Final Project (Housing Registration System)

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Class House UML Diagram

House

ownerName: StringhouseLoc: StringhousePrice: double

+House (String houseName, String houseLoc,

double housePrice)

+getOwnerName(): String +getHouseLoc(): String +getHousePrice(): double

+setNewName(String newOwnerName): void

+setNewLoc(String newHouseLoc): void +setNewPrice(double newHousePrice): void

a) Class House

```
Source History | 🔯 👼 🔻 🔻 🞝 🚭 📮 | 🍄 😓 🤮 🔩 😉 🔟 👛 | 😃 🚅
      * To change this license header, choose License Headers in Project Properties.
 2
      * To change this template file, choose Tools | Templates
 3
      \boldsymbol{\star} and open the template in the editor.
 4
 5
 6
     package houseresistrationsystem;
 7
 8 🖵 /**
 9
      * @author Chew Teng
10
    L */
11
12
     public class House {
13
14
          private String ownerName, houseLoc;
15
          private double housePrice;
16
17 📮
         House(){
18
19
20
21 🖃
          House(String houseName, String houseLoc, double housePrice){
22
23
             this.ownerName = houseName;
24
              this.houseLoc = houseLoc;
25
             this.housePrice = housePrice;
26
27
28 📮
         public String getOwnerName() {
29
          return ownerName;
30
31
32 📮
         public String getHouseLoc() {
33
          return houseLoc;
34
35
36
         public double getHousePrice() {
37
         return housePrice;
38
39
40 🖃
         void setNewName(String newOwnerName) {
41
            ownerName = newOwnerName;
42
43
44
         void setNewLoc(String newHouseLoc) {
45
            houseLoc = newHouseLoc;
46
47
48 📮
         void setNewPrice(double newHousePrice) {
49
            housePrice = newHousePrice;
50
51
52
53
```

b) Login Screen

```
Source History | 👺 👼 - 👼 - | 🔍 🗫 👺 🖶 📮 | 🌳 😓 | 🕮 💇 | ● 📵 | 🕮 🚅
  1 = /*
        * To change this license header, choose License Headers in Project Properties.
  3
        * To change this template file, choose Tools | Templates
        * and open the template in the editor.
  4
  5
  6
       package houseresistrationsystem;
  7
  8
    import java.awt.event.ActionEvent;
  9
       import java.awt.event.ActionListener;
 10
       import java.io.BufferedReader;
 11
       import java.io.File;
 12
       import java.io.FileReader;
 13
       import javax.swing.JButton;
       import javax.swing.JFileChooser;
 15
       import javax.swing.JFrame;
 16
       import javax.swing.JLabel;
 17
       import javax.swing.JOptionPane;
       import javax.swing.JTextField;
 18
 19
    - /**
 20
 21
        * @author Chew Teng
 22
 23
 24
       public class HouseResistrationSystem {
 25
 26
           public HouseResistrationSystem() {
 27
 28
               JFrame frame = new JFrame("LoginScreen");
 29
               JLabel lblname = new JLabel("UserName");
 30
               JLabel lblpass = new JLabel("Password");
 31
 32
               lblname.setBounds(20, 20, 100, 20);
               lblpass.setBounds(20, 60, 100, 20);
 33
 34
               frame.add(lblname);
 35
               frame.add(lblpass);
 36
               JTextField jtfname = new JTextField();
 37
               JTextField jtfpass = new JTextField();
 38
               jtfname.setBounds(100, 20, 200, 20);
 39
               jtfpass.setBounds(100, 60, 200, 20);
 40
 41
               frame.add(jtfname);
 42
               frame.add(jtfpass);
 43
               JButton btnlogin = new JButton("Login");
 44
 45
               JButton btncancel = new JButton("Cancel");
               btnlogin.setBounds(100, 100, 100, 20);
 46
               btncancel.setBounds(200, 100, 100, 20);
 47
               frame.add(btnlogin);
 48
 49
               frame.add(btncancel);
 50
```

```
51
               frame.setResizable(false);
 52
               frame.setSize(350, 200);
 53
               frame.setLayout(null);
 54
               frame.setLocationRelativeTo(null);
 55
               frame.setVisible(true);
 56
               frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
57
               btnlogin.addActionListener(new ActionListener() {
59
                   @Override
                   public void actionPerformed(ActionEvent e) {
  •
 61
 62
                       try{
 63
                           String a, b;
                           String uname = jtfname.getText();
 64
 65
                           String psd = jtfpass.getText();
 66
 67
                           File inFile = new File("loginpsd.txt");
 68
                           FileReader filereader = new FileReader(inFile);
                           BufferedReader bufReader = new BufferedReader(filereader);
 70
                           a = bufReader.readLine();
 71
                           b = bufReader.readLine();
72
                           jtfname.setText(a);
73
                           jtfpass.setText(b);
74
                           bufReader.close();
75
76
                           if (uname.equals("hngcteng") && (psd.equals("1221"))) {
77
                                JOptionPane.showMessageDialog(null, "Welcome to the System");
 78
                                frame.setVisible(false);
  Q.
                                new MainInterface();
80
81
                       }catch(Exception ex) {
                           System.out.println("Error");
83
84
 85
86
               });
87
               btncancel.addActionListener(new ActionListener() {
  Q.
89
                  @Override
  •
                   public void actionPerformed(ActionEvent e) {
91
                       frame.setVisible(false);
                       frame.dispose();
92
93
 94
               });
 95
96
           }
97
98
    99
           ^{\star} @param args the command line arguments \,
100
101
          public static void main(String[] args) {
102
              // TODO code application logic here
103
              new HouseResistrationSystem();
105
106
107
      }
108
```

