

Run

```
run:
cd the/myshell/path
make && ./myshell
```

Screenshots

```
$ make && ./myshell
gcc -c utility.c
gcc -c myshell.c
myshell.c:46:36: warning: result of comparison against a string literal is
      unspecified (use strncmp instead) [-Wstring-compare]
      if (argc > 0 && argv[argc - 1] == "&") {
                                ^  ~~~
1 warning generated.
gcc -o myshell utility.o myshell.o
Welcome to use Chiba's shell
-----
/Users/Chiba/short-term-linux/hw4/myshell
$ dir
makefile      myshell.c      readme.md      utility.h
myshell       myshell.o      utility.c      utility.o
-----
/Users/Chiba/short-term-linux/hw4/myshell
$ cd ../
-----
/Users/Chiba/short-term-linux/hw4
$ cd myshell
-----
/Users/Chiba/short-term-linux/hw4/myshell
$ environ
/bin/:/usr/bin/:
-----
/Users/Chiba/short-term-linux/hw4/myshell
$ vadsfdsafas
Command vadsfdsafas not found.
```

```
$ cat myshell.c > tmp.c
```

```
$ cat tmp.c
```

* Author: Chiba(HUANG HUANG) *

*****/

```
#include "utility.h"
```

```
//function declaration
```

```
int myExecu(list *);
```

```
void recurPipe(char *argv[], int);
```

```
char* rmSpace(char *);
```

```
//the main function
```

```
int main() {
```

```
char *shellPath = "/myshell";
```

```
int status;
```

```
char command[105];
```

```
pid_t pid2;
```

```
head = NULL;
```

```
puts("Welcome to use Chiba's shell");
```

```
char *bspace = " ";
```

```
int bgFlag;
```

```
//preloaded path
```

```
initPath();
```

```
while(1) {
```

```
bgFlag = 0;
```

```
$ make && ./myshell
```

```
gcc -c utility.c
```

```
gcc -c myshell.c
```

```
myshell.c:46:36: warning: result of comparison against a string literal is
    unspecified (use strncmp instead) [-Wstring-compare]
```

```
if (argc > 0 && argv[argc - 1] == "&") {
```

^ **Answer**

1 warning generated.

```

    case 0: myshell_utility = myshell;

```

```
gcc -o myshell utility.o myshell.o
```

```
Welcome to use Chiba's shell
```

```
-----
```

```
/Users/Chiba/short-term-linux/hw4/myshell
```

```
$ dir
```

```
makefile      myshell.c      readme.md      utility.h  
myshell       myshell.o      utility.c      utility.o
```

```
-----
```

```
/Users/Chiba/short-term-linux/hw4/myshell
```

```
$ cd ../
```

```
-----
```

```
/Users/Chiba/short-term-linux/hw4
```

```
$ cd myshell
```

```
-----
```

```
/Users/Chiba/short-term-linux/hw4/myshell
```

```
$ environ
```

```
/bin/;/usr/bin/:
```

```
-----
```

```
/Users/Chiba/short-term-linux/hw4/myshell
```

```
$ vadsfdsafas
```

```
Command vadsfdsafas not found.
```

```
-----
```

```
/Users/Chiba/short-term-linux/hw4/myshell
```

```
$ cat myshell.c > tmp.c
```

```
-----
```

```
/Users/Chiba/short-term-linux/hw4/myshell
```

```
$ cat tmp.c
```

```
/*  
*****
```

```
* Author: Chiba(HUANG HUANG) *
```

```
*****  
*/
```

```
#include "utility.h"
```

```
//function declaration
```

```
int myExecu(list *);
```

```
void recurPipe(char *argv[], int);
```

```
char* rmSpace(char *);
```

```
//the main function
```

```
int main() {
```

```
    char *shellPath = "/myshell";
```

```

int status;
char command[105];
pid_t pid2;
head = NULL;
puts("Welcome to use Chiba's shell");
char *bspace = " ";
int bgFlag;
//preloaded path
initPath();
while(1) {
    bgFlag = 0;

