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LAB 05

Assignment 1:

```
1 .data
2 test: .ascii "Hello World"
3 .text
4 li $v0, 4 # $v0 = 4
5 la $a0, test # Địa chỉ của test được ghi vào $a0
6 syscall # Gọi dịch vụ hệ thống
```

Name	Number	Value
\$zero	0	0x00000000
\$at	1	0x10010000
\$v0	2	0x00000004
\$v1	3	0x00000000
\$a0	4	0x10010000
\$a1	5	0x00000000
\$a2	6	0x00000000
\$a3	7	0x00000000
\$t0	8	0x00000000
\$t1	9	0x00000000
\$t2	10	0x00000000
\$t3	11	0x00000000
\$t4	12	0x00000000
\$t5	13	0x00000000
\$t6	14	0x00000000
\$t7	15	0x00000000
\$m0	16	0x00000000
\$m1	17	0x00000000
\$m2	18	0x00000000
\$m3	19	0x00000000
\$m4	20	0x00000000
\$m5	21	0x00000000
\$m6	22	0x00000000
\$m7	23	0x00000000
\$t8	24	0x00000000
\$t9	25	0x00000000
\$k0	26	0x00000000
\$k1	27	0x00000000
\$gp	28	0x10008000
\$sp	29	0x7fffffc0
\$fp	30	0x00000000
\$ra	31	0x00000000
\$hi		0x00000000
\$lo		0x00000000

Mars Messages: Run I/O

Hello World
-- program is finished running (dropped off bottom) --

Kết quả: thu được dòng chữ “Hello world” tại Run I/O

Bkpt	Address	Code	Basic	Source
	0x00400000	0x24020004	addiu \$2,\$0,0x00000004	4: li \$v0, 4 # \$v0 = 4
	0x00400004	0x3c011001	lui \$1,0x00001001	5: la \$a0, test # Địa chỉ của test được ghi vào \$a0
	0x00400008	0x34240000	ori \$4,\$1,0x00000000	
	0x0040000c	0x0000000c	syscall	6: syscall # Gọi dịch vụ hệ thống

Label	Address
mips1.asm	
test	0x10010000

Address	Value (+0)	Value (+4)	Value (+8)	Value (+c)	Value (+10)	Value (+14)	Value (+18)	Value (+1c)
0x10010000	1 1 e H	o W o	\0 d l r	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010020	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010040	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010060	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010080	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x100100a0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x100100c0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x100100e0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010100	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010120	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0

0x10010000 (.data) Hexadecimal Addresses Hexadecimal Values ASCII

Giải thích:

- Chọn giá trị 4 cho thanh ghi \$v0 để thực hiện chức năng in ra xâu “Hello world”.
- Địa chỉ của test là 0x10010000 lưu các kí tự của xâu sau đó được lưu vào thanh ghi \$a0 bằng câu lệnh “la \$a0,test”.

Assignment 2:

→ Lần lượt thực hiện in từng xâu mà từng số nguyên lên màn hình để thu được kết quả như mong muốn

A screenshot of the Mars Messages application. The top bar has two buttons: 'Mars Messages' and 'Run I/O'. The 'Run I/O' button is highlighted. Below the bar, the text 'The sum of 12' is displayed. At the bottom left, there is a 'Clear' button.

Text Segment

Bkpt	Address	Code	Basic	Source
	0x00400000	0x24020004	addiu \$2,\$0,0x00000...	10: li \$r0, 4
	0x00400010	0x3c011001	lui \$1,0x00001001	11: la \$a0, str1
	0x00400014	0x34240000	ori \$4,\$1,0x00000000	
	0x00400018	0x0000000c	syscall	12: syscall
	0x0040001e	0x24020001	addiu \$2,\$0,0x00000...	14: li \$r0, 1
	0x00400020	0x00102021	addu \$4,\$0,\$16	15: move \$a0, \$a0
	0x00400024	0x0000000c	syscall	16: syscall
	0x00400028	0x24020004	addiu \$2,\$0,0x00000...	18: li \$r0, 4
	0x0040002c	0x3c011001	lui \$1,0x00001001	19: la \$a0, str2
	0x00400030	0x34240000	ori \$4,\$1,0x0000000c	
	0x00400034	0x0000000c	syscall	20: syscall
	0x00400038	0x24020001	addiu \$2,\$0,0x00000...	22: li \$r0, 1