c) MainInterface

```
2
       * To change this license header, choose License Headers in Project Properties.
  3
       * To change this template file, choose Tools | Templates
       * and open the template in the editor.
  4
  5
      package houseresistrationsystem;
  6
  7
  8
    import java.awt.Color;
      import java.awt.Font;
  9
 10
      import java.awt.event.ActionEvent;
 11
      import java.awt.event.ActionListener;
 12
      import java.awt.event.MouseAdapter;
      import java.awt.event.MouseEvent;
 13
 14
      import java.io.File;
 15
      import java.io.FileWriter;
      import java.io.PrintWriter;
 16
 17
      import java.util.ArrayList;
 18
      import java.util.Scanner;
      import javax.swing.JButton;
 19
      import javax.swing.JFrame;
 20
 21
      import javax.swing.JLabel;
 22
      import javax.swing.JOptionPane;
 23
      import javax.swing.JScrollPane;
      import javax.swing.JTable;
 24
 25
      import javax.swing.JTextField;
      import javax.swing.table.DefaultTableModel;
 26
 27
     import javax.swing.table.JTableHeader;
 28
 29 🗏 /**
 30
      * @author Chew Teng
 31
 32
 33
 34
      public class MainInterface {
 35
          static ArrayList<House> houseList = new ArrayList<House>();
 36
 37
          static JTextField jtfname, jtfloc, jtfprice;
          static DefaultTableModel model;
 38
 39
          static String ownerName, houseLoc;
 40
          static double housePrice;
 41
 42
    _
          public MainInterface() {
 43
 44
              // create JFrame and JTable
              JFrame frame = new JFrame("Main Application Interface");
 45
              JTable table = new JTable();
 46
 47
 48
              // create a table model and set a Column Identifiers to this model
              String[] colNames = {"Owner Name", "House Location", "House Price"};
 49
 50
              mode1 = new DefaultTableModel();
 51
              model.setColumnIdentifiers(colNames);
 52
```

```
53
               JTableHeader header = table.getTableHeader();
 54
               header.setBackground(Color.cyan);
 55
               table.getTableHeader().setFont(new Font("", Font.BOLD, 18));
 56
 57
               // create JScrollPane
 58
               JScrollPane pane = new JScrollPane(table);
               pane.setBounds(20, 240, 700, 500);
 59
 60
               frame.add(pane);
 61
               // set the model to the table
 62
 63
               table.setModel(model);
 64
               // Change A JTable Background Color, Font Size, Font Color, Row Height
 65
 66
               table.setBackground(Color.white);
               table.setForeground(Color.BLACK);
 67
 68
               Font font = new Font("", Font.PLAIN, 18);
 69
               table.setFont(font);
 70
               table.setRowHeight(28);
 71
               table.setShowGrid(true);
 72
               table.setGridColor(Color.DARK_GRAY);
 73
               // create JLabel
 74
 75
               JLabel lblname = new JLabel("Owner Name");
               JLabel lblloc = new JLabel("House Location");
 76
 77
               JLabel lblprice = new JLabel("House Price");
 78
               lblname.setBounds(20, 40, 180, 20);
 79
               lblloc.setBounds(20, 80, 180, 20);
 80
               lblprice.setBounds(20, 120, 180, 20);
               // add JLabel to the jframe
 81
               frame.add(lblname);
 82
 83
               frame.add(lblloc);
               frame.add(lblprice);
 84
 85
               // set font size
               lblname.setFont(new Font(" ", Font.BOLD, 18));
 86
               lblloc.setFont(new Font(" ", Font.BOLD, 18));
 87
 88
               lblprice.setFont(new Font(" ", Font.BOLD, 18));
 89
               // create JButtons
 90
               JButton btninsert = new JButton("Insert");
 91
               JButton btndelete = new JButton("Delete");
 92
 93
               JButton btnupdate = new JButton("Update");
 94
               JButton btnsearch = new JButton("Search");
 95
               JButton btnclear = new JButton("Clear");
               btninsert.setBounds(20, 180, 120, 20);
 96
               btndelete.setBounds(160, 180, 120, 20);
 97
 98
               btnupdate.setBounds(300, 180, 120, 20);
 99
               btnsearch.setBounds(440, 180, 120, 20);
               btnclear.setBounds(580, 180, 120, 20);
100
101
               // add JButtons to the jframe
102
               frame.add(btninsert);
103
               frame.add(btndelete);
104
               frame.add(btnupdate);
105
               frame.add(btnsearch);
106
