# Characterizing the Age of Information with Prioritized Streams

Chia-Hao Chang, Amudheesan Nakkeeran, Eunsun Kim

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### Outline

- Age of Information (AoI)
- System Model and Scenarios
- Related Work and Objective
- Stochastic Hybrid Systems (SHS) Introduction
- SHS for AoI
- Results and Discussion

### Age of Information(AoI)

It matters mainly in the distributed machine type networks



- Performance metric of a system (freshness of data)
- e.g.Environmental monitoring system, Sensor Networks, Vehicular networks
- Priority
- e.g. Critical Safety Data vs. Non-safety Data

## Age of Information(AoI)

#### Definition of Aol

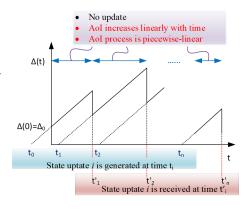
 Instantaneous Aol of a stream at time t

$$\Delta(t) = t - t_i$$

- t<sub>i</sub>: time-stamp of the most recently delivered packet
- Total Average Aol

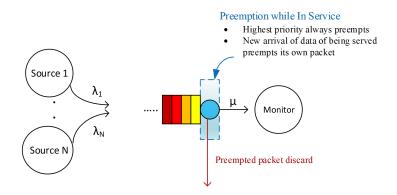
$$\begin{split} \bar{\Delta} &= \sum_{k=1}^{N} \bar{\Delta}_k = \\ &\sum_{k=1}^{N} \lim_{\tau \to \infty} \frac{1}{\tau} \int_{0}^{\tau} \Delta_k(t) dt \end{split}$$

- each with an instantaneous Aol  $\Delta_k(t)$ ,  $1 \le k \le N$ .



### **System Models and Scenarios**

Preemption with No Waiting Room(Packet Discard)



- N information streams share a common service facility
- Each stream from each source has a different priority

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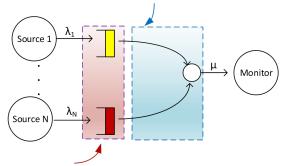
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### **System Models and Scenarios**

Preemption with Individual Waiting Room(Store and Resume)

#### Preemption occurs here

- · The highest priority goes to the server
- The highest priority preempts a packet while in service

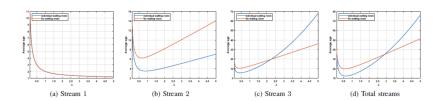


#### Individual Queue/Buffer

- Any new arrival replaces the existing data of the stream in its own buffer or in service
- Any packet preempted in service is stored in its own buffer

### Related Work<sup>1</sup>

- Aol Analysis of N information streams
- with the same arrival rate
- with individual waiting rooms
- compared to a system with no waiting room



<sup>1</sup> Ali Maatouk, Mohamad Assad, Anthony Ephremides, "Age of Information With Prioritized Streams: When to Buffer Preempted Packets?", Jan 2019, arxiv preprint available online.

### **Objective**

To minimize total average AoI in individual waiting room scenario

- In the related work,
- having individual waiting rooms is clearly not beneficial for all streams(i.e. stream 3, lower priority)
- due to the fact that higher priority streams keeps preempting lower priority streams
- In this project, we consider having heterogeneous arrival rates,
- specifically lower arrival rate for higher priority streams
- higher arrival rates for lower priority streams
- We explore if this would be beneficial to all streams in terms of average AoI when there are individual waiting rooms

In class: processes with discrete states

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<sup>&</sup>lt;sup>2</sup> J.P.Hespanha," Modeling and Analysis of Stochastic Hybrid Systems," IEEE Proc.-Control Theory Appl., vol.153, no.5., pp.520-535, Sep.2006

- In class: processes with discrete states
- SHS: hybrid states a state is partitioned into
  - a discrete component  $q(t) \in \mathcal{Q} = \{0, 1, 2, \dots, m\}$
  - a continuous component  $\mathbf{x}(t) = [x_0(t) \dots x_n(t)] \in \mathbb{R}^{n+1}$

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Aol with Prioritized streams

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- While in discrete state  $q \in \mathcal{Q}$ ,  $\mathbf{x}(t)$  evolves according to

$$\dot{\mathbf{x}} = f(q, \mathbf{x}, t)$$

for mapping  $f: \mathcal{Q} \times \mathbb{R}^{n+1} \times [0, \infty) \to \mathbb{R}^{n+1}$ 