```

Code

```

$ make && ./myshell
gcc -c utility.c
gcc -c myshell.c
myshell.c:46:36: warning: result of comparison against a string literal is
      unspecified (use strncmp instead) [-Wstring-compare]
      if (argc > 0 && argv[argc - 1] == "&") {
                                   ^   ~~~
1 warning generated.
gcc -o myshell utility.o myshell.o
Welcome to use Chiba's shell
-----
/Users/Chiba/short-term-linux/hw4/myshell
$ dir
makefile      myshell.c    readme.md    utility.h
myshell       myshell.o    utility.c    utility.o
-----
/Users/Chiba/short-term-linux/hw4/myshell
$ cd ../
-----
/Users/Chiba/short-term-linux/hw4
$ cd myshell
-----
/Users/Chiba/short-term-linux/hw4/myshell
$ environ
/bin/./usr/bin/:
-----
/Users/Chiba/short-term-linux/hw4/myshell
$ vadsfdsafas
Command vadsfdsafas not found.
-----
/Users/Chiba/short-term-linux/hw4/myshell
$ cat mvshell.c > tmp.c

```

```

/Users/Chiba/short-term-linux/hw4/myshell
$ cat tmp.c
/*****
 * Author: Chiba(HUANG HUANG)  *
 *****/

#include "utility.h"
//function declaration
int myExecu(list *);
void recurPipe(char *argv[], int);
char* rmSpace(char *);
//the main function
int main() {
    char *shellPath = "/myshell";
    int status;
    char command[105];
    pid_t pid2;
    head = NULL;
    puts("Welcome to use Chiba's shell");
    char *bspace = " ";
    int bgFlag;
    //preloaded path
    initPath();
    while(1) {
        bgFlag = 0;
        printf("-----\n");
        getCurrentPath();
        printf("$ ");
        argHead = NULL;
        fflush(stdin);
        char* cmdBegin;
        char cmd2[4096];
        fgets(cmd2, 4096, stdin);
        //
        char* cmd = rmSpace(cmd2);
        int argc = countSpace(cmd)+1;
        char *argv[argc];
        int space;
        space = strcspn(cmd, bspace);
        //readin all the arguments
        char* arg = strtok(cmd, bspace);
        int count = 0;
        while (arg){
            argv[count] = arg;
            arg = strtok(NULL, bspace);
            count++;
        }
        if (argc > 0 && argv[argc - 1] == "&") {
            bgFlag = 1;
            argc--;
        }
        count = argc;
    }
}

```

```

count = argc;
returnMod(argv[count - 1]);
argv[count] = (char*)0;
if (strcmp(argv[0], "quit") == 0) {
    puts("Quit..");
    exit(-1); }
if (strcmp(argv[0], "environ") == 0) {
    if (count == 1) printPath();
    continue;
}
if (strcmp(argv[0], "cd") == 0){
    if (argc == 1) {
        getCurrentPath();
    } else if (chdir(argv[1]) < 0){
        fprintf(stderr, "Error: %s\n", strerror(errno));
    };
    continue;
}
if (strcmp(argv[0], "clr") == 0) {
    clear();
    continue;
}
if (strcmp(argv[0], "dir") == 0) {
    argv[0] = dir();
}
if (strcmp(argv[0], "help") == 0) {
    help();
    if (bgFlag == 0) {
        wait(&status);
    }
    continue;
}
if ((pid2 = fork()) < 0){
    fprintf(stderr, "Error: %s\n", strerror(errno));
    return -1;
}
if (pid2 == 0) {
    recurPipe(argv, count);
    exit(0);
} else {
    wait(&status);
}
}
}

```

```

void recurPipe(char *argv[], int count){
    int status;
    pid_t pid;
    int pipeCnt = 0;
    int i, j, k;
    int count2;
    for(i = 0; i < count; i++) {
        if(strcmp(argv[i], "|") == 0) {
            pipeCnt++;

