

បញ្ចូនរូបភាពចូលក្នុង Server

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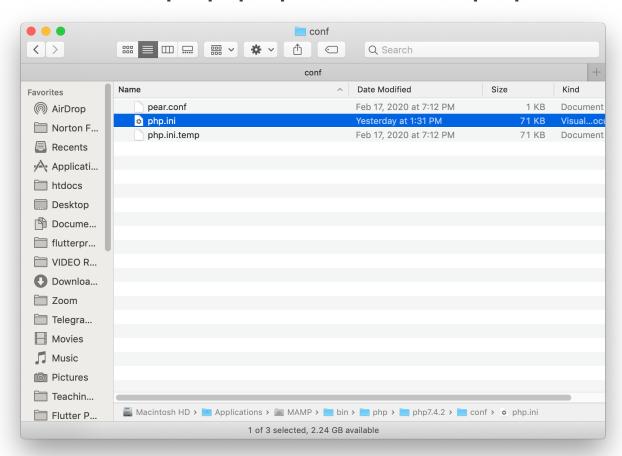
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កែសំរួល php.ini ដើម្បីអោយយើងអាច Update រូបភាពធំៗ

1. បើនៅក្នុង MAMP, សូមចូលក្នុង

MAMP\bin\php\php7.4.2\conf\php.ini





2. កែចំនុចខាងក្រោម អោយអាចដាក់ file ធំបំផុត 2GB៖

memory_limit = 2048M

upload_max_filesize = 2048M

post max size = 2048M



សរសេរកូដ PHP ចាំសំរាប់ទទួល File ពី Flutter

```
<?PHP
$file = $ POST['file'];
$name = $ POST['name'];
echo "file: " . $file;
echo "name: " . $name;
$realFile = base64_decode($file);
$dir = "filefolder";
$fullpath = DIR . DIRECTORY SEPARATOR . $dir . DIRECTORY SEPARATOR . $name;
file put contents($fullpath, $realFile);
echo "OK";
?>
```



រុទ្ធការក្រុក របៀបប្រើ Image Picker ដើម្បីជ្រើសយករូប ភាពចេញពី Gallery និង Camera

1. ដាំក់ lib ក្នុង pubspec.yaml:

```
image_picker: ^0.6.5+3
```

2. បន្ទាប់មកយើងប្រើ ImagePicker បាន៖

```
import 'dart:io';
import 'package:image picker/image picker.dart';
Future getImage({ImageSource imageSource = ImageSource.gallery}) async {
  File file = await ImagePicker.pickImage(
      source: imageSource, maxHeight: 600, maxWidth: 800);
  return file;
```

3. បើចង់បានរូបភាពពីកាមេរ៉ា គឺប្រើ ImageSource.camera



3. សំរាប់ការ upload file, យើងប្រើ dio៖

dio: ^3.0.9

```
enum UploadStatus { Successful, Failed}
Future<UploadStatus> uploadFile(File file) async{
  Uint8List byteFile = file.readAsBytesSync();
  String base64Image = await compute(base64Encode, byteFile);
  String fileName = file.path.split("/").last;
  FormData formData = FormData.fromMap({
    "name" : fileName,
    "file" : MultipartFile.fromString(base64Image),
  });
  Response response = await Dio().post(fullServerPath, data: formData);
  if(response.statusCode == 200){
    print(response.data);
    return UploadStatus.Successful;
  else{
    print("Error: ${response.statusCode}");
    return UploadStatus.Failed;
```



```
apload_repo.dart ×
       import 'dart:convert';
1
       import 'dart:io';
       import 'dart:typed_data';
       import 'package:dio/dio.dart';
       import 'package:flutter/foundation.dart';
       const String baseUrl = "http://192.168.7.107:8888/";
8
       const String server = "fileuploader/fileuploader.php";
9
10
       const String fullServerPath = baseUrl + server;
11
       enum UploadStatus { Successful, Failed}
12
```



```
14
       Future<UploadStatus> uploadFile(File file) async{
15
         Uint8List byteFile = file.readAsBytesSync();
16
         String base64Image = await compute(base64Encode, byteFile);
17
         String fileName = file.path.split("/").last;
18
         print(fileName);
19
20
         FormData formData = FormData.fromMap({
21
           "name" : fileName,
22
           "file" : MultipartFile.fromString(base64Image),
23
24
         });
25
         Response response = await Dio().post(fullServerPath, data: formData);
26
27
28
         if(response.statusCode == 200){
           print(response.data);
29
30
           return UploadStatus.Successful;
31
32
        else{
           print("Error: ${response.statusCode}");
33
34
           return UploadStatus.Failed;
35
36
37
```



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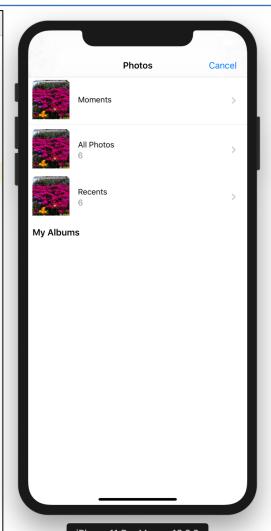
```
image_page.dart ×
       import 'dart:io';
 1
 2
       import 'package:flutter/material.dart';
       import 'package:flutteruploadfile/pages/video_page.dart';
       import 'package:flutteruploadfile/repos/image_repo.dart';
       import 'package:flutteruploadfile/repos/upload_repo.dart';
       import 'package:image_picker/image_picker.dart';
 9
       class ImagePage extends StatefulWidget {...}
13
14
       class _ImagePageState extends State<ImagePage> {
15
         @override
         Widget build(BuildContext context) {
16 of
           return Scaffold(
17
             appBar: AppBar(
18
              - title: Text("Image Uploader"),
19
               actions: <Widget>[
20
21 0
                — IconButton(icon: Icon(Icons.camera_alt), onPressed: _onClickCamera),
                 - IconButton(icon: Icon(Icons.image), onPressed: _onClickImageGallery),
22 🗔
                 IconButton(
23
24 🛨
                      icon: Icon(Icons.file upload), onPressed: onClickFileUpload),
25
26
             body: buildBody(),
27
28
29
30
```



```
image_page.dart ×
         File _file;
31
32
         void _onClickCamera() async {
33
34
           File file = await getImage(imageSource: ImageSource.camera);
           if (file != null) {
35
             setState(() {
36
               file = file;
37
             });
38
             print("image_page.dart, _file.path: ${_file.path}");
39
40
41
42
         void _onClickImageGallery() async {
43
           File file = await getImage();
44
           if (file != null) {
45
             setState(() {
46
47
               _file = file;
48
             });
49
             print("image_page.dart, _file.path: ${_file.path}");
50
51
52
```



```
image_page.dart ×
            void _onClickFileUpload() async {
53
              if (_file != null) {
54
                UploadStatus uploadStatus = await uploadFile(_file);
55
                if (uploadStatus == UploadStatus.Successful) {
56
                  print("File uploaded sucessfully");
57
                } else {
58
                  print("File upload failed");
59
60
              } else {
61
                print("No file selected");
62
63
64
65
            buildBody() {
66
              return Container(
67
                alignment: Alignment.center,
68
                child: Container(
69
                  width: MediaQuery.of(context).size.width,
70
71
                  height: 500,
                  child: _file != null
72
                      ? Image file(_file, fit: BoxFit.contain)
73
74 🔼 📗
                      : Icon(Icons.image, size: 100, color: Colors.grey),
75
76
77
78
79
```



iPhone 11 Pro Max — 13.2.2