# Random Erasing Data Augmentation

Abstract

rectangle region in an image and erases its pixels with random values

various levels of occlusion are generated, which reduces the risk of over-fitting and makes the model robust to occlusion parameter learning free, easy to implement, and can be integrated with most of the CNN-based recognition models

Introduction

The ability to generalize is a research focus

having too many parameters compared to the number of training samples

over-fitting might happen weaken its generalization ability

Occlusion

influencing factor on the generalization ability of CNNs may fail to recognize objects which are partially occluded

random flipping and random cropping, also work

In comparison with Random Erasing, random flipping does not incur information loss during augmentation.

Different from random cropping, in Random Erasing,

- 1) only part of the object is occluded and the overall object structure is preserved
- 2) pixels of the erased region are re-assigned with random values, which can be viewed as adding block noise to the image

performing Dropout on the image level

difference

- 1) we operate on a continuous rectangular region
- 2) no pixels (units) are discarded
- 3) we focus on making the model more robust to noise and occlusion.

#### A-Fast-RCNN

adversarial network that generates examples with occlusion

difference

no parameter learning

can be easily applied to other CNN-based recognition tasks

#### advantages

- A lightweight method that does not require any extra parameter learning or memory consumption. It can be integrated with various CNN models without changing the learning strategy.
- A complementary method to existing data augmentation and regularization approaches. When combined, Random Erasing further improves the recognition performance.
- · Consistently improving the performance of recent state-of-the-art deep models on image classification, object detection, and person re-ID.
- Improving the robustness of CNNs to partially occluded samples. When we randomly adding occlusion to the CIFAR-10 testing dataset, Random Erasing significantly outperforms the baseline model.

Related Work

Dropout

DropConnect

Stochastic Pooling

DisturbLabel

PatchShuffle

two most popular and effective data augmentation methods in training of deep CNN are random flipping and random cropping. For random cropping, it may crop off the corners of the object, while Random Erasing may occlude some parts of the object.

Fast-RCNN

computationally free and does not require any extra parameters learning

#### Datasets

#### Classification

CIFAR-10 and CIFAR-100 [13], and a new dataset Fashion-MNIST

#### **Object Detection**

PASCAL VOC 2007

#### Person re-identification

Market-1501
DukeMTMC-reID
CUHK03

# Our Approach

detailed procedure of Random Erasing implementation of Random Erasing in different tasks analyze the differences between Random Erasing and random cropping

# **Random Erasing**

# **Algorithm 1:** Random Erasing Procedure

```
Input: Input image I;
            Image size W and H;
             Area of image S;
             Erasing probability p;
             Erasing area ratio range s_l and s_h;
            Erasing aspect ratio range r_1 and r_2.
  Output: Erased image I^*.
  Initialization: p_1 \leftarrow \text{Rand}(0, 1).
1 if p_1 \geq p then
      I^* \leftarrow I;
      return I^*.
3
4 else
      while True do
5
          S_e \leftarrow \text{Rand}(s_l, s_h) \times S;
```

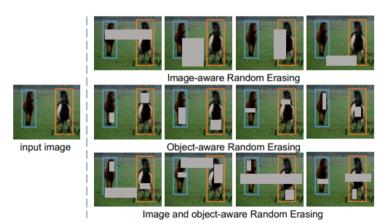
```
r_e \leftarrow \text{Rand}(r_1, r_2);
                 H_e \leftarrow \sqrt{S_e \times r_e}, \ W_e \leftarrow \sqrt{\frac{S_e}{r_e}}; x_e \leftarrow \text{Rand } (0, W), \ y_e \leftarrow \text{Rand } (0, H); if x_e + W_e \leq W and y_e + H_e \leq H then
10
                           I_e \leftarrow (x_e, y_e, x_e + W_e, y_e + H_e);
11
                            I(I_e) \leftarrow \text{Rand}(0, 255);
12
                            I^* \leftarrow I:
13
                            return I^*.
14
15
                    end
             end
16
17 end
```