               frame.add(btnclear);
```

```
107
               // set font size
108
               btninsert.setFont(new Font(" ", Font.BOLD, 18));
               btndelete.setFont(new Font(" ", Font. BOLD, 18));
109
               btnupdate.setFont(new Font(" ", Font. BOLD, 18));
110
               btnsearch.setFont(new Font(" ", Font. BOLD, 18));
111
112
               btnclear.setFont(new Font(" ", Font.BOLD, 18));
113
               // create JTextFields
114
115
               jtfname = new JTextField();
116
               jtfloc = new JTextField();
117
               jtfprice = new JTextField();
118
               jtfname.setBounds(200, 40, 200, 20);
               jtfloc.setBounds(200, 80, 200, 20);
119
               jtfprice.setBounds(200, 120, 200, 20);
120
121
               // add JTextFields to the jframe
122
               frame.add(jtfname);
               frame.add(jtfloc);
123
124
               frame.add(jtfprice);
125
126
               frame.setResizable(false);
127
               frame.setSize(750, 800);
128
               frame.setLayout(null);
129
               frame.setLocationRelativeTo(null);
130
               frame.setVisible(true);
131
               frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
132
133
               // button add row
               btninsert.addActionListener(new ActionListener() {
 <u>Q</u>
135
                   @Override
    白
                   public void actionPerformed(ActionEvent e) {
  1
137
                        ownerName = jtfname.getText();
138
                        houseLoc = jtfloc.qetText();
139
                        housePrice = Double.parseDouble(jtfprice.getText());
140
141
                        houseList.add(new House(ownerName, houseLoc, housePrice));
142
143
                        clearField();
144
                        writeData();
145
146
                   }
147
               });
148
149
               // button remove row
 <u>Q</u>
               btndelete.addActionListener(new ActionListener() {
151
152
                   public void actionPerformed(ActionEvent e) {
 1
154
155
                        int dialogButton = JOptionPane.YES NO OPTION;
156
157
                        int dialogResult = JOptionPane. showConfirmDialog(null,
                                "Delete this data", "Delete", dialogButton);
159
```

```
160
                       // i = the index of the selected row
161
                        int i = table.getSelectedRow();
162
163
                       if (i >= 0) {
164
                            // remove a row from jtable
165
                            houseList.remove(i);
166
                        } else {
167
                            System.out.println("Delete Error");
168
169
170
                       writeData();
171
                       clearField();
172
173
               });
174
175
               // get selected row data from table to textfields
176
               table.addMouseListener(new MouseAdapter() {
177
                   @Override
178
                   public void mouseClicked(MouseEvent e) {
180
181
                       // j = the index of the selected row
                       int j = table.getSelectedRow();
182
183
184
                       jtfname.setText(model.getValueAt(j, 0).toString());
185
                       jtfloc.setText(model.getValueAt(j, 1).toString());
186
                       jtfprice.setText(model.getValueAt(j, 2).toString());
187
188
189
               });
190
191
               // button update row
              btnupdate.addActionListener(new ActionListener() {
 <u>Q</u>
    白
193
                   @Override
 •
                  public void actionPerformed(ActionEvent e) {
195
                       ownerName = jtfname.getText();
196
197
                       houseLoc = jtfloc.getText();
198
                       housePrice = Double.parseDouble(jtfprice.getText());
199
200
                       // i = the index of the selected row
                       int i = table.getSelectedRow();
201
202
                       int index = -1;
203
                       boolean found = false;
204
205
                       if (i >= 0) {
206
                           {
207
                               houseList.get(i).setNewName(ownerName);
208
                               houseList.get(i).setNewLoc(houseLoc);
209
                               houseList.get(i).setNewPrice(housePrice);
210
211
212
                       } else {
213
                           System.out.println("Update Error");
214
215
```

