

| ncalls | tottime | percall | cumtime | percall | filename:lineno(function)                        |
|--------|---------|---------|---------|---------|--|
| 671    | 0.004   | 0.000   | 0.007   | 0.000   | node.py:215(touch)                               |
| 7      | 0.003   | 0.000   | 0.017   | 0.002   | puzzle.py:73(traverse)                           |
| 2369   | 0.002   | 0.000   | 0.003   | 0.000   | node.py:174(__lt__)                              |
| 671    | 0.002   | 0.000   | 0.003   | 0.000   | node.py:95(__init__)                             |
| 4828   | 0.001   | 0.000   | 0.001   | 0.000   | node.py:126(f)                                   |
| 678    | 0.001   | 0.000   | 0.002   | 0.000   | bfs_agent.py:9(h)                                |
| 671    | 0.001   | 0.000   | 0.003   | 0.000   | {built-in method _heapq.heappush}                |
| 14     | 0.001   | 0.000   | 0.001   | 0.000   | {built-in method io.open}                        |
| 1386   | 0.001   | 0.000   | 0.001   | 0.000   | node.py:106(length)                              |
| 678    | 0.001   | 0.000   | 0.001   | 0.000   | node.py:201(__contains__)                        |
| 678    | 0.000   | 0.000   | 0.000   | 0.000   | {method 'count' of 'str' objects}                |
| 1349   | 0.000   | 0.000   | 0.000   | 0.000   | node.py:145(h)                                   |
| 1349   | 0.000   | 0.000   | 0.000   | 0.000   | node.py:140(g)                                   |
| 14     | 0.000   | 0.000   | 0.000   | 0.000   | {method 'writelines' of '_io._IOBase' objects}   |
| 699    | 0.000   | 0.000   | 0.000   | 0.000   | node.py:205(__len__)                             |
| 1436   | 0.000   | 0.000   | 0.000   | 0.000   | {built-in method builtins.len}                   |
| 84     | 0.000   | 0.000   | 0.001   | 0.000   | {built-in method _heapq.heappop}                 |
| 755    | 0.000   | 0.000   | 0.000   | 0.000   | node.py:122(depth)                               |
| 678    | 0.000   | 0.000   | 0.000   | 0.000   | node.py:161(state)                               |
| 678    | 0.000   | 0.000   | 0.000   | 0.000   | bfs_agent.py:6(g)                                |
| 678    | 0.000   | 0.000   | 0.000   | 0.000   | {built-in method builtins.isinstance}            |
| 90     | 0.000   | 0.000   | 0.000   | 0.000   | node.py:238(search_artifact)                     |
| 6      | 0.000   | 0.000   | 0.000   | 0.000   | {method 'clear' of 'list' objects}               |
| 14     | 0.000   | 0.000   | 0.000   | 0.000   | {built-in method _locale.nl_langinfo}            |
| 80     | 0.000   | 0.000   | 0.000   | 0.000   | {built-in method math.sqrt}                      |
| 22     | 0.000   | 0.000   | 0.000   | 0.000   | node.py:241(solution_artifact)                   |
| 7      | 0.000   | 0.000   | 0.000   | 0.000   | puzzle.py:136(<listcomp>)                        |
| 14     | 0.000   | 0.000   | 0.000   | 0.000   | _bootlocale.py:33(getpreferredencoding)          |
| 84     | 0.000   | 0.000   | 0.000   | 0.000   | node.py:154(previous_action)                     |
| 126    | 0.000   | 0.000   | 0.000   | 0.000   | {method 'append' of 'list' objects}              |
| 13     | 0.000   | 0.000   | 0.000   | 0.000   | {method 'join' of 'str' objects}                 |
| 14     | 0.000   | 0.000   | 0.000   | 0.000   | codecs.py:186(__init__)                          |
| 14     | 0.000   | 0.000   | 0.000   | 0.000   | node.py:118(size)                                |
| 7      | 0.000   | 0.000   | 0.000   | 0.000   | puzzle.py:69(goal_state)                         |
| 16     | 0.000   | 0.000   | 0.000   | 0.000   | {built-in method builtins.chr}                   |
| 14     | 0.000   | 0.000   | 0.000   | 0.000   | {built-in method time.time}                      |
| 16     | 0.000   | 0.000   | 0.000   | 0.000   | {built-in method builtins.divmod}                |
| 22     | 0.000   | 0.000   | 0.000   | 0.000   | node.py:150(predecessor)                         |
| 14     | 0.000   | 0.000   | 0.000   | 0.000   | bfs_agent.py:26(__str__)                         |
| 7      | 0.000   | 0.000   | 0.000   | 0.000   | puzzle.py:57(id)                                 |
| 16     | 0.000   | 0.000   | 0.000   | 0.000   | {built-in method builtins.ord}                   |
| 6      | 0.000   | 0.000   | 0.000   | 0.000   | {method 'reverse' of 'list' objects}             |
| 1      | 0.000   | 0.000   | 0.000   | 0.000   | {method 'disable' of '_lsprof.Profiler' objects} |