

影像處理、電腦視覺及深度學習概論

(Introduction to Image Processing, Computer Vision and Deep Learning)

Homework 1

TA:

Kevin: i1007673219@gmail.com

Office Hour: 19:00~21:00, Mon.

09:00~11:00, Wed.

At CSIE 9F Robotics Lab.

Notice (1/2)

- Copying homework is strictly prohibited!! **Penalty: Grade will be zero for both persons!!**
- If the code can't run, you can come to our Lab within one week and show that your programming can work. Otherwise you will get zero!!
- Due date => **2019/11/07 (Thu.) 23:59:59**
 - No delay. If you submit homework after deadline, you will get 0.
- Upload to => **140.116.154.1 -> Upload/Homework/OpenCv_Hw1**
 - **User ID: opencvdl2019 Password: opencvdl2019**
- Format
 - Filename: **Hw1_StudentID_Name_Version.rar**
 - Ex: Hw1_F71234567_林小明_v1.rar
 - If you want to update your file, you should update your version to be v2, ex: Hw1_F71234567_林小明_v2.rar
 - Content: **project folder***(including the pictures)
*note: remove your “Debug” folder to reduce file size

Notice (2/2)

- ❑ C++ (check MFC guide in ftp)
 - OpenCV 3.3.1 (<https://opencv.org/release.html>)
 - Visual Studio 2015 (download from
<http://www.cc.ncku.edu.tw/download/>)
 - UI framework: MFC
- ❑ Python
 - Python 3.7 (<https://www.python.org/downloads/>)
 - Tensorflow 2.0 / PyTorch 1.3.0
 - opencv-contrib-python (3.4.2.17)
 - Matplotlib 3.1.1
 - UI framework: pyqt5 (5.11.3)

Assignment scoring (Total: 100%)

0. GUI

1. (10%) Image Processing (出題: Shaku)

1.1 Load Image File

1.2 Color Conversion

1.3 Image Flipping

1.4 Blending

2. (10%) Adaptive Threshold (出題: Shaku)

2.1 Global Threshold

2.2 Local Threshold

3. (10%) Image Transformation (出題: YiYuan)

