#### Team name:

Stitch Niche

### User goals:

As someone knitting a blanket, I need to know how to make a particular size.

#### Competitor:

Stitchfiddle

#### Score:

## **Visibility of System Status**

#### 7/10

Score 7 because you do know what will happen next after you perform a click.
The feedback is fast and responsive.

## Match between system and the real world

#### 7/10

- Score 7 because it does perform what it is intended to. Depending on what you are doing.

## User control and freedom

#### 7/10

- Score 5 because it is easy to go back if you made a mistake.

# **Consistency and standards**

## 8/10

Score 8 because it is simple to use. I didn't feel like I was struggling.

## **Error prevention**

#### 7/10

Score 7 because there are error prevention like unchecking unwanted change.

# Recognition rather than recall

#### 9/10

- Score 9 because some of the icons are pretty straight forward in using. For example, checking and unchecking the box to undo changes.

# Flexibility and efficiency of use

#### 6/10

Score 5 because it is simple to use from experience and non experience users.

### **Aesthetic and minimalist design**

#### 6/10

 Score 6 because it is plain and simple. Lack any design which does make it not appealing but it's simple.

## Help users recognize, diagnose, and recover from errors

## 7/10

- Score 7 because it does show error when typing fake email.

# Help and documentation

#### 7/10

- Score 7 because there is help and it is categorized.

#### **X07 Heuristic Evaluation**

## Stitch Niche

## The user goal(s) the team is focusing on for the first sprint:

The goal for the first sprint that we are focusing on is to be able to make and/or resize a rectangular pattern for either crochet or knitting. Additionally we want to also implement a basic guide to using the application as well.

## The competitor you are evaluating:

Stitch Fiddle: <a href="https://www.stitchfiddle.com/en">https://www.stitchfiddle.com/en</a>

### Score and evaluation for each of the heuristics:

Overall 7/10: You need an account to utilize most if not all of the functionality of the site

#### • Visibility of System Status: 7/10

- The drop-down menus have a filled-in square for when they are selected and loads you to a new page.
- When you are working in the editor it shows colors and layout clearly on the grid.

#### Match between system and the real world: 7/10

- ❖ A lot of technical terminology but very specific to the design and craft that the user desires to work on.
- However, if you did not know what some things are then you might be lost or need to look up specifics.

## • User control and freedom: 5/10

- There are indicators if a project is not saved while working on it. Though it is very small and in the corner.
- There is a popup about how changes have not been saved when you try to close without saving.

- However, there is not a clear back button aside from the back arrow on the search bar.
- If you are working on a project and hit back then forward it takes you back to your project.
- You have to have an account to use most features or you will be given the "make an account" pop-up.

## • Consistency and standards: 6/10

- ❖ When you first open there is a clear main menu.
- However, there are a lot of drop-downs and pages that do not have a lot of instruction or explanation.
- ❖ Page feels like you need a lot of prior knowledge about the craft to use.

### • Error prevention: 7/10

- There are indicators if a project is not saved while working on it. Though it is very small and in the corner.
- There is a popup about how changes have not been saved when you try to close without saving.
- When you go to create a new account there are checks for a valid password and email that are clear and detailed in the error message.

## • Recognition rather than recall: 7/10

- The app has a LOT of different drop-down menus that offer to little to explanation as to what they do or how they work
- When using the application to resize a square there is not a lot of labeling or instruction.
- There is a clear main menu when you open the site.

#### • Flexibility and efficiency of use: 7/10

- If you have an account you can access your previous projects.
- However, there is not a lot of efficiency when not using an account
- Signing in enables most of the features of the site.

## Aesthetic and minimalist design: 6/10

- Too minimalistic that it feels unpolished or half-baked
- The design is clear and consistent throughout the webpage.
- When working on the project itself the user interface is not very appealing to work with
- It accomplishes the task but it does not look good while doing it.

# • Help users recognize, diagnose, and recover from errors:

8

When you go to create a new account there are checks for a valid password and email that are clear and detailed in the error message.

- When designing patterns it checks to make sure that save your work before closing the webpage.
- ❖ With the rest of the site, there is not a lot of other error checks.
- Not a lot of error check while working the actual projects.

## • Help and documentation: 7/10

- ❖ The help menu is just an empty page with a sidebar of pretty much every option you could look for but no way to search or navigate other than to just scroll.
- When you access the drop-downs they give good descriptions but still a lot of scrolling.
- There are menus about finding the help needed for the task but it is not readily available to use while working.
- ❖ It does have a lot of drop downs that are filled with valuable information.