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- While in discrete state  $q \in \mathcal{Q}$ ,  $\mathbf{x}(t)$  evolves according to

$$\dot{\mathbf{x}} = f(q, \mathbf{x}, t) + g(q, \mathbf{x}, t)\dot{\mathbf{z}}$$

for mapping  $f: \mathcal{Q} \times \mathbb{R}^{n+1} \times [0,\infty) \to \mathbb{R}^{n+1}$  and  $g: \mathcal{Q} \times \mathbb{R}^{n+1} \times [0,\infty) \to \mathbb{R}^{(n+1)\times k}$  and k-vector  $\mathbf{z}(t)$  of independent Brownian motion processes

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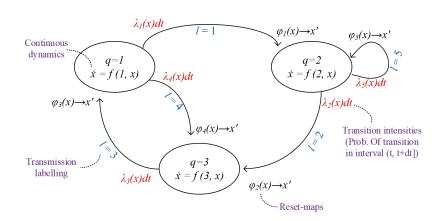
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- ullet For each  $\ell \in \mathcal{L}$ , define a discrete reset map  $\phi_{\ell}$  such that the transition

$$(q', \mathbf{x}') = \phi_{\ell}(q, \mathbf{x}, t)$$

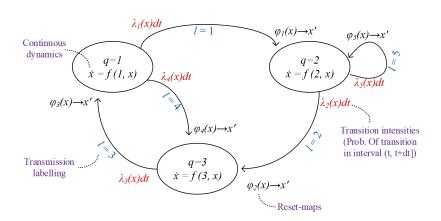
happens with intensity

$$\lambda^{(\ell)}(q, \mathbf{x}, t)$$

### Introduction to Stochastic Hybrid Systems (SHS)



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 For AoI, we consider a restricted class of SHS called the piecewise-linear SHS

#### SHS and AoI

SHS is a good candidate for Aol

- "Random" nature of the system (e.g., random packet arrival, random service requirement...)
- ② AoI is **continuous** and grows **linearly** with respect to t.
  - In particular, choose  $\mathbf{x}(t)$  as AoI.

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#### Definition (Piecewise Linear SHS)

An SHS is said to be **peicewise linear** if  $\mathbf{f}(q, \mathbf{x}, t)$  is a constant (vector) and the reset maps are linear, i.e.,  $\phi_{\ell}(q, \mathbf{x}, t) = (q'_{\ell}, \mathbf{x}\mathbf{A})$ 

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#### Assumption

The piecewise linear SHS is ergodic.

#### Distribution & Correlation

Define 
$$\pmb{\pi} = \{\pi_q \colon q \in \mathcal{Q}\}$$
 and  $\{\pmb{\mathsf{v}}_q \colon q \in \mathcal{Q}\}$  as

$$egin{aligned} \pi_q(t) &= \mathbb{P}(q(t) = q) = \mathbb{E}[\mathbf{1}\{q(t) = q\}] \ \mathbf{v}_q(t) &= \mathbb{E}[\mathbf{x}(t)\mathbf{1}\{q(t) = q\}] \end{aligned}$$

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Clearly,

$$\mathbb{E}[\mathbf{x}(t)] = \mathbb{E}[\sum_{q \in \mathcal{Q}} \mathbf{x}(t) \mathbf{1}\{q(t) = q\}] = \sum_{q \in \mathcal{Q}} \mathbf{v}_q(t)$$

So.

$$\text{Average AoI} = \lim_{t \to \infty} \frac{1}{t} \int_0^t \mathbf{x}(\tau) d\tau \underbrace{=}_{\text{Ergodicity}} \lim_{t \to \infty} \mathbb{E}[\mathbf{x}(t)] = \lim_{t \to \infty} \sum_{q \in \mathcal{Q}} \mathbf{v}_q(t)$$

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The problem now reduces to

### The limiting behavior of $\mathbf{v}_q(t)$

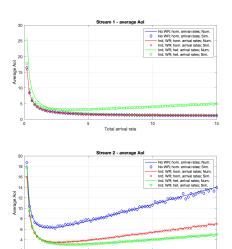
What is  $\lim_{t\to\infty} \mathbf{v}_q(t)$ ?

#### See

R. D. Yates and S. K. Kaul: The age of information: Real-time status updating by multiple sources, CoRR, vol.abs/1608.08622, 2016.[Online]. Available: http://arxiv.org/abs/1608.08622

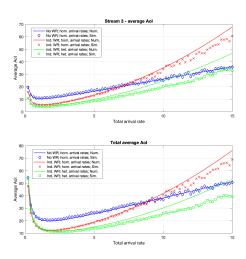
for further details.

### **Results and Discussion**



Total arrival rate

### **Results and Discussion**



### References

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