3.1 Rotation, scaling, translation

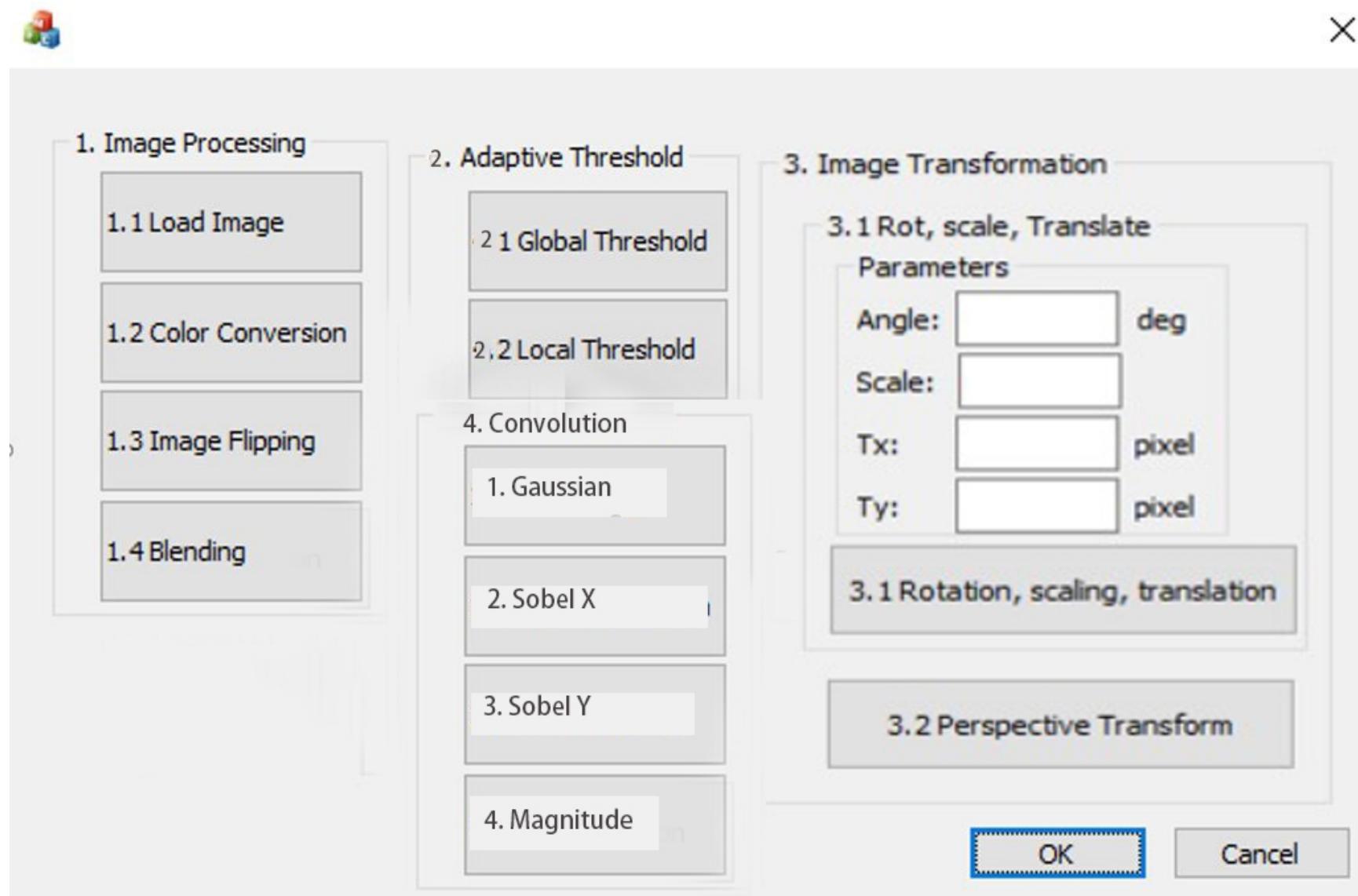
3.2 Perspective transform

4. (20%) Convolution (出題: Kris)

5. (50%) Training MNIST classifier using LeNet (出題: Charlie)

0. GUI

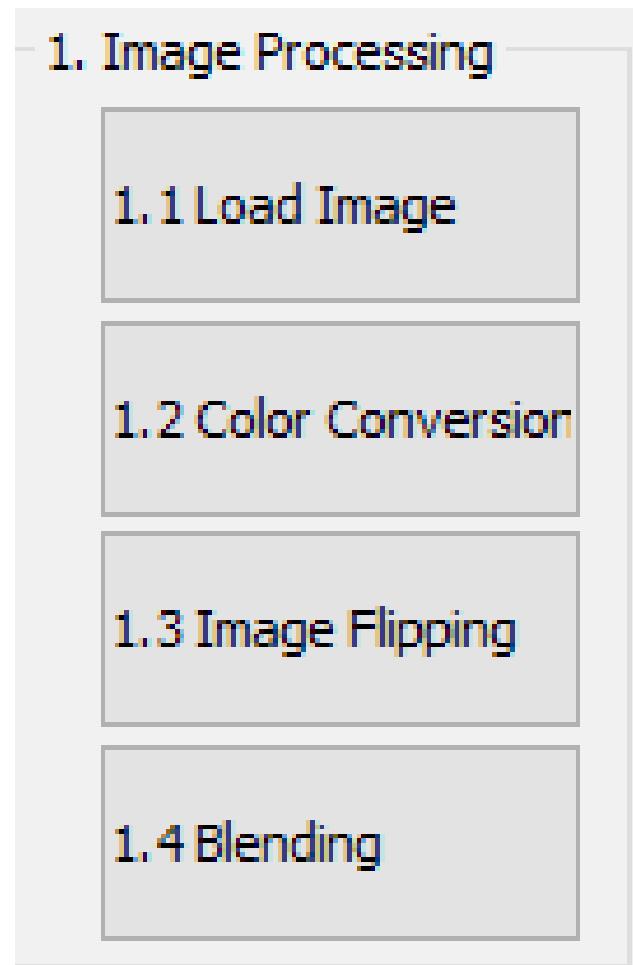
- Use MFC to create GUI like following figure.