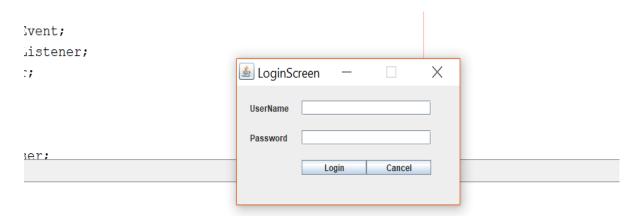
```
216
                       writeData();
217
                       clearField();
218
219
220
               });
221
222
               // button search row
    ₽
               btnsearch.addActionListener(new ActionListener() {
224
                   public void actionPerformed(ActionEvent e) {
226
227
                       boolean searching = false;
228
                       boolean result = houseList.isEmpty();
229
                       String ownerName = JOptionPane.showInputDialog("Search Owner Name:");
230
231
232
                       for (int i = 0; i < houseList.size(); i++) {</pre>
233
                           if (houseList.get(i).getOwnerName().equalsIgnoreCase(ownerName)) {
234
                               searching = true;
                               JOptionPane.showMessageDialog(btnsearch, "Found!!!", "Search House", 0);
235
236
237
                                jtfname.setText(houseList.get(i).getOwnerName());
238
                                jtfloc.setText(houseList.get(i).getHouseLoc());
239
                                jtfprice.setText(String.valueOf(houseList.get(i).getHousePrice()));
240
                               break;
241
242
243
                       if (searching == false) {
244
                           JOptionPane.showMessageDialog(btnsearch, "Not Found!!!", "Search House", 0);
245
246
247
248
249
              });
250
              btnclear.addActionListener(new ActionListener() {
                   @Override
252
                   public void actionPerformed(ActionEvent e) {
254
255
                       clearField();
256
257
258
               });
259
260
              loadData();
261
262
          private void clearField() {
263 ⊟
264
265
              jtfname.setText("");
266
              jtfloc.setText("");
              jtfprice.setText("");
267
268
269
270
271 📮
          private static void writeData() {
```

```
272
               try {
273
274
                   File outFile = new File("housedata.txt");
                   FileWriter outFileStream = new FileWriter(outFile);
275
                   PrintWriter outStream = new PrintWriter(outFileStream);
277
278
                   for (int i = 0; i < houseList.size(); i++) {</pre>
279
280
                       outStream.print(houseList.get(i).getOwnerName() + ",");
281
                       outStream.print(houseList.get(i).getHouseLoc() + ",");
                       outStream.println(houseList.get(i).getHousePrice());
282
283
284
285
286
                   outStream.close();
287
               } catch (Exception ex) {
289
290
291
292
               model.setRowCount(0);//reset data model
293
               for (int i = 0; i < houseList.size(); i++) {</pre>
294
295
                   Object[] objs = {houseList.get(i).getOwnerName(),
296
297
                       houseList.get(i).getHouseLoc(),
                       houseList.get(i).getHousePrice();;
298
299
300
                   model.addRow(objs);
301
302
303
    Ģ
           private void loadData() {
304
305
306
               try {
307
                   File inFile = new File("housedata.txt");
308
309
310
                   Scanner scanner = new Scanner(inFile);
311
                   while (scanner.hasNextLine()) {
312
                       String data = scanner.nextLine();
313
                       String housearray[] = data.toString().split(",");
315
                       houseList.add(new House(housearray[0], housearray[1],
316
                               Double.parseDouble(housearray[2])));
317
318
               } catch (Exception ex) {
320
321
322
               model.setRowCount(0);//reset data model
323
324
               for (int i = 0; i < houseList.size(); i++) {</pre>
325
326
                   Object[] objs = {houseList.get(i).getOwnerName(),
327
                       houseList.get(i).getHouseLoc(),
```

```
328
329
330
331
332
333
334
}
335
```

