

## ចាប់ផ្តើមសរសេរកូដជាលើកដំបូងជាមួយ Flutter និង Dart

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#### ចាប់ផ្តើមសរសេរកូដជាលើកដំបូងជាមួយ Flutter និង Dart

- \* ដើម្បីភាពងាយស្រួល យើងនឹងចាប់ផ្តើមសរសេរ Dart នៅក្នុង Android Studio
- 1. បង្កើត project ថ្មី
- 2. លុបកូដចេញទាំងអស់ពី main.dart ក្នុង lib folder
- 3. បន្ទាប់មកសរសេរកូដខាងក្រោម៖

```
import 'package:flutter/material.dart';

void main(){
   runApp(MyApp());
}

class MyApp extends StatelessWidget {
   @override
   Widget build(BuildContext context) {
      print("hello flutter");
      return Container();
   }
}
```

4. ចុច button play ដើម្បី run

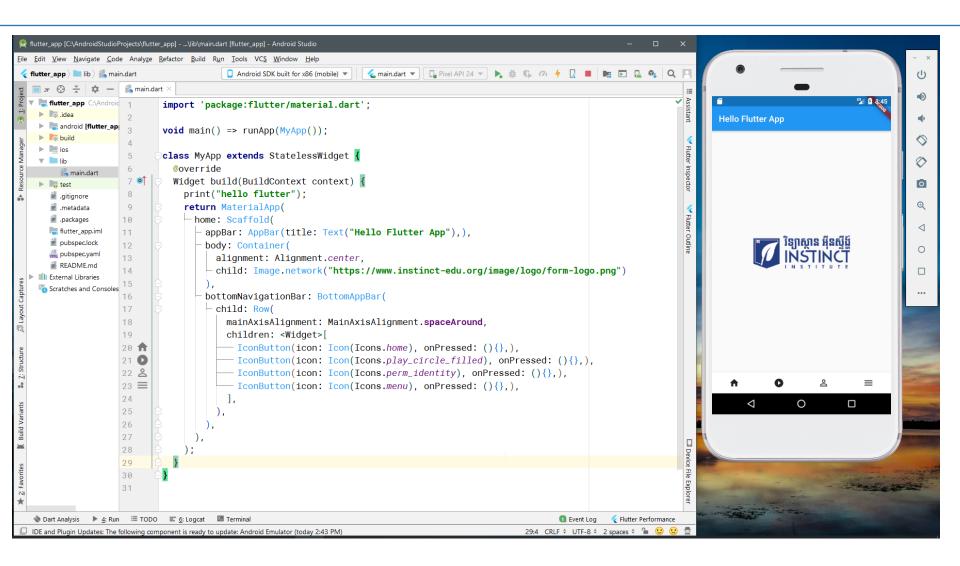
```
import 'package:flutter/material.dart';
  android [flutter_ap
                         void main(){
                            runApp(MyApp());
                         class MyApp extends StatelessWidget {
                            @override
                            Widget build(BuildContext context) {
                 10
  Intter_app.iml
                 11
                              print("hello flutter");
  pubspec.lock
  🚚 pubspec.yaml
                 13
                              return Container();
  README.md
III External Libraries
Scratches and Consoles
    main.dart
      Performing hot reload...
      Syncing files to device Android SDK built for x86...
      I/flutter ( 9135): hello flutter
      Reloaded 1 of 468 libraries in 196ms.
```



### បង្កើតទំរង់ App ដោយកូដត្រឹម៣០បន្ទាត់

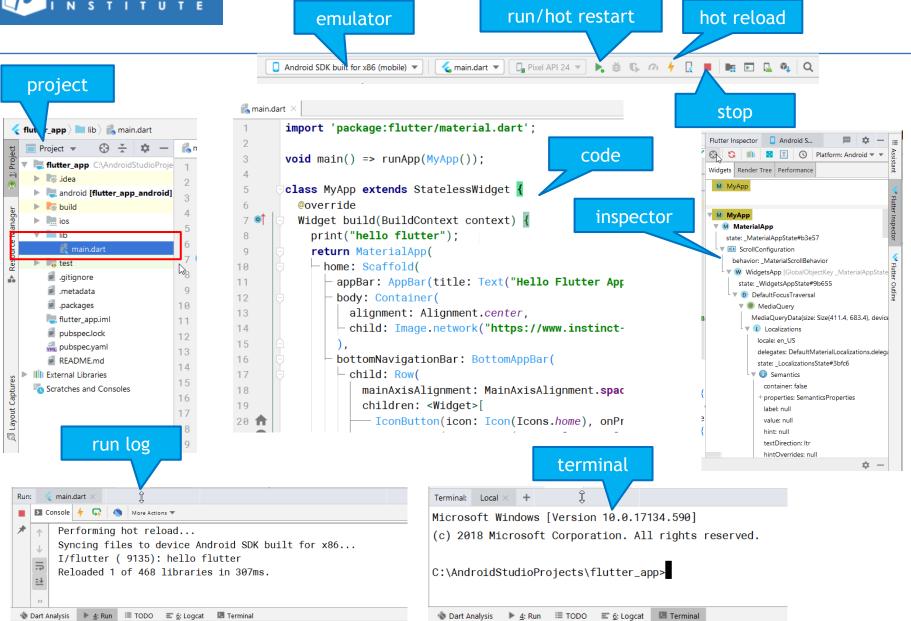
```
import 'package:flutter/material.dart';
void main() => runApp(MyApp());
class MyApp extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
    print("hello flutter");
    return MaterialApp(
      home: Scaffold(
        appBar: AppBar(title: Text("Hello Flutter App"),),
        body: Container(
          alignment: Alignment.center,
          child: Image.network("https://www.instinct-edu.org/image/logo/form-logo.png"),
        bottomNavigationBar: BottomAppBar(
          child: Row(
            mainAxisAlignment: MainAxisAlignment.spaceAround,
            children: <Widget>[
              IconButton(icon: Icon(Icons.home), onPressed: (){},),
              IconButton(icon: Icon(Icons.play circle filled), onPressed: (){},),
              IconButton(icon: Icon(Icons.perm_identity), onPressed: (){},),
              IconButton(icon: Icon(Icons.menu), onPressed: (){},),
            ],
```







#### សិក្សាលើ Android Studio IDE សំរាប់ Flutter





# របៀបដោះស្រាយ ក្នុងពេលករណី error IDE ឬ Flutter

ពេលខ្លះ IDE និង Flutter មានការ error ណាមួយ ដែលបណ្តាលអោយយើងមិនអាច បើក android emulator បាន។ យើងអាចសាកល្បងដោះស្រាយបញ្ហាតាមរបៀប៖

- Tools menu -> Flutter -> Flutter clean
- 2. File menu -> Invalidate Caches/Restart -> Invalidate and Restart
- 3. លុប android emulator ចាស់ចេញ ហើយបង្កើត emulator ឡើងវិញ