1. Image Processing

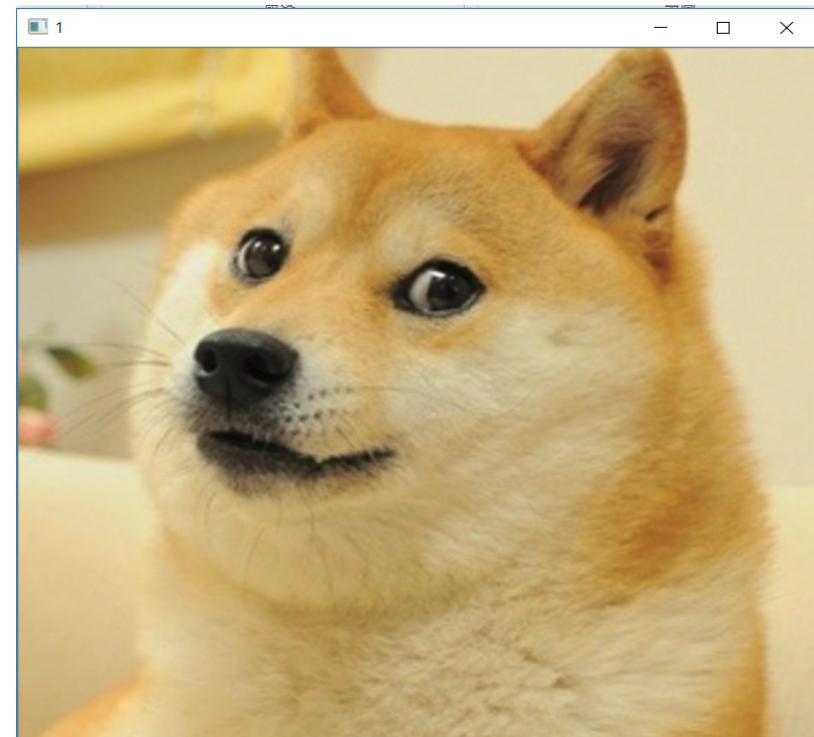
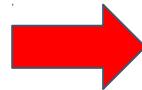
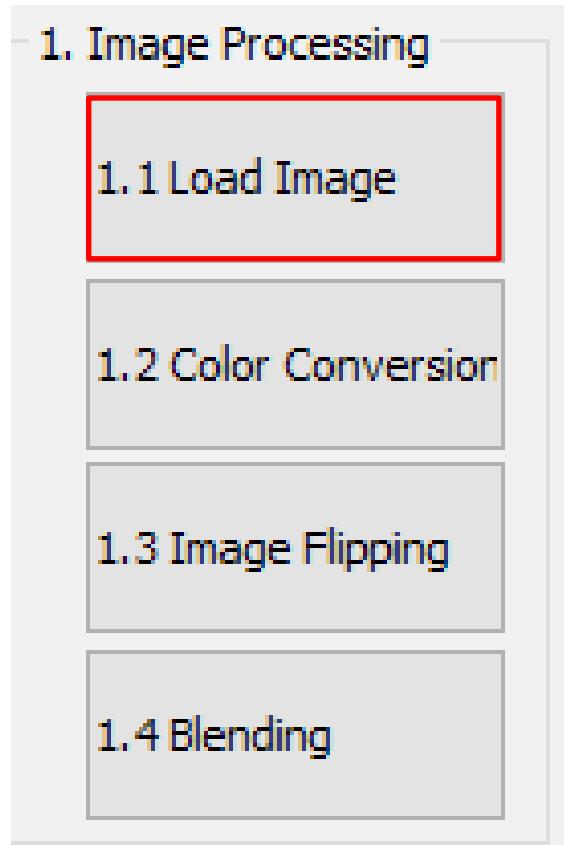
(出題: Shaku)

- 1.1 Load Image File
- 1.2 Color Conversion
- 1.3 Image Flipping
- 1.4 Blending



1.1 Load Image File

- Given: dog.bmp image
- Q: 1) Open a new window to show the image (dog.bmp)
2) Show the height and width of the image in console mode
- Hint : Textbook Chapter 2, p. 22~23



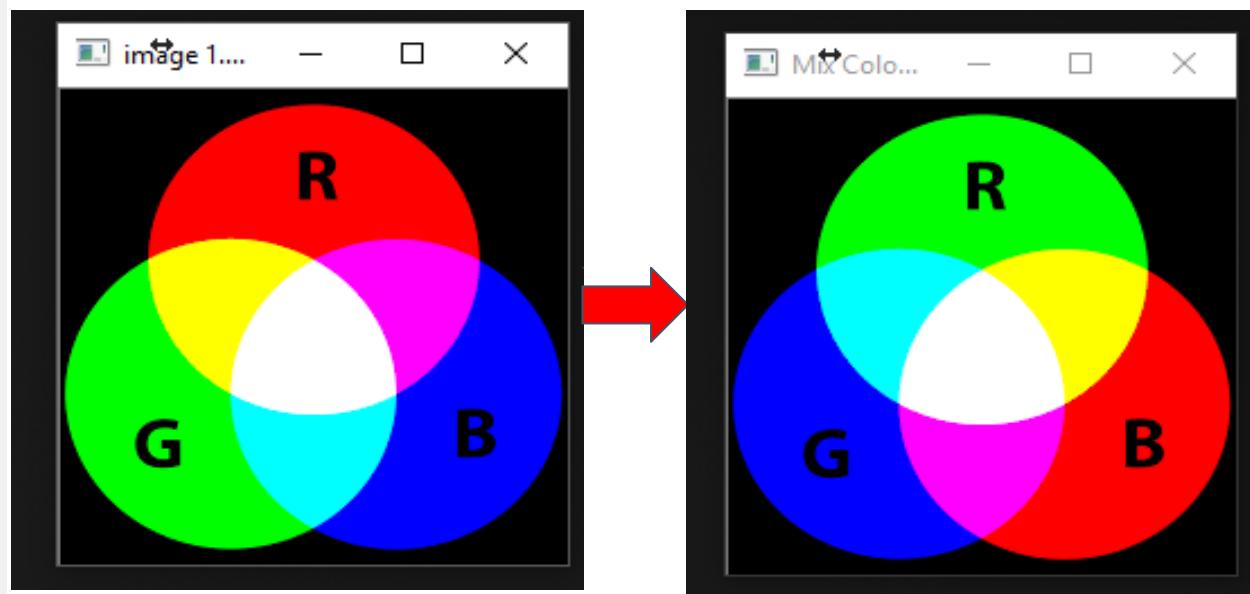
```
Height = 559  
Width = 595
```

1.2 Color Conversion

- Given: a color image, “color.png”
- Q: 1) Exchange 3 channels of the image **BGR** to **RBG**
 - 2) Open a new window to show the result.
- Example : Original **BGR** value of a pixel P is $P(a,b,c)$, the value of the pixel P will change to $P(b,c,a)$.
- Hint: Textbook Chapter 3, p.31 ~ p.44

