

Design and implementation of an open source visuo-haptic simulator for surgical training

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Supervisors: Professor Maura Casadio, Dr. Serena Ricci

Robotics Engineering Course – Master Thesis

Context and motivation

- ➤ Surgical training: involves the use of tactile sense. Various teaching options have been tested: ethical/practical problems.
- Increasing interest in Robotic Minimally
 Invasive Surgery: still lacks haptic feedback.
- ➤ Visuo-haptic simulation advantages provides multi-sensory feedback, shows different real-case scenarios, allows repeatability.

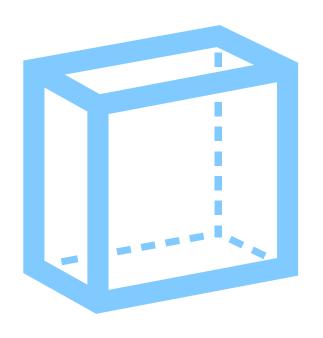


Context and motivation

- ▶ **Open-source** software, accessible to everyone on GitHub: SOFA Framework.
- My contribution: visuo-haptic simulations of:
 - a dexterity task
 - an incision task
 - ➤ a single-device suture task
 - ► a double-device suture task







Virtual Environment Models



Software: SOFA Framework

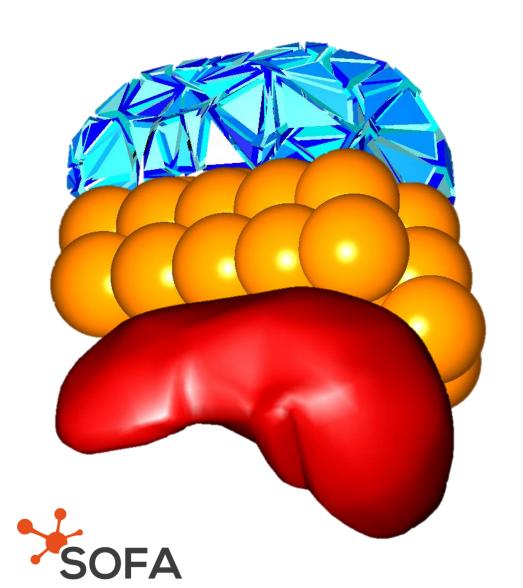


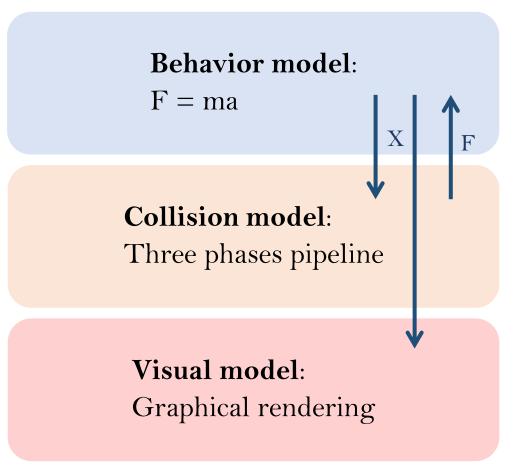














Skin virtual model

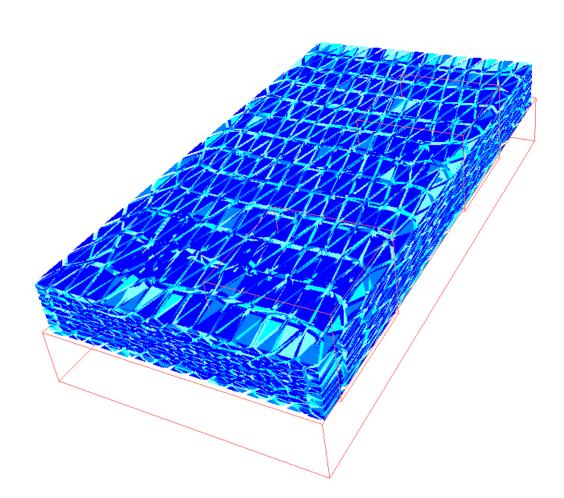












Behavior model:

Tetrahedra to triangles

- Tetrahedral meshes
- Box to keep it fixed
- Other boxes to compute indices



Skin virtual model

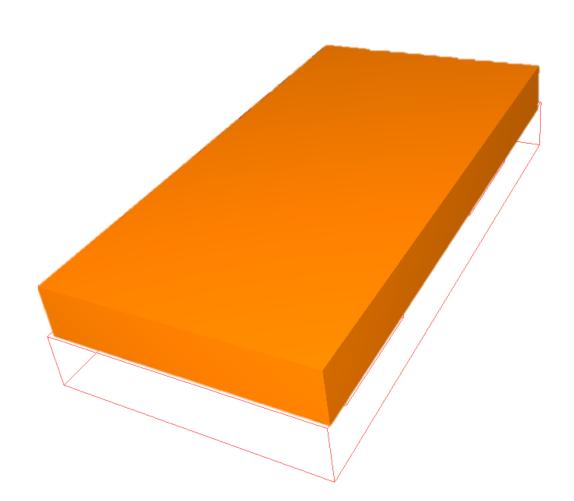












Behavior model:

Tetrahedra to triangles

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Collision model:

• Triangular meshes



Skin virtual model

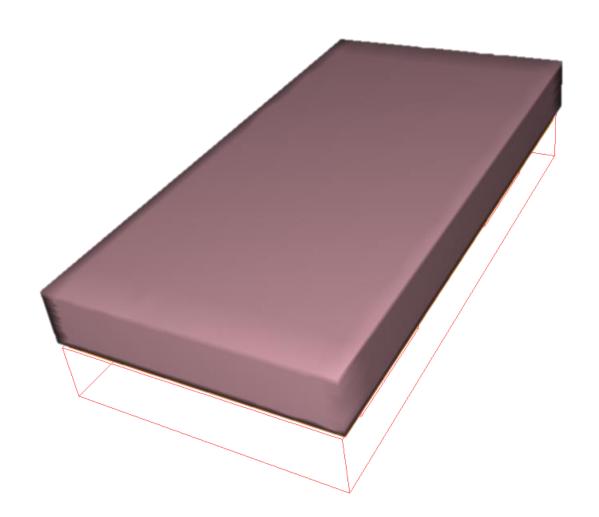












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Collision model:

• Triangular meshes

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Instrument virtual models



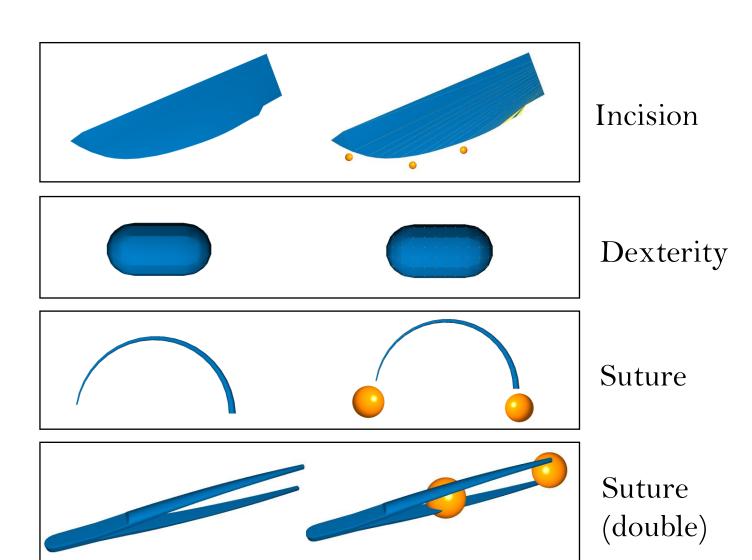








- Four different interaction objects.
- Model: downloaded and modified on Blender.
- Physics: defined with SOFA scripts.
- Positioned in the simulation structure.





