Lab04-Matroid

CS214-Algorithm and Complexity, Xiaofeng Gao, Spring 2020.

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- 1. Give a directed graph G = (V, E) whose edges have integer weights. Let w(e) be the weight of edge $e \in E$. We are also given a constraint $f(u) \ge 0$ on the out-degree of each node $u \in V$. Our goal is to find a subset of edges with maximal weight, whose out-degree at any node is no greater than the constraint.
 - (a) Please define independent sets and prove that they form a matroid.
 - (b) Write an optimal greedy algorithm based on Greedy-MAX in the form of pseudo code.
 - (c) Analyze the time complexity of your algorithm.

Solution.

(a) **Independent:** A set of edges is independent if the out-degree at any node u of the edges in the set is no greater than f(u). Denote \mathbf{C} as:

$$\mathbf{C} = \{ F \subseteq E \mid F \text{ is a set of edges satisfying the out-degree constraint} \}$$

To prove that the independent system (E, \mathbf{C}) forms a matroid:

- Hereditary property: Given any $F \in \mathbf{C}$ and $P \subseteq F$, P must satisfy the out-degree constraint, that is, $P \in \mathbf{C}$.
- Exchange property: Given $A, B \in \mathbb{C}$ and |A| < |B|, it's obvious that

$$\exists x \in E \text{ such that } x \in B \backslash A$$

There are two cases about edge x:

Case 1: The start node of x is not in A. In this case, $A \cup \{x\} \in \mathbb{C}$.

Case 2: The start node of x is in A. Denote it as s. In this case, i. $A \cup \{x\} \in \mathbf{C}$ if the out-degree of s in A is less than f(s). ii. $A \cup \{x\} \notin \mathbf{C}$ if the out-degree of s in A is equal to f(s).

We'll prove by contradiction that the ii situation in Case 2 cannot hold for every x. If so, we'll arrive at |A| = |B|! Thus we've prove the exchange property.

Algorithm 1: Greedy-MAX

- 1 Sort edges in E into ordering $w(e_1) \ge w(e_2) \ge \cdots \ge w(e_m)$;
- $\mathbf{2} \ A \leftarrow \emptyset;$

(b)

- з for i = 1 to m do
- 4 | if $A \cup \{e_i\} \in \mathbf{C}$ then
- $\mathbf{6}$ output A;
- (c) Sorting: $O(m \log m)$. Checking: O(m).

Thus, Greedy-MAX algorithm takes $O(m \log m)$ time.

2. Let X, Y, Z be three sets. We say two triples (x_1, y_1, z_1) and (x_2, y_2, z_2) in $X \times Y \times Z$ are disjoint if $x_1 \neq x_2, y_1 \neq y_2$, and $z_1 \neq z_2$. Consider the following problem:

Definition 1 (MAX-3DM). Given three disjoint sets X, Y, Z and a nonnegative weight function $c(\cdot)$ on all triples in $X \times Y \times Z$, **Maximum 3-Dimensional Matching** (MAX-3DM) is to find a collection \mathcal{F} of disjoint triples with maximum total weight.

- (a) Let $D = X \times Y \times Z$. Define independent sets for MAX-3DM.
- (b) Write a greedy algorithm based on Greedy-MAX in the form of pseudo code.
- (c) Give a counterexample to show that your Greedy-MAX algorithm in Q. 2b is not optimal.
- (d) Show that: $\max_{F \subseteq D} \frac{v(F)}{u(F)} \le 3$. (Hint: you may need Theorem 1 for this subquestion.)

Theorem 1. Suppose an independent system (E, \mathcal{I}) is the intersection of k matroids (E, \mathcal{I}_i) , $1 \leq i \leq k$; that is, $\mathcal{I} = \bigcap_{i=1}^k \mathcal{I}_i$. Then $\max_{F \subseteq E} \frac{v(F)}{u(F)} \leq k$, where v(F) is the maximum size of independent subset in F and u(F) is the minimum size of maximal independent subset in F.

Solution.

(a) Define C as

$$\mathbf{C} = \{ F \subseteq D \mid \text{any two triples in } F \text{ are disjoint} \}$$

Then (D, \mathbf{C}) is an independent system. Proof of hereditary property: Given $A \subseteq B, B \in \mathbf{C}$, it's obvious that $A \in \mathbf{C}$, since removing some triples from B will not generate joint triples.

(b) Denote |X| = p, |Y| = q, |Z| = r.

