Stack

```
public class StackX {
    private int maxSize;
    private double[] stackArray;
    private int top;
    public StackX(int s) {
       maxSize = s;
        stackArray = new double[maxSize];
        top = -1;
    }
    public void push(double j) {
        if (top == (maxSize - 1)) {
           System.out.println("Queue is Full");
       else {
            stackArray[++top] = j;
    }
    public double pop() {
        if(top == -1) {
            System.out.println("Queue is Empty");
            return -99;
        else {
           return stackArray[top--];
    }
```

```
public double peek() {
    if(top == -1) {
        System.out.println("Queue is Empty");
        return -99;
    }
       return stackArray[top];
}
public boolean isEmpty() {
    if(top == -1) {
        return true;
    }
}
public boolean isFull() {
    if (top == (maxSize - 1)) {
        return true;
    else {
       return false;
```

Queue – Linear Queue

```
public class QueueX {
    private int maxSize;
    private int[] queueArray;
    private int front;
    private int rear;
    private int noOfItems;
   public QueueX(int s) {
        maxSize = s;
        queueArray = new int[maxSize];
        front = 0;
        rear = -1;
        noOfItems = 0;
    public void insert(int j) {
        if(noOfItems == (maxSize -1)) {
            System.out.println("Queue is Full");
        else {
            queueArray[++rear] = j;
            noOfItems++;
```

```
public int remove() {
    if(noOfItems == 0) {
        System.out.println("Queue is empty");
        return -99;
    else {
        noOfItems--;
        return queueArray[front++];
public int peakFront() {
    if (noOfItems == 0) {
        System.out.println("Queue is empty");
        return -99;
    else {
       return queueArray[front];
}
public boolean isFull() {
    if(noOfItems == (maxSize - 1)) {
        return true;
    else {
       return false;
}
 public boolean isEmpty() {
     if (noOfItems == 0) {
          return true;
     }
     else {
         return false;
```

Queue – Circular Queue

```
public class QueueCircle {
    private int maxSize;
    private int[] queueArray;
    private int front;
    private int rear;
    private int noOfItems;

    public QueueCircle(int s) {
        maxSize = s;
        queueArray = new int[maxSize];
        front = 0;
        rear = -1;
        noOfItems = 0;
    }

    public void insert(int j) {
        if (noOfItems == maxSize) {
            System.out.println("Queue if Full");
        }
        else {
            if(rear == (maxSize - 1)) {
                rear = -1;
            }
            queueArray[++rear] = j;
            noOfItems++;
        }
}
```

```
340
       public int remove() {
35
           if (noOfItems == 0) {
36
37
               System.out.println("Queue is empty");
38
               return -99;
39
40
41
               int temp = queueArray[front++];
42
43
               if(front == maxSize) {
44
                   front = 0;
45
46
47
               noOfItems--;
48
               return temp;
49
50
       }
51
52●
       public int peakFront() {
53
54
           if (noOfItems == 0) {
55
               System.out.println("Queue is empty");
56
               return -99;
57
58
           else {
59
               return queueArray[front];
60
61
       }
```

```
62
63●
       public boolean isFull() {
64
           if(noOfItems == (maxSize - 1)) {
65
               return true;
           }
66
67
68
               return false;
           }
69
70
       }
71
720
       public boolean isEmpty() {
73
           if (noOfItems == 0) {
74
               return true;
75
           }
76
77
78
           }
79
       }
80 }
```

LinkList

```
public class Link {

public int iData;
public Link next;

public Link(int s) {
    iData = s;
    next = null;
}

public void displayLink() {
    System.out.print(iData + " ");
}
```

```
public class LinkList {
    public Link first;
    public LinkList() {
       first = null;
   public void displayList() {
       Link cur = first;
       while (cur != null) {
            cur.displayLink();
            cur = cur.next;
    }
    public boolean findBoolean(int key) {
        Link cur = first;
        while(cur != null) {
            if(cur.iData == key) {
                return true;
            }
            else {
                cur = cur.next;
       return false;
    }
```

```
public Link findLink(int key) {
37●
           Link cur = first;
41
           while(cur != null) {
42
                if(cur.iData == key) {
                    return cur;
               }
45
               else {
47
                    cur = cur.next;
                }
           return null;
51
       }
52
       public void insertFirst(int key) {
53●
           Link newLink = new Link(key);
55
           newLink.next = first;
56
           first = newLink;
       }
```

```
public boolean insertAfter(int key , int newData) {
609
           Link newLink = new Link(newData);
           Link cur = first;
           while(cur != null) {
               if(cur.iData == key) {
                   newLink.next = cur.next;
                   cur.next = newLink;
                   cur = cur.next;
       }
       public Link deleteFirst() {
79●
           Link temp = first;
           first = first.next;
           return temp;
       }
```

```
public boolean delete (int key) {
85●
            Link cur = first;
86
           Link previous = first;
87
88
89
           while(cur != null)
90
                if(cur.iData == key)
91
92
                {
                    if(cur == first)//if first is deleting
93
94
95
                        first = first.next;
96
                        return true;
97
98
99
.00
                        previous.next = cur.next;
01
                        return true;
.02
                    }
.03
                }
04
.05
06
                    previous = cur;
                    cur = cur.next;
07
08
                }
09
10
       }
11
12 }
```

Tree

```
3 public class Node {
       public int iData;
       public double dData;
       public Node leftChild;
       public Node rightChild;
       public Node() {
100
11
12
       }
13
       public void displayNode() {
140
          System.out.println(iData + " , " + dData);
       }
18 }
```

```
3 public class Tree {
4
5    private Node root;
6
7    public Tree() {
8
9      root = null;
10    }
11
```

```
public void insert(int id , double dd) {
13
14
            Node newNode = new Node();
15
16
            newNode.iData = id;
17
            newNode.dData = dd;
18
19
            if(root == null) {
20
                root = newNode;
21
22
23
24
                Node cur = root;
25
26
27
                while(true) {
28
29
                    previous = cur;
30
                     if(id < cur.iData) {</pre>
32
33
34
                         if(cur == null) {
                             previous.rightChild = newNode;
40
                         cur = cur.rightChild;
41
42
                         if(cur == null) {
43
                             previous.leftChild = newNode;
44
45
46
48
49
```

```
public boolean delete (int id) {
    return false;
}
public Node find(int key) {
    Node cur = root;
    while (cur.iData != key) {
        if (key < cur.dData) {</pre>
            cur = cur.leftChild;
        else {
            cur = cur.rightChild;
        if (cur == null) {
            return null;
    }
    return cur;
}
@SuppressWarnings("unused")
private void inOrder(Node localRoot) {
    if(localRoot != null) {
        inOrder(localRoot.leftChild);
        localRoot.displayNode();
        inOrder(localRoot.rightChild);
    }
```