Output

I. Login Screen



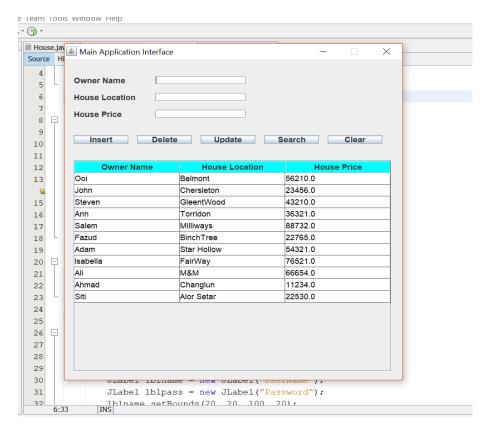
package houseresistrationsystem;

```
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
import java.io.Bu LoginScreen
                                             X
import java.io.Fi
                    UserName
                           hngcteng
import java.io.Fi
import javax.swin
                    Password
import javax.swin
                              Login
                                       Cancel
import javax.swin
import javax.swin
import javax.swing.JOptionPane;
import javax.swing.JTextField;
/**
```

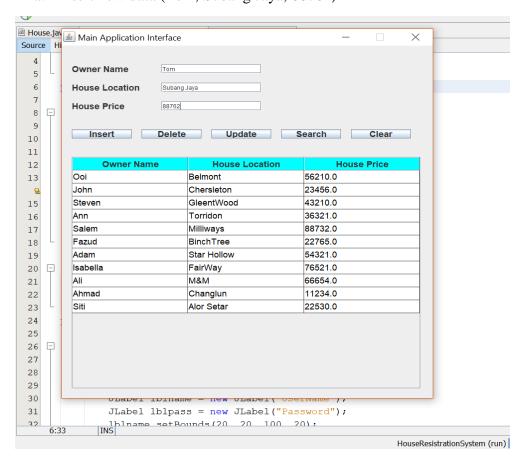
```
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
import java.io.Bu LoginScreen — X
import java.io.Fi
import java.io.Fi
import javax.swin
javax.swing.JOptionPane;
import javax.swing.JTextField;
```

