



# About the Beamer class in presentation making

## A short story

E. Cominato 137396<sup>1</sup>

<sup>1</sup>Dipartimento di Scienze Matematiche, Informatiche e Fisiche  
Università degli studi di Udine

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### **Definition 1 (Plant)**

*A plant automaton is a tuple  $\mathcal{P} = (Q, \Sigma_c, \delta, q)$  where  $Q$  is a finite set of states,  $\Sigma_c$  is a set of controller commands,  $\delta : Q \times \Sigma_c \mapsto 2^Q$  is the transition function and  $q_o \in Q$  is an initial state.*

### **Definition 2 (Controllers)**

*A controller (strategy) for a plant specified by  $\mathcal{P} = (Q, \Sigma_c, \delta, q)$  is a function  $C : Q^+ \mapsto \Sigma_c$ . A simple controller is a controller that can be written as a function  $C : Q \mapsto \Sigma_c$ .*

We are interested in the simpler cases of controllers that base their decisions on a finite memory.

### Definition 3 (Trajectories)

Let  $\mathcal{P}$  be a plant and let  $C : Q^+ \mapsto \Sigma_c$  be a controller. An infinite sequence of states  $\alpha : q[0], q[1], \dots$  such that  $q[0] = q_0$  is called a trajectory of  $\mathcal{P}$  if

$$q[i + 1] \in \bigcup_{\sigma \in \Sigma_c} \delta(q[i], \sigma)$$

and a  $C$ -trajectory if  $q[i + 1] \in \delta(q[i], C[\alpha[0..i]])$  for every  $i \geq 0$ . The corresponding sets of trajectories are denoted by  $L(\mathcal{P})$  and  $L_C(\mathcal{P})$ .

For every infinite trajectory  $\alpha \in L(\mathcal{P})$ :

- ▶  $Vis(\alpha)$  denote the set of all states appearing in  $\alpha$
- ▶  $Inf(\alpha)$  denote the set of all states appearing in  $\alpha$  infinitely many times

## Definition 4 (Acceptance Condition)

Let  $\mathcal{P} = (Q, \Sigma_c, \delta, q)$  be a plant. An acceptance condition for  $\mathcal{P}$  is

$$\Omega \in \{(F, \square), (F, \diamond), (F, \diamond\square), (F, \square\diamond), (\mathcal{F}, \mathcal{R}_n)\}$$

where  $\mathcal{F} = \{(F_i, G_i)\}_{i=1}^n$  and  $F, F_i$  and  $G_i$  are certain subsets of  $Q$  referred as the good states. The set of sequences of  $\mathcal{P}$  that are accepted according to  $\Omega$  is defined as follows:

$L(\mathcal{P}, F, \square)$	$\{\alpha \in L(\mathcal{P}) : \text{Vis}(\alpha) \subseteq F\}$	$\alpha$ always remains in $F$
$L(\mathcal{P}, F, \diamond)$	$\{\alpha \in L(\mathcal{P}) : \text{Vis}(\alpha) \cap F \neq \emptyset\}$	$\alpha$ eventually visits $F$
$L(\mathcal{P}, F, \diamond\square)$	$\{\alpha \in L(\mathcal{P}) : \text{Inf}(\alpha) \subseteq F\}$	$\alpha$ eventually remains in $F$
$L(\mathcal{P}, F, \square\diamond)$	$\{\alpha \in L(\mathcal{P}) : \text{Inf}(\alpha) \cap F \neq \emptyset\}$	$\alpha$ visits $F$ infinitely often
	$\{\alpha \in L(\mathcal{P}) : \exists i \alpha \in$	$\alpha$ visits $F_i$ infinitely often
$L(\mathcal{P}, \mathcal{F}, \mathcal{R}_n)$	$L(\mathcal{P}, F_i, \square\diamond) \cap L(\mathcal{P}, G_i, \diamond\square)\}$	and eventually stays in $G_i$

### Definition 5 (*Controller Synthesis Problem*)

*For a plant  $\mathcal{P}$  and an acceptance condition  $\Omega$ , the problem **Synth**( $\mathcal{P}, \Omega$ ) is: Find a controller  $C$  such that  $L_C(\mathcal{P}) \subseteq L(\mathcal{P}, \Omega)$  or otherwise show that such a controller does not exist.*

