# **Trending YouTube Video Statistics**

# **Final Project Report**

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## I. Problem Setting

The YouTube platform has two kinds of users - the ones that post videos and others that view them. Videos are always posted under a parent channel. YouTube channels, aim to acquire a large enough fan base so that they can make their own channel a profit-making marketing business. In order to determine if a YouTube channel should be paid for marketing a product there are metrics that can support when a video is said to have successfully acquired an audience.

#### II. Problem definition

The goal of this project is to explore data mining techniques to create a reliable predictive model that can **foresee YouTube video trendiness** given that a video has already shown up on the platform's top trending list, once. Trendiness across all videos is measured by the frequency in which a video is displayed on the trending list. The videos that are captured on the "trending list" do not necessarily consist of the most **viewed**, **liked or commented** on videos. For a video to be selected on the top trending list, a combination of factors are taken into consideration.

#### III. Data Sources

The dataset is obtained from the <u>www.kaggle.com</u> website, where information is continuously updated. Everyday a list of 200 trending videos are added to the dataset. Each record on the dataset represents an instance when a video is displayed on the trending list.

## IV. Data Description

The attributes that are in the original dataset are as follows:

video\_id trending\_date title channel\_title category\_id publish\_time tags view likes dislikes comment\_count thumbnail\_link comments\_disabled ratings\_disabled description

The chosen portion of the dataset is a collection of the top 200 trending videos daily in the span of 6 months, arranged by ascending trending date. The data for training, validation, and testing only cover a time frame of 2 months (60 days) each. In order for the measure of degree of trendiness to be consistent in each of the training, validation and test data [Min:1, Max: 60], we partition the data into three equal parts. Since there are different number of days in a month (28, 30 and 31), the average number of days in a month is approximately 30. 36,000 records encompasses almost 6 months. The data partition is shown below:

Table 1 - Data Partition into Training, Validation and Testing Datasets

Training Data (60 days/bins)	Validation Data (60 days/bins)	Testing Data (60 days/bins)
Nov 14, 2017 – Jan 14, 2018	Jan 15, 2018 – Mar 16, 2018	Mar 16, 2018-May 16, 2018
Records 1-12,000	Records 12,001-24,000	Records 24,001 – 36,000

After partitioning the data into training, validation and test sets, the records are aggregated by video\_id (unique video identifier) and the attributes that are associated with each video are:

video\_id | largest\_views | largest\_likes | largest\_dislikes | largest\_commentcount | comments\_disabled | ratings\_disabled | frequency

- 1. Largest views Most up-to-date number of views
- 2. Largest\_likes Most up-to-date number of likes
- 3. Largest dislikes Most up-to-date number of dislikes
- 4. Comment Count Most up-to-date number of comments
- 5. Comments enabled Comments are enabled in video.
- 6. Ratings\_enabled Likes and dislikes are enabled in video.
- 7. Frequency (Response)- Total number of times a video identifier is on the trending list

This new dataset along with its attributes is the basis on which a predictive model is built to predict video "trendiness".

## V. Data Exploration

There are 4 numerical attributes: views, likes, dislikes, and comment\_count.

Numerical Variables:

```
summary(df $views)
     Min.
                         Median
             1st Qu.
                                      Mean
                                              3rd Qu.
                                                             Max.
      549
              242329
                         681861
                                   2360785
                                              1823157 225211923
 summary(df
        1st Qu.
                   Median
                              Mean 3rd Qu.
                                               Max.
   Min.
            5424
                             74267
                                      55417 5613827
      0
                    18091
> summary(df$dislikes)
   Min. 1st Qu.
                  Median
                              Mean 3rd Qu.
                                               Max.
                              3711
                                       1938 1674420
      0
             202
                      631
> summary(df$comment_count)
                  Median
                              Mean 3rd Qu.
   Min. 1st Qu.
                                               Max.
      0
             614
                     1856
                              8447
                                       5755 1361580
```

Figure 1 - Summary of numerical attributes

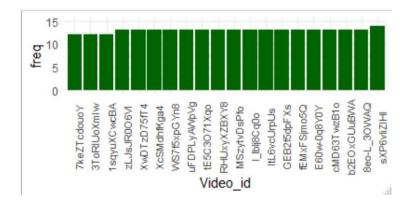


Figure 2- Number of times a video appears on trend list (top 20 video id's)

The top twenty most frequent trendy videos have a similar frequency between 12-14 times (from a total of 60 possible times of being displayed on the trending list over the course of 60 days). Frequency in the remaining videos decrease gradually.