– 1. Image Processing

- 1.1 Load Image
- 1.2 Color Conversion
- 1.3 Image Flipping
- 1.4 Blending



1.3 Image Flipping

- ❑ Given: an image, dog.bmp
- ❑ Q: 1) Flip the image (dog.bmp) and open a new window to show the result.
- ❑ Hint: Textbook Chapter 3, p.31 ~ p.44

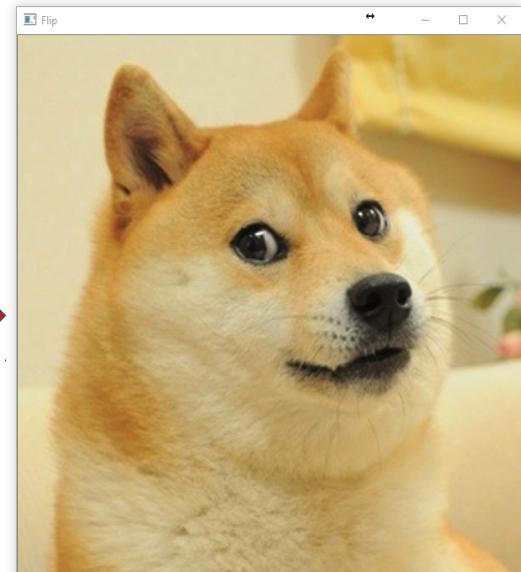
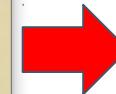
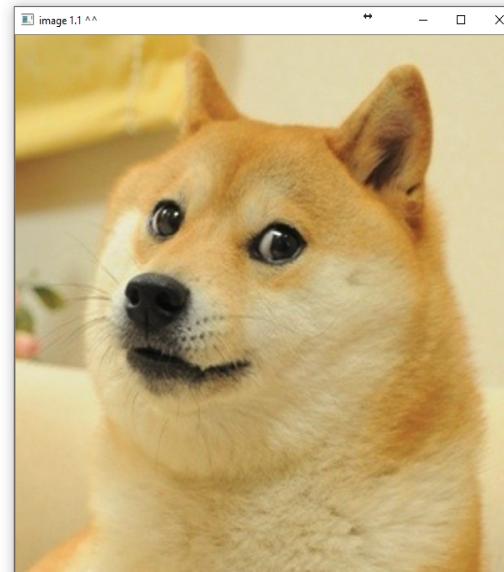
1. Image Processing