0x10010000 (data)

Hexadecimal Addresses

Hexadecimal Values

ASCII

Data Segment

Address	Value (+0)	Value (+4)	Value (+8)	Value (+c)	Value (+10)	Value (+14)	Value (+18)	Value (+1c)
0x10010000	0x20656854	0x20647573	0x0020666f	0x646e6120	0x65200020	0x00002073	0x00000000	0x00000000
0x10010020	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000
0x10010040	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000
0x10010060	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000
0x10010080	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000
0x100100a0	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000
0x100100c0	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000
0x100100e0	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000
0x10010100	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000
0x10010120	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000

0x10010000 (data)

Hexadecimal Addresses

Hexadecimal Values

ASCII

Name	Number	Value
\$zero	0	0x00000000
\$at	1	0x10010000
\$v0	2	0x00000004
\$v1	3	0x00000000
\$a0	4	0x1001000a
\$a1	5	0x00000000
\$a2	6	0x00000000
\$a3	7	0x00000000
\$t0	8	0x0000001e
\$t1	9	0x00000000
\$t2	10	0x00000000
\$t3	11	0x00000000
\$t4	12	0x00000000
\$t5	13	0x00000000
\$t6	14	0x00000000
\$t7	15	0x00000000
\$s0	16	0x0000000e
\$s1	17	0x00000012
\$s2	18	0x00000000
\$s3	19	0x00000000
\$s4	20	0x00000000
\$s5	21	0x00000000
\$s6	22	0x00000000
\$s7	23	0x00000000
\$s8	24	0x00000000
\$s9	25	0x00000000
\$k0	26	0x00000000
\$k1	27	0x00000000
\$gp	28	0x10000000
\$fp	29	0x7fffffc0
\$fpc	30	0x00000000
\$ra	31	0x00000000
\$pc		0x00400038
\$hi		0x00000000
\$lo		0x00000000

Mars Messages

Run I/O

The sum of 12 and

Clear

Text Segment

Bkpt	Address	Code	Basic	Source
	0x00400018	0x0000000c	syscall	12: syscall
	0x0040001e	0x24020001	addiu \$2,\$0,0x00000...	14: li \$r0, 1
	0x00400020	0x00102021	addu \$4,\$0,\$16	15: move \$a0, \$a0
	0x00400024	0x0000000c	syscall	16: syscall
	0x00400028	0x24020004	addiu \$2,\$0,0x00000...	18: li \$r0, 4
	0x0040002c	0x3c011001	lui \$1,0x00001001	19: la \$a0, str2
	0x00400030	0x34240000	ori \$4,\$1,0x0000000c	
	0x00400034	0x0000000c	syscall	20: syscall
	0x00400038	0x24020001	addiu \$2,\$0,0x00000...	22: li \$r0, 1
	0x0040003c	0x0011021	addu \$4,\$0,\$17	23: move \$a0, \$a1
	0x00400040	0x0000000c	syscall	24: syscall; Print string "str3"
	0x00400044	0x24020004	addiu \$2,\$0,0x00000...	25: li \$r0, 4

0x10010000 (data)

Hexadecimal Addresses

Hexadecimal Values

ASCII

Data Segment

Address	Value (+0)	Value (+4)	Value (+8)	Value (+c)	Value (+10)	Value (+14)	Value (+18)	Value (+1c)
0x10010000	0x20656854	0x20647573	0x0020666f	0x646e6120	0x65200020	0x00002073	0x00000000	0x00000000
0x10010020	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000
0x10010040	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000
0x10010060	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000
0x10010080	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000
0x100100a0	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000
0x100100c0	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000
0x100100e0	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000
0x10010100	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000
0x10010120	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000	0x00000000

0x10010000 (data)