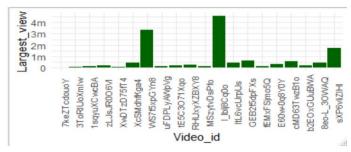


Figure 3 - Top twenty trendy videos, by number of views

The above figure shows that although the top trendy videos have the same degree of trendiness, the number of views differ greatly. Also as shown in the scatterplot matrix in the next section, the number of views is a relatively weak predictor of trendiness.

The next step to create a more reliable predictor is to transform the number of views numerical variable into a categorical variable. The frequency is also defined in a new categorical response variable made up of two classes (>5 and <5 frequency of trendiness)

Video id, sXP6vliZIHI (on Figure 3), has the highest frequency of trendiness, however the number of views are not the highest. This video has a relatively high number of likes, dislikes and comment count. It also belongs to category 10 which is a popular category. The video(sXP6vliZIHI) belongs to the channel named "Cardi B". It is the only trendy video on this channel and the number of views are relatively high (17,540,613).

A portion of YouTube posts have disabled comments and/or ratings.

Table 2 - Video types based on combinations of enabled and disabled ratings/ comments.

	Videos Categorized by Enabled Ratings and Comments	Ratings	Comments
1(RC)	videotype_RC	Enabled	Enabled
2 (R)	videotype_R	Enabled	Disabled
3(C)	videotype_C	Disabled	Enabled
4 (NA)	videotype_NA	Disabled	Disabled

In order to check if there is a significant difference in the average number of views for each category on Table 2 above, a bar chart is used which displays the average frequency from each category (RC, R, C, NA).

There is an under-representation of classes C (Comments enabled only) and NA (none enabled) therefore the samples within these classes are small and can be misleading. However the average frequency in R (Ratings enabled only) is higher than RC (Ratings and Comments enabled).

Videos with only ratings have the highest average number of times on the trend list. The chart below indicates a reasonable difference and therefore the enabling of ratings alone may have a significant impact on the frequency on the trendlist.

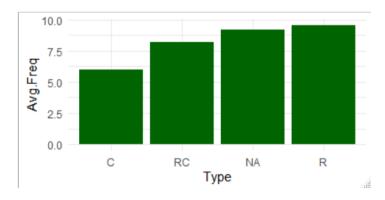


Figure 4 - Average frequency by variations of enabled and disabled ratings and comments

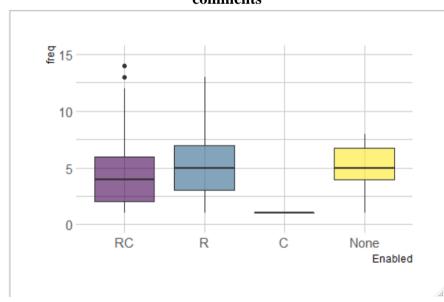


Figure 5 - Box Plot of videos types RC, R, C, None

After narrowing down the videos (including only enabled ratings and enabled comments) (videotype\_RC). A scatterplot matrix is created as shown below. The scatterplot matrix includes only the data points in the training data that have enabled rating and comments. Variables observed for correlation include likes, dislikes, comment count, and views. The

attribute likes has a strong correlation of 0.866 with views. Dislikes and Comments have weaker correlations of, 0.599 and 0.659 respectively.

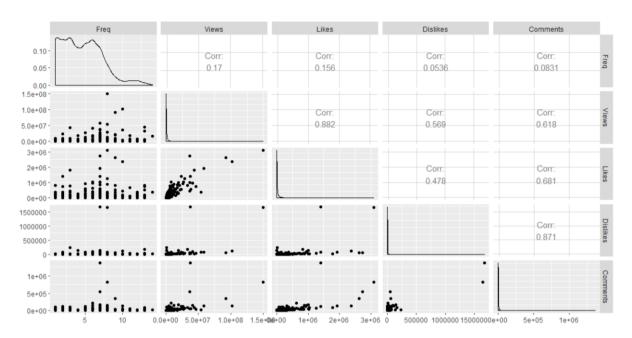


Figure 6 - Scatterplot Matrix of all training data of frequency, views, likes, dislikes and comments (each point represents a video\_id)