1.1 Load Image

1.2 Color Conversion

1.3 Image Flipping

1.4 Blending



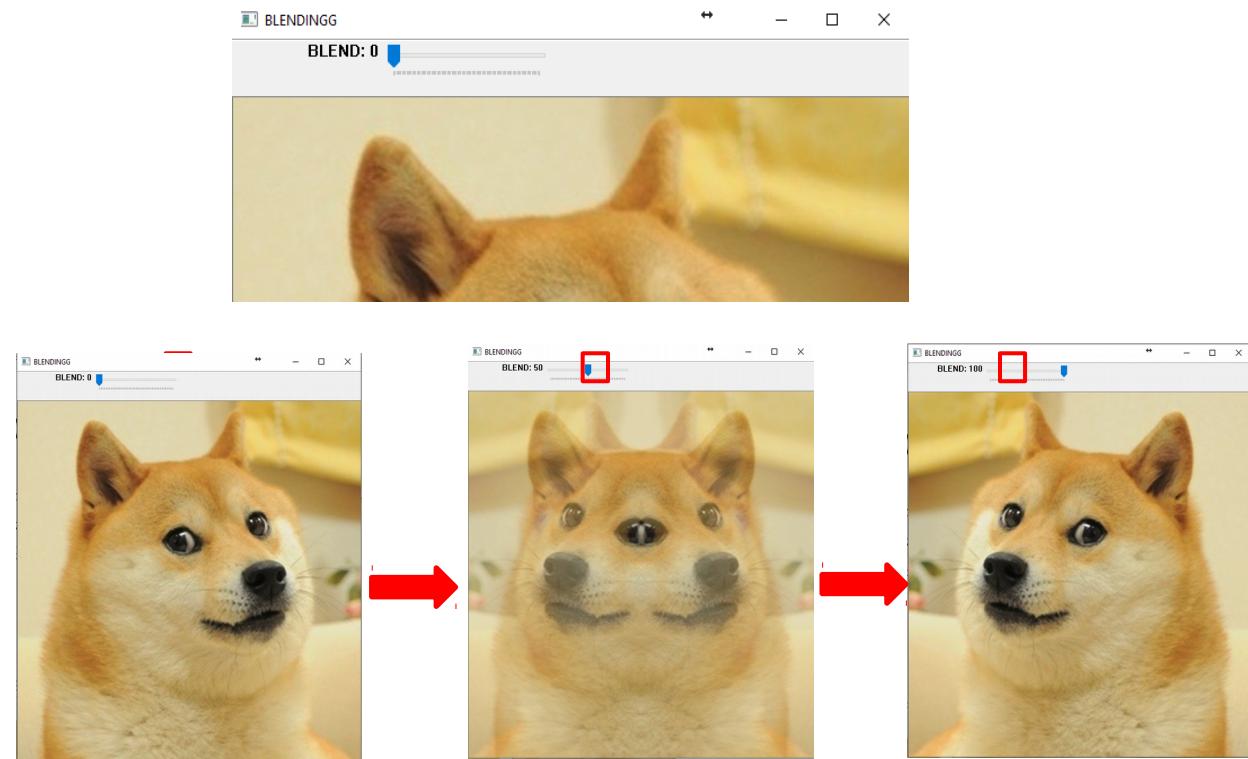
1.4 Blending

- Given: 2 images, dog.bmp and the result of 1.3
- Q: 1) Combine two images (dog.bmp and the result of 1.3).
2) Use Trackbar to change the weights and show the result in the new window.

- Hint:

- Textbook Chapter 3, p. 51 ~ 51
- createTrackbar(...);

- 1. Image Processing
 - 1.1 Load Image
 - 1.2 Color Conversion
 - 1.3 Image Flipping
 - 1.4 Blending

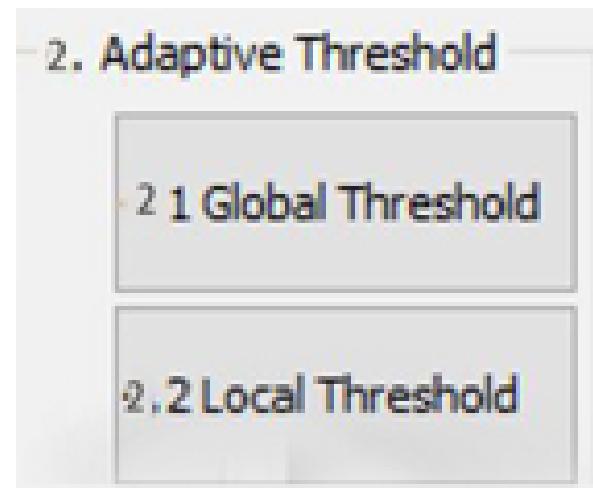


2. Adaptive Threshold

(出題 : Shaku)

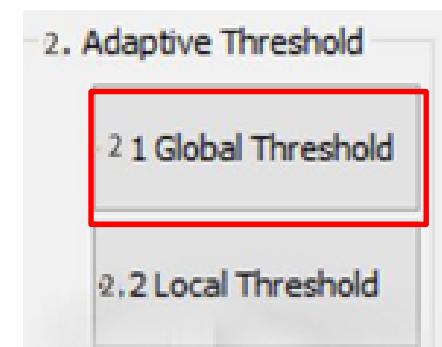
2.1 Global Threshold

2.2 Local Threshold



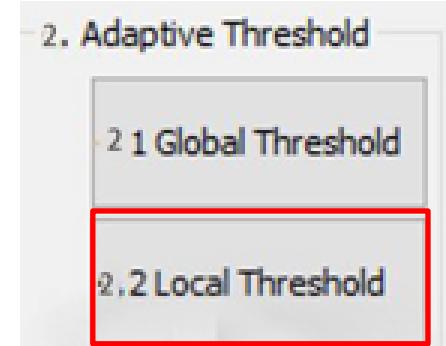
2.1 Global Threshold

- ❑ Given: a non-uniformly illuminated QR.png
- ❑ Q: 1) Show original image
2) Show the result after applying global threshold
- ❑ Hint:
 - OpenCV Textbook Chapter 5 (p.136~138)
 - threshold(args) func with threshold value = 80



2.2 Local Threshold

- ❑ Given: a non-uniformly illuminated QR.png
- ❑ Q: 1) Show original image
2) Show the result after applying local threshold
- ❑ Hint:
 - OpenCV Textbook Chapter 5 (p.136~138)
 - adaptiveThreshold(args) func with blockSize = 19, offset = -1



QR.png



local threshold

3.1 Transforms: Rotation, Scaling, Translation

(出題: YiYuan)

- Given: *OriginalTransform.png image*
- Q: 1) Click button “3.1”, *OriginalTransform.png* should be showed.
2) Please rotate, scale and translate the **small squared image** (as Figure 3.1) with following parameters (**should be entered in the GUI**):
(1) Angle = 45° (counter-clockwise)
(2) Scale = 0.8,
(3) Translation with:
 - $x_{\text{new}} = x_{\text{old}} + 150 \text{ pixels} = 130 + 150 = 280$
 - $y_{\text{new}} = y_{\text{old}} + 50 \text{ pixels} = 125 + 50 = 175$

Point C (130,125) is center of small square image

- Hint :

