

# ZIXING LEI

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## EDUCATION

**Shanghai Jiao Tong University, Department of Electronic Engineering**  
Bachelor of Engineering, Class of Outstanding Engineers.

**Shanghai, China**  
*Sept 2017 - June 2021*

**Shanghai Jiao Tong University, Cooperative Medianet Innovation Center**  
Master of Engineering, supervised by Prof. Siheng Chen

**Shanghai, China**  
*Sept 2021 - Mar 2024*

## RESEARCH INTERESTS

Computer Vision for Embodied AI, Multi-Agent Autonomous System

## PUBLICATION

- [1] Hu, Yue, Shaoheng Fang, **Zixing Lei**, Yiqi Zhong, and Siheng Chen. **Where2comm: Communication-efficient collaborative perception via spatial confidence maps** in Neural Information Processing Systems(NeurIPS), 2022. (Spotlight Presentation)
- [2] **Zixing Lei**, Shunli Ren, Yue Hu, Wenjun Zhang, and Siheng Chen. **Latency-aware collaborative perception**. in European Conference on Computer Vision(ECCV), 2022.
- [3] **Zixing Lei**, Zhengyang, Ni, Ruize Han, Shuo Tang, Chen Feng, and Siheng Chen. **Robust Collaborative Perception without External Localization and Clock Devices**. (IEEE International Conference on Robotics and Automation (ICRA) 2024, Under review)
- [4] **Zixing Lei**, Yiming Zhang, Yuxin Xiong, and Siheng Chen. **Emergent Communication through Interactive Sketch Question Answering** in Neural Information Processing Systems(NeurIPS), 2023.
- [5] Shunli Ren, **Zixing Lei**, Zi Wang, Mehrdad Dianati, Yafei, Wang, Siheng Chen, and Wenjun Zhang. **Interruption-Aware Cooperative Perception for V2XCommunication-Aided Autonomous Driving**. (IEEE transaction on Intelligent vehicle, Under review)

## RESEARCH EXPERIENCE

**Robust Multi-agent Collaborative Perception**  
Graduate student, working with Prof. Siheng Chen

Shanghai Jiao Tong University  
*Sept. 2021 - Now*

- Multi-agent collaborative perception could significantly upgrade the perception performance by enabling agents to share complementary information with each other via communication to overcome occlusion and long range issues.
- In practical scenarios, collaborative perception are facing three significant issues: i) trade-off between performance and communication bandwidth; ii) communication and computation latency. iii) accurate spatial-temporal alignment.
- To address bandwidth issues, [1] proposed a spatial confidence map, which reflects the spatial heterogeneity of perceptual information, empowering agents to only share spatially sparse, yet perceptually critical information. Our approach achieves more than  $100\times$  lower communication volume and still outperforms previous SOTA solutions.
- To address latency issues, [2] proposed the first latency-aware collaborative perception system, which actively adapts asynchronous perceptual features from multiple agents to the same time stamp, promoting the robustness and effectiveness of collaboration. Our method outperforms the state-of-the-art collaborative perception method by 15.6%.
- To address spatial-temporal alignment issues, [3] constructs a salient object graph for each agent based on its detected boxes and uses a GNN to identify common subgraphs between agents, leading to accurate alignment without External Localization and Clock Devices. It performs comparably to systems relying on precise localization and clock devices.

**Multi-round Interactive Emergent Communication**  
Graduate student, working with Prof. Siheng Chen

Shanghai Jiao Tong University  
*Aug. 2022 - Now*

- Emergent communication aims for a better understanding of human language evolution and is a promising direction for achieving human-like communication between intelligent agents.
- We proposed a novel task setting, whose goal is to promote multi-round, bilateral, interactive communication between a pair of a sender and a receiver. To achieve this goal, our proposal has three unique characteristics: information disparity, triangle evaluation, and feedback mechanism.

- We built a vision-language architecture to create information disparity between agents and design a gradient based feedback mechanism to achieve efficient information exchange.

**Foundation model empowered vision-language capability of Robots** University of California, San Diego  
Research assistant, working with Prof. Xiaolong Wang and Dr. Jiarui Xu *Jul. 2023 - Now*

- Leveraging large scale noisy data to enhance the vision-language models on open-vocabulary panoptic segmentation.
- Integrating diffusion backbone with segmentation model to combine generation and discrimination tasks.
- Proposing new matching method in segmentation to cover masks with different scales.

## INDUSTRIAL EXPERIENCES

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**Intel**, Intel's architecture, graphics and software (IAGS) group. Shanghai, China  
Graphic software engineering intern *Jul 2020 - May 2021*

- Developed an automatic tools for Intel DG2 GPU to test the quality of encoded gaming video and adaptively adjust encoding parameters for Intel cloud gaming and live-streaming experience.
- Developed VMAF for gaming, a machine learning model to evaluate encoded video by learning human audience judgement specifically tuning on videos of popular gaming such as league of legends and overwatch.

**HYCAN**, Automated Valet Parking(AVP) Shanghai, China  
Graduate Student and Engineer *Sept. 2021 - May 2022*

- Full stack engineering experience including pointcloud data preprocessing, multi-lidars communication system development, collaborative perception system intergrating and 3D detection models deployment.
- Our multi lidars collaborative perception system. Achieving above 95% in mAP@0.7 for AVP scenarios,.

## PATENT

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Siheng Chen, **Zixing Lei**, Shunli Ren, Yue Hu, Wenjun Zhang, A robust collaborative perception method for communication latency, Innovation patent, CN115243289A, authorized.

## TECHNICAL SKILLS

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### Math(grade):

Linear algebra(A), matrix theory(A), probability and statistics(A), optimization theory(A), math foundation for AI(A+), calculus(A-), Graph and Network(A-)

### Program:

Python, C/C++, Matlab and ROS.

### Hardware and Engineering:

Operation and maintenance of linux cluster(serve as the administrator of GPU servers in CMIC, SJTU);  
UAV related skills, including flying and embeded programing; deployment and data collection of lidar.

## PUBLIC SERVICE

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**Video ReID of Endangered Amur Tigers** Shanghai, China  
Working with **Intel and World Wildlife Fund(WWF)** *Sept 2019 - Jul 2020*

- Collect video data in order to ReID amur tigers with deep learning methods to help to track them in natural reserve.
- Established an amur tiger ReID dataset with object detection and Multiple Object Tracking methods.
- Created a video ReID method which is 7% more accurate than the previous image ReID method for amur tigers.

## AWARD

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- Scholarship for academic excellence 2018, 2019, 2020, Shanghai Jiao Tong University.
- First class scholarship for graduate student, 2022 Shanghai Jiao Tong University.
- Huawei Scholarship 2022, (5 in 220).