Algorithm 2: Greedy-MAX

- 1 Sort triples in D into ordering $c(d_1) \ge c(d_2) \ge \cdots \ge c(d_{par})$;
- $\mathbf{2} \ A \leftarrow \emptyset;$
- $\mathbf{3}$ for i=1 to pqr do
- 4 | if $A \cup \{d_i\} \in \mathbf{C}$ then
- $\mathbf{6}$ output A;
- (c) $X = Y = Z = \{1, 2\}$. c((1, 1, 1)) = 5, c((1, 2, 2)) = 4, c((2, 1, 1)) = 3, all other triples have weight 0.

In this case, Greedy-MAX algorithm ends up with $A = \{(1,1,1), (2,2,2)\}$ with a total weight 5. However, the optimal choice is $A = \{(1,2,2), (2,1,1)\}$ with a total weight 7.

(d) Define C_i , i = 1, 2, 3 as

 $C_i = \{F \subseteq D \mid \text{the } i\text{-th elements of triples in } F \text{ are different from one another}\}$

Let's prove that $(D, \mathbf{C_i}), i = 1, 2, 3$ is a matroid.

- Hereditary property: Same as the proof in (a).
- Exchange property: Given $A, B \in \mathbf{C_i}$ and |A| < |B|, it's obvious that

$$\exists d \in B \setminus A \text{ such that } A \cup \{d\} \in \mathbf{C_i}$$

since there must exist a triple in B whose the i-th element is different from those of all the triples in A.

Since (D, \mathbf{C}) is the intersection of 3 matroids $(D, \mathbf{C_i}), i = 1, 2, 3$, we have $\max_{F \subseteq D} \frac{v(F)}{u(F)} \le 3$ according to Theorem 1.

- 3. Crowdsourcing is the process of obtaining needed services, ideas, or content by soliciting contributions from a large group of people, especially an online community. Suppose you want to form a team to complete a crowdsourcing task, and there are n individuals to choose from. Each person p_i can contribute v_i ($v_i > 0$) to the team, but he/she can only work with up to c_i other people. Now it is up to you to choose a certain group of people and maximize their total contributions ($\sum_i v_i$).
 - (a) Given OPT(i, b, c) = maximum contributions when choosing from $\{p_1, p_2, \dots, p_i\}$ with b persons from $\{p_{i+1}, p_{i+2}, \dots, p_n\}$ already on board and at most c seats left before any of the existing team members gets uncomfortable. Describe the optimal substructure as we did in class and write a recurrence for OPT(i, b, c).
 - (b) Design an algorithm to form your team using dynamic programming, in the form of pseudo code.
 - (c) Analyze the time and space complexities of your design.

Solution.

(a) Optimal substructure:

Case 1: OPT selects p_i .

- collect contribution v_i
- the number of seats left decreases
- must include optimal solution to problem consisting of remaining i-1 people

Case 2: OPT does not select p_i .

• must include optimal solution to problem consisting of remaining i-1 people

Recurrence:

$$OPT(i, b, c) = \begin{cases} 0, & i = 0 \text{ or } c = 0\\ OPT(i - 1, b, c), & i > 0 \text{ and } c > 0 \text{ and } c_i < b\\ \max\{v_i + OPT(i - 1, b + 1, \min\{c - 1, c_i - b\}),\\ OPT(i - 1, b, c)\}, & otherwise \end{cases}$$

(b)

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Algorithm 3: Memorization
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1 for b = 0 to n do
      for c = 0 to n do
        M[0, b, c] = 0;
 4 for i = 0 to n do
      for b = 0 to n do
        M[i,b,0] = 0;
 7 for i = 1 to n do
      for b = 0 to n do
          for c = 1 to n do
              if c_i < b then
10
               11
              else
12
               \label{eq:max} \left[ \quad M[i,b,c] = \max\{v_i + M[i-1,b+1,\min\{c-1,c_i-b\}], M[i-1,b,c]\}; \right.
13
14 return M[n, 0, n];
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Algorithm 4: Find-Solution(j, b, c)

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1 if j = 0 or c = 0 then
2 \lfloor \operatorname{return} \emptyset;
3 if v_j + M[j-1, b+1, \min\{c-1, c_j - b\}] \ge M[j-1, b, c] then
4 \lfloor \operatorname{return} \{p_j\} \cup Find - Solution(j-1, b+1, \min\{c-1, c_j - b\});
5 else
6 \lfloor \operatorname{return} Find - Solution(j-1, b, c);
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(c) Time complexity: $O(n^3) + O(n) = O(n^3)$. Space complexity: $O(n^3)$.

Remark: You need to include your .pdf and .tex files in your uploaded .rar or .zip file.