CHHAYANSH SAHU

GAME DEVELOPER

📍 Bilaspur, Chhattisgarh 📞 8819003026 ✉ chhayanshsahu16@gmail.com 🌐 Portfolio

summary

Results-driven Game Developer with experience in Unity, Blender, Godot, Python, C#, and Pygame. Skilled in game mechanics, 3D modeling, animation, UI/UX design, and multiplayer networking. Passionate about creating immersive, optimized, and engaging gaming experiences. Seeking an entry-level role to apply technical skills and creativity.

Professional Skills

- Unity
- Godot
- Audacity
- Blender
- Git
- AI programming
- Pygame
- Animation

Work Experience

Co-Lead Game Development

Google Developer Group (GDGC)

- Led game development workshops and hackathons, mentoring peers in Unity, Blender, and Godot.
- Managed community projects, fostering collaboration and innovation in game design.
- Developed gameplay mechanics, 3D models, animations, and audio for various projects.

Projects

Aksa: A Psychological Horror Game

- Developed core mechanics, interactive environments, and sound design using Unity and C#.

Smart India Hackathon Educational Game

- Created a prototype using Unity and Blender, focusing on asset integration and educational mechanics.

Achievements

Finalist – IIT Ropar Game Jam

- Recognized for innovative game design and technical implementation under time constraints.

Extracurricular Activities

- Silicon Club PR Team Member – Managed PR and events.
- GFG Game Development Member – Collaborative game projects.

Education

BTech in Electronics and Communication Engineering
Guru GashiDas University, Bilaspur, Chhattisgarh