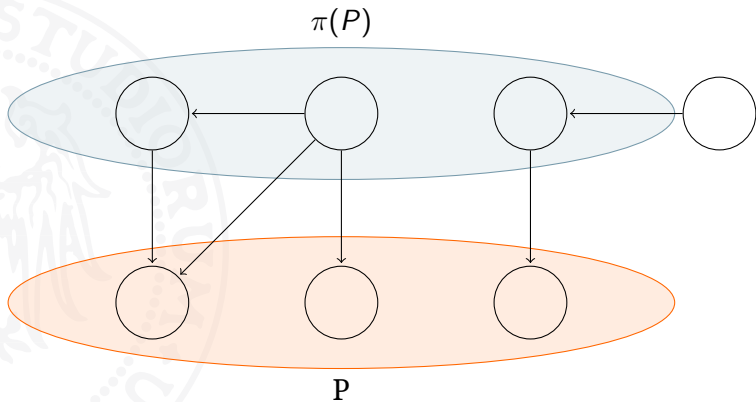
## Definition 6 (*Controllable Predecessors*)

*Let  $\mathcal{P} = (Q, \Sigma_c, \delta, q)$  be a plant and a set of states  $P \subseteq Q$ . The controllable predecessors of  $P$  is the set of states from which the controller can "force" the plant into  $P$  in one step:*

$$\{q : \exists \sigma \in \Sigma_c \cdot \delta(q, \sigma) \subseteq P\}$$

We define a function  $\pi : 2^Q \mapsto 2^Q$ , mapping a set of states  $P \subseteq Q$  into the set of its Controllable predecessors:

$$\pi(P) = \{q : \exists \sigma \in \Sigma_c \cdot \delta(q, \sigma) \subseteq P\}$$





### Theorem 1

*For every  $\Omega \in \{(F, \square), (F, \diamond), (F, \diamond\square), (F, \square\diamond), (\mathcal{F}, \mathcal{R}_n)\}$  the problem **Synth**( $\mathcal{P}, \Omega$ ) is solvable. Moreover, if  $(\mathcal{P}, \Omega)$  is controllable then it is controllable by a simple controller.*

### **Definition 7 (Winning states)**

*For a plant  $\mathcal{P} = (Q, \Sigma_c, \delta, q)$  and an acceptance condition  $\Omega$ , we denote  $W \subseteq Q$  as the set of winning states, namely, the set of states from which a controller can enforce good behaviors according to  $\Omega$ .*

We can characterize this states by the following fixed-point expressions:

$$\Box \nu W(F \cap \pi(H))$$

$$\Diamond \nu W(F \cup \pi(W))$$

$$\Diamond \Box \mu W \nu H(\pi(H) \cap (F \cup \pi(W)))$$

$$\Box \Diamond \nu W \mu H(\pi(H) \cup (F \cap \pi(W)))$$

$$\mathcal{R}_1 \mu W \left\{ \pi(W) \cap \nu Y \mu H.W \cup G \cap (\pi(H) \cup (F \cap \pi(Y))) \right\}$$

Then the plant is controllable iff  $q_0 \in W$

Let see in more details how this works. Consider the case  $\diamond$ :

$$W_0 := \emptyset$$

for  $i := 0, 1, \dots$  repeat

$$W_{i+1} := F \cup \pi(W_i)$$

until  $W_{i+1} = W_i$

$$W_0 := \emptyset$$

$$W_1 := F \cup \pi(W_0) = F \cup \pi(\emptyset) = F$$

$$W_2 := F \cup \pi(W_1) = F \cup \pi(F)$$

...

finally:  $W_n := F \cup \pi(W_{n-1}) = F \cup \pi(F \cup \pi(\dots(F \cup \pi(F))))$

In the process of calculating  $W_i + 1$ , whenever we add a state  $q$  to  $W_i$ , there must be at least one action  $\sigma \in \Sigma_c$  such that  $\delta(q, \sigma) \subseteq W_i$ .

So we define the controller at  $q$  as  $C(q) = \sigma$ .

When the process terminates, the controller is synthesized for all the winning states.

It can be seen that if the process fails, that is,  $q_0 \notin W$  then for every controller command there is a possibly bad consequence that will put the system outside  $F$ , and no controller, even an infinite state one, can prevent this.

Consider now the case  $\square\diamond$ :

$$W_0 := Q$$

for  $i := 0, 1, \dots$  repeat

$$H_0 := \emptyset$$

for  $j := 0, 1, \dots$  repeat

$$H_{j+1} := \pi(H_j) \cup (F \cap \pi(W_i))$$

until  $H_{j+1} = H_j$

$$W_{i+1} := H_j$$

until  $W_{i+1} = W_i$

finally:  $W_n := F \cup \pi(W_{n-1}) = F \cup \pi(F \cup \pi(\dots(F \cup \pi(F))))$

$$W_0 := \emptyset$$

$$W_1 := F \cup \pi(W_0) = F \cup \pi(W)$$

$$W_2 := F \cup \pi(W_1) = F \cup \pi(F)$$

...