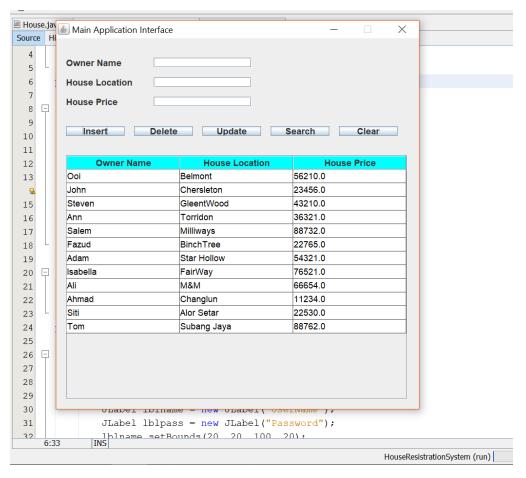
```
- /**
```

II. Main Application Interface

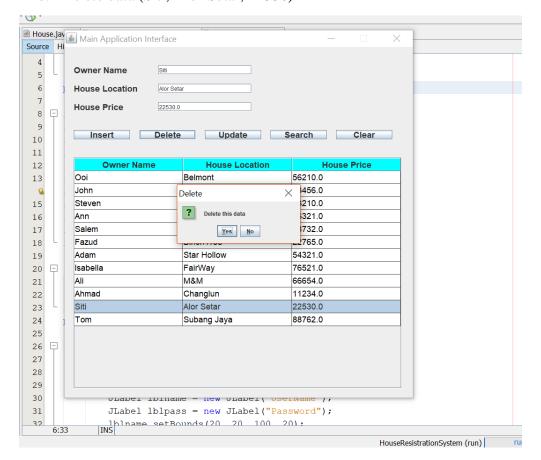


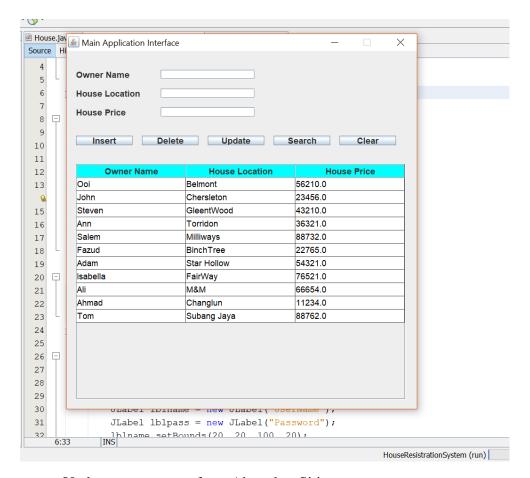
a. Insert new data (Tom, Subang Jaya, 88762)



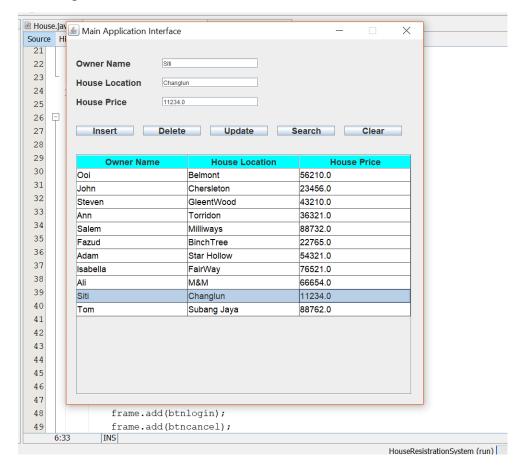


b. Delete data (Siti, Alor Setar, 22530)

