

Participant #	Intro Notes	Background Notes	Background: Are they a game developer?	Background (Game Dev Sub question): How do they attract players?
1	None	None	Animation Major	N/A
2	None	None	No	N/A
3	None	None	No	N/A
4	None	None	No	N/A
5	None	None	No	N/A
6	None	None	No	N/A

Background: What kinds of games do they like to play?	Background: Do they play Indie Games?	Background Indie Game Sub question): How do they find new Indie Games to play?
Action/Adventure	Occasionally	Youtube/Twitter
Nintendo/Platformers	Very Few, Geometry Dash	Word of mouth/ Friends/ Youtube
Runescape	A few	Itch.io
Varies, first person, action, simulator, adventure, fps, action	yes, lethan company, spookys house of jumpscare	indie catagory on steam
video games, tabletop games, board games	"I don't know what indie games are"	friends of friends, friends, word of mouth
RPG games	yes, book of hours	smaller developers via steam

Background: How do they currently find new games to play and what do they like/dislike about those tactics.
They enjoy finding games on Youtube because they can usually agree with the opinions of the Youtubers.
Word of mouth/ internet, don't really like or dislike their tactics
Difficult to find ones they would like, they don't tend to look at reviews, they tend to use itch.io for indie games, and word of mouth in general to find games.
youtube, friends, dislikes narrow, unfocused
neutral, no feelings one way or another
not current games to be found, not broad enough either

Task 1 Notes	Task 1 Subgoal: Search Function	Task 1 Subgoal: Used Tagging	Task 1 Subgoal: Used Genre Search
N/A	Yes	Yes	No
N/A	Yes	No	No
Would like if could look at some sort of "reccomended's" list	Yes	Yes	No
N/A	Yes	Yes	Yes
N/A	Yes	Yes	Yes
N/A	Yes	Yes	Yes

Task 1: Problems	Task 2 Notes:	Task 2 Problems:
Used Favorites instead of Genre search	N/A	Seached everywhere couldn't find commenting. Didn't seem to understand task.
N/A	N/A	Had to look for a long time and struggle to find commenting.
N/A	N/A	Searched everywhere, couldn't find commenting.
N/A	Found the option right away, used mental map	N/A
N/A	N/A	lot of clicks to find what he was looking for, no feedback.
N/A	Posts do not indicate interactibility	N/A

Task 2 Subgoal: Found Commenting	Task 3 Notes	Task 3 Subgoal: Found Game Page Creation
No	N/A	Yes
Yes	N/A	Yes
No	N/A	Yes
Yes	N/A	Yes
Yes	N/A	Yes
Yes	N/A	Yes

[illegible]

Debrief Notes	Debrief: Best thing about site?
N/A	Looking up games, tagging system
Participant stated there was no login, prototype does have un-utilized login slide.	Introduced directly to games immediately when on the site, nice paneling, liked pattern of panel organizations for game thumbnails.
N/A	Liked the layout
N/A	likes that games are in one spot, the home page, and community content
N/A	contact with developers
N/A	easy to add new games for developers and users

Debrief: Things they found confusing	Debrief: What is site missing?	Debrief: Thoughts and Questions
Post making, finding users	N/A	N/A
Could not find the "Posts" button	Login	N/A
Back button wasn't working, found tags confusing due to prototype configuration.	Wasn't able to find posts	N/A
the mix of developer and user workflow, no scrolling	links to store page	N/A
consumer facing side is confusing and hard to navigate	back button functionality	N/A
no clear indication of interactability	back button functionality	N/A