Instrument virtual models



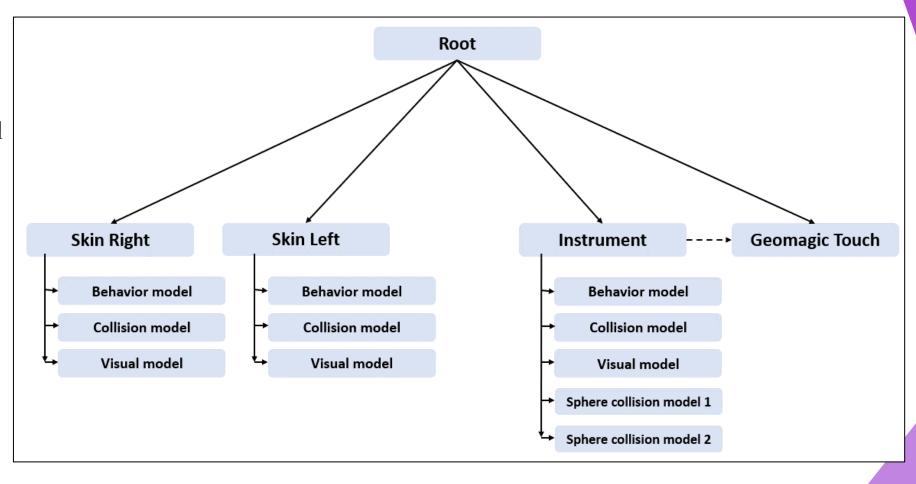








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Hardware: Geomagic Touch







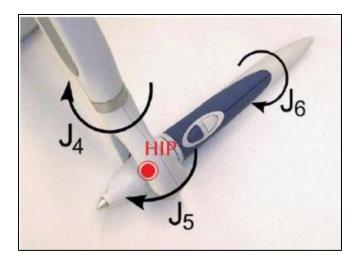








ACTUATED JOINTS – position of the HIP



PASSIVE JOINTS – orientation of the stylus



Instruments models



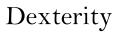














Incision



Suture



Haptic interaction scheme

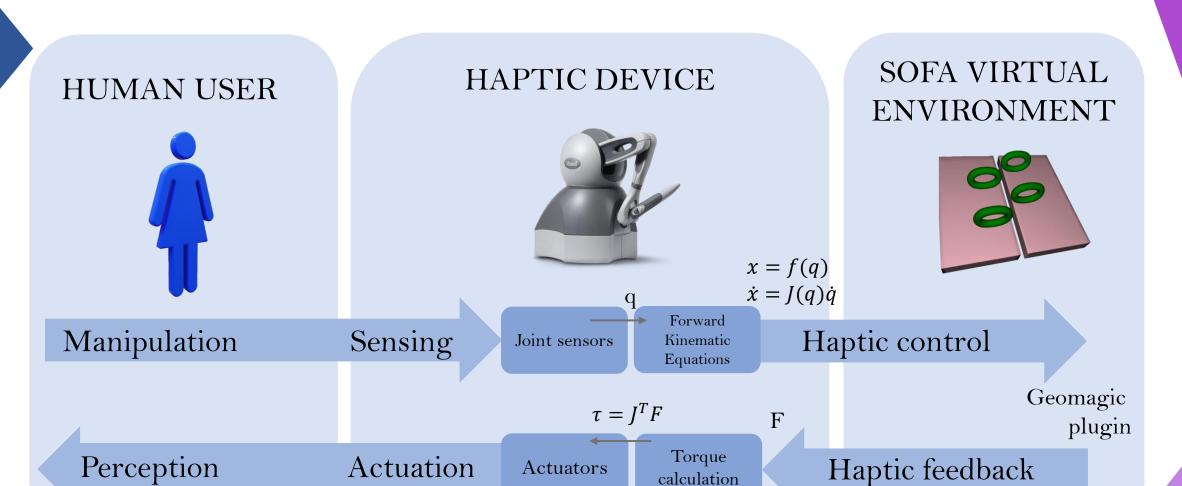
