# Random Erasing for Image Classification and Person Re-identification

perform Random Erasing on the whole image

# **Random Erasing for Object Detection**

Since the location of each object in the training image is known, we implement Random Erasing with three schemes



# **Comparison with Random Cropping**





# Experiment Image Classification Experiment Settings

Four architectures

ResNet [8], pre-activation ResNet [9], ResNeXt [31], and Wide Residual Networks

CIFAR-10, CIFAR-100 and Fashion-MNIST

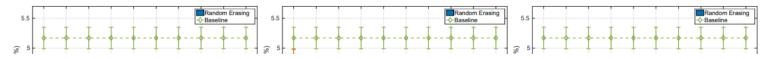
# **Classification Evaluation**

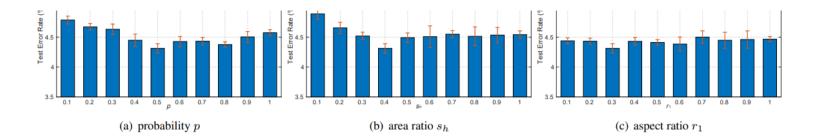
Classification accuracy on different datasets

Model	CIFA	AR-10	CIFA	AR-100	Fashion-MNIST			
Model	Baseline	Random Erasing	Baseline	Random Erasing	Baseline	Random Erasing		
ResNet-20	$7.21 \pm 0.17$	$6.73 \pm 0.09$	$30.84 \pm 0.19$	$29.97 \pm 0.11$	$4.39 \pm 0.08$	$4.02 \pm 0.07$		
ResNet-32	$6.41 \pm 0.06$	$5.66 \pm 0.10$	$28.50 \pm 0.37$	$27.18 \pm 0.32$	$4.16 \pm 0.13$	$3.80 \pm 0.05$		
ResNet-44	$5.53 \pm 0.08$	$5.13 \pm 0.09$	$25.27 \pm 0.21$	$24.29 \pm 0.16$	$4.41 \pm 0.09$	$4.01 \pm 0.14$		
ResNet-56	$5.31 \pm 0.07$	$4.89 \pm 0.07$	$24.82 \pm 0.27$	$23.69 \pm 0.33$	$4.39 \pm 0.10$	$4.13 \pm 0.42$		
ResNet-110	$5.10 \pm 0.07$	$4.61 \pm 0.06$	$23.73 \pm 0.37$	$22.10 \pm 0.41$	$4.40 \pm 0.10$	$4.01 \pm 0.13$		
ResNet-20-PreAct	$7.36 \pm 0.11$	$6.78 \pm 0.06$	$30.58 \pm 0.16$	$30.18 \pm 0.13$	$4.43 \pm 0.19$	$4.02 \pm 0.09$		
ResNet-32-PreAct	$6.42 \pm 0.11$	$5.79 \pm 0.10$	$29.04 \pm 0.25$	$27.82 \pm 0.28$	$4.36 \pm 0.02$	$4.00 \pm 0.05$		
ResNet-44-PreAct	$5.54 \pm 0.16$	$5.09 \pm 0.10$	$25.22 \pm 0.19$	$24.10 \pm 0.26$	$4.92 \pm 0.30$	$4.23 \pm 0.15$		
ResNet-56-PreAct	$5.28 \pm 0.12$	$4.84 \pm 0.09$	$24.14 \pm 0.25$	$22.93 \pm 0.27$	$4.55 \pm 0.30$	$3.99 \pm 0.08$		
ResNet-110-PreAct	$4.80 \pm 0.09$	$4.47 \pm 0.11$	$22.11 \pm 0.20$	$20.99 \pm 0.11$	$5.11 \pm 0.55$	$4.19 \pm 0.15$		
ResNet-18-PreAct	$5.17 \pm 0.18$	$4.31 \pm 0.07$	$24.50 \pm 0.29$	$24.03 \pm 0.19$	$4.31 \pm 0.06$	$3.90 \pm 0.06$		
WRN-28-10	$3.80 \pm 0.07$	$\textbf{3.08} \pm \textbf{0.05}$	$\textbf{18.49} \pm \textbf{0.11}$	$\textbf{17.73} \pm \textbf{0.15}$	$\textbf{4.01} \pm \textbf{0.10}$	$3.65 \pm 0.03$		
ResNeXt-8-64	$\textbf{3.54} \pm \textbf{0.04}$	$3.24 \pm 0.03$	$19.27 \pm 0.30$	$18.84 \pm 0.18$	$4.02 \pm 0.05$	$3.79 \pm 0.06$		

Table 1. Test errors (%) with different architectures on CIFAR-10, CIFAR-100 and Fashion-MNIST.