Hexadecimal Addresses

Hexadecimal Values

ASCII

Name	Number	Value
\$zero	0	0x00000000
\$at	1	0x10010000
\$v0	2	0x00000001
\$v1	3	0x00000000
\$a0	4	0x00000012
\$a1	5	0x00000000
\$a2	6	0x00000000
\$a3	7	0x00000000
\$t0	8	0x0000001e
\$t1	9	0x00000000
\$t2	10	0x00000000
\$t3	11	0x00000000
\$t4	12	0x00000000
\$t5	13	0x00000000
\$t6	14	0x00000000
\$t7	15	0x00000000
\$s0	16	0x0000000e
\$s1	17	0x00000012
\$s2	18	0x00000000
\$s3	19	0x00000000
\$s4	20	0x00000000
\$s5	21	0x00000000
\$s6	22	0x00000000
\$s7	23	0x00000000
\$s8	24	0x00000000
\$s9	25	0x00000000
\$k0	26	0x00000000
\$k1	27	0x00000000
\$gp	28	0x10000000
\$fp	29	0x7fffffc0
\$fpc	30	0x00000000
\$ra	31	0x00000000
\$pc		0x00400044
\$hi		0x00000000
\$lo		0x00000000

Name	Number	Value
\$zero	0	0x00000000
\$at	1	0x10010000
\$v0	2	0x00000000
\$v1	3	0x00000000
\$a0	4	0x00000001
\$a1	5	0x00000000
\$a2	6	0x00000000
\$a3	7	0x00000000
\$t0	8	0x00000010
\$t1	9	0x00000000
\$t2	10	0x00000000
\$t3	11	0x00000000
\$t4	12	0x00000000
\$t5	13	0x00000000
\$t6	14	0x00000000
\$t7	15	0x00000000
\$t8	16	0x00000000
\$s1	17	0x00000012
\$s2	18	0x00000000
\$s3	19	0x00000000
\$s4	20	0x00000000
\$s5	21	0x00000000
\$s6	22	0x00000000
\$s7	23	0x00000000
\$t8	24	0x00000000
\$t9	25	0x00000000
\$k0	26	0x00000000
\$k1	27	0x00000000
\$fp	28	0x10000000
\$sp	29	0x7ffff000
\$fp	30	0x00000000
\$ra	31	0x00000000
pc		0x00040000
hi		0x00000000
lo		0x00000000

```

1 .data
2 x:
3     .space 100 # destination string x, empty
4 y:
5     .ascii "Hello world" # source string y
6 .text
7 strcpy:
8     add $s0,$zero,$zero # $s0 = i = 0
9     la $a1, y # Load address of y to $a1
10    la $a0, x # Load address of x to $a0
11 Char:
12    add $t1,$s0,$a1 # $t1 = $s0 + $a1 = i + y[0]
13    # = address of y[i]
14    lb $t2,0($t1) # $t2 = value at $t1 = y[i]
15    add $t3,$a0,$a0 # $t3 = $s0 + $a0 = i + x[0]
16    # = address of x[i]
17    sb $t2,0($t3) # x[i] = $t2 = y[i]
18    beq $t2,$zero,end_of_strcpy # if y[i] == 0, exit
19    nop
20    addi $s0,$s0,1 # $s0 = $s0 + 1 <- i = i + 1
21    j Char # next character
22    nop
23 end_of_strcpy:
24

```

Text Segment					
Bkpt	Address	Code	Basic	Source	
<input type="checkbox"/>	0x00400000	0x00008020	add \$16,\$0,\$0	8:	add \$s0,\$zero,\$zero # \$s0 = i = 0
<input type="checkbox"/>	0x00400004	0x3c011001	lui \$1,0x00001001	9:	la \$a1, y # Load address of y to \$a1
<input type="checkbox"/>	0x00400008	0x34250064	ori \$5,\$1,0x00000064		
<input type="checkbox"/>	0x0040000c	0x3c011001	lui \$1,0x00001001	10:	la \$a0, x # Load address of x to \$a0
<input type="checkbox"/>	0x00400010	0x34240000	ori \$4,\$1,0x00000000		
<input type="checkbox"/>	0x00400014	0x02054820	add \$9,\$16,\$5	12:	add \$t1,\$s0,\$a1 # \$t1 = \$s0 + \$a1 = i + y[0]
<input type="checkbox"/>	0x00400018	0x812a0000	lb \$10,0x00000000(\$9)	14:	lb \$t2,0(\$t1) # \$t2 = value at \$t1 = y[i]
<input type="checkbox"/>	0x0040001c	0x02045820	add \$11,\$16,\$4	15:	add \$t3,\$s0,\$a0 # \$t3 = \$s0 + \$a0 = i + x[0]
<input type="checkbox"/>	0x00400020	0xa16a0000	sb \$10,0x00000000(\$...	17:	sb \$t2,0(\$t3) # x[i]= \$t2 = y[i]
<input type="checkbox"/>	0x00400024	0x11400004	beq \$10,\$0,0x00000004	18:	beq \$t2,\$zero,end_of_strcpy # if y[i] == 0, exit
<input type="checkbox"/>	0x00400028	0x00000000	nop	19:	nop
<input type="checkbox"/>	0x0040002c	0x22100001	addi \$16,\$16,0x0000...	20:	addi \$s0,\$s0,1 # \$s0 = \$s0 + 1 <-> i = i + 1