```

```

    pipeCnt++,
}
}
int total[pipeCnt + 2];
total[0] = 0;
total[pipeCnt + 1] = count;
int l = 0, m = 1;
for(; l < count; l++) {
    if(strcmp(argv[l], "|") == 0) {
        total[m] = l + 1;
        m++;
    }
}
char **addr;
char **newaddr;
int o = 0;
int n = 0;
if(pipeCnt == 0){
    newaddr = &argv[total[n]];
    o = total[n + 1] - total[n];
    addr = shortArray(newaddr, o);
    addPath2(argv[total[n]], addr);
} else {
    for(; n < pipeCnt + 1; n++){
        newaddr = &argv[total[n]];
        o = total[n + 1] - total[n] - 1;
        if(n == pipeCnt) o++;
        addr = shortArray(newaddr, o);
        addPath2(argv[total[n]], addr);
    }
}
//the following part with reference to :
//http://stackoverflow.com/questions/8389033/implementation-of-multiple-pipes-in-c
int p = 0;
int numPipes = pipeCnt;
int pipefds[2 * numPipes];
for(i = 0; i < (numPipes); i++){
    if(pipe(pipefds + i * 2) < 0) {
        perror("couldn't pipe");
        exit(1);
    }
}
while(argHead){
    pid = fork();
    if(pid == 0){
        if(argHead->next){
            if(dup2(pipefds[p * 2 + 1], 1) < 0) exit(1);
        }
        if(p != 0){
            if(dup2(pipefds[(p - 1) * 2], 0) < 0){
                perror(" dup2");
                exit(1);
            }
        }
    }
}

```

```

    }
    for (i = 0; i < 2 * numPipes; i++) close(pipefds[i]);
    if(myExecu(argHead) < 0) {
        fprintf(stderr, "Error: %s\n", strerror(errno));
        perror(argHead->path);
        exit(1);
    }
} else if (pid < 0) {
    perror("error");
    exit(1);
}
argHead = argHead->next;
p++;
}
for(i = 0; i < 2 * numPipes; i++) close(pipefds[i]);
for(i = 0; i < numPipes + 1; i++) wait(&status);
}
//
char* rmSpace(char *raw) {
    int tmp = 0;
    while(raw[tmp] == ' ') tmp++;
    return &raw[tmp];
}
//function to handle each pipeline
int myExecu(list* top) {
    list* it = top;
    char **ars = top->arguments;
    int count = 0;
    while(ars[count] != (char*)0){
        count++;
    }
    int breakpoint = count;
    int tcounter = 0;
    while(ars[tcounter] != (char*)0) {
        if(strcmp(ars[tcounter], ">") == 0 || strcmp(ars[tcounter], "<") == 0) {
            breakpoint = tcounter;
            break;
        }
        tcounter++;
    }
}

int fileopen;
int fileread;

char * argv2[breakpoint+1];
for(tcounter = 0; tcounter < breakpoint; tcounter++){
    argv2[tcounter] = ars[tcounter];
}
argv2[breakpoint] = (char*)0;

for(tcounter = 0; tcounter < count; tcounter++){
    if(strcmp(ars[tcounter], ">") == 0) {
        tcounter++;
    }
}

```



```

    if((fileopen = open(ars[tcounter],(O_CREAT|O_RDWR),0644))<0) {
        fprintf(stderr, "Error: %s\n", strerror(errno));
        exit(-1);
    } else {
        if(dup2(fileopen,1) < 0) {
            fprintf(stderr, "Error: %s\n", strerror(errno));
            exit(-1);
        }
    }
} else if(strcmp(ars[tcounter], "<") == 0) {
    tcounter++;
    if((fileopen = open(ars[tcounter], O_RDONLY))<0){
        fprintf(stderr, "Error: %s\n", strerror(errno));
        exit(-1);
    } else {
        if(dup2(fileopen,0) < 0) {
            fprintf(stderr, "Error: fail to redirect\n");
            exit(-1);
        }
    }
}
}
}
//system provided functions
int t = 0;
if(head == NULL){
    fprintf(stderr, "Error: No path to execute command\n");
    exit(0);
}
list* iter = head;
char* command = iter->path;
strcat(command, top->path);
while((t = execv(command, argv2) == -1) && iter!= NULL) {
    iter = iter->next;
    command = iter->path;
    if(command == NULL) {
        fprintf(stderr, "Command %s not found.\n", ars[0]);
        exit(0);
    }
    strcat(command, ars[0]);
}
close(fileopen);
exit(0);
}

```

```

-----
/Users/Chiba/short-term-linux/hw4/myshell
$ quit
Quit..

```