# The impact of hyper-parameters





#### Four types of random values for erasing

Types of Erasing Value Baseline		RE-R	RE-M	RE-0	RE-255	
Test error rate (%)	$5.17 \pm 0.18$	$\textbf{4.31} \pm \textbf{0.07}$	$4.35 \pm 0.12$	$4.62 \pm 0.09$	$4.85 \pm 0.13$	

Table 2. Test errors (%) on CIFAR-10 based on ResNet18 (pre-act) with four types of erasing value. **Baseline:** Baseline model, **RE-R:** Random Erasing model with random value, **RE-M:** Random Erasing model with mean value of ImageNet 2012, **RE-0:** Random Erasing model with 0, **RE-255:** Random Erasing model with 255.

- 1) all erasing schemes outperform the baseline
- 2) RE-R achieves approximately equal performance to RE-M
- 3) both RE-R and RE-M are superior to RE-0 and RE-255

#### Comparison with Dropout and random noise

Method	Test error (%)	Method	Test error (%)
Baseline	$5.17 \pm 0.18$	Baseline	$5.17 \pm 0.18$
Random Erasing	$\textbf{4.31} \pm \textbf{0.07}$	Random Erasing	$\textbf{4.31} \pm \textbf{0.07}$
Dropout	Test error (%)	Random Noise	Test error (%)
$\lambda_1 = 0.001$	$5.37 \pm 0.12$	$\lambda_2 = 0.01$	$5.38 \pm 0.07$
$\lambda_1 = 0.005$	$5.48 \pm 0.15$	$\lambda_2 = 0.05$	$5.79 \pm 0.14$
$\lambda_1 = 0.01$	$5.89 \pm 0.14$	$\lambda_2 = 0.1$	$6.13 \pm 0.12$
$\lambda_1 = 0.05$	$6.23 \pm 0.11$	$\lambda_2 = 0.2$	$6.25 \pm 0.09$
$\lambda_1 = 0.1$	$6.38 \pm 0.18$	$\lambda_2 = 0.4$	$6.52 \pm 0.12$

Table 3. Comparing Random Erasing with dropout and random noise on CIFAR-10 with using ResNet18 (pre-act).

### Comparing with data augmentation methods

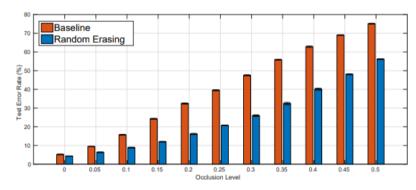
Method RF		RC	RE	Test errors (%)				
				11 21   0 10				

				$11.31 \pm 0.18$
Baseline	✓			$8.30 \pm 0.17$
		✓		$6.33 \pm 0.15$
			✓	$10.13 \pm 0.14$
	✓	✓		$5.17 \pm 0.18$
	✓		✓	$7.19 \pm 0.10$
		✓	✓	$5.21 \pm 0.14$
	✓	✓	✓	$\textbf{4.31} \pm \textbf{0.07}$

Table 4. Test errors (%) with different data augmentation methods on CIFAR-10 based on ResNet18 (pre-act). **RF**: Random flipping, **RC**: Random cropping, **RE**: Random Erasing.