Data Segment									
Address	Value (+0)	Value (+4)	Value (+8)	Value (+c)	Value (+10)	Value (+14)	Value (+18)	Value (+1c)	
0x10010000	1 1 e H	o w o	\0 d 1 r	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	
0x10010020	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	
0x10010040	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	
0x10010060	\0 \0 \0 \0	1 1 e H	o w o	\0 d 1 r	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	
0x10010080	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	
0x100100a0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	
0x100100c0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	
0x100100e0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	
0x10010100	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	
0x10010120	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	

Assignment 4:

1	.data
2	string: .space 50
3	Message1: .asciiz "Nhap xau: "
4	Message2: .asciiz "Do dai xau la: "
5	.text
6	nhap_xau: li \$v0, 54 # Get a string from dialog
7	la \$a0, Message1 # Load address of the Message1 to \$a0
8	la \$a1, string # Load address of input buffer "string" to \$a1
9	la \$a2, 50 # Maximum number of characters to read = 50
10	syscall
11	do_dai_xau: la \$a0,string # \$a0 = address(string[0])
12	add \$t0,\$zero,\$zero # \$t0 = i = 0
13	ktra_kitu: add \$t1,\$a0,\$t0 # \$t1 = \$a0 + \$t0
14	# = address(string[i])
15	lb \$t2, 0(\$t1) # \$t2 = string[i]
16	beq \$t2, \$zero, ket_thuc_xau # is null char?
17	addi \$t0, \$t0, 1 # \$t0 = \$t0 + 1 -> i = i + 1
18	j ktra_kitu
19	ket_thuc_xau:
20	in_xau:
21	addi \$t0, \$t0, -1
22	li \$v0, 56
23	la \$a0, Message2
24	move \$a1, \$t0
25	syscall

- Nhập xâu:

Text Segment

Bkpt	Address	Code	Basic	Source
	0x00400000	0x2402003e	addiu \$2,\$0,0x00000...	6: nhap_xau: li \$v0, 54 # Get a string from dialog
	0x00400004	0x3c011001	lui \$1,0x00001001	7: la \$a0, Message1 # Load address of the Message1 to \$a0
	0x00400008	0x34240032	ori \$4,\$1,0x00000032	
	0x0040000c	0x3c011001	lui \$1,0x00001001	8: la \$a1, string # Load address of input buffer "string" to \$a1
	0x00400010	0x34250000	ori \$5,\$1,0x00000000	
	0x00400014	0x24060032	addiu \$6,\$0,0x00000...	9: la \$a2, 50 # Maximum number of characters to read = 50
	0x00400018	0x0000000e	syscall	10: syscall
	0x0040001c	0x3c011001	lui \$1,0x00001001	11: do_dai_xau: la \$a0,string # \$a0 = address(string[0])
	0x00400020	0x34240000	ori \$4,\$1,0x00000000	
	0x00400024	0x00004020	add \$8,\$0,\$0	12: add \$t0,\$zero,\$zero # \$t0 = i = 0
	0x00400028	0x00884820	add \$9,\$4,\$8	13: ktra_kitu: add \$t1,\$a0,\$t0 # \$t1 = \$a0 + \$t0
	0x0040002c	0x812a0000	lb \$10,0x00000000(\$9)	15: lb \$t2, 0(\$t1) # \$t2 = st Input

Data Segment

Address	Value (+0)	Value (+4)	Value (+8)	Value (+c)
0x10010000	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010020	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010040	i a d	u a x	: a l	\0 \0 \0 \0
0x10010060	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010080	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x100100a0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x100100c0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x100100e0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010100	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010120	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0

0x10010000 (.data) Hexadecimal Addresses Hexadecimal Values ASCII

→ Kết quả:

Text Segment

Bkpt	Address	Code	Basic	Source
	0x0040000c	0x3c011001	lui \$1,0x00001001	8: la \$a1, string # Load address of input buffer "string" to \$a1
	0x00400010	0x34250000	ori \$5,\$1,0x00000000	
	0x00400014	0x24060032	addiu \$6,\$0,0x00000...	9: la \$a2, 50 # Maximum number of characters to read = 50
	0x00400018	0x0000000e	syscall	10: syscall
	0x0040001c	0x3c011001	lui \$1,0x00001001	11: do_dai_xau: la \$a0,string # \$a0 = address(string[0])
	0x00400020	0x34240000	ori \$4,\$1,0x00000000	
	0x00400024	0x00004020	add \$8,\$0,\$0	12: add \$t0,\$zero,\$zero # \$t0 = i = 0
	0x00400028	0x00884820	add \$9,\$4,\$8	13: ktra_kitu: add \$t1,\$a0,\$t0 # \$t1 = \$a0 + \$t0
	0x0040002c	0x812a0000	lb \$10,0x00000000(\$9)	15: lb \$t2, 0(\$t1) # \$t2 = string[i]
	0x00400030	0x11400002	beq \$10,\$0,0x00000002	16: beq \$t2, \$zero, ket_thuc_xau # is null char?
	0x00400034	0x21080001	addi \$8,\$8,0x00000001	17: addi \$t0, \$t0, 1 # \$t0 = \$t0 + 1
	0x00400038	0x0810000a	j 0x00400028	18: j ktra_kitu

Data Segment

Address	Value (+0)	Value (+4)	Value (+8)	Value (+c)
0x10010000	r t a h	c g n u	n e i h	\0 \0 \0 \n
0x10010020	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010040	i a d	u a x	: a l	\0 \0 \0 \0
0x10010060	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010080	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x100100a0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x100100c0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x100100e0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010100	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010120	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0

0x10010000 (.data) Hexadecimal Addresses Hexadecimal Values ASCII

→ Nhận xét:

- Nhập xâu “HaTrungChien” có 12 kí tự ta thu được kết quả độ dài xâu là 12.
- Giá trị của thanh ghi \$t0 tăng từ 0 đến 12 thì dừng. Là vì khi kiểm tra tới kí tự NULL ở câu lệnh (beq \$t2, \$zero, end_of_str) thì nhảy đến ket_thuc_xau.
- Kết quả thu được tương tự khi kiểm tra những xâu khác => đúng với lý thuyết.

Assignment 5:


```

mips1.asm
1  .data
2  string: .space 20
3  Message1: .asciiz "Nhap ky tu thu "
4  Message2: .asciiz ": "
5  Message3: .asciiz "\n"
6  Message4: .asciiz "Chuoì ky tu sau khi dao la: "
7
8  .text
9      li $s0, 20      #do dai xau toi da
10     li $s1, 0       #load i
11     la $s2, string  #load address(string(0)) = $s2
12     li $s3, 10
13 doc_kitu:
14     beq $s1, $s0, ket_thuc_doc    #if i = max_length -> end
15     li $v0, 4
16     la $a0, Message1
17     syscall      #in Message1
18     addi $t1, $s1, 1      #i = i+1
19     li $v0, 1
20     move $a0, $t1
21     syscall      #in so thu tu ki tu
22     li $v0, 4
23     la $a0, Message2
24     syscall      #in Message2
25     li $v0, 12
26     syscall      #doc ki tu
27     move $t0, $v0
28
mips1.asm
25     li $v0, 12
26     syscall      #doc ki tu
27     move $t0, $v0
28     beq $t0, $s3, ket_thuc_doc    # $t0 = 10 -> exit
29     li $v0, 4
30     la $a0, Message3
31     syscall      #in Message3
32     add $s5, $s2, $s1      # $s5 = s2 + s1 -> $s5 = a(s(0)) + i
33     sb $t0, 0($s5)
34     addi $s1, $s1, 1      #i = i+1
35     j doc_kitu
36 ket_thuc_doc:
37     li $v0, 4
38     la $a0, Message4
39     syscall
40 in_xau:
41     li $v0, 11
42     lb $a0, 0($s5)
43     syscall      #in kitu
44     beq $s5, $s2, exit
45     addi $s5, $s5, -1
46     j in_xau
47 exit:
48     li $v0, 10
49     syscall
50
51