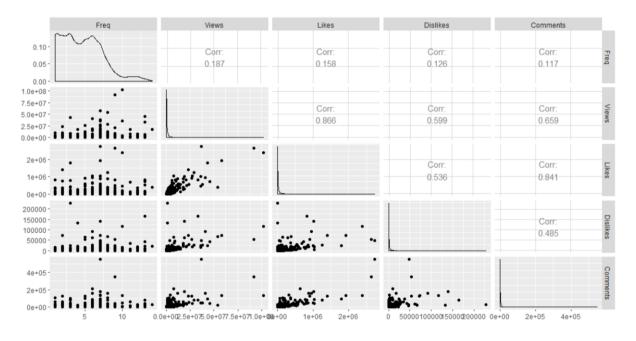


Figure 7 - Updated Scatterplot Matrix after outliers are removed

Significant outliers were removed from the data, and the correlation levels increased by a noticeable amount.

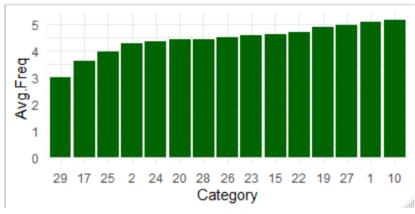


Figure 8 - Average number of frequency by category

The degree of frequency of videos is somewhat evenly distributed across categories (Ranges from 3 to 5). As shown above. The category 29 has the least frequent trendiness.

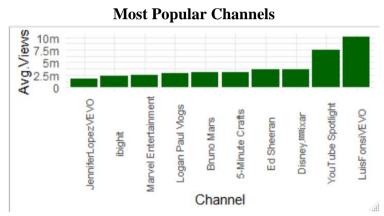


Figure 9 - Highest average number of views by channel

Popularity amongst channels in terms of average views, is highest in the top two, and relatively flat in the following videos. As shown in Figure 10, the average frequency of a video on the trend list is the same, whether the videos were published on a weekday or weekend.

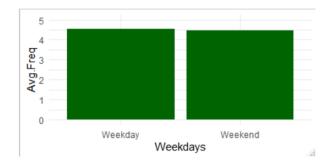


Figure 10 - Average frequency of videos published on a weekday vs. weekend

Since the average frequencies of videos published on weekday versus weekend are the same, we will not consider this variable in the prediction of video trendiness.

From the original dataset, attributes are used to conduct analysis, however due to lack of the ability to differentiate between them, they have been removed.

Table 3 - Attributes that are eliminated post-data analysis

Attribute	Reason for Elimination	
description	Tags are a better way to obtain key words	
tags	After identifying the 30 most common words (tags), based on the selected key words, there was no significant difference in the frequency of trendiness in videos that contained the keywords versus the videos that did not contain the keywords. So tags were not useful.	
thumbnail_link	The thumbnail link redirects to a picture of each YouTube video cover. Since we are not conducting any in depth pictorial recognition analysis methods in this project, this attribute was removed.	
Although there was a significant difference in trendiness frequency between videos that enabled ratings only than videos that had disabled ratings or comments or both, we than 2%, and therefore make up an insignificant proportion.  The attributes (comments_disabled, and ratings_disabled used to narrow down the dataset to videos that had both only (97% of the records).		

Other attributes that are used as a reference only, however not used in the process of developing data mining methods: video id, trending date, category, channel title.

### VI. Data Mining Tasks

In order to predict the *trendiness level* of a youtube video that has previously appeared on the trending list, three models are explored: **Multiple Linear Regression (prediction)**, **K-NN Neighbors (classification)**, and **Classification trees**.

The data is initially normalized. The transformed data ranges from approximately -3 to 3. Normalizing the data, allows to understand the position of a point relative to the rest of the population, therefore if in the future if it becomes usual to see a point greater than the current dataset (higher social media involvement), the point should be considered acceptable. However, a big challenge is that the mean and standard deviation of the set of future records is unknown as well.