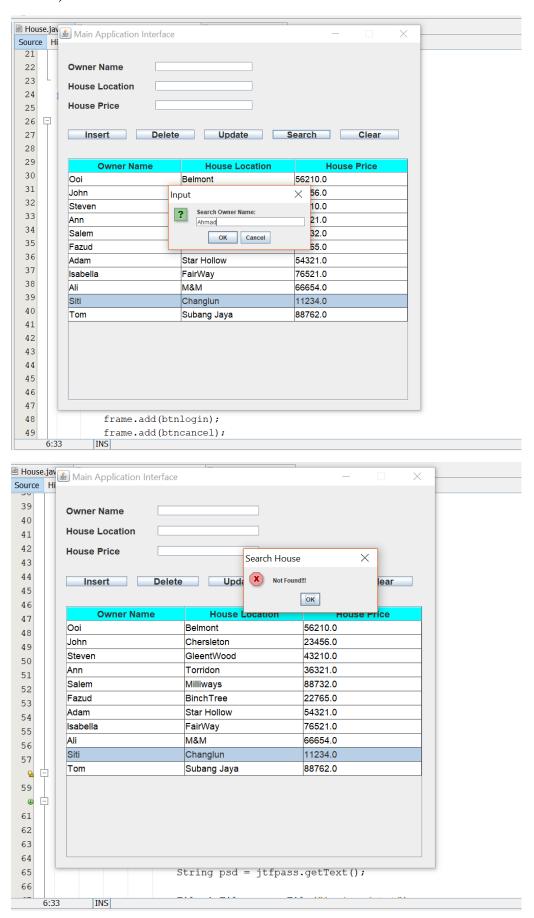




c. Update owner name from Ahmad to Siti



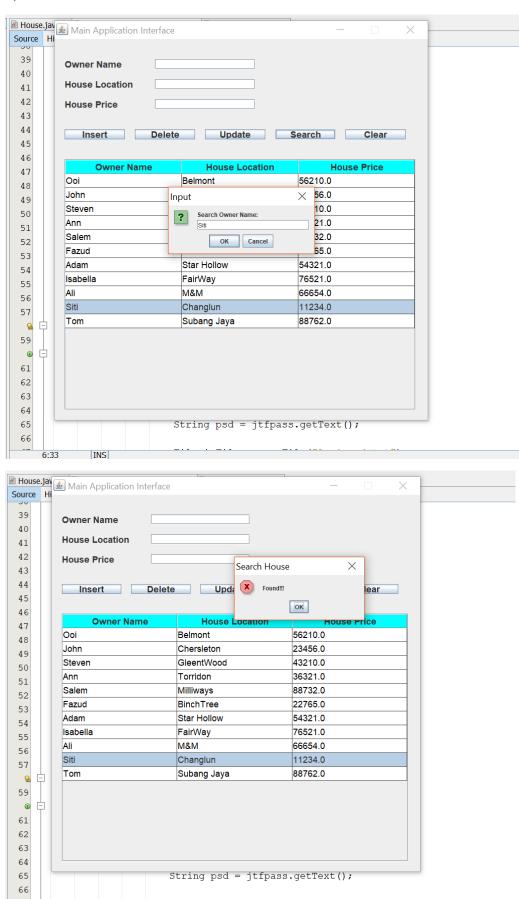
d. i) Search owner name Ahmad

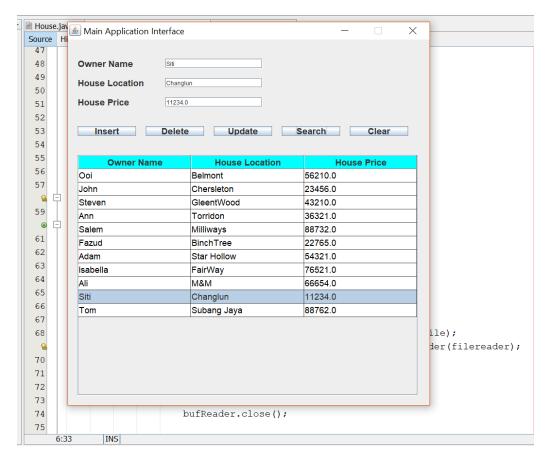


ii) Search owner name Siti

6:33

INS





e. Clear the info shown in the JtextField