OpenCV Textbook Chapter 12 (p. 407 ~ p. 412)

warpAffine(...);

Small square image

- EX:

3. Image Transformation

3.1 Rot, scale, Translate

Parameters

Angle: deg

Scale:

Tx: pixel

Ty: pixel

3.1 Rotation, scaling, translation

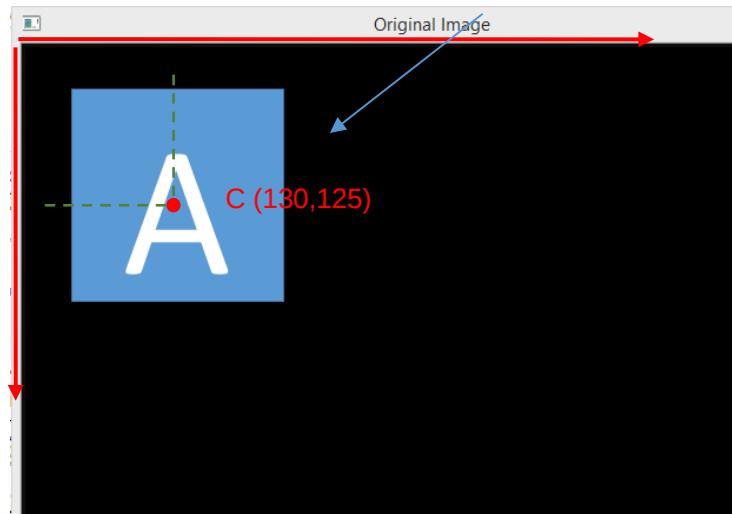


Figure 3.1 Original Image

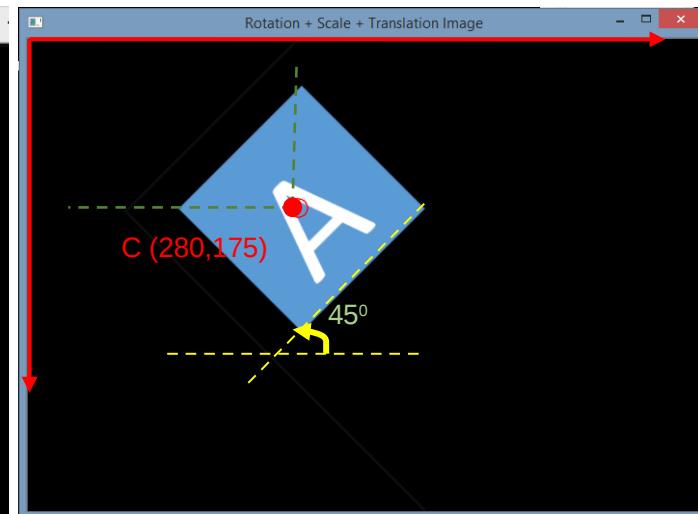


Figure 3.2 Rotation, Scale and Translation Image

3.2 Perspective Transformation

(出題: YiYuan)

□ Given: *OriginalPerspective.png* image

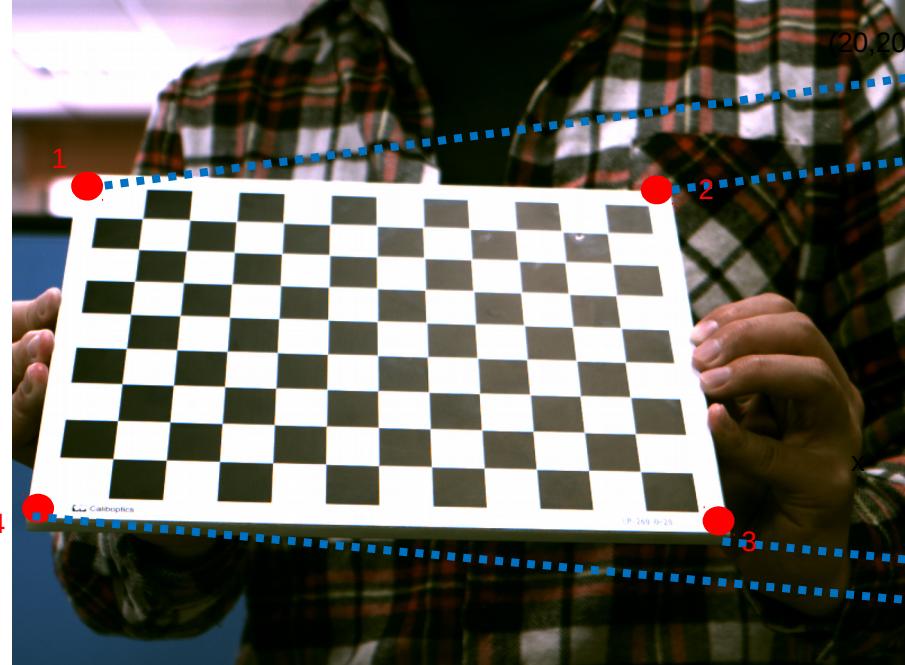
□ Q: Use OpenCV functions to straighten the image