### VII. Data Mining Models

### **Multiple Linear Regression**

The numerical predictors are views, likes, dislikes and comments. The scatterplot matrix in Figure 11 shows that the correlations between predictors and the **response variable** (**frequency**) is significantly low:

- Views (18.7%)
- Likes (15.8%)
- Dislikes (12.6%)
- Comments (11.7%)

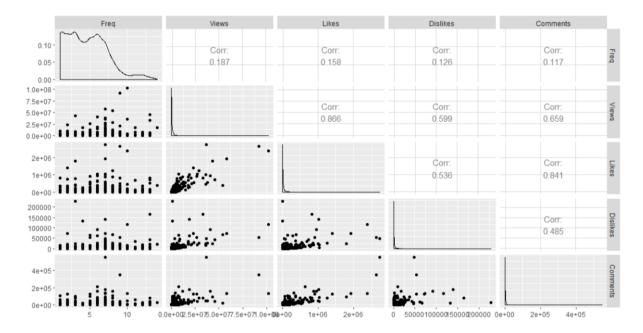


Figure 11 - Scatterplot Matrix of Training data after outliers are removed

Since the data is cluttered to the bottom, the log of each variable is taken to create the following new scatterplot shown in Figure 12. Even after variable transformation, there is no apparent linear, polynomial or exponential trend between any predictor and the response variable (frequency). In addition, predictors have a clear linear correlation. It is expected that the multiple linear regression model will not perform well, therefore **the simple MLR method** is dropped, and **Principal Component Analysis (PCA)** is explored to observe if fewer principal component variables can be used as better predictors, and predictors for which common correlation is removed.

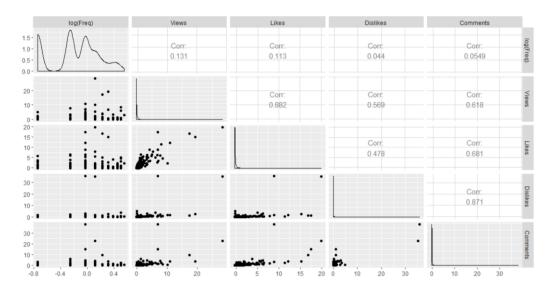


Figure 12 - Scatterplot Matrix of Training data (log of each variable)

## **Principal Component Analysis (PCA)**

Figure 11 showed that there was a relationship between predictors. All numerical predictors have significant correlation:

- Likes and Views (86.6%)
- Comments and Likes (84.1%)
- Comments and Views (65.9%)
- Dislikes and Views (59.9%)
- Dislikes and Likes (53.6%)
- Comments and Dislikes (48.5%)

The correlations listed above, demonstrate covariation between predictors - how much variation in one variable is duplicated by variation in the second variable.

After transforming the original variables (x1, x2, x3, x4) into Principal Components, the Principal components become the new predictors. The principal components are estimated in such a way that most of the variation in the data can be captured by the least amount of components - reducing the number of predictors and improving model performance.

```
Importance of components:
                           PC1
                                  PC2
                        1.7472 0.8470 0.43611 0.19924
Standard deviation
Proportion of Variance 0.7632 0.1793 0.04755 0.00992
Cumulative Proportion
                        0.7632 0.9425
                                      0.99008 1.00000
 pca$rot[,1:3]
                     PC1
                                PC2
Largest_view -0.5032611
                          0.4643518
                                    -0.5824818
Likes
             -0.4996801
                          0.5152948
                                     0.4318374
Dislikes |
              0.4765362
                         -0.6057547
Comment
```

Figure 13 - Variance Captured by new Product Components

Since the first three product components capture 99% of the variation in the data - we chose to eliminate PC4. This would leave Product Components 1, 2 and 3 as the new predictors.

