**Task 2**

1. Protected and public

When using public, one has access to everything, whereas using protected only gives you access to that class, its friends, and children.

1. A) public, static, GameManager

B) private, int, \_lives

C) public, attribute, firespeed

1. An abstract class is not meant to be initiated directly whereas a normal class can be initiated and used with objects.

Youtube URL

https://youtu.be/lsSG9B7Ztg8