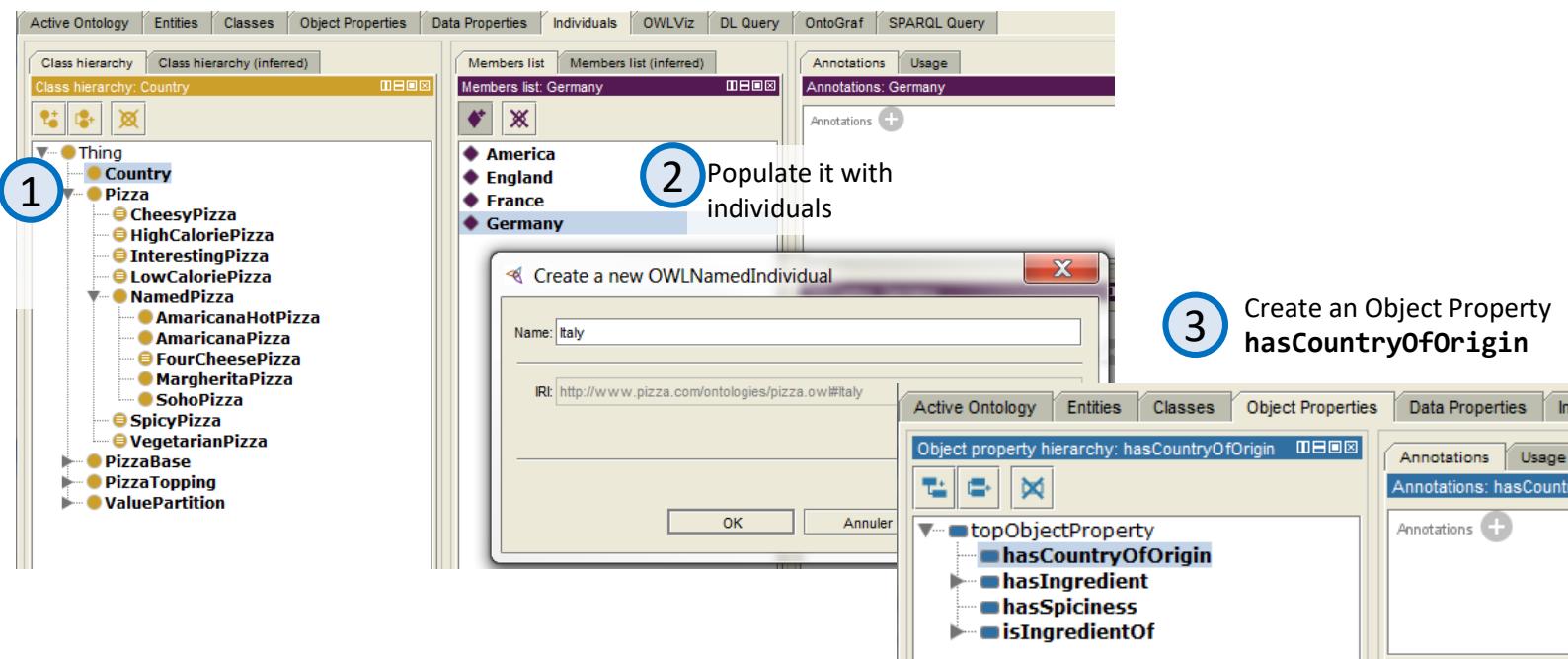
You can also use the DL query tab. Type "HighCaloriePizza" into the query editor and make sure "Instances" is selected on the right hand side.

# hasValue Restrictions

- **hasValue Restriction**

- describes the set of individuals that have at least one relationship along a specified property to a specific individual.
- example : to describe the country of origin of various pizza toppings

create Country a  
subclass of Thing



# hasValue Restrictions

example : to describe the country of origin of various pizza toppings (continued)

Create a **hasValue** restriction to specify that **MozzarellaTopping** has Italy as its country of origin.

The screenshot shows the Protégé interface with the ontology 'pizza.owl' loaded. The left sidebar displays the class hierarchy under 'Class hierarchy'. The 'MozzarellaTopping' class is selected. A callout box with the number '1' contains the text 'Add a restriction to MozzarellaTopping' and 'Description: MozzarellaTopping'. Below this, there are buttons for 'Equivalent To', 'Sub Class Of', 'Members', 'Target for Key', and 'Disjoint With'.

The screenshot shows the 'MozzarellaTopping' class editor. The 'Class expression editor' tab is active, showing the restriction 'hasCountryOfOrigin value Italy'. A callout box with the number '2' points to this entry. Below it, another callout box with the number '3' points to the 'Description: MozzarellaTopping' section, which lists 'CheeseTopping' and 'hasCountryOfOrigin value Italy'.

Ensure the description of MozzarellaTopping is correct

individuals that are members of the class **MozzarellaTopping** are also members of the class **CheeseTopping** and are related to the individual **Italy** via the **hasCountryOfOrigin** property

With current reasoners the classification is not complete for individuals. Use individuals in class descriptions with care — unexpected results may be caused by the reasoner.

# Enumerated Classes

- **Enumerated class**

- a class defined by precisely listing the individuals that are the members of it.
- Enumerated classes described in this way are anonymous classes
  - they are the class of the individuals (and only the individuals) listed in the enumeration.
- we can attach these individuals to a named class by creating the enumeration as an equivalent class.
- example
  - Create an enumerated class four countries { America, England, France, Germany, Italy }