```

- TH1: Độ dài xâu bé hơn 20

Text Segment				
Bkpt	Address	Code	Basic	Source
<input type="checkbox"/>	0x00400000	0x24100014	addiu \$16,\$0,20	9: li \$s0, 20 #do dai xau toi da
<input type="checkbox"/>	0x00400004	0x24110000	addiu \$17,\$0,0	10: li \$s1, 0 #load i
<input type="checkbox"/>	0x00400008	0x3c011001	lui \$1,4097	11: la \$s2, string #load address(string(0)) = \$s2
<input type="checkbox"/>	0x0040000c	0x34320000	ori \$18,\$1,0	
<input type="checkbox"/>	0x00400010	0x2413000a	addiu \$19,\$0,10	12: li \$s3, 10
<input type="checkbox"/>	0x00400014	0x12300018	beq \$17,\$16,24	14: beq \$s1, \$s0, ket_thuc_doc #if i = max_length -> end
<input type="checkbox"/>	0x00400018	0x24020004	addiu \$2,\$0,4	15: li \$v0, 4
<input type="checkbox"/>	0x0040001c	0x3c011001	lui \$1,4097	16: la \$a0, Message1
<input type="checkbox"/>	0x00400020	0x34240014	ori \$4,\$1,20	
<input type="checkbox"/>	0x00400024	0x0000000c	syscall	17: syscall #in Message1
<input type="checkbox"/>	0x00400028	0x22290001	addi \$9,\$17,1	18: addi \$t1, \$s1, 1 #i = i+1
<input type="checkbox"/>	0x0040002c	0x24020001	addiu \$2,\$0,1	19: li \$v0, 1

Data Segment									
Address	Value (+0)	Value (+4)	Value (+8)	Value (+c)	Value (+10)	Value (+14)	Value (+18)	Value (+1c)	
0x10010000	r t a h	c g n u	n e i h	\0 \0 \0 \0	\0 \0 \0 \0	p a h N	y k	t u t	
0x10010020	\0 u h	\n \0 :	u h c \0	k i o	u t y	u a s	i h k	o a d	
0x10010040	: a 1	\0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	
0x10010060	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	
0x10010080	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	
0x100100a0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	
0x100100c0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	
0x100100e0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	
0x10010100	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	
0x10010120	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	

Mars Messages

Run I/O

Clear

Nhập ký tự thứ 6: n
Nhập ký tự thứ 7: g
Nhập ký tự thứ 8: c
Nhập ký tự thứ 9: h
Nhập ký tự thứ 10: i
Nhập ký tự thứ 11: e
Nhập ký tự thứ 12: n
Nhập ký tự thứ 13:
Chuỗi ký tự sau khi đảo là: neihCgnurTaH

→ Nhập Xâu “HaTrungChien” thu được kết quả “neihCgnurTaH” đúng với lý thuyết.

- TH2: Độ dài xâu lớn hơn 20

```

mips1.asm
27      move $t0, $v0
28      beq $t0, $s3, ket_thuc_doc    # $t0 = 10 -> exit
29      li $v0, 4
30      la $a0, Message3
31      syscall                       #in Message3
32      add $s5, $s2, $s1             # $s5 = s2 + s1 -> $s5 = a(s(0)) + i
33      sb $t0, 0($s5)
34      addi $s1, $s1, 1              # i = i+1
35      j doc_kitu
36 ket_thuc_doc:
37      li $v0, 4
38      la $a0, Message4
39      syscall
40 in_xau:
41      li $v0, 11
42      lb $a0, 0($s5)
43      syscall                       #in kitu
44      beq $s5, $s2, exit
45      addi $s5, $s5, -1
46      j in_xau
47 exit:
48      li $v0, 10
49      syscall
50
51

```

Mars Messages

Run I/O

Clear

Nhập ký tự thứ 13: n
Nhập ký tự thứ 14: o
Nhập ký tự thứ 15: p
Nhập ký tự thứ 16: q
Nhập ký tự thứ 17: r
Nhập ký tự thứ 18: s
Nhập ký tự thứ 19: t
Nhập ký tự thứ 20: y
Chuỗi ký tự sau khi đảo là: ytrsgpmnmlkihgfedcba

→ Chỉ có thể nhập được tối đa 20 ký tự. ta thu được kết quả như hình.