Random Erasing and the two competing techniques are complementary

#### Robustness to occlusion



# **Object Detection**

# **Experiment Settings**

Fast-RCNN

initialized - ImageNet

fine-tuned

VGG16

A-Fast-RCNN

# **Detection Evaluation**

Ours (I+ORE)	07	71.5	76.1	81.6	69.5	60.1	45.6	82.2	79.2	84.5	52.5	78.7	71.6	80.4	83.3	76.7	73.9	39.4	68.9	69.8	79.2	77.4
FRCN [7]	07+12	70.0	77.0	78.1	69.3	59.4	38.3	81.6	78.6	86.7	42.8	78.8	68.9	84.7	82.0	76.6	69.9	31.8	70.1	74.8	80.4	70.4
FRCN* [27]	07+12	74.8	78.5	81.0	74.7	67.9	53.4	85.6	84.4	86.2	57.4	80.1	72.2	85.2	84.2	77.6	76.1	45.3	75.7	72.3	81.8	77.3
Ours (IRE)	07+12	75.6	79.0	84.1	76.3	66.9	52.7	84.5	84.4	88.7	58.0	82.9	71.1	84.8	84.4	78.6	76.7	45.5	77.1	76.3	82.5	76.8
Ours (ORE)	07+12	75.8	79.4	81.6	75.6	66.5	52.7	85.5	84.7	88.3	58.7	82.9	72.8	85.0	84.3	79.3	76.3	46.3	76.3	74.9	86.0	78.2

Table 5. VOC 2007 test detection average precision (%). FRCN★ refers to FRCN with training schedule in [27].

# Person Re-identification

#### **Experiment Settings**

the IDdiscriminative Embedding (IDE) [39], TriNet [10], and SVDNet

### Person Re-identification Performance

Random Erasing improves different baseline models reduce the risk of over-fitting and improves the re-ID performance

Comparison with the state-of-the-art methods

Method	Rank-1	mAP
BOW [38]	34.40	14.09
LOMO+XQDA [18]	43.79	22.22
DNS [36]	61.02	35.68
Gated [25]	65.88	39.55
IDE [39]	72.54	46.00
MSCAN [15]	80.31	57.53
DF [37]	81.0	63.4
SSM [3]	82.21	68.80
SVDNet [24]	82.3	62.1
GAN [40]	83.97	66.07
PDF [23]	84.14	63.41
TriNet [10]	84.92	69.14
DJL [17]	85.1	65.5
SVDNet+Ours	87.08	71.31
SVDNet+Ours+re [41]	89.13	83.93

Table 7. Comparison of our method with state-of-the-art methods on the Market-1501 dataset. We use ResNet-50 as backbone. The best, second and third highest results are in red, blue and green, respectively.

Method	Labo	eled	Detected			
Wiethod	Rank-1	mAP	Rank-1	mAP		
BOW+XQDA [38]	7.93	7.29	6.36	6.39		
LOMO+XQDA [18]	14.8	13.6	12.8	11.5		
IDE [39]	22.2	21.0	21.3	19.7		
IDE+DaF [32]	27.5	31.5	26.4	30.0		
SVDNet [24]	40.9	37.8	41.5	37.2		
DDEI [41	42 O	40.5	40.7	27.0		

Method	Rank-1	mAP
BOW+kissme [38]	25.13	12.17
LOMO+XQDA [18]	30.75	17.04
IDE [39]	65.22	44.99
GAN [40]	67.68	47.13
OIM [29]	68.1	47.4
TriNet [10]	72.44	53.50
ACRN [20]	72.58	51.96
SVDNet [24]	76.7	56.8
SVDNet+Ours	79.31	62.44
SVDNet+Ours+re [41]	84.02	78.28

Table 8. Comparison of our method with state-of-the-art methods on the DukeMTMC-reID dataset. We use ResNet-50 as backbone.

DPFL [4]	43.0	40.5	40.7	37.0
TriNet [10]	49.86	46.74	50.50	46.47
TriNet+Ours	58.14	53.83	55.50	50.74
TriNet+Ours+re [41]	63.93	65.05	64.43	64.75

Table 9. Comparison of our method with state-of-the-art methods on the CUHK03 dataset using the new evaluation protocol in [41]. We use ResNet-50 as backbone.

# Conclusion

It is easy to implemented

randomly occludes an arbitrary region of the input image during each training iteration future work, we will apply our approach to other CNN recognition tasks, such as, image retrieval and face recognition