# Lab1

NYCU Go Programming 2024 2024/09/10

# Variable Declarations

```
•var variable [type]
•var v1, v2, v3 [type]
•var (
     v1 [type]
     V2, v3 [type]
)
```

### with initializers

- •var variable [type] = [value]
- •var v1, v2 = [value1], [value2]

### the zero value

- false for booleans
- •0 for numeric types
- "" for strings
- nil for pointers

#### short variable declarations

```
•variable := [value]
•v1, v2 := [value1], [value2]
```

# **Types**

```
bool: true, false
int, int8, int16, int32, int64: -1, 123
uint, uint8, uint16, uint32, uint64: 0, 123
float32, float64: -0.01, 3.14
byte (alias for uint8): 'A'
string: "Hello world"
```

### Function Declarations

```
func function(p1 [type], ...) [type] {
    // statements
    return r
}
```

### Supplement: <u>Modules</u>

- •A module is a collection of related Go packages
- •go.mod: module name / go version / dependencies
- •go.sum

Code organization

## Supplement: Packages

- Executable: package main (with function main)
- Only 1 package in 1 directory (possibly multiple files)
- Package directory should be the same as package name.
- Importing packages
  - from standard library: `import [package]`
  - inside the module: `import [module name]/[package directory]`
  - from remote modules: `import github.com/[account]/[repo]/[package directory]`

### Lab1 Broken Calculator

- 1. 新增 lab1 的目錄 \$mkdir lab1
- 2. 移動至 lab1 \$cd lab1
- 3. \$go mod init lab1
- 4. 加入 lab1.go 與 lab1\_test.go
- 5. 完成 lab1.go 中的四則運算函數(Add/Sub/Mul/Div)
- 6. \$go mod tidy
- 7. \$go run .
- 8. \$go test
- 9. 在 .github/workflows 裡面加入 lab1.yml
- 10. 上傳至 GitHub 並繳交連結

```
> 312552019-GO-2024 [W... [♣ ♣ ひ ⓓ

> □ .github / workflows

□ lab0.yml
□ lab1

□ lab1
□ go.mod
□ go.sum
□ lab1_test.go
□ lab1.go
□ README.md
```