1) Click button “3.2” to show image in the new window. Then do:

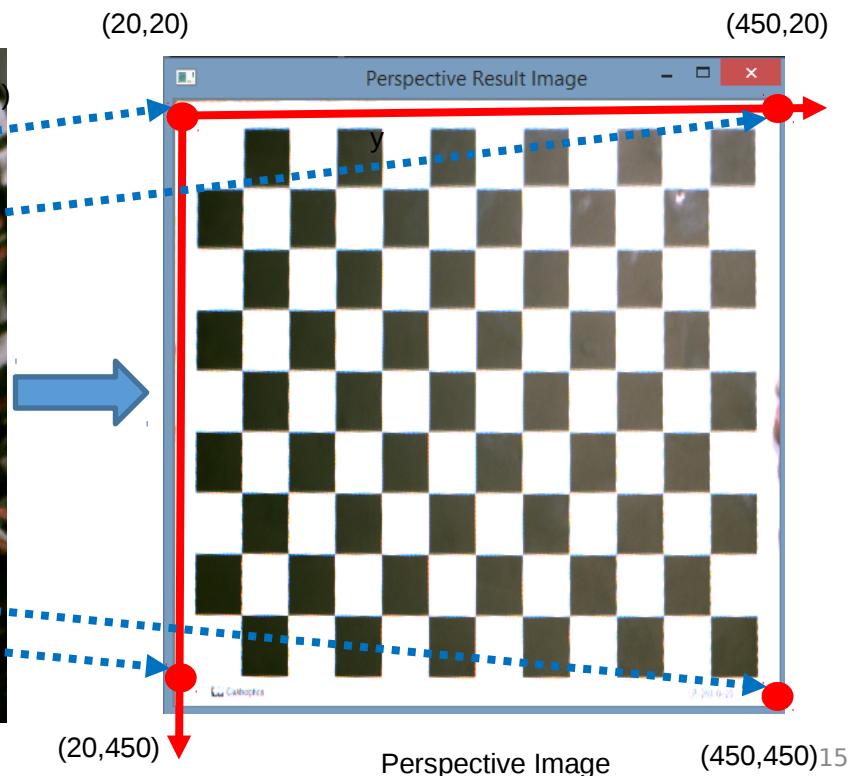
- Click 4 points showed in console window. (start from top-left corner of the original image, and then click clock-wise)
- Warp the original image to the location (20,20), (20,450), (450,450), (450,20). Open second window to show the result.

□ Hint:

- Textbook Chapter 6, p. 170~171
- mouse callback function(p.96)



Original Perspective



Perspective Image

(20,20)
(450,20)
(20,450)
(450,450)

4. Edge Detection

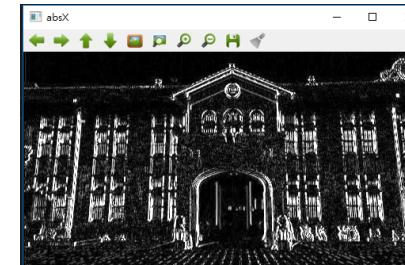
(出題: Kris)

- Given: an RGB image, School.jpg
- Q: 1) Convert the RGB image to grayscale image and then smooth the grayscale image by using your own 3x3 Gaussian smoothing filter and show the result. (5%)
(can not use OpenCV function)
- 2) Program and show the result using your own code - **Sobel edge detection** to detect **horizontal** edge (5%) **and vertical** (5%) edge. (**can not use OpenCV function**)
 - 2.1) Normalize 2) result to 0~255 and show.
 - 2.2) Use 2.1) result to calculate the magnitude and show.(5%)
- Hint: Textbook Chapter 6, p.148 ~ 149
- Hint: magnitude = $\| \text{Sobel}_x^2 + \text{Sobel}_y^2 \|^{1/2}$