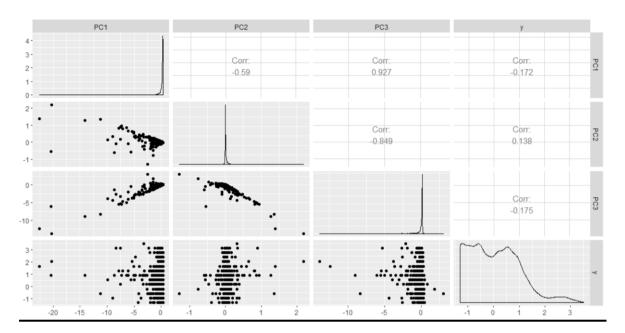


Figure 14 - Scatterplot Matrix of Product Component Variables

The correlations between the individual product components and the response variable are significantly low. Therefore we can conclude that there is no evident linear relationship between product components and the response variable (frequency).

```
lm(formula = y \sim PC1 + PC2 + PC3, data = outpca)
Residuals:
              1Q Median
Min 1Q Median 3Q
-2.4624 -0.8946 -0.1486 0.5960
                                     3.1835
Coefficients:
                Estimate Std.
                                Error t
                                         value Pr(>|t|)
                                         0.000
-1.950
                                                   1.0000
0.0512
(Intercept)
               1.242e-14
                           1.926e-02
               7.528e-01
                            3.860e-01
                 767e+00
                              270e+00
                                                   0.0779
                 752e+00
                              072e+00
```

```
tepAIC(fit, direction ="backward")
Start:
        AIC = -76.32
 ~ PC1 + PC2 + PC3
       Df Sum of Sq
                        RSS
                                 AIC
                     2531.0 -76.317
<none>
             2.5889
                     2533.6 -75.644
        1
  PC2
             3.0159
                    2534.0 -75.204
  PC1
             3.6892 2534.7 -74.509
Call:
lm(formula = y \sim PC1 + PC2 + PC3, data = outpca)
Coefficients:
(Intercept)
                      PC1
                                                  PC3
 -1.242e-14
              -7.528e-01
                             5.767e+00
                                           1.752e+00
```

**Figure 15 - MLR Model of Product Components** 

Although an MLR model is expected to fail, we choose to create the MLR model with the product component variables.

The model is:

```
y = -1.242e - 14 - 7.528e - 01 \times PC1 + 5.767e + 00 \times PC2 + 1.752e + 00 \times PC3
```

```
> RMSE_valid
[1] 0.9825646
> RMSE_test
[1] 0.9781543
```

Figure 16 - MLR Root Mean Squared Error

The Mean Squared Error rate of this model is 98.2%, which means it's accuracy 1.8% which is not any better than the Naive Benchmark. A numerical prediction of frequency ("trendiness level") is not a good model for this particular dataset.

#### **K-NN Neighbors**

The k-nn is expected to be a better model because the predictors are highly correlated and there is a high likelihood for clusters to present in the data. The k-nn requires that variables be normalized so that the distance between the k-neighbors is comparable across the predictor variables. Normalization is done separately for each: the training, validation, and test data, because our goal is to see the performance of a video in comparison to its current competitors (goal is for a video to be higher than the 50th percentile)

This model incorporates "category" (the genre that a video belongs to). The reason that we do not include the variable "channel" is because we observed that there are a significantly large number of channels in the validation data which are not present in the training dataset (whereas "category" type is consistent).

To convert "category" into a numerical predictor, we calculate the average frequency of a video in each category. We normalize the average frequencies of each category. The normalized values are used in the determination of k-nearest neighbors in the training dataset. The response variable is classified into two outcomes, success (> Median) or failure ( < Median).

#### VIII. Performance Evaluation

## **K-NN Performance Evaluation**

```
accuracy.df
       accuracy
    1 0.5625276
    2 0.5563411
    3 0.5735749
    4 0.5775519
    5 0.5912506
    6 0.5974370
    7 0.6098100
    8 0.6067167
    9 0.6177640
10 10 0.6120194
11 11 0.6164384
12 12 0.6261600
13 13 0.6212992
14 14 0.6177640
15 15 0.6235086
16 16 0.6252762
17 17 0.6204154
18 18 0.6235086
19 19 0.6292532
20 20 0.6261600
```

Figure 17 -Accuracy levels of models that have k number of neighbors

As shown above, the number of neighbors that gives the highest accuracy on the validation data is k=19. Given a high number of neighbors, we can see that the data is smoothed to the trend rather than being fitted to local positions.

We test k=19 on the "test data" and calculate the accuracy of the model. The Accuracy level of the final model is 64.5%. We can see that K-nn is a relatively good model to use for this dataset.

```
Reference
Prediction 0 1
0 144 257
1 241 762
Accuracy: 0.6453
```

Figure 18 - Accuracy of models when tested on test data

### **Classification Trees**

The KNN model could handle clusters of data. However classification trees can identify single variable (bin) associations with higher frequency (trendiness). It is expected that the classification tree model would perform much better in comparison.

We use a complexity parameter (cp), which is the minimum improvement in the model needed at each node (in order to have a split). Since leaf nodes are classified using majority rule, the model is re-tested on the same training data to observe accuracy level.

Similarly, the model is tested on the test data to ensure that it is not overfit to the training data, and accuracy level is calculated.