Dexterity task



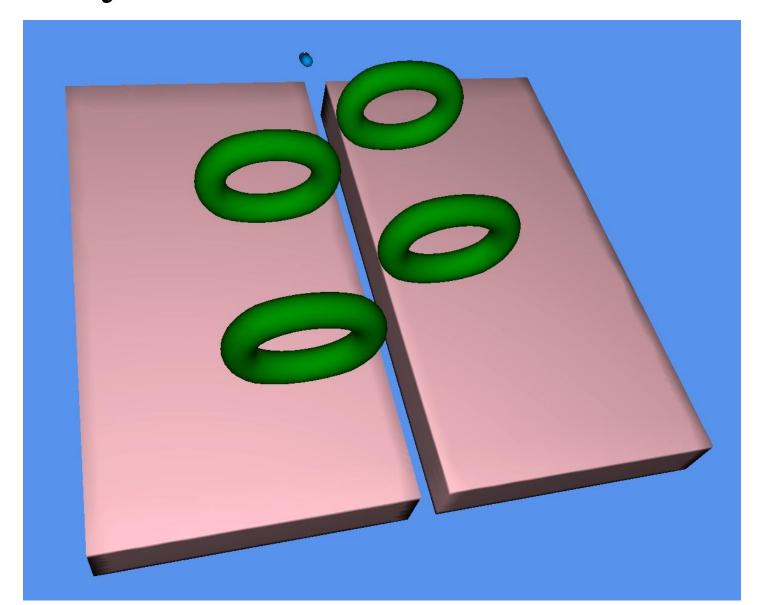














Incision task



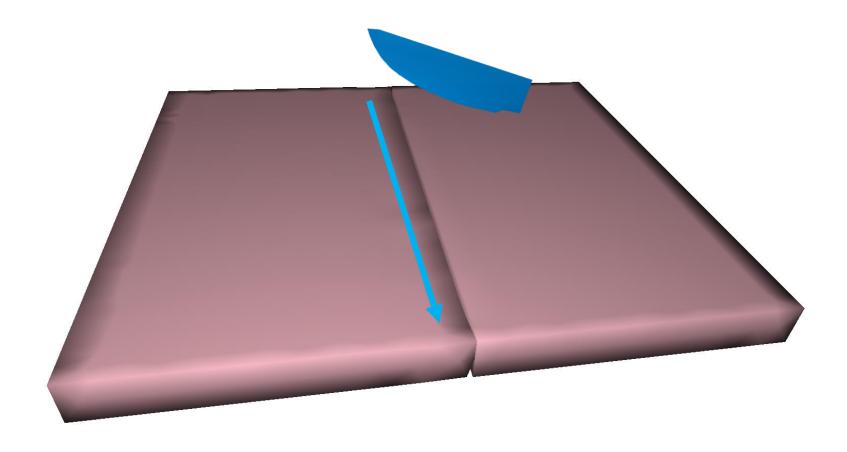














Incision task



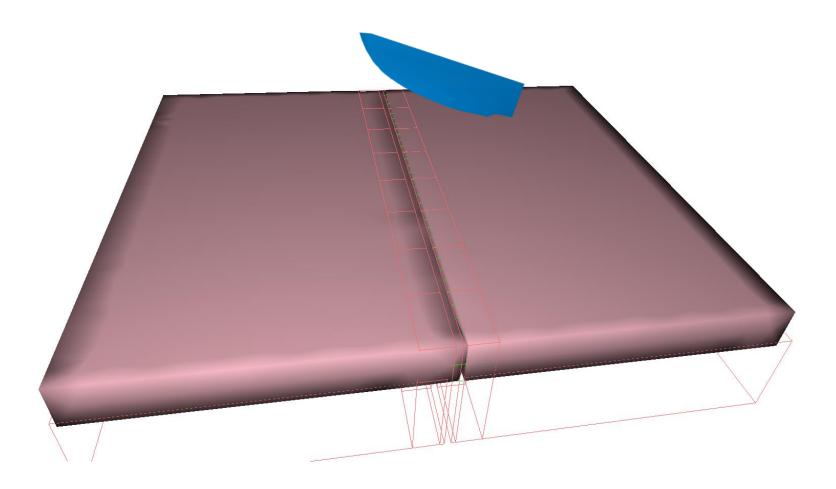














Incision task



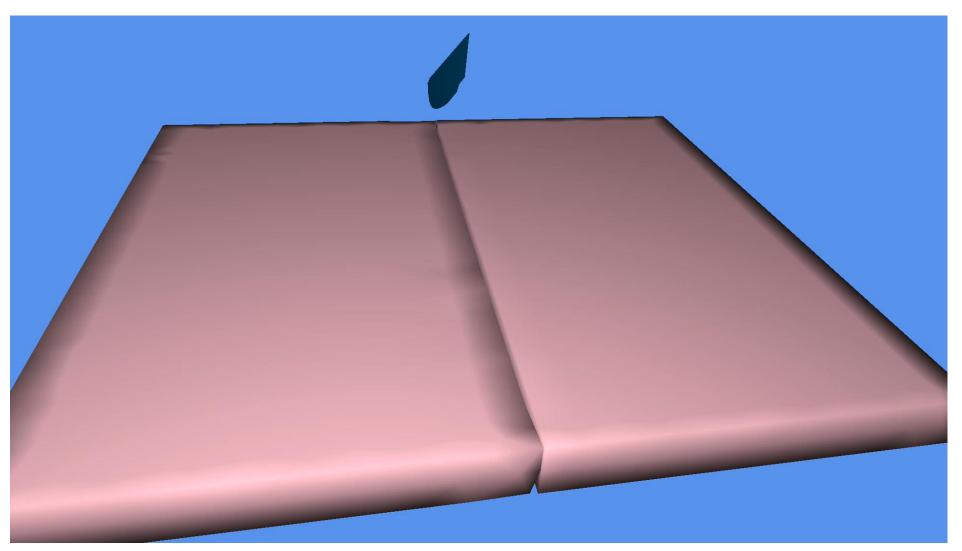














Suture task: single-device



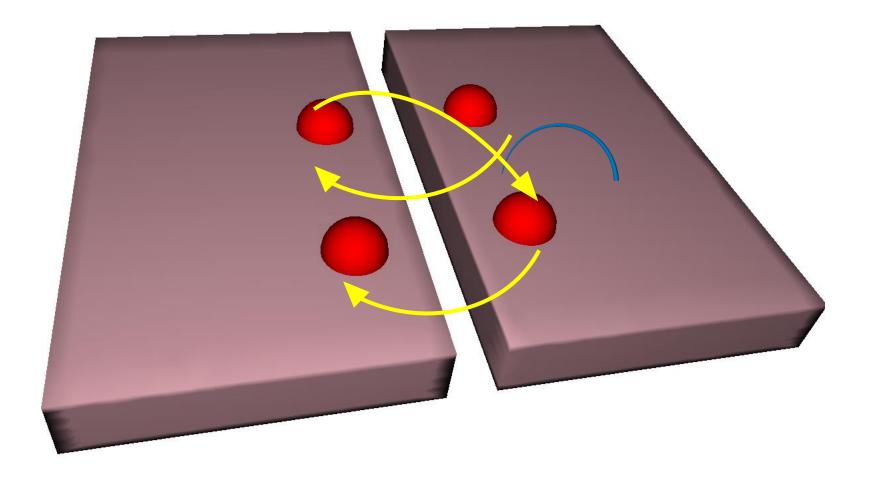














Suture task: single-device



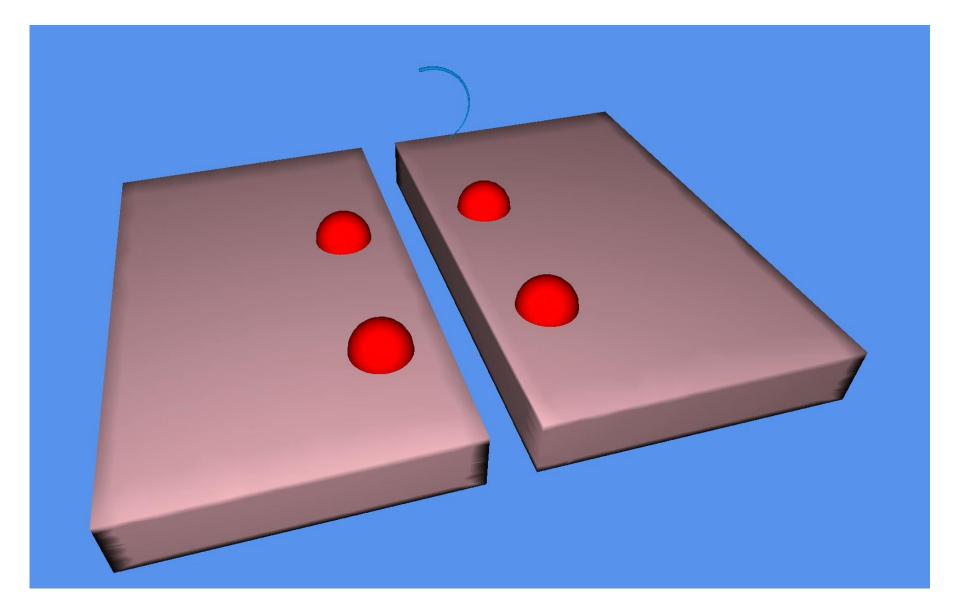














Suture task: single-device



