



P2PChat

Language Abstractions for Concurrent and Parallel Programming (1DL540)

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Introduction

■ What is P2PChat?

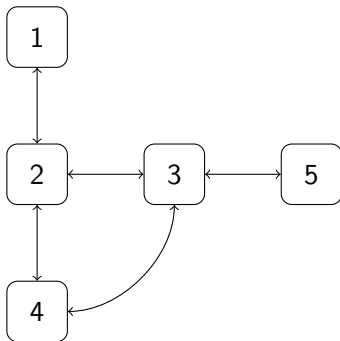
Chat program which utilizes peer-to-peer connections in order to construct a large network of clients whom all participate in a single global group chat.

■ How does it work?

- Clients connect to each other and create a network.
- Clients can then broadcast messages over the network.
- No tracker sadly; clients have to manually connect to each other.



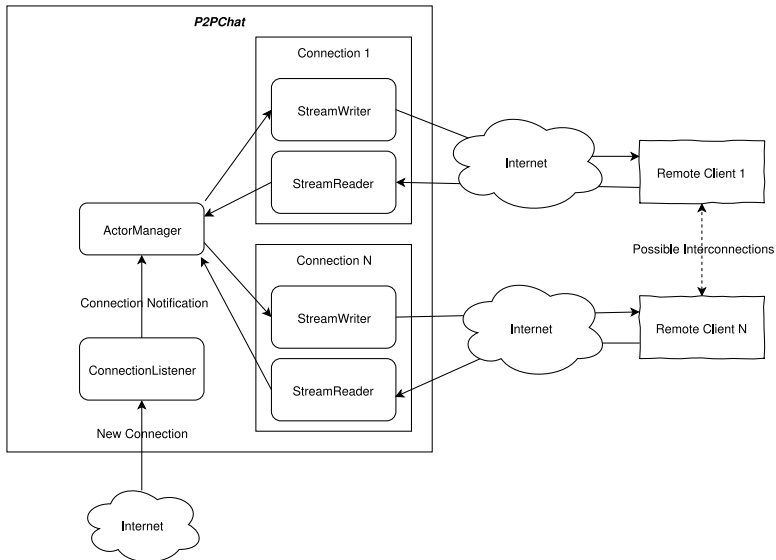
Example Network



Five clients connected to each other forming a simple network. If client 5 broadcasts a message, it will traverse the entire graph and eventually reach all nodes in the network.

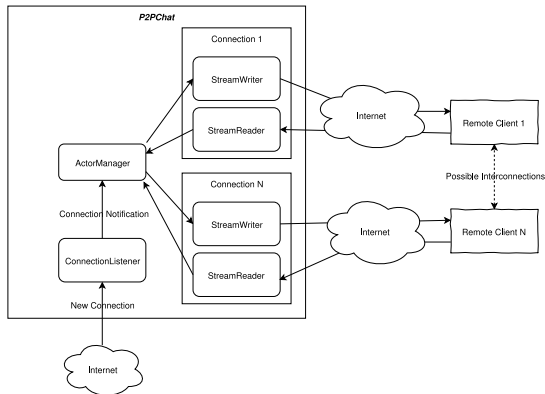


Application Structure



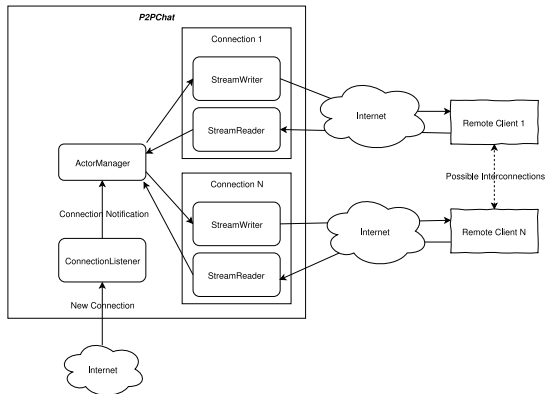


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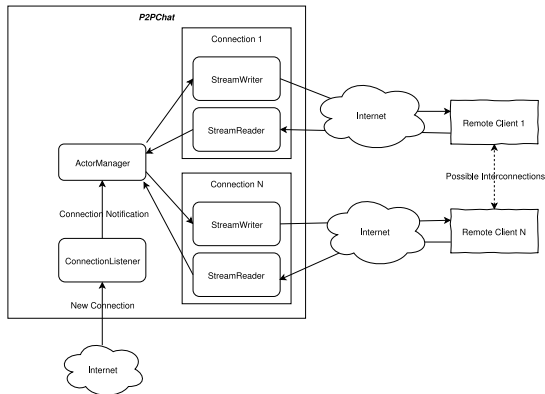
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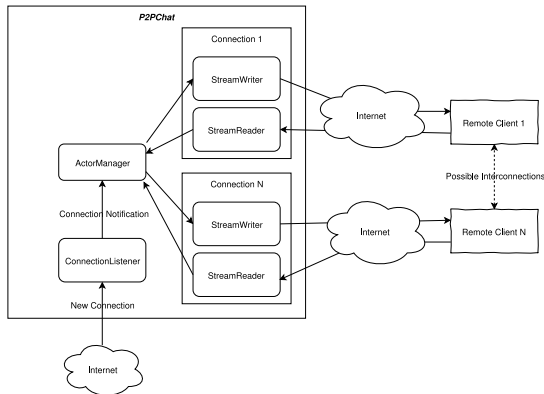
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- Arrows inside big rectangle represents channels.
- Arrows outside represents TCP sockets.



Application Structure

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- Upon a new connection it does three things:

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- An abstract concept. Each connection is represented by the two actors spawned by the Connection Listener.



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