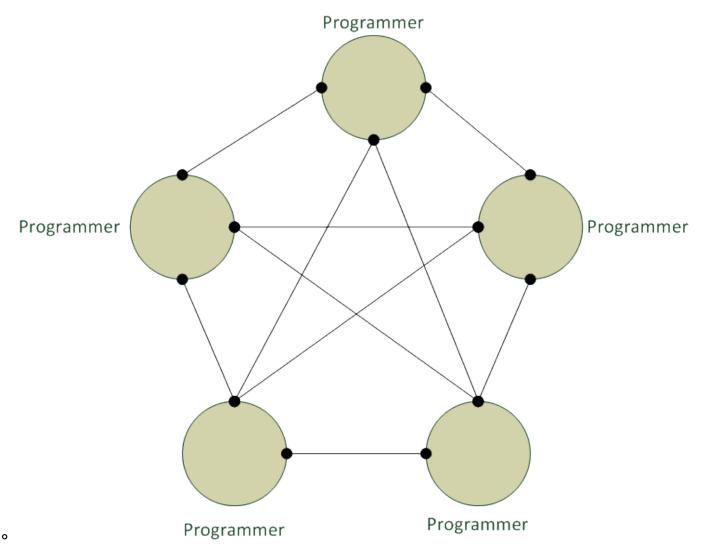
CS 315 - Lecture 4 - Aug 31, 2015

Chapter 4: Software Teams

- Understand what the Client needs
 - Example
 - A product must be completed within 3 months, but 1 person-year of programing is still needed
 - Solution:
 - If one programmer can code the product in 1 year, four programmers can do it in 3 months
 - Nonsense!
 - Four programmers will probably take nearly a year
 - The quality of the product is usually lower
- Software Teams
 - 3 programmers, deadline is rapidly approaching and code is still incomplete
 - 3 channels of communication between 3 programmers
 - Solution: Add a fourth programmer!
 - But other 3 have to explain in detail:
 - What has been done?
 - What is left to do?
 - Now 6 channels of communication
 - (n(n-1))/2
 - Brooks' Law
 - "Adding manpower to a late software project makes it later"
 - The Mythical Man-Month (Fred Brooks, 1975)
- Democratic Team Approach

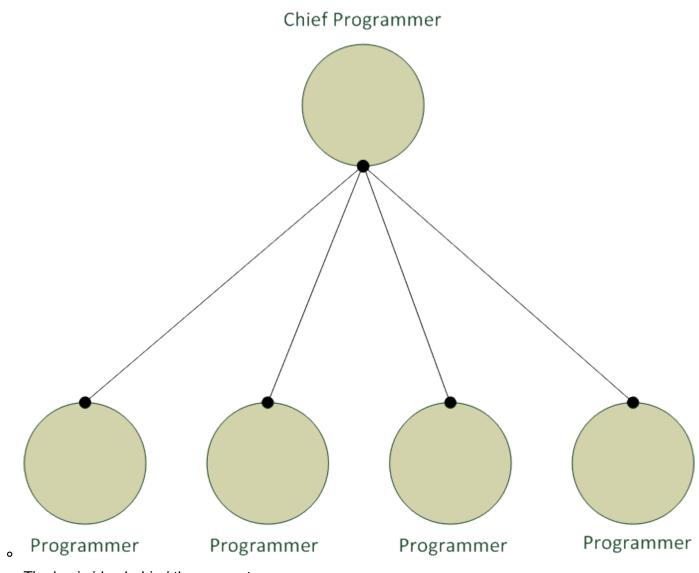
Ego-less team (aka democratic team)



- Basic underlying concept egoless programming
- Programming can be highly attached to their code
 - They even name their modules after themselves
 - they see their modules as extension of themselves
 - Encourages team members to find faults in code
 - A fault must be considered a normal and accepted event
- Democratic teams are enormously productive
- They work best when the problem is difficult
- They function well in a function in a research environment
- Management may have difficulties
 - Democratic teams are hard to introduce into an undemocratic environment

- Who's in charge?
- Who keeps the team on schedule?
- Classical Chief Programmer Team

Chief-programmer team



- The basic idea behind the concept
 - Analogy: chief surgeon directing an operation, assisted by:
 - Other surgeons
 - Anesthesiologists
 - Nurses
 - Other experts, such as cardiologist, nephrologists

- Two key aspects
 - Specialization
 - Hierarchy
- Impracticality of Classical CPT
 - The chief programmer must be a highly skilled programmer and a successful manager
 - There is a shortage of successful managers
 - The qualities needed to be a highly successful skilled programmer are unlikely to be found in a successful manager, and vice versa
 - The back-up programmer must be as good as the chief programmer
 - But he/she must take a back seat (and a lower salary) waiting for something to happen to the chief programmer
 - Top programmers, top managers will not do not
 - the programming secretary does nothing but paperwork all day
 - Software professionals hate paperwork
 - Classical CPT is impractical
- Beyond CP and Democratic Teams
 - Organization that combines democratic and chief programmer
 - Models
 - Positive attitude
 - Reduce managerial role of chief programmer
 - Large Projects
 - The nontechnical side is similar
 - For even larger projects, add additional layers
 - Decentralize the decision making process, where appropriate
 - Useful where the democratic team is good
 - Table of examples on page 120 of the book