## **Classification Tree Performance Evaluation**

```
CP nsplit rel error
                                     xerror
   0.2221337580
                     0 1.0000000 1.0000000 0.02033772
   0.0127388535
                     1 0.7778662 0.8025478 0.01981347
   0.0087579618
                       0.7396497 0.7874204 0.01974160
   0.0047770701
                     5
                       0.7308917 0.7898089 0.01975326
   0.0039808917
                     8
                       0.7165605 0.7921975 0.01976480
  0.0037154989
                       0.7125796 0.7921975 0.01976480
   0.0035828025
                    17 0.6823248 0.7921975 0.01976480
  0.0031847134
                    19 0.6751592 0.7937898 0.01977244
  0.0027070064
                    23 0.6624204 0.8033439 0.01981713
10 0.0023885350
                    28 0.6488854 0.8152866 0.01987038
```

**Figure 19 - Table of complexity parameter values and associated tree errors** The smallest xerror is #3, which has 0.7874, and has 4 splits for a best pruned tree.

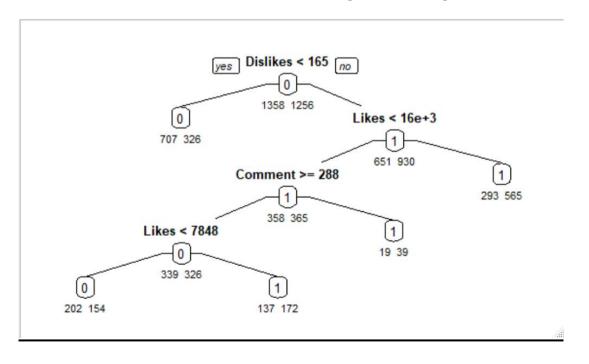


Figure 20 - Classification tree for data

```
> confusionMatrix(factor(ct.pred.train), factor(trainfreq$freq))
Confusion Matrix and Statistics

    Reference
Prediction 0 1
    0 909 480
    1 449 776

Accuracy : 0.6446
```

Figure 21 - Confusion Matrix for training data (Default tree)

```
> confusionMatrix(factor(ct.pred.test), factor(testfreq$freq))
Confusion Matrix and Statistics

    Reference
Prediction 0 1
    0 107 163
    1 278 856

Accuracy : 0.6859
```

Figure 22 - Confusion Matrix for test data (Default tree)

Figure 23 - Confusion Matrix for training data (Deeper tree)

Figure 24 - Confusion Matrix for test data (Deeper tree)

The chosen tree is the default tree because it captures the trend rather than the noise. Classifications of the validation data were correct 68.6% of the time, therefore this is a good model to use in order to ensure that the frequency of a video is at least 5.

## **IX.** Project Results

From the three data mining models chosen, MLR, K-NN, and Classification trees the predictive performances are as follows:

- 1. Multiple Linear Regression (PCA): 1.8%
- 2. K-NN neighbors: 64.5%
- 3. Classification trees: 68.6%

# X. Impact of the Project Outcomes

The highest predictive performance from the three models are the classification trees with a performance of 68.6%, This is higher than the naive benchmark (50%) and would therefore create a lift given predictor information.

## XI. Appendix

	<u> </u>	
Category ID		
0	Film & Animation	
1	Autos & Vehicles	
2	Music	
3	Pets & Animals	
4	Sports	
5	Short Movies	
6	Travel & Events	
7	Gaming	
8	Video Blogging	
9	People & Blogs	
10	Comedy	
11	Entertainment	
12	News & Politics	
13	How to & Style	

1	1	1
14	Education	
15	Science & Technology	
16	Nonprofits & Activism	
17	Movies	
18	Anime/Animation	
19	Action/Adventure	
20	Classics	
21	Comedy	
22	Documentary	
23	Drama	
24	Family	
25	Foreign	
26	Horror	
27	Sci-Fi/Fantasy	
28	Thriller	
29	Shorts	
30	Shows	
31	Trailers	
	15 16 17 18 19 20 21 22 23 24 25 26 27 28 29	15 Science & Technology  16 Nonprofits & Activism  17 Movies  18 Anime/Animation  19 Action/Adventure  20 Classics  21 Comedy  22 Documentary  23 Drama  24 Family  25 Foreign  26 Horror  27 Sci-Fi/Fantasy  28 Thriller  29 Shorts  30 Shows