School.jpg

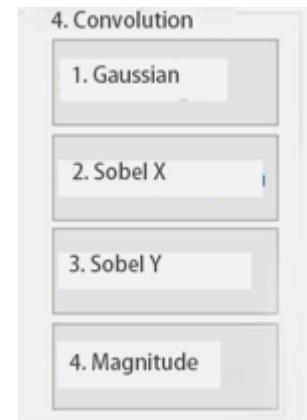
3x3 Gaussian smooth filter



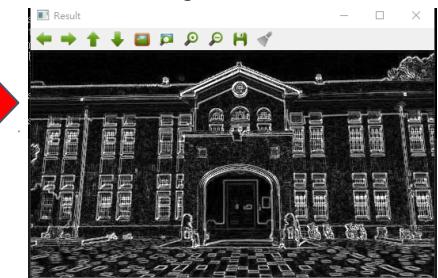
vertical edges



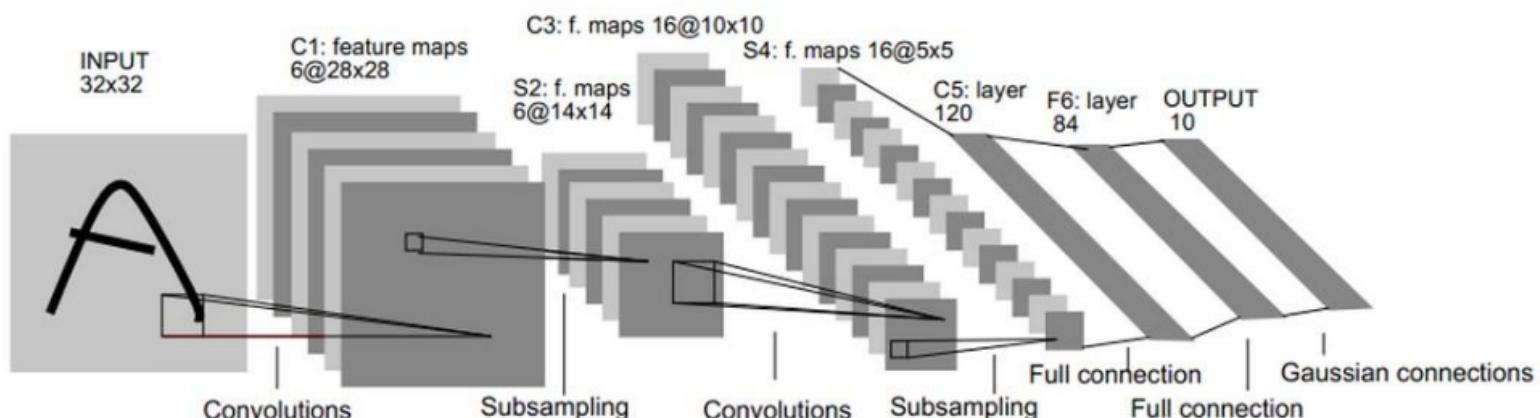
Horizontal edges



magnitude



5.0 Training MNIST Classifier Using LeNet5 (出題: Charlie)



1.Learning to construct LeNet and training it on MNIST.

2.Environment Requirement

- 1)Python 3.7
- 2)Tensorflow 2.0 / PyTorch 1.3.0
- 3)opencv-contrib-python 3.4.2.17
- 4)Matplotlib 3.1.1

3.Reference

- 1)Gradient-Based Learning Applied to Document Recognition
(<http://yann.lecun.com/exdb/publis/pdf/lecun-01a.pdf>) (LeNet)
- 2)MNIST (<http://yann.lecun.com/exdb/mnist/>)

5.1 Show Train Images
5.2 Show Hyperparameters
5.3 Train 1 Epoch
5.4 Show Training Result
Test Image Index: <input type="text" value="0~9999"/>
5.5 Inference

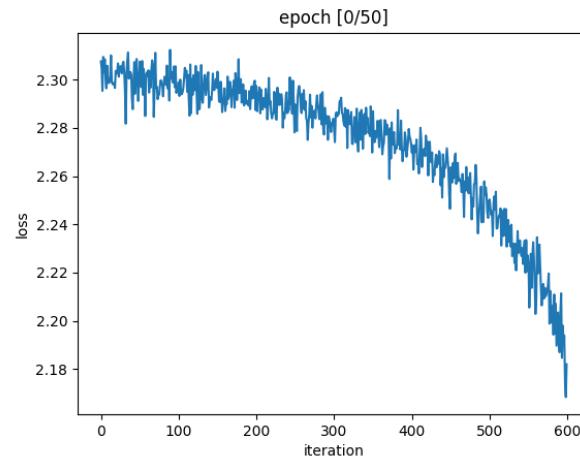
5.1 Load MNIST training dataset and randomly show 10 images and labels respectively. (10%)



Label: 7 ... 2 1

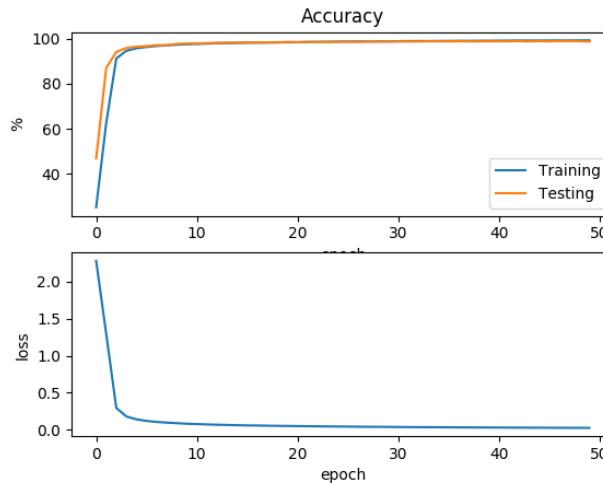
5.2 `Pr` `hyperparameters:`
`batch size: 32`
`learning rate: 0.001`)

5.3 Train 1 epoch
end of the epoch



↓ w training loss at the
(record loss per iteration)

5.4 Training your model at least 50 epochs **by your own computer**, save your model and take a screenshot of your training loss ar



(record accuracy/loss per epoch)

5.5 Load your model trained at 5.4, let us choose one image
Test Image Index: Inference