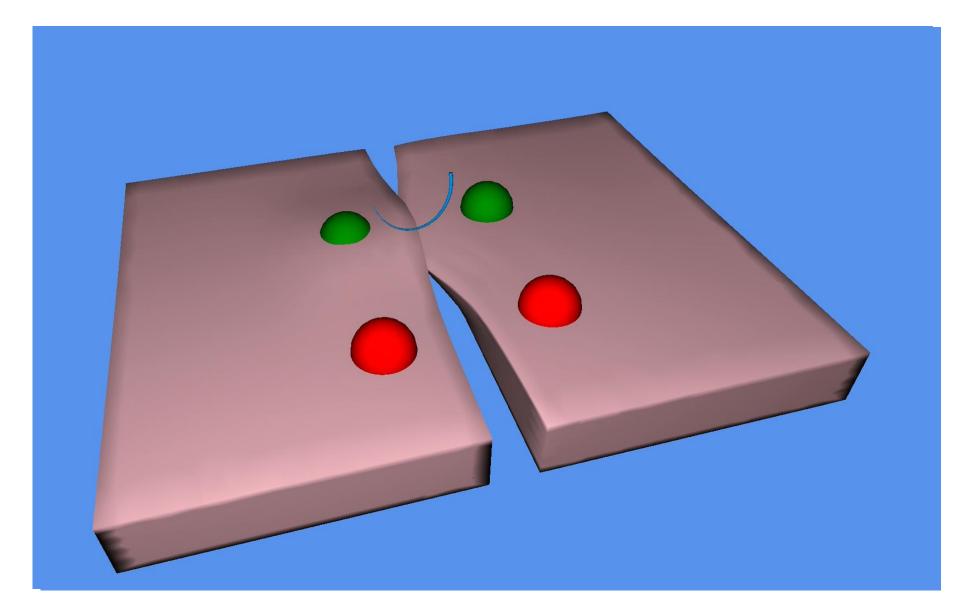


















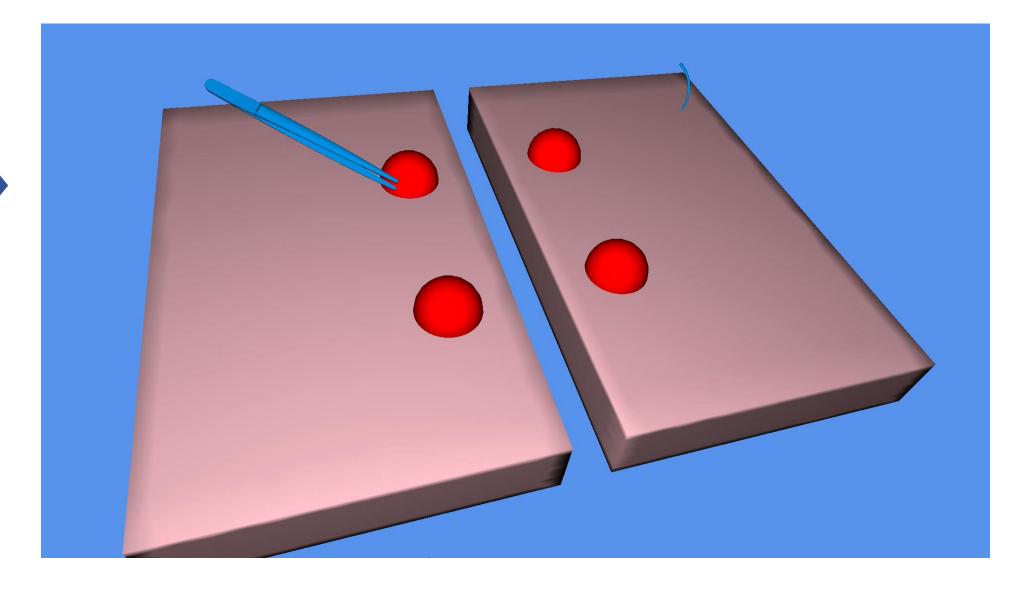


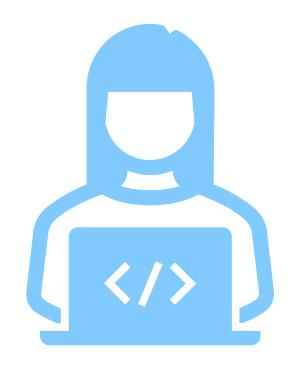






Suture task: double-device





Graphical User Interfaces



Graphical User Interface

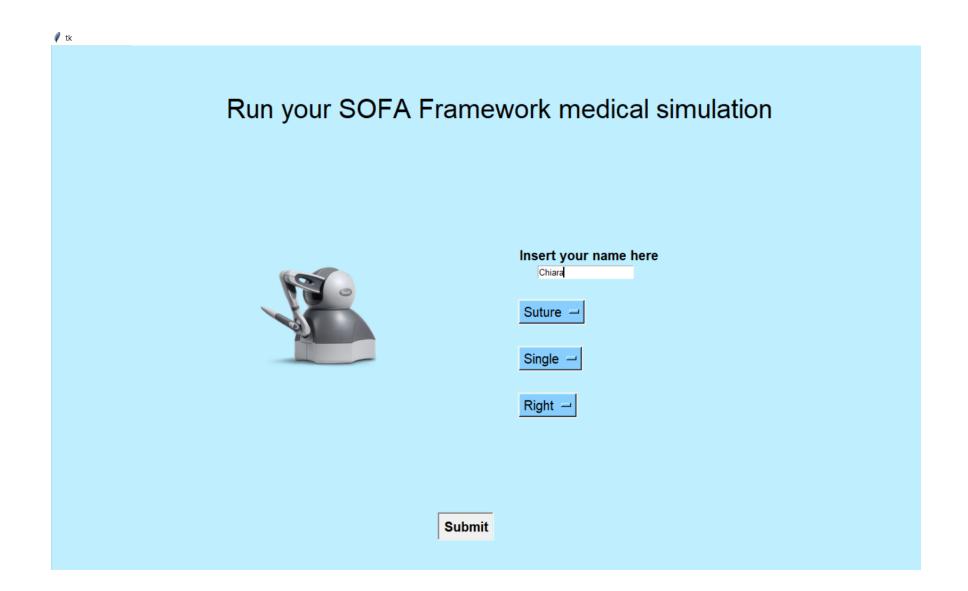


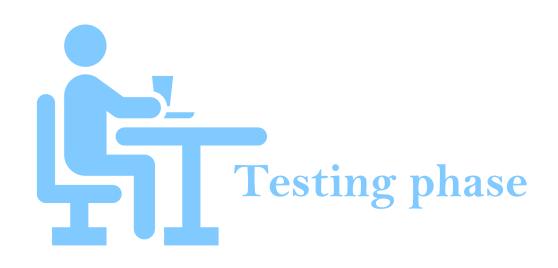
























Experiments

Eight surgeons

Average age: 46 ± 16.2 4 Female, 4 Male Average years of experience: 22.4 ± 19.1 All right-handed

