

RASYID RAMADHANI

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A Software Engineering graduate on a mission to explore the realms of User Interface (UI) and User Experience (UX). I embarked on this journey as a UI/UX Designer in 2020, concurrently with the start of my studies in Software Engineering. I have grown and developed through various UI/UX design explorations, including competition projects, coursework assessments, and business projects. Each exploration has been a learning experience, encompassing tools such as Figma, Miro, Maze, InkView, and Affinity Designer, as well as design methods and thinking approaches like atomic design and design thinking. It has also highlighted the necessity for intelligence and innovation to adapt to various challenges. I continue my journey as a UI/UX Design explorer even after completing my undergraduate studies in software engineering, which spanned 4 years and 8 semesters, with a GPA of 3.97. Barakallahu.

Education Level

Telkom Purwokerto Institute of Technology ⊙ - Banyumas, Indonesia

Aug 2020 - Aug 2024 (Expected)

Bachelor Degree in Software Engineering, 3.97/4.00

- Passed the Indonesian Student Micro Credential (KMMI) certification training 2021 in the Artificial Intelligence course for 1 month with an average score of 90.75 out of 100
- Participated UI/UX bootcamp by INCUBIX Banyumas Digital Valley 2022
- Participated Copywriter bootcamp by INCUBIX Banyumas Digital Valley 2022

Institut Pertanian Bogor @ - Bogor, Indonesia

Sep 2023 - Nov 2023

Certificate in Training on Machine Learning and Data Mining in The Data Science Capabilities Talent Scouting Academy Digital Talent Scholarship 2023, 96.19/100.00

- Implemented data analysis methods on the Cluster Map of Flood-Prone Areas in DKI Jakarta Province for the year 2020.
- Ranked among the best 3 participants in the training with an average final score of 96.19 out of 100.00.

Work Experiences

PT Sinergi Merah Putih (Tesis) - South Jakarta City, Indonesia

Jul 2023 - Sep 2023

UI/UX Designer at Mini Project HR System

Digital collaboration program between universities and industries aimed at building a collaborative community in creating competent human resources.

- Implemented atomic habit methods in organising User Interface (UI) design assets for the "HR System Management" project.
- · Implemented the provided design assets into a complete User Interface (UI) design for the "HR System Management" project.

PT Kinema Systrans Multimedia (Infinite Learning) - Batam, Riau,

Feb 2023 - Jul 2023

Indonesia

Participant of Android Mobile App Developer on Studi Independen Bersertifikat Cycle 4

Centered on the development of vocational training courses relevant to Infinite Studios activity and the growing demand of skilled talent within the ecosystem of Nongsa Digital Park.

- UX Designer Hoam (UI/UX Design for Android Health & Medical Application)
- UI/UX Designer Meddy (Health & Medical Android Mobile Application)
- UI Designer ParentPal (Education Android Mobile Application)

PT GreatEdu Global Mahardika - South Jakarta City, Indonesia

Aug 2022 - Dec 2022

Participant of UI/UX Bootcamp on Studi Independen Bersertifikat Cycle 3

Digital platform-based educational technology company.

- UI/UX Designer Coklat (UI/UX Design for Android E-Commerce Application)
- UI/UX Designer Djoba (UI/UX Design for Android Job Seeker Application)

Organisational Experience

Islamic Mentoring by LSO Asistensi Agama Islam (AAI) - Banyumas, Indonesia

Nov 2022 - Dec 2023

Agenda Committee

Islamic Mentoring is one of the activities carried out in order to nurture Islam, in which Islamic learning takes place within it.

Ramadhan Akbar by Sentra Kerohanian Islam (SKI) - Banyumas, Indonesia

Apr 2022 - May 2022

Secretary

Ramadhan Akbar is a series of activities to fill the holy month of Ramadhan with various beneficial activities aimed at attaining piety and strengthening the bond of brotherhood among fellow Muslims.

Skills, Achievements & Other Experience

- Training Awards ◎ (2023): Ranked among the Best 3 Participants in the Training on Machine Learning and Data Mining at the Data Science Capabilities Talent Scouting Academy, Digital Talent Scholarship 2023
- Klontonk Web Design Competition ② (2023): Participated as a Project Manager in the UI/UX Design team competition at General Achmad Yani University Yogyakarta.
- Certification of Competency Achievement ❷ (2022): Certification of Competency as a Junior Web Developer by BNSP (National Professional Certification Agency).
- Mangroove Web Design Competition Award ② (2022): Third place winner as a Web Designer in the Web Design team competition at Telkom Institute of Technology Surabaya.
- Blog Competition @ (2022): Participated on the blog competition by IT Support, Telkom Purwokerto Institute of Technology.
- Klass.id UI/UX Design Competition ② (2021): Participated as a UI/UX Designer in the UI/UX Design team competition at PITCOMPFEST 2.0 by Muhammadiyah Surakarta University
- Kredensial Mikro Mahasiswa Indonesia (KMMI) ❷ (2021): Participated in the Indonesian Student Micro-Credentials (KMMI) training course on Artificial Intelligence.