Eight age-matched non experts

Average age: 44.1 ±18.3 4 Female, 4 Male Two left-handed

Demographic questionnaire: Custom, EHQ

Familiarization exercises (10min)

Touch a cube

Follow straight lines (visual feedback)

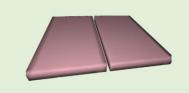


Touch a sphere (visual and force feedback)

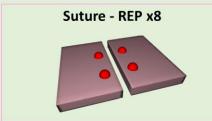


Task exercises (20min)

Incision – 3 orient x2 REP each







Final questionnaire: Custom, UEQ, NASA TLX













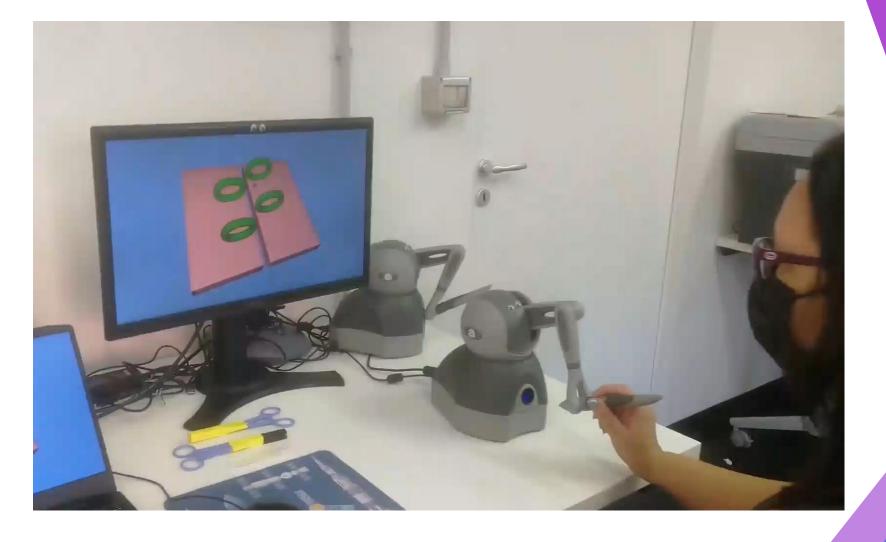
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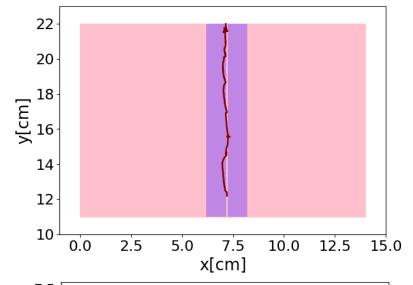


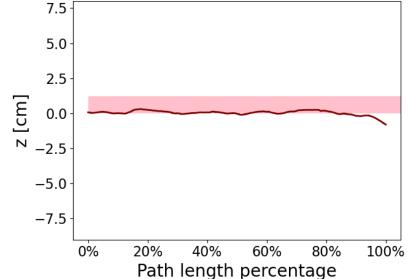






Incision: Behavioral data





Plot color legend:

• Pink: skin, violet: incision area

Metrics...

• Incision: maximum deviation from cutting line along x and z

...compared to:

- Group
- Age





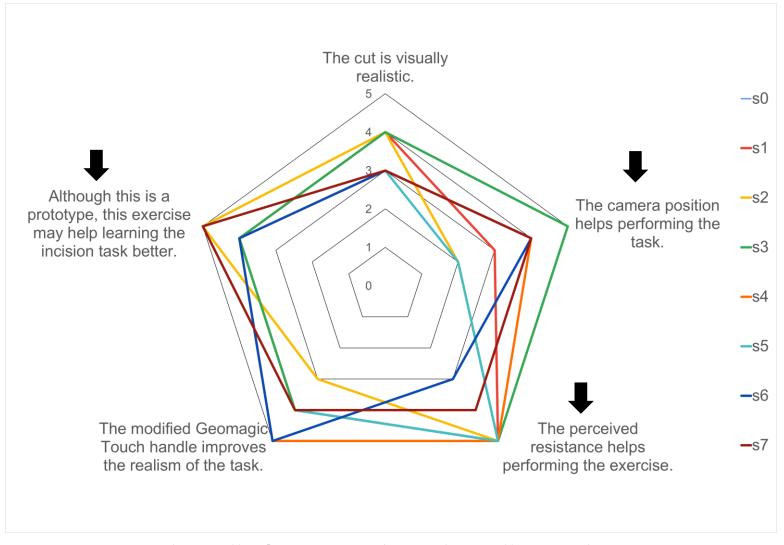








Incision: Survey data



Range: 1 (I totally do not agree) to 5 (I totally agree)





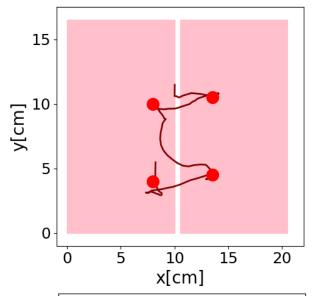


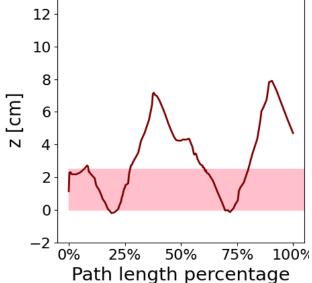






Suture: Behavioral data





Plot color legend:

• Pink: skin, red: spheres

Metrics...

• Suture: 3D path length

...compared to:

- Group
- Age





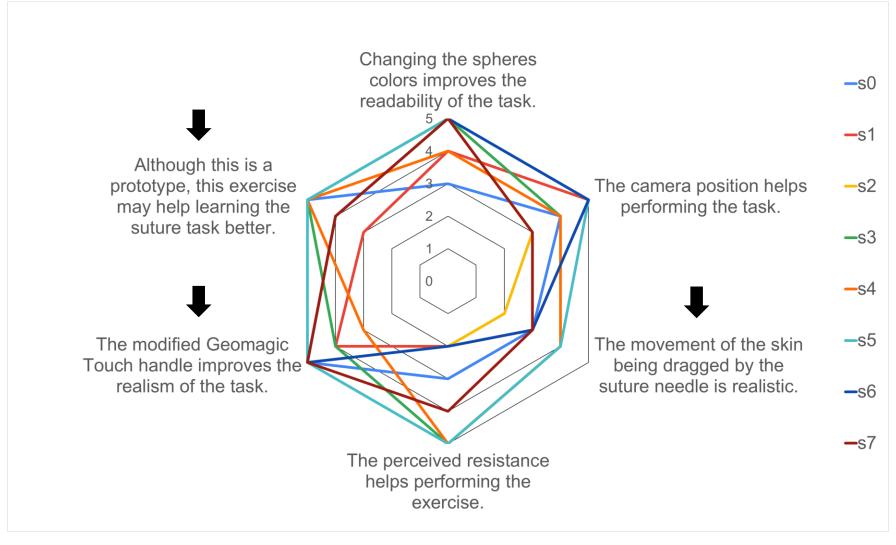








Suture: Survey data







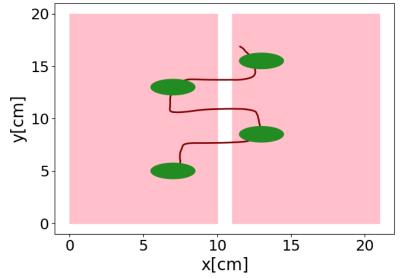


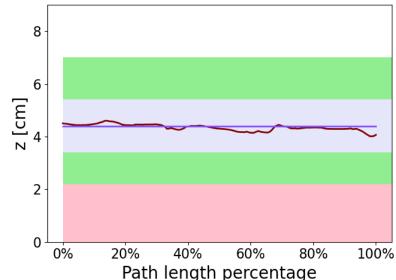






Dexterity: behavioral data





Plot color legend:

• Pink: skin, green: rings, violet: rings holes

Metrics...

• Dexterity: 2D and 3D path length

...compared to:

- Group
- Age



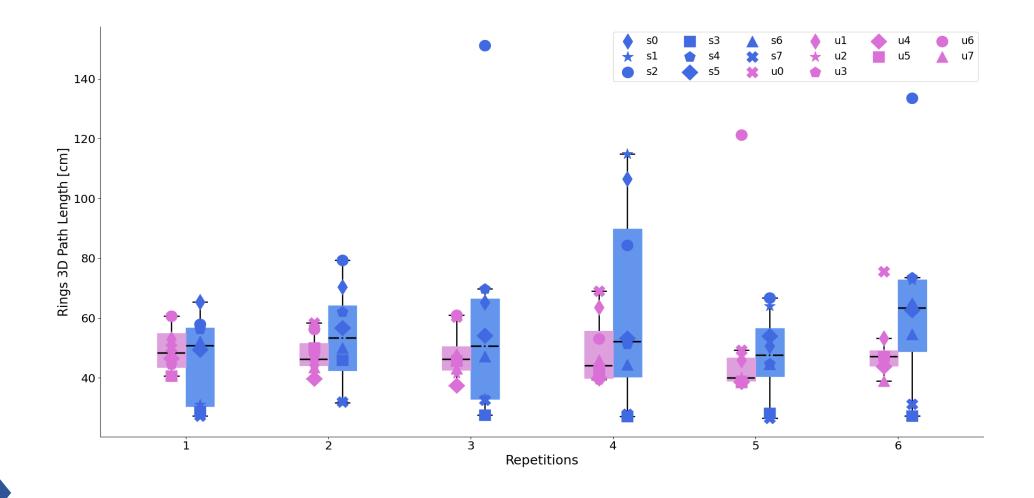






RESULTS

Capsule trajectory Path Length







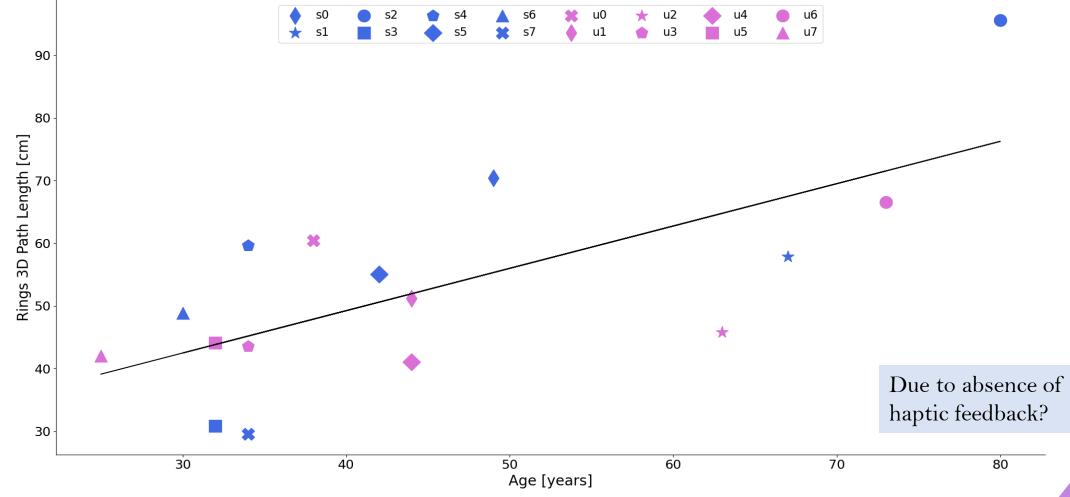








Capsule trajectory Path Length







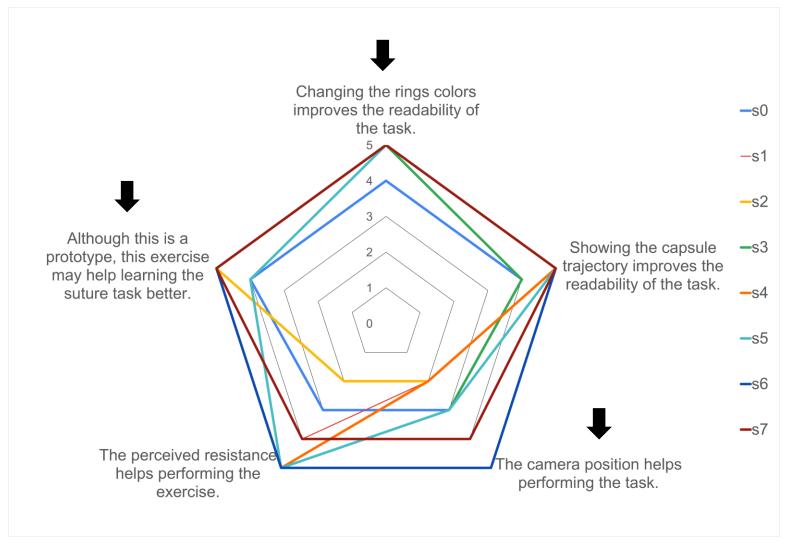








Dexterity: survey data



Range: 1 (I totally do not agree) to 5 (I totally agree)





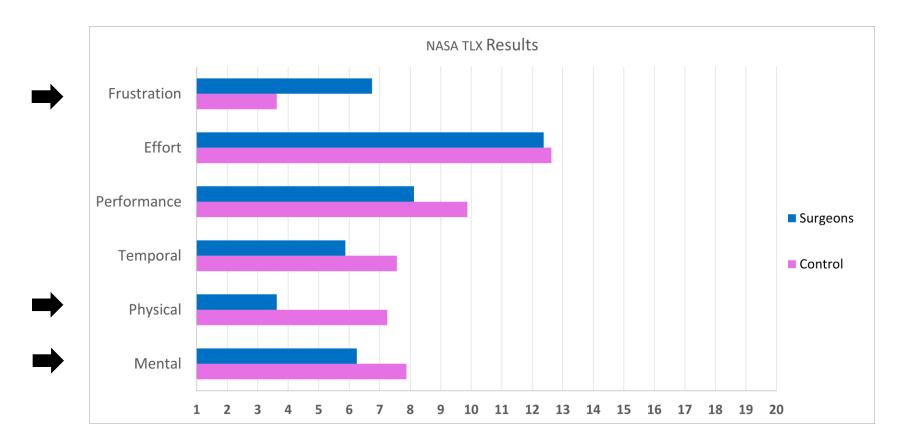








NASA TLX Questionnaire data



Range: 1 (Very low workload) to 20 (Very high workload)

Conclusions

Conclusions



Virtual models:

Skin, Scalpel blade, Suture needle, Forceps, Capsule



Haptic device handles:

Scalpel, Needle holder



Tasks algorithms:

Dexterity, Incision, Single-device suture, Double-device suture



Graphical User Interface:

Installation, Task execution



Experiment:

Setup, Task definition, Surveys



Behavioral data analysis:

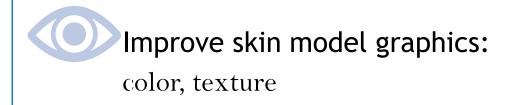
Visual inspection, Definition of metrics → correlation with age!



Questionnaire data analysis:

Further improvements, potentialities

Future Works





Improve skin model haptics: tune parameters



Add more visual feedback: suggestions, comments, reminders



Add a results GUI: did the student learn in time?

The simulator now

Pestival della Scienza, Genova



IMSH* Abstract:

A haptic skin model to train surgical residents and analyze the neural correlates of surgical learning
S. Ricci, D. Torrigino, C. Saporetti, M. Chirico, G. Borgonovo, M. Minuto, M. Casadio

^{*}International Meeting on Simulation in Healthcare (IMSH): a scientific conference that explores the latest innovations